

1 channel\_bit = read Bit(); 1

data |= channel\_bit << current\_bit;

STIAMO RICEVENDO 0b10101010  
↑

STIAMO RICEVENDO IL BIT N° 3

data 0b000000010

channel\_bit = 0b000000001

<< current\_bit

= 0b00001000

0b000000010 | data

0b00001000

ch\_bit << cor\_bit

---

0b00001010



$$b = a \ll 2$$

