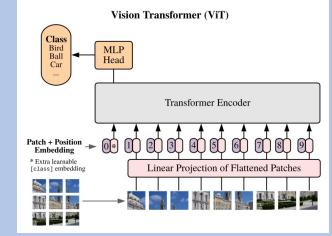


Outline

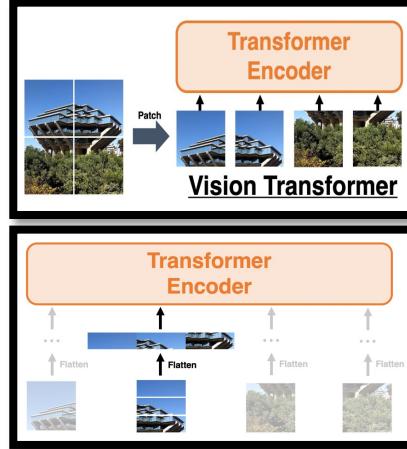
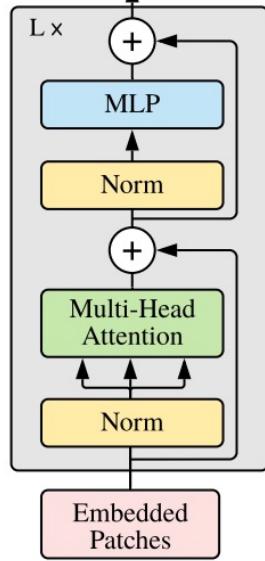
1. Attention and Vision Transformers (ViT)

- NLP: Attention is all you need
- Transformer Encoder ViT with Self Attention for image classification



Attention process in Vision

Transformer Encoder



$$x \in \mathbb{R}^{H \times W \times C}$$

$$x_p \in \mathbb{R}^{N \times (P^2 \cdot C)}$$

$$N = HW/P^2$$

CLS token

$$\mathbf{E} \in \mathbb{R}^{(P^2 \cdot C) \times D}, \mathbf{E}_{pos} \in \mathbb{R}^{(N+1) \times D}$$

$$\ell = 1 \dots L$$

$$\ell = 1 \dots L$$

$$\begin{aligned} \mathbf{z}_0 &= [\mathbf{x}_{\text{class}}; \mathbf{x}_p^1 \mathbf{E}; \mathbf{x}_p^2 \mathbf{E}; \dots; \mathbf{x}_p^N \mathbf{E}] + \mathbf{E}_{pos}, \\ \mathbf{z}'_{\ell} &= \text{MSA}(\text{LN}(\mathbf{z}_{\ell-1})) + \mathbf{z}_{\ell-1}, \\ \mathbf{z}_{\ell} &= \text{MLP}(\text{LN}(\mathbf{z}'_{\ell})) + \mathbf{z}'_{\ell}, \\ \mathbf{y} &= \text{LN}(\mathbf{z}_L^0) \end{aligned}$$

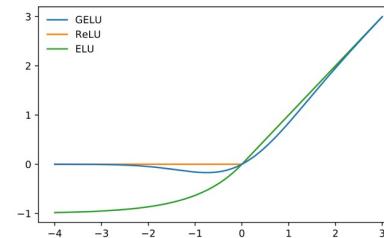
[class=CLS] token: a learnable embedding to the sequence of embedded patches

LayerNorm (LN) before every block, and residual connections after every block

MSA: Multi Head Self Attention

MLP: two layers with a GELU non-linearity

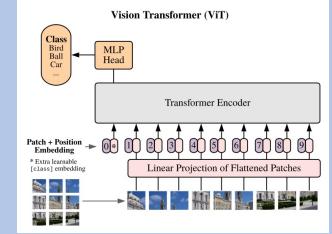
Hybrid Architecture : Raw image patches --> Feature map of a CNN



Outline

1. Attention and Vision Transformers (ViT)

- NLP: Attention is all you need
- Transformer Encoder ViT with Self Attention for image classification

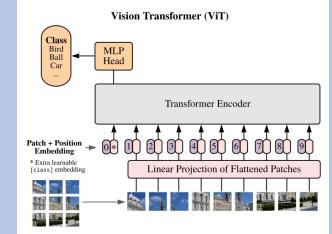


2. Transformer Decoder for downstream tasks

Outline

1. Attention and Vision Transformers (ViT)

- NLP: Attention is all you need
- Transformer Encoder ViT with Self Attention for image classification

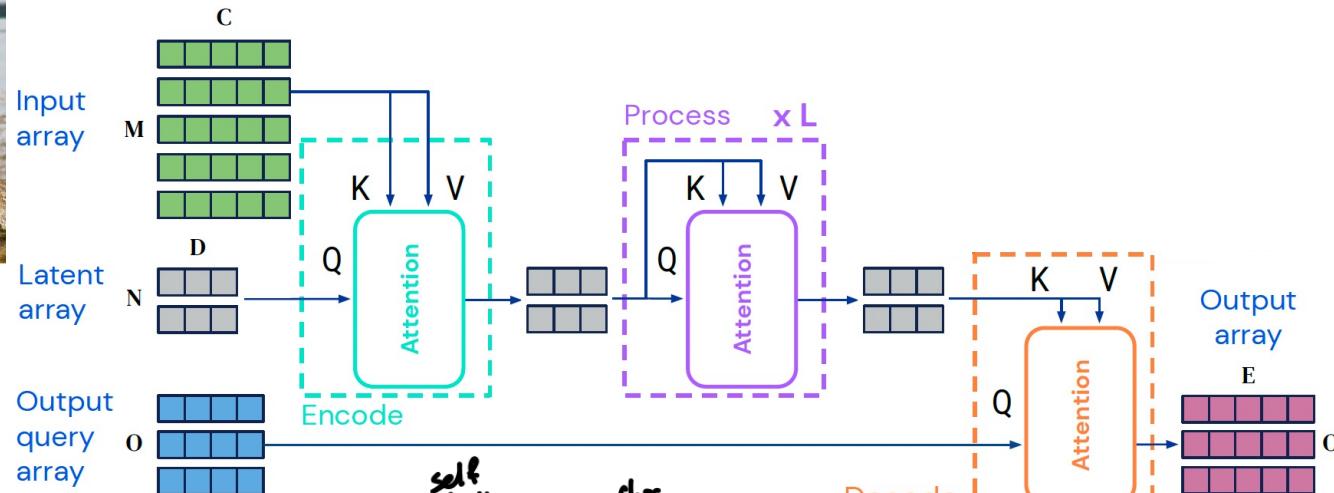


2. Transformer Decoder for downstream tasks

- Detection
- Segmentation
- Continual Learning, ...

General Decoder

[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]

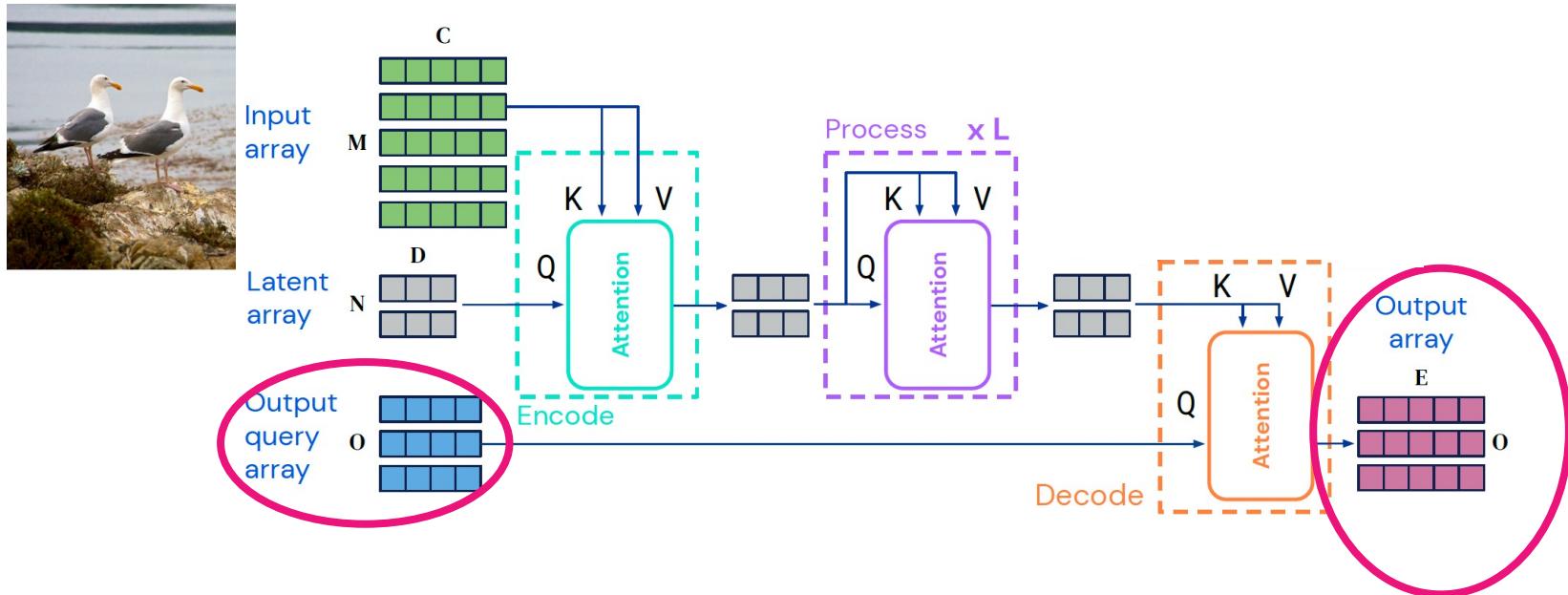


- since beginning
- from a hidden layer, like CoT



General Decoder

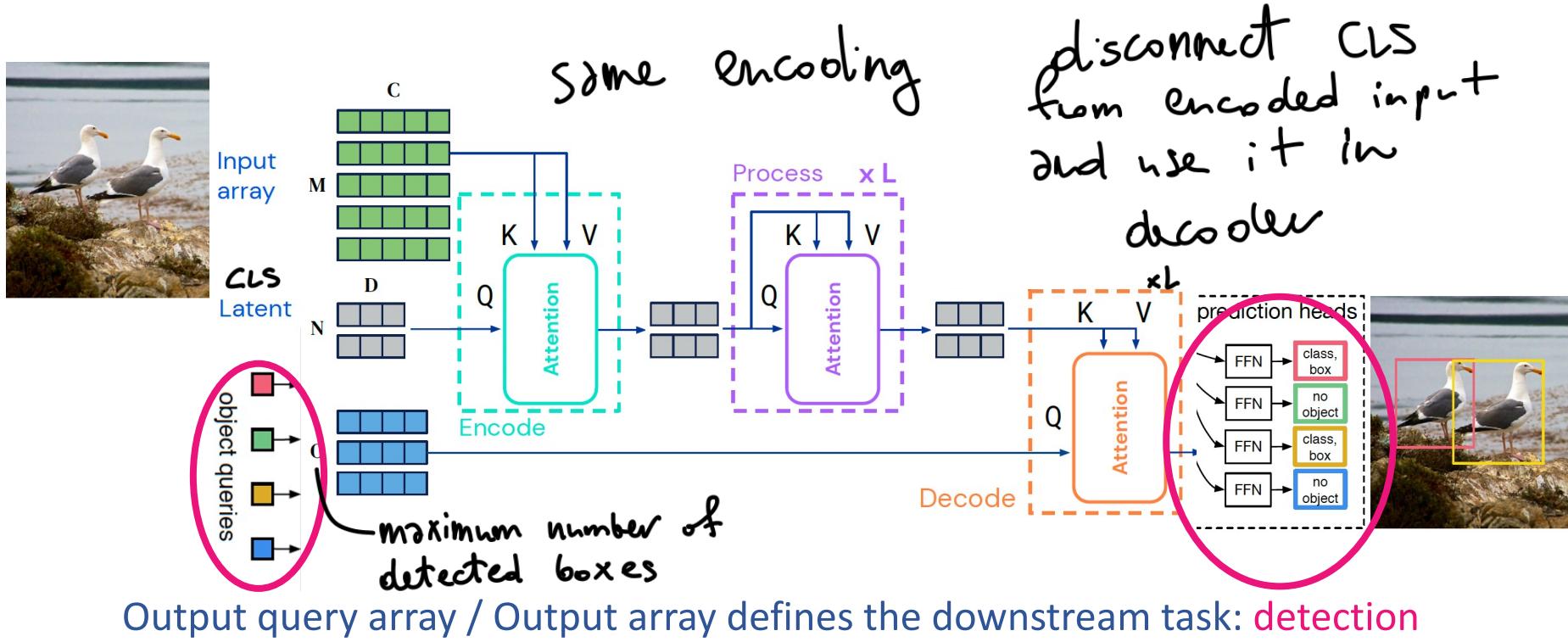
[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



Output query array / Output array defines the downstream task: **detection, segmentation ...**

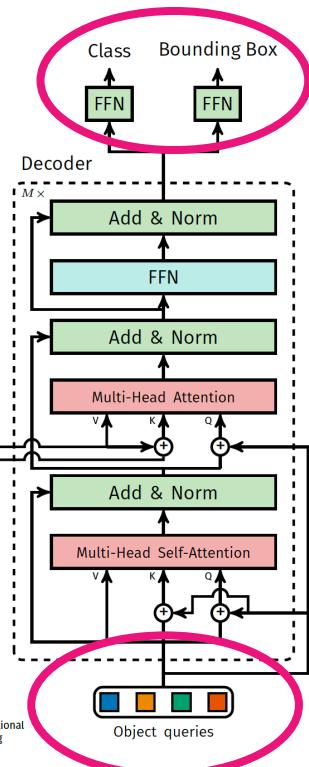
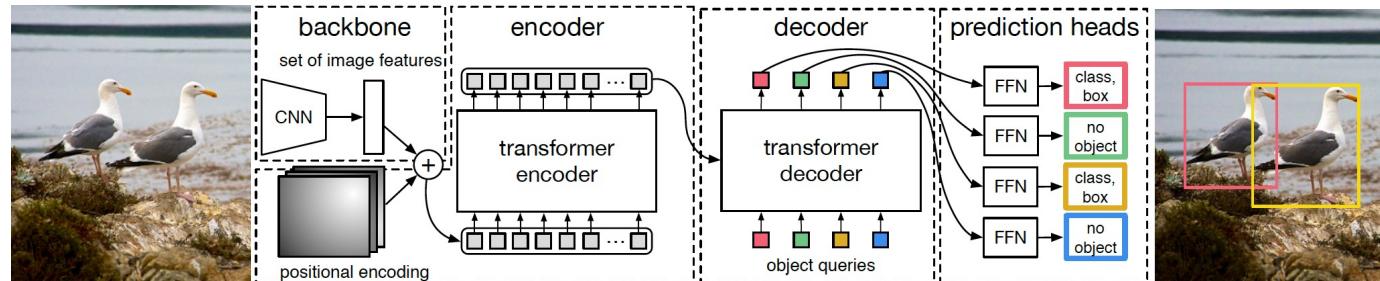
General Decoder

[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



Transformer Decoder for detection

Just another scheme for DETR model



Cornell University

arXiv > cs > arXiv:2005.12872

Computer Science > Computer Vision and Pattern Recognition

[Submitted on 26 May 2020 (v1), last revised 28 May 2020 (this version, v3)]

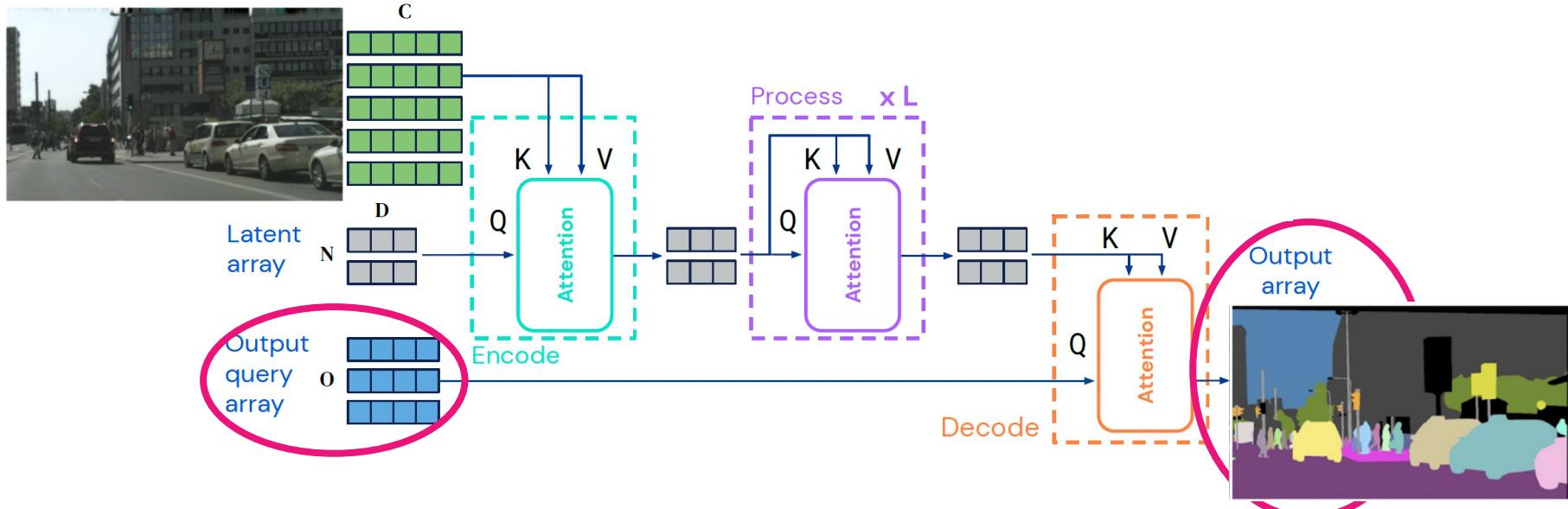
End-to-End Object Detection with Transformers

Nicolas Carion, Francisco Massa, Gabriel Synnaeve, Nicolas Usunier, Alexander Kirillov, Sergey Zagoruyko

We present a new method that views object detection as a direct set prediction problem. Our approach streamlines the detection pipeline by removing hand-designed components like a non-maximum suppression procedure or anchor generation that explicitly encode our prior knowledge. Instead, the new framework, called DETR (DEtection TRansformer), is a set-based global loss that forces unique predictions via bipartite matching.

General Decoder

[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



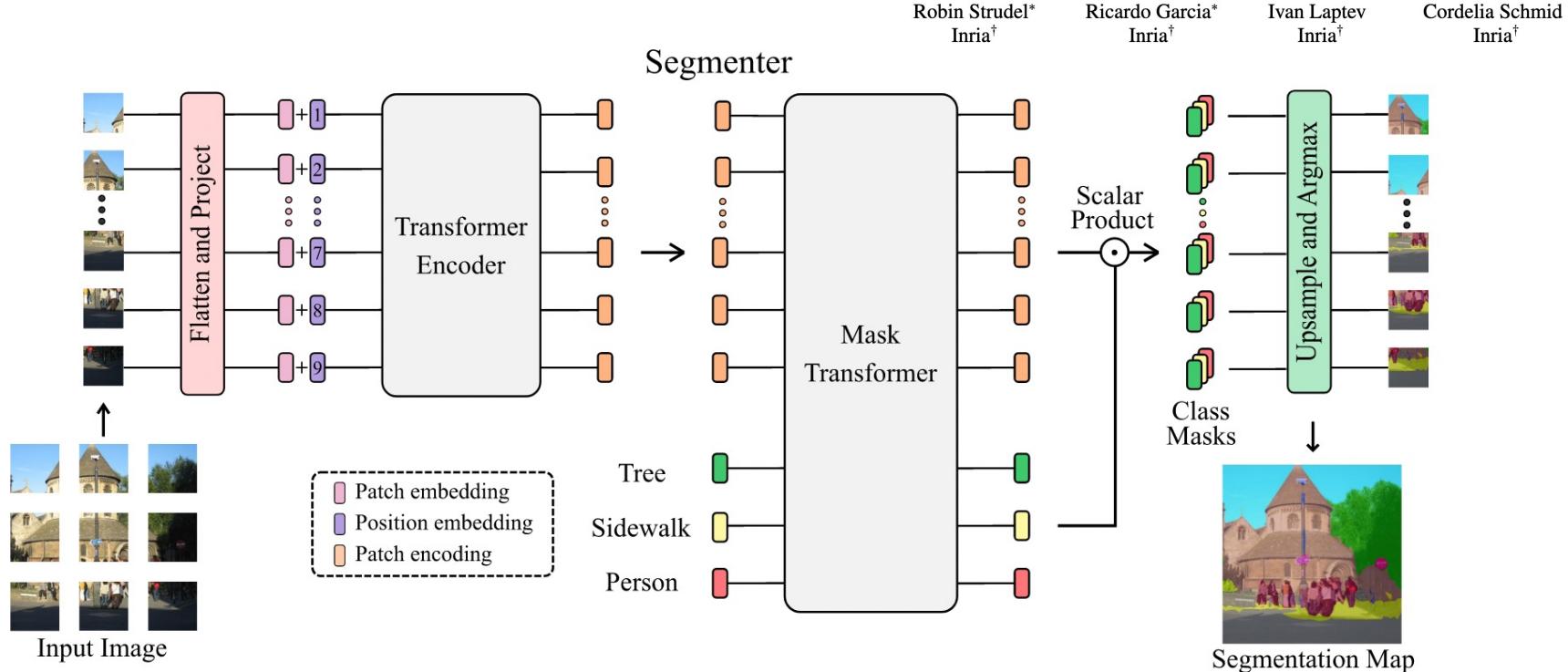
Output query array / Output array defines the downstream task: **segmentation ...**

General Decoder: or not!



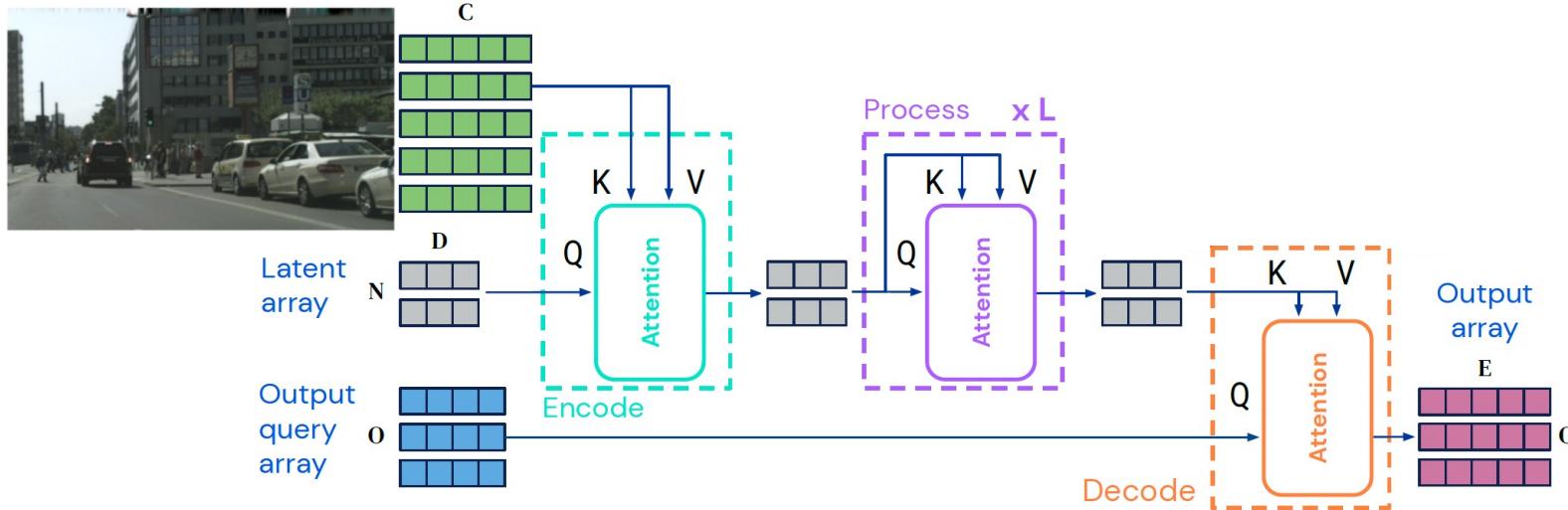
This ICCV paper is the Open Access version, provided by the Computer Vision Foundation.
Except for this watermark, it is identical to the accepted version;
the final published version of the proceedings is available on IEEE Xplore.

Segmenter: Transformer for Semantic Segmentation



General Decoder

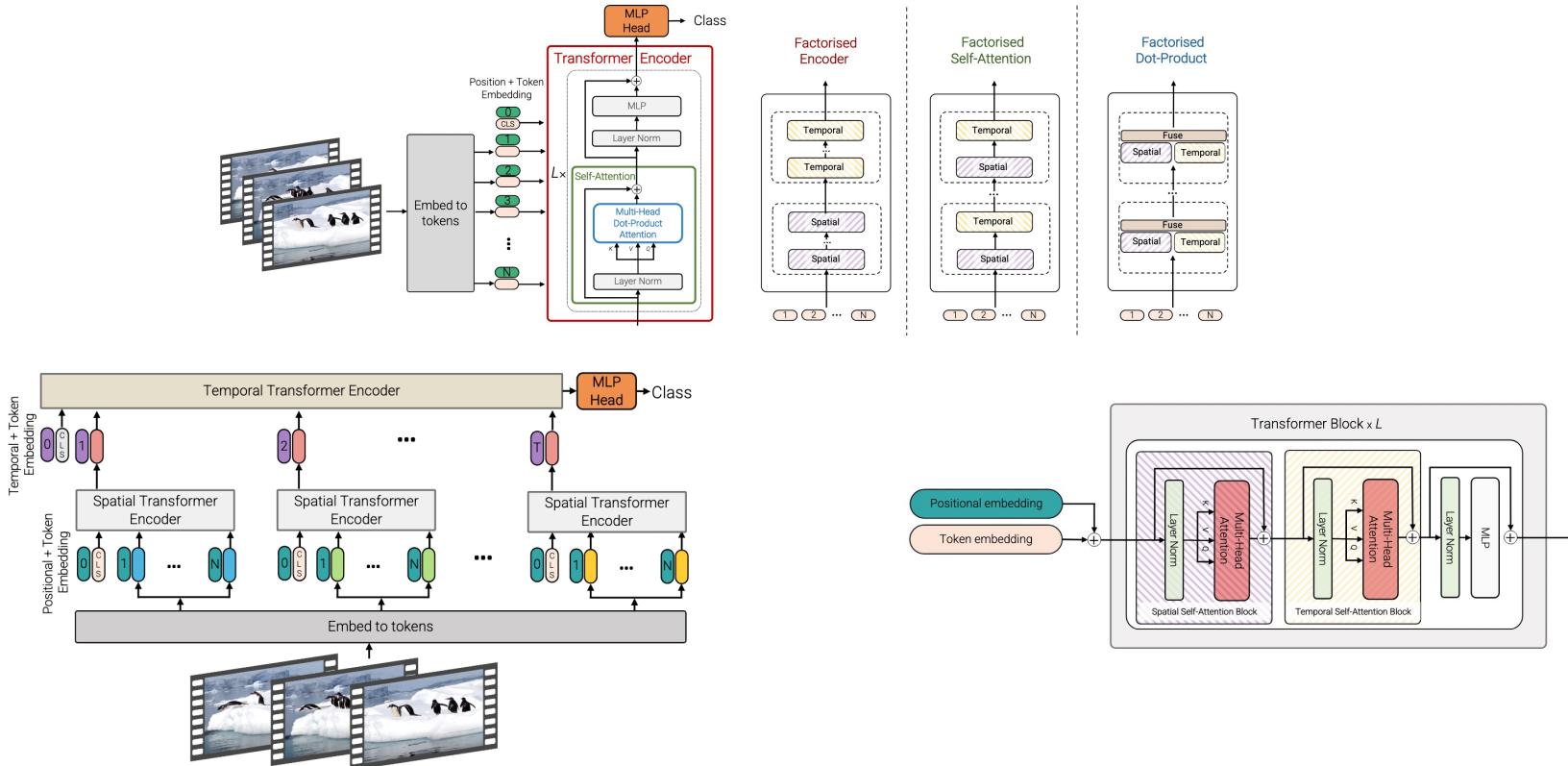
[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



Output query array / Output array defines the downstream task: continual learning

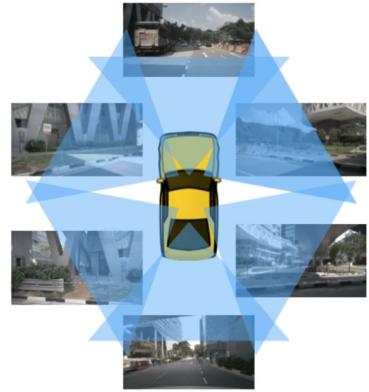
Video Transformer

[ViViT: A Video Vision Transformer ICCV 2021]



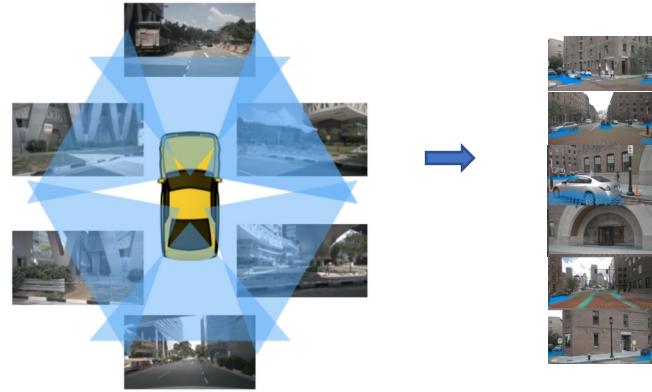
General Encoder / Decoder

Input array = N cameras



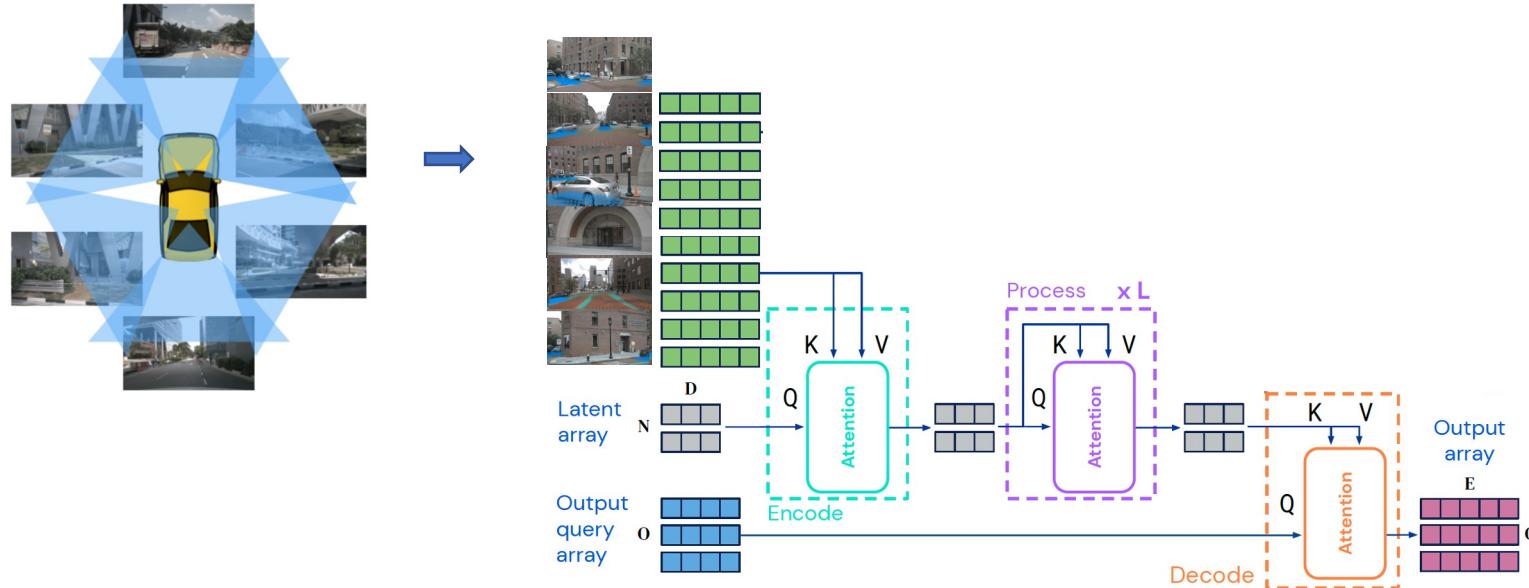
General Encoder / Decoder

Input array = N cameras



General Encoder / Decoder

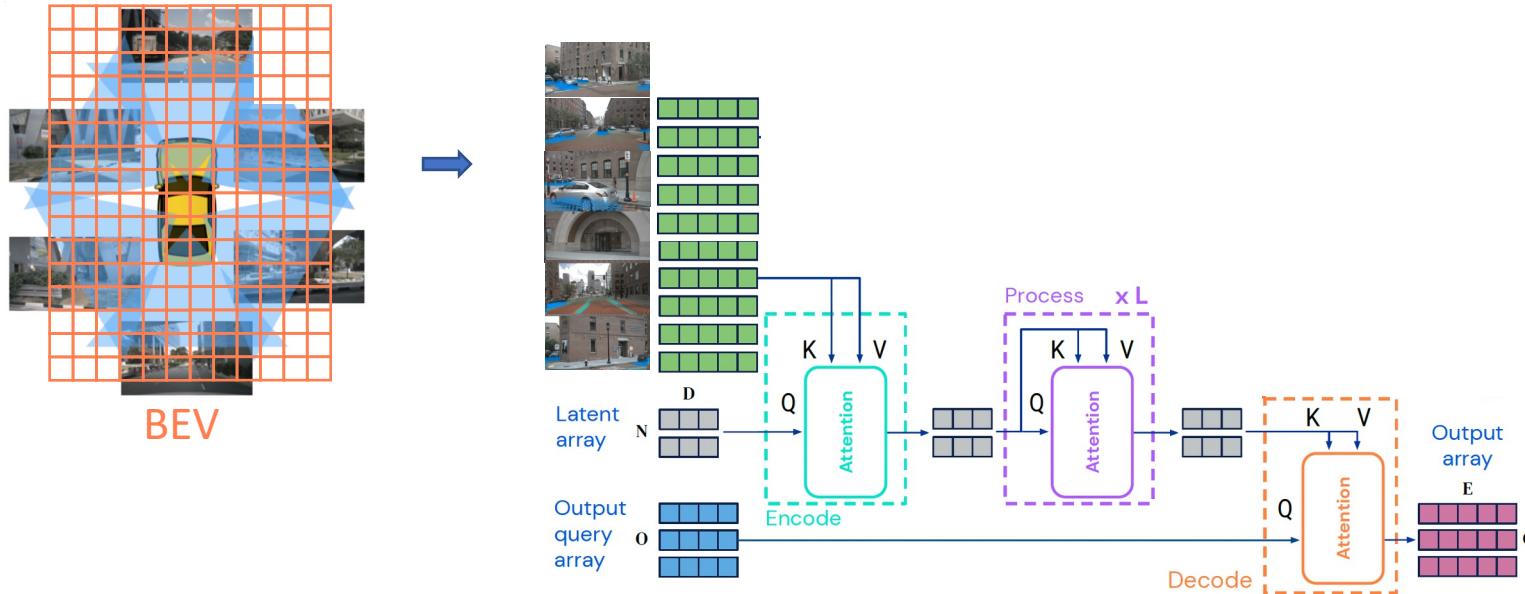
Input array = N cameras



General Encoder / Decoder

Input array = N cameras

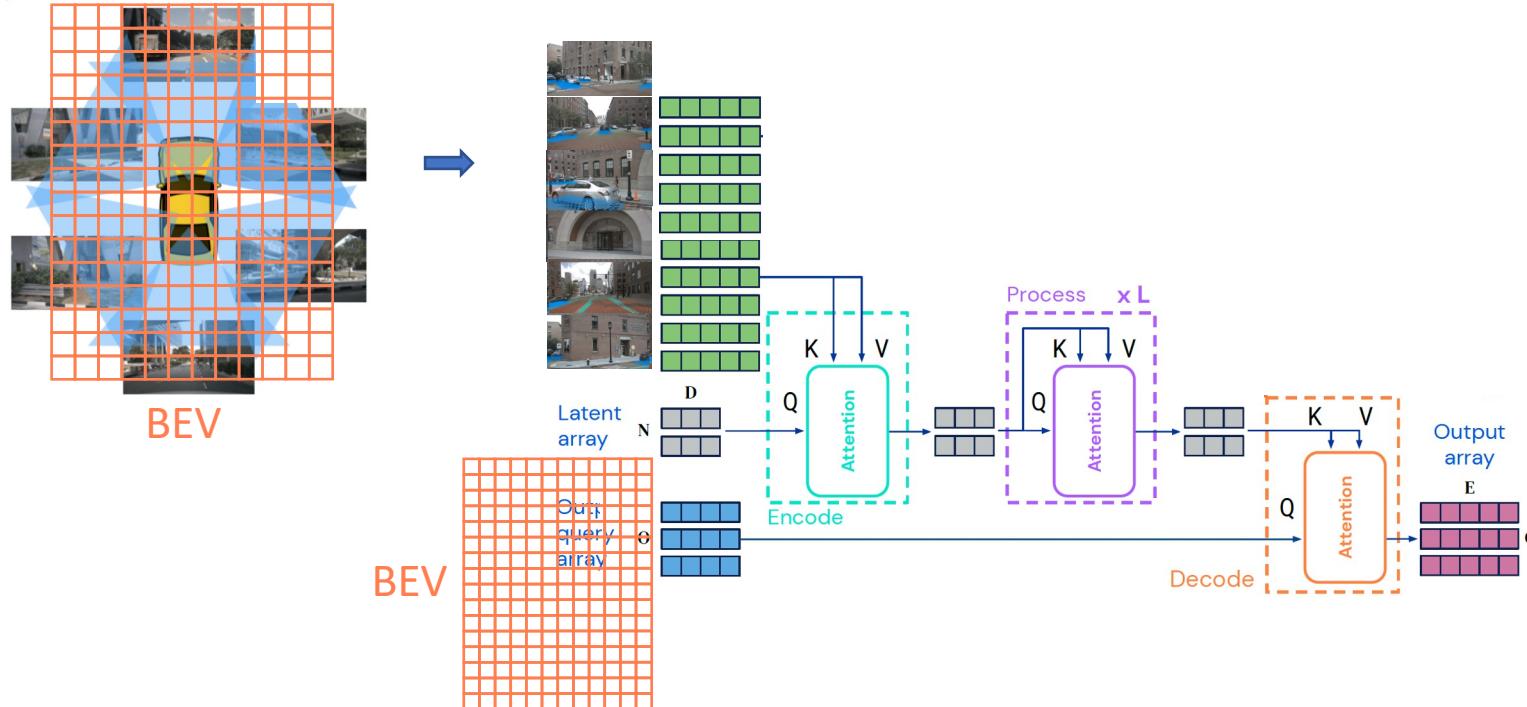
Output array = Bird Eye View (**BEV**) representation



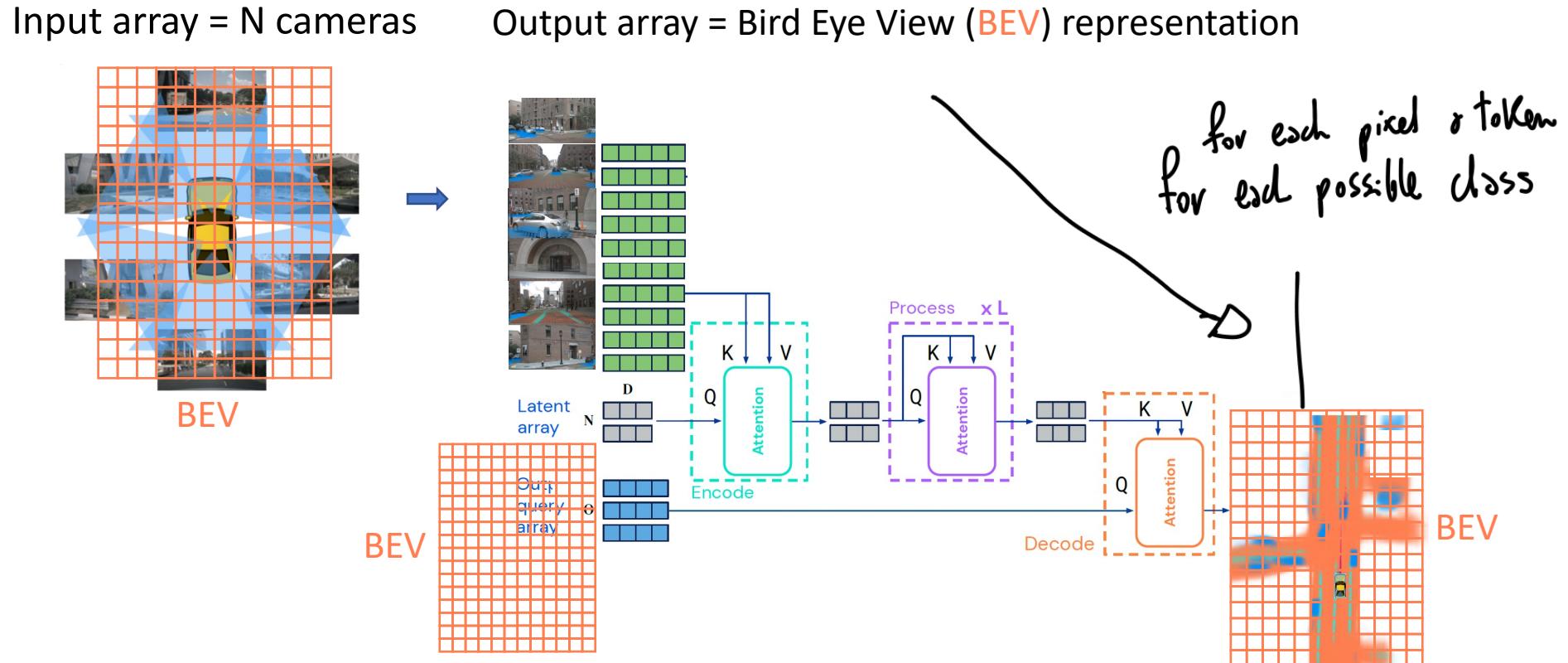
General Encoder / Decoder

Input array = N cameras

Output array = Bird Eye View (**BEV**) representation



General Encoder / Decoder



Vision Transformers

Global Attention mechanism at every layer of the deep archi

Very **competitive architectures** in image classification with the best
Convnets

Fusion/Merging by mixing thanks to cross attention process

Somehow universal deep structure around encoding/decoding for
many vision tasks as classification (1 class token), object detection,
segmentation, ...

