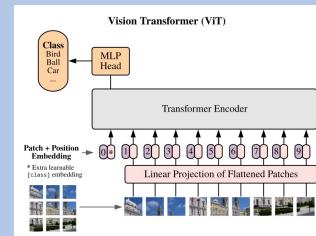


Outline

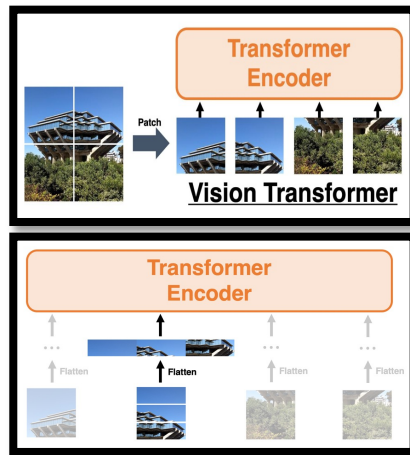
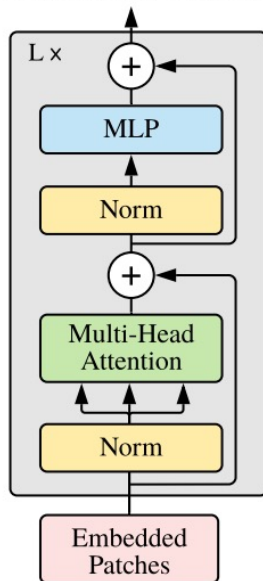
1. Attention and Vision Transformers (ViT)

- NLP: Attention is all you need
- Transformer Encoder ViT with Self Attention for image classification



Attention process in Vision

Transformer Encoder



$$\mathbf{z}_0 = [\mathbf{x}_{\text{class}}; \mathbf{x}_p^1 \mathbf{E}; \mathbf{x}_p^2 \mathbf{E}; \dots; \mathbf{x}_p^N \mathbf{E}] + \mathbf{E}_{\text{pos}},$$

$$\mathbf{z}'_\ell = \text{MSA}(\text{LN}(\mathbf{z}_{\ell-1})) + \mathbf{z}_{\ell-1},$$

$$\mathbf{z}_\ell = \text{MLP}(\text{LN}(\mathbf{z}'_\ell)) + \mathbf{z}'_\ell,$$

$$\mathbf{y} = \text{LN}(\mathbf{z}_L^0)$$

$$\mathbf{x} \in \mathbb{R}^{H \times W \times C}$$

$$\mathbf{x}_p \in \mathbb{R}^{N \times (P^2 \cdot C)}$$

$$N = HW/P^2$$

$$\mathbf{E} \in \mathbb{R}^{(P^2 \cdot C) \times D}, \mathbf{E}_{\text{pos}} \in \mathbb{R}^{(N+1) \times D}$$

CLS token

$$\ell = 1 \dots L$$

$$\ell = 1 \dots L$$

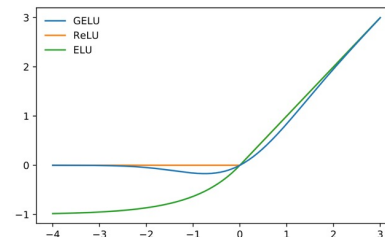
[class=CLS] token: a learnable embedding to the sequence of embedded patches

Layer norm (LN) before every block, and residual connections after every block

MSA: Multi Head Self Attention

MLP: two layers with a **GELU** non-linearity

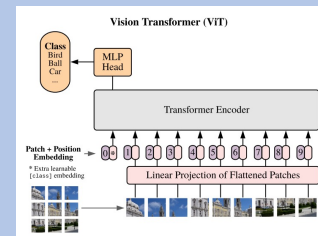
Hybrid Architecture : Raw image patches --> Feature map of a CNN



Outline

1. Attention and Vision Transformers (ViT)

- NLP: Attention is all you need
- Transformer Encoder ViT with Self Attention for image classification

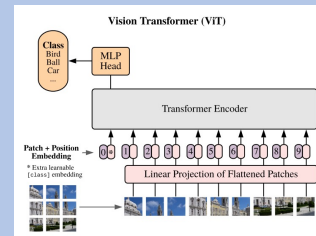


2. Transformer Decoder for downstream tasks

Outline

1. Attention and Vision Transformers (ViT)

- NLP: Attention is all you need
- Transformer Encoder ViT with Self Attention for image classification

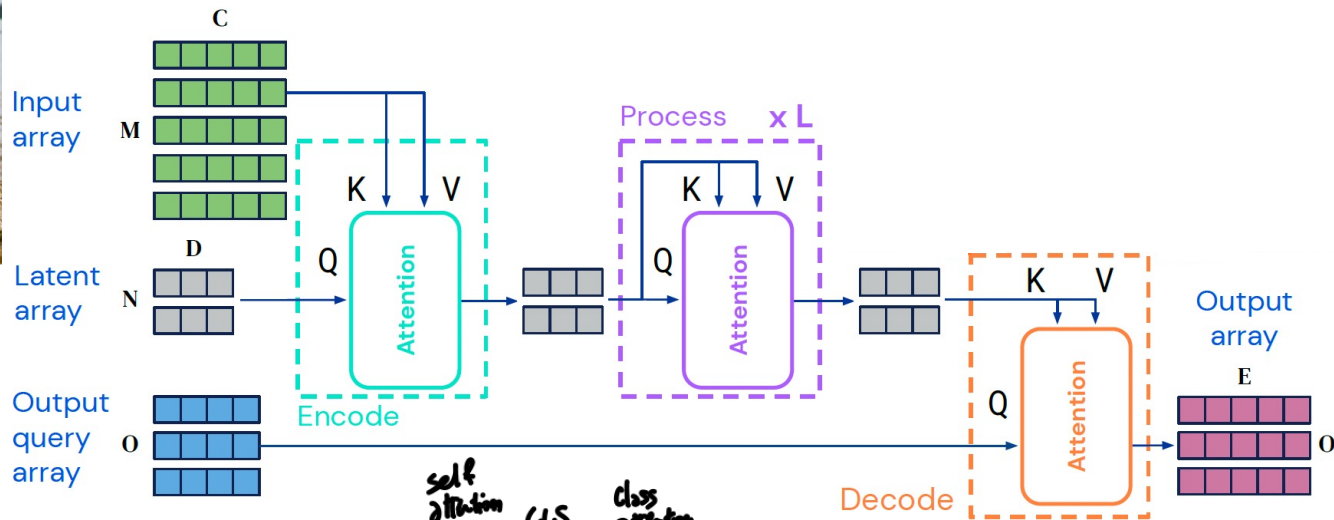


2. Transformer Decoder for downstream tasks

- Detection
- Segmentation
- Continual Learning, ...

General Decoder

[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



CLASS TOKEN

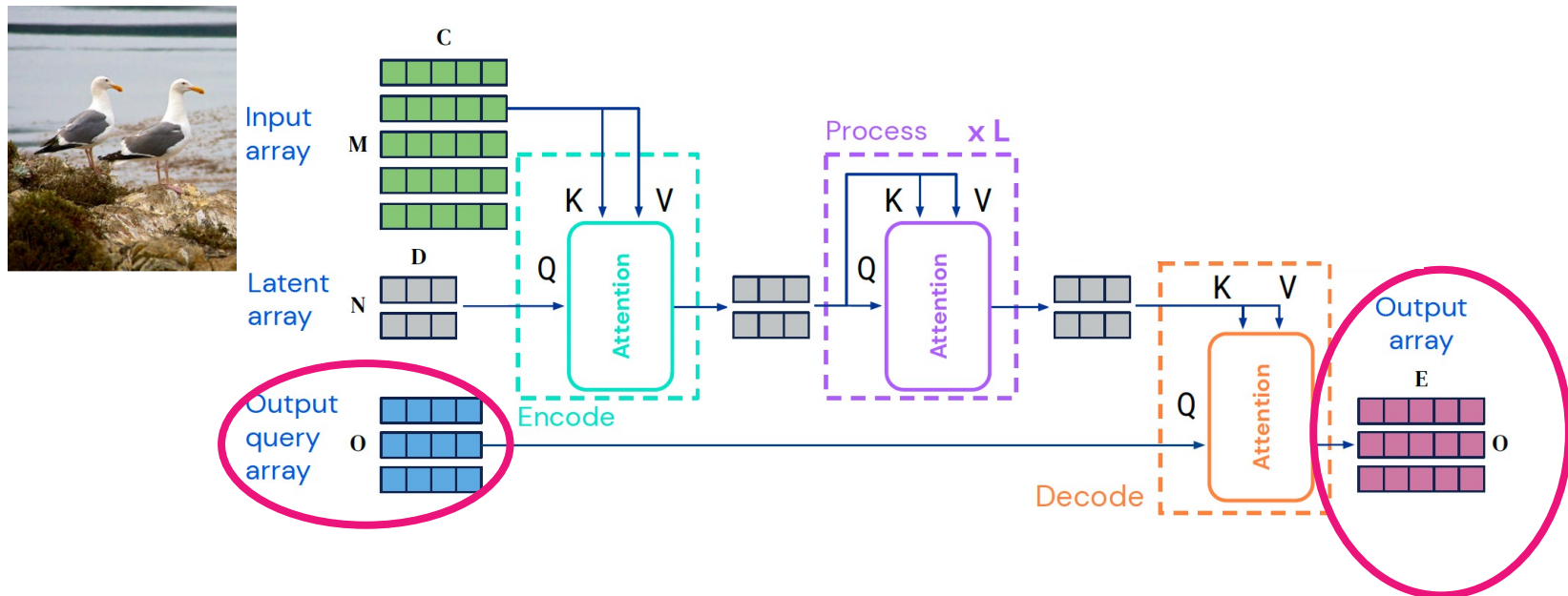
CLS can be used in many ways:

- Since beginning
- From a hidden layer, like CoiT



General Decoder

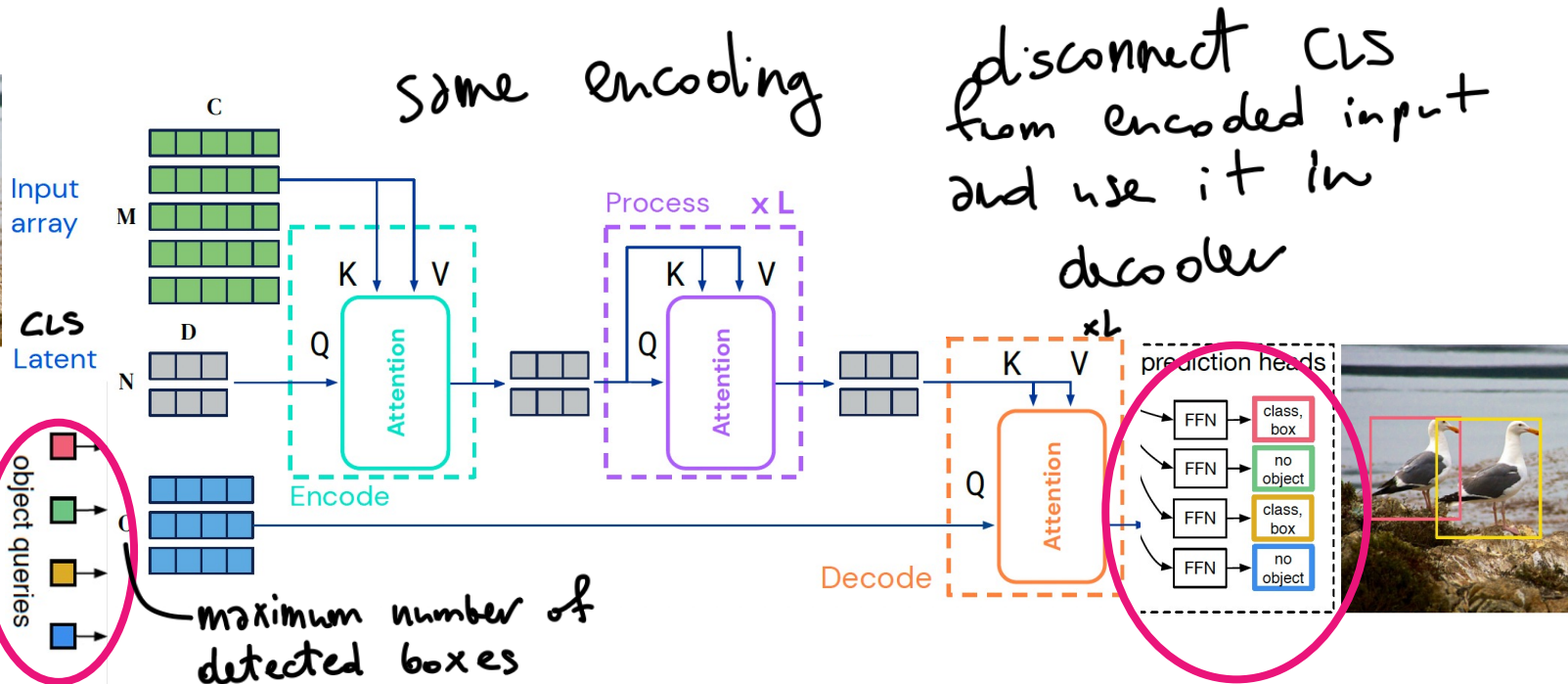
[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



Output query array / Output array defines the downstream task: detection, segmentation ...

General Decoder

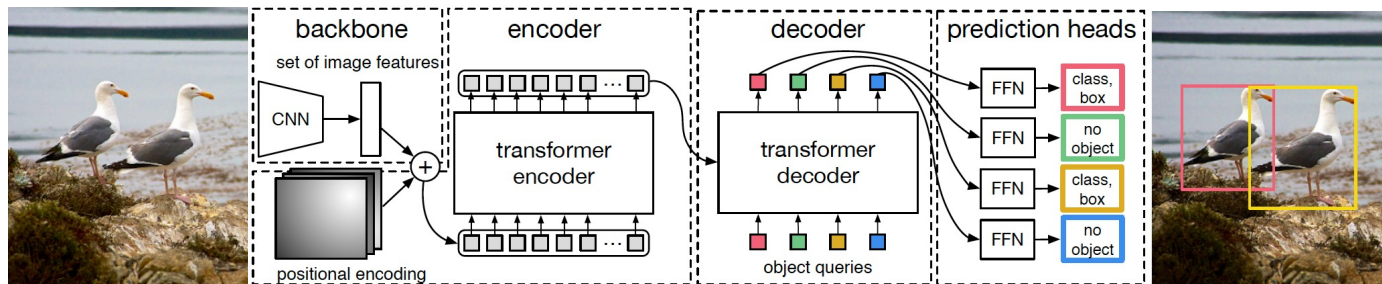
[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



Output query array / Output array defines the downstream task: **detection**

Transformer Decoder for detection

Just another scheme for DETR model



arXiv > cs > arXiv:2005.12872

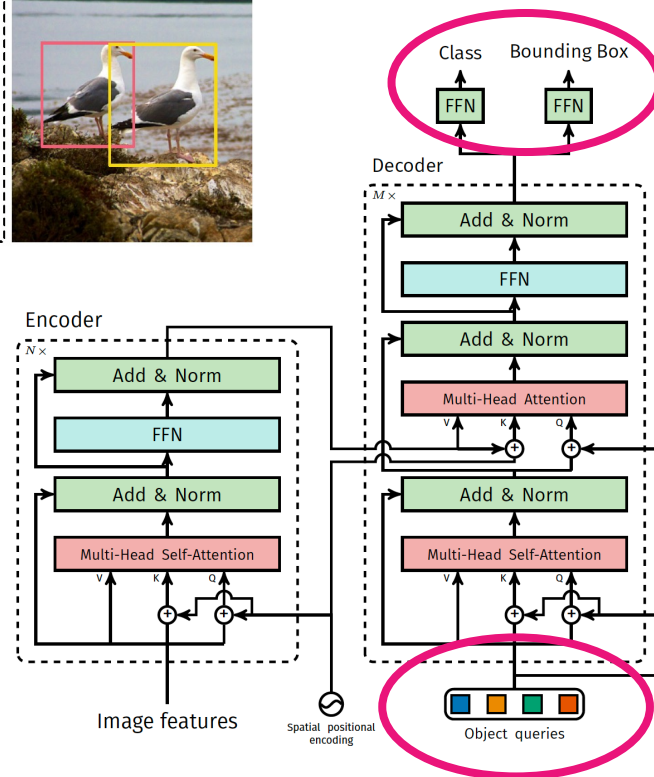
Computer Science > Computer Vision and Pattern Recognition

[Submitted on 26 May 2020 (v1), last revised 28 May 2020 (this version, v3)]

End-to-End Object Detection with Transformers

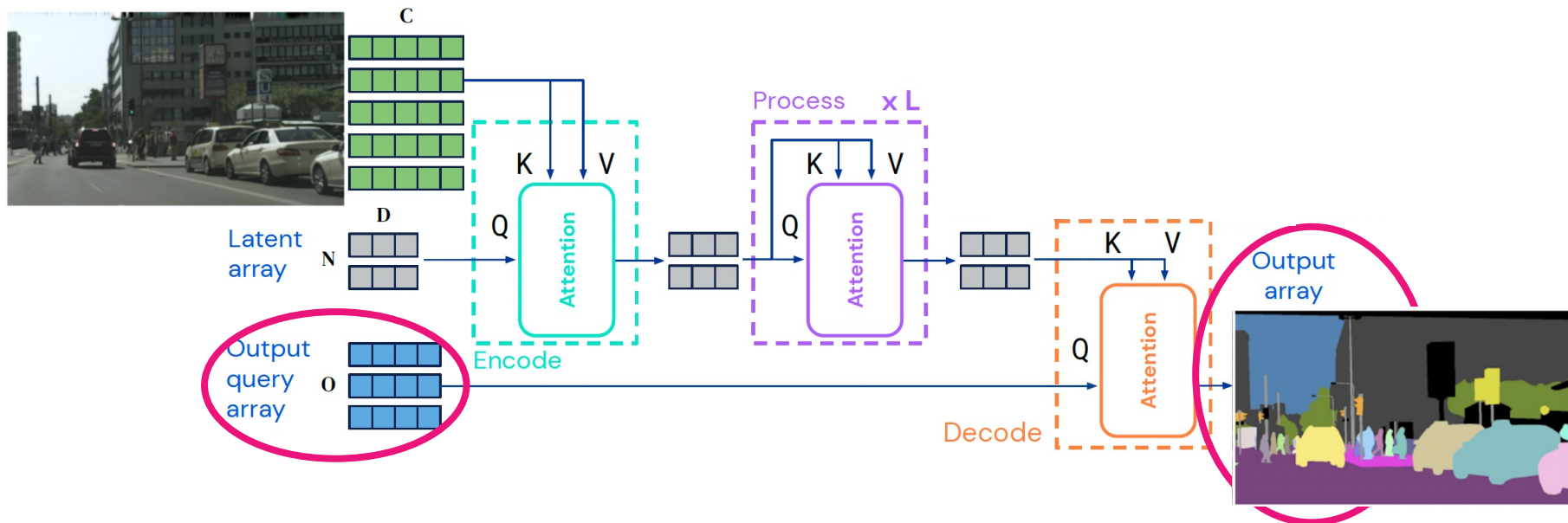
Nicolas Carion, Francisco Massa, Gabriel Synnaeve, Nicolas Usunier, Alexander Kirillov, Sergey Zagoruyko

We present a new method that views object detection as a direct set prediction problem. Our approach streamlines the detection pipeline by removing hand-designed components like a non-maximum suppression procedure or anchor generation that explicitly encode our prior knowledge. The new framework, called DETection TRansformer or DETR, is a set-based global loss that forces unique predictions via bipartite matching.



General Decoder

[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



Output query array / Output array defines the downstream task: **segmentation ...**

General Decoder: or not!



This ICCV paper is the Open Access version, provided by the Computer Vision Foundation.
Except for this watermark, it is identical to the accepted version;
the final published version of the proceedings is available on IEEE Xplore.

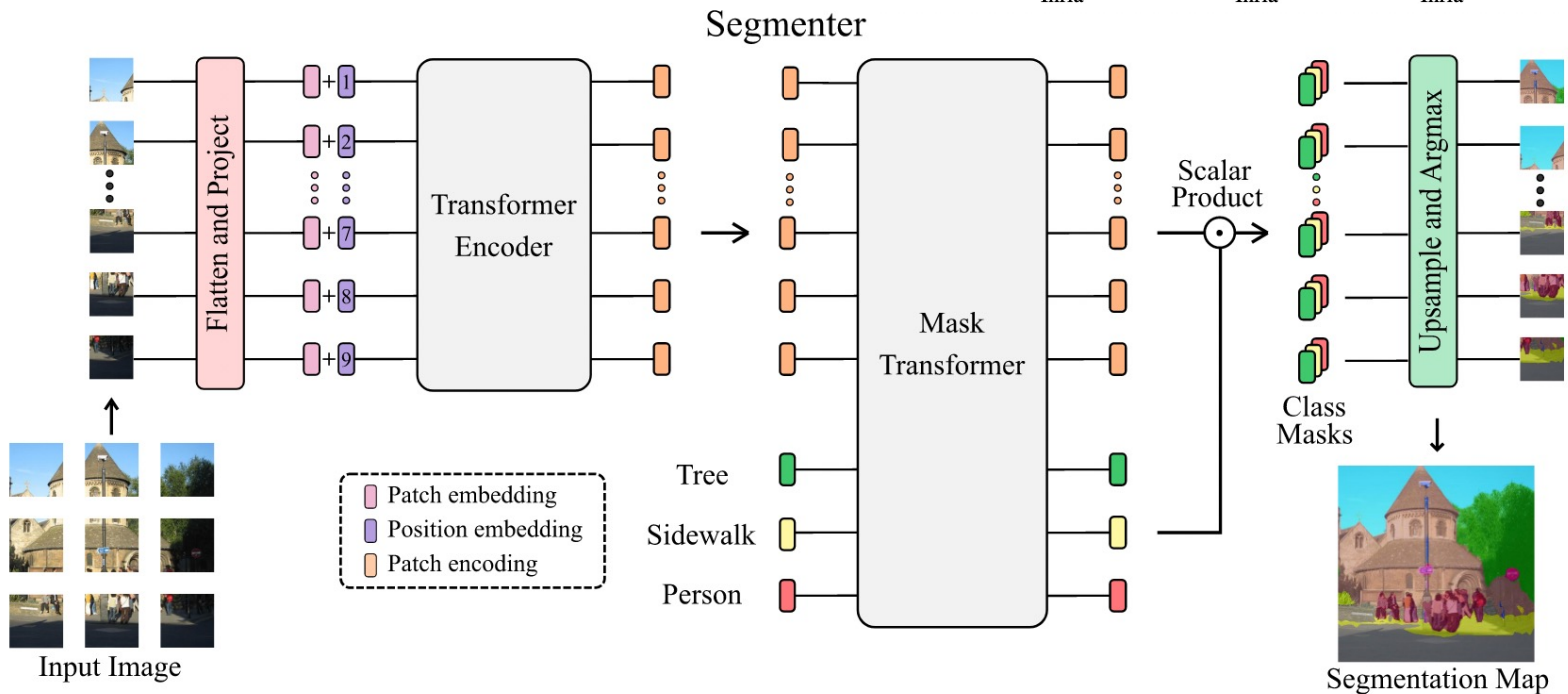
Segmenter: Transformer for Semantic Segmentation

Robin Strudel*
Inria[†]

Ricardo Garcia*
Inria[†]

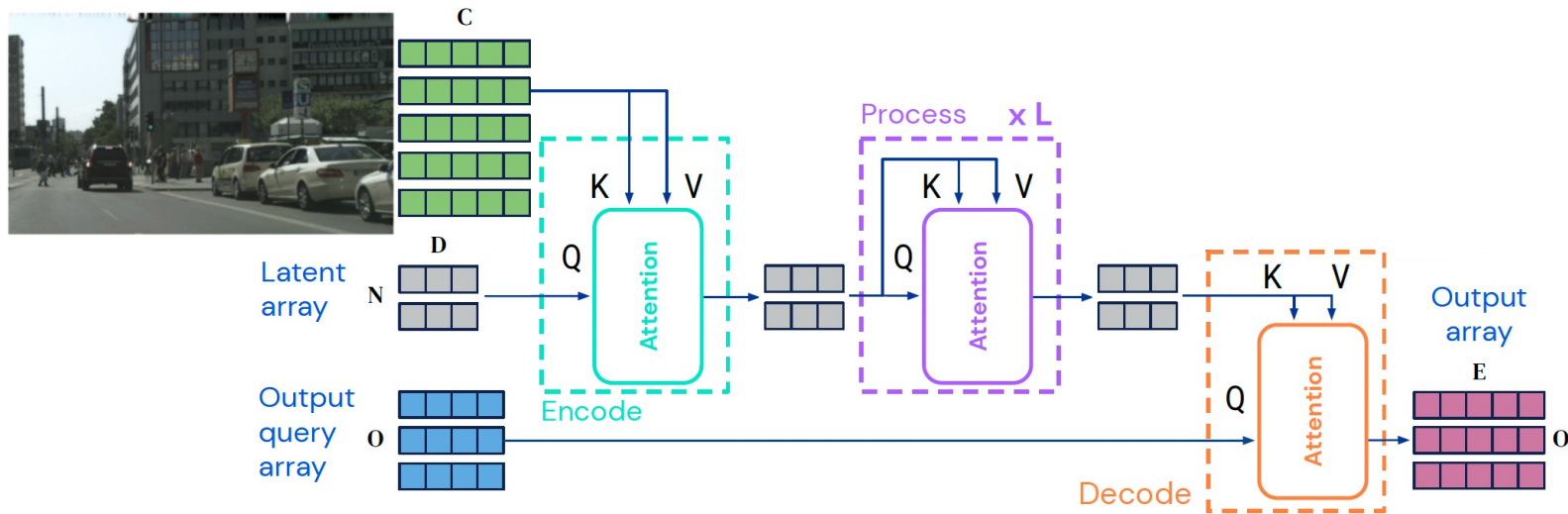
Ivan Laptev
Inria[†]

Cordelia Schmid
Inria[†]



General Decoder

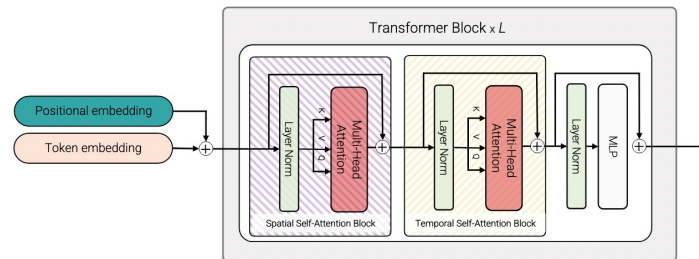
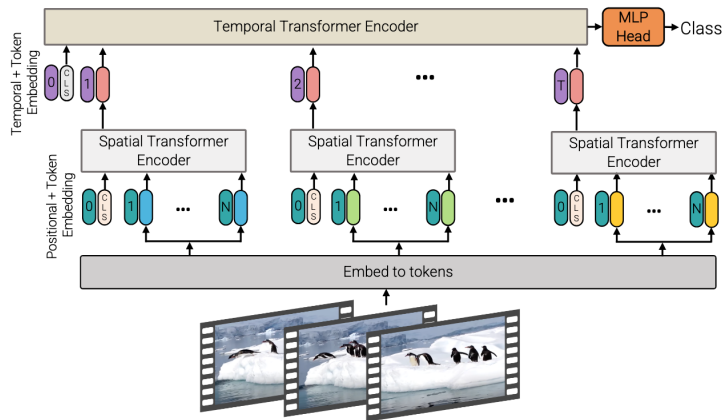
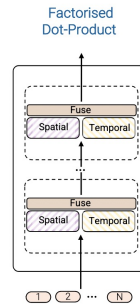
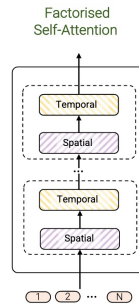
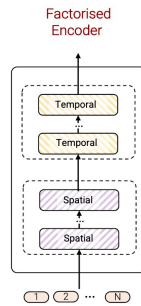
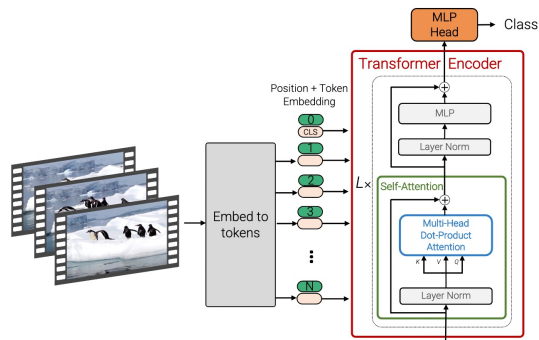
[Perceiver IO A General Architecture for Structured Inputs & Outputs ICLR22]



Output query array / Output array defines the downstream task: continual learning

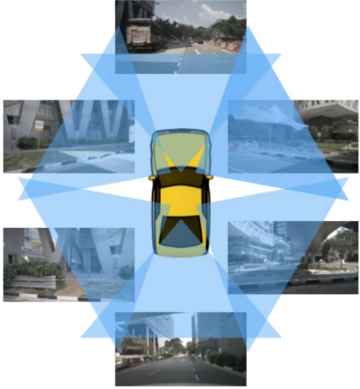
Video Transformer

[ViViT: A Video Vision Transformer ICCV 2021]



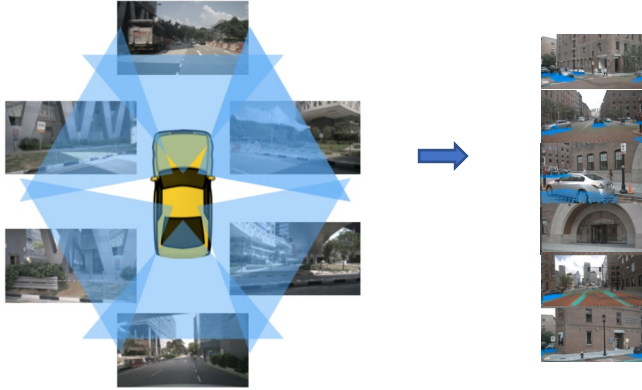
General Encoder / Decoder

Input array = N cameras



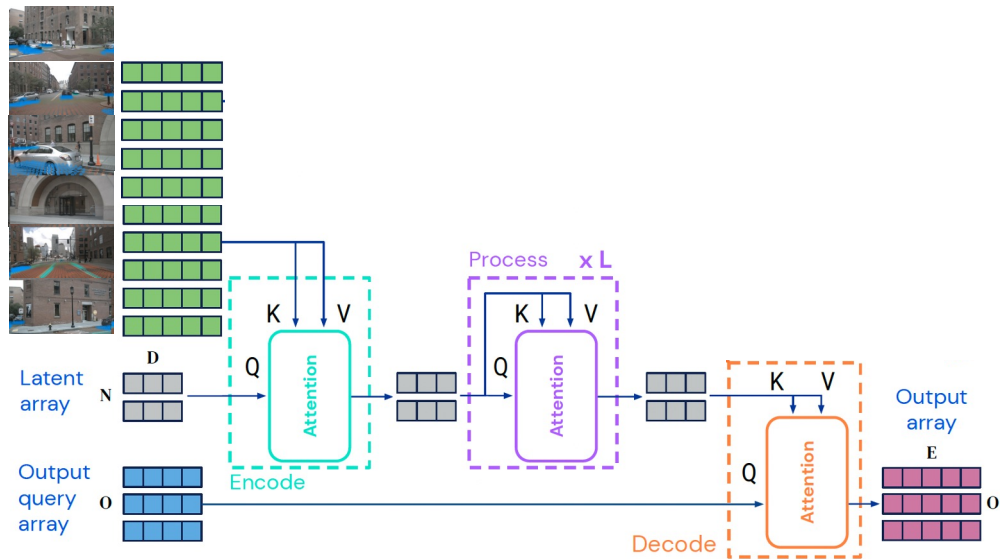
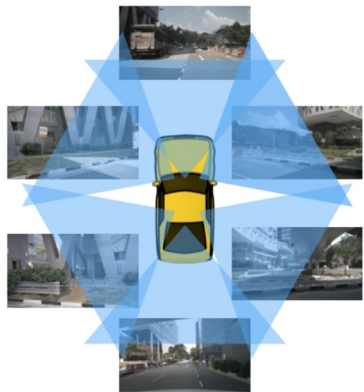
General Encoder / Decoder

Input array = N cameras



General Encoder / Decoder

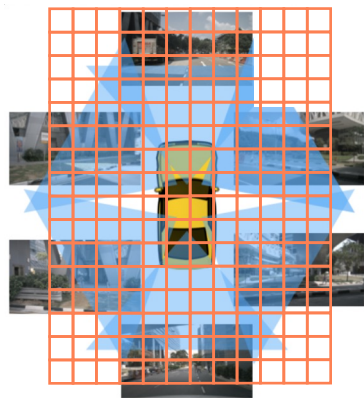
Input array = N cameras



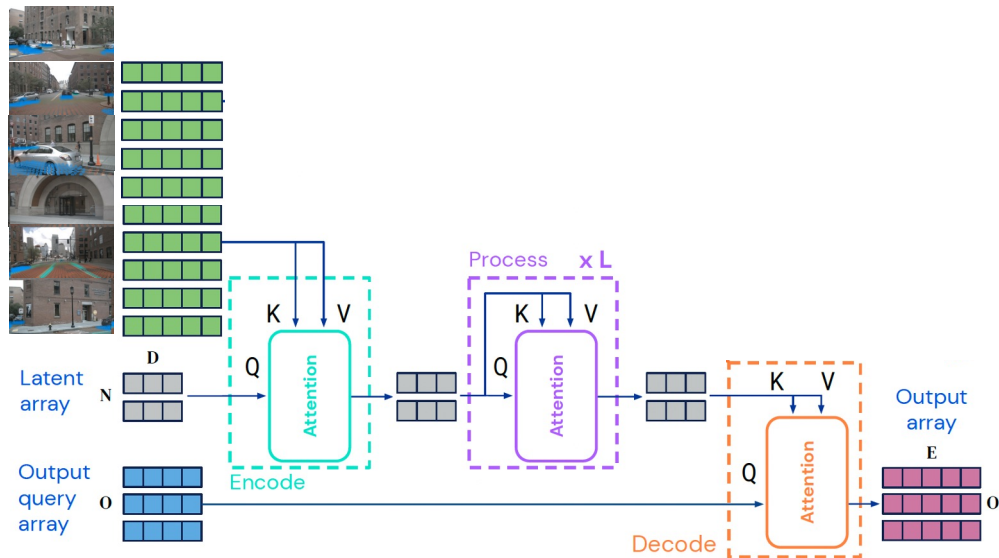
General Encoder / Decoder

Input array = N cameras

Output array = Bird Eye View (**BEV**) representation



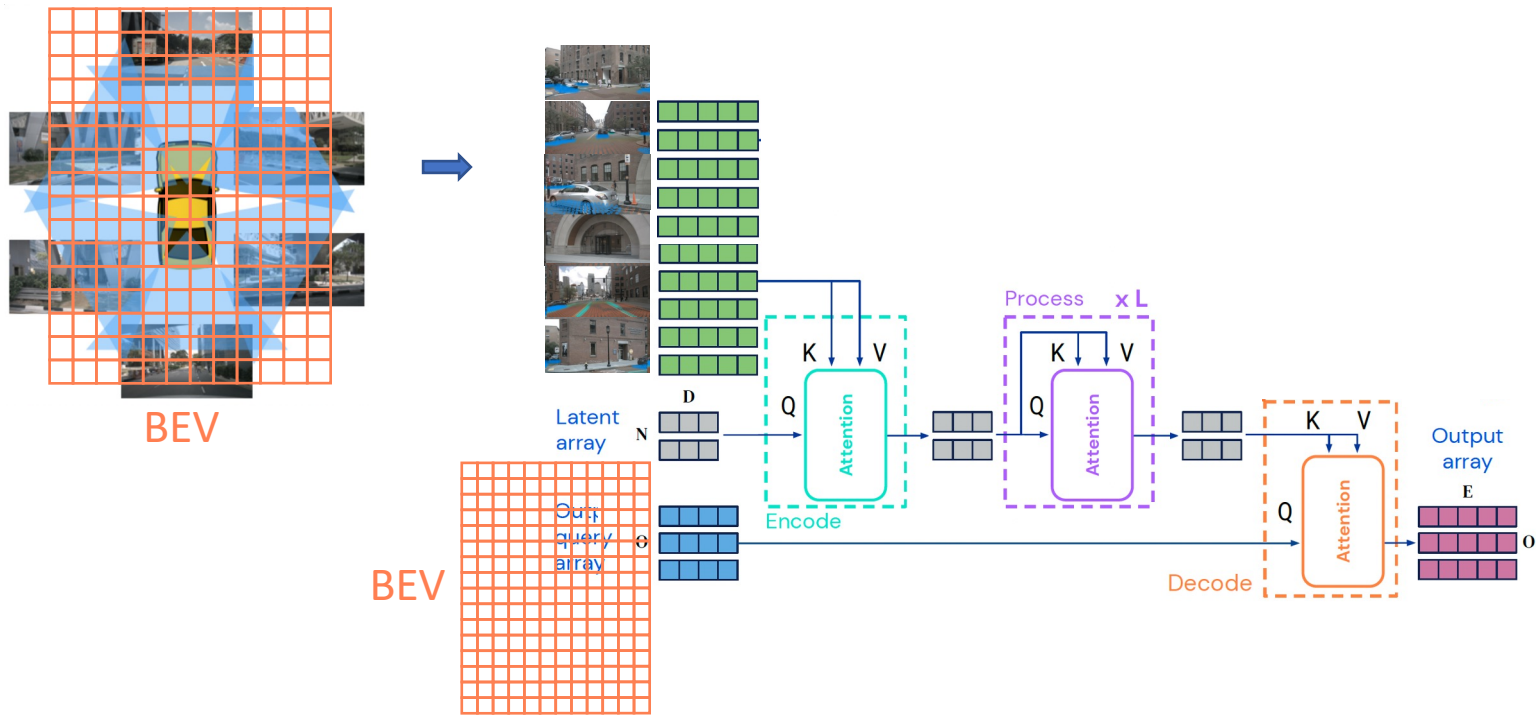
BEV



General Encoder / Decoder

Input array = N cameras

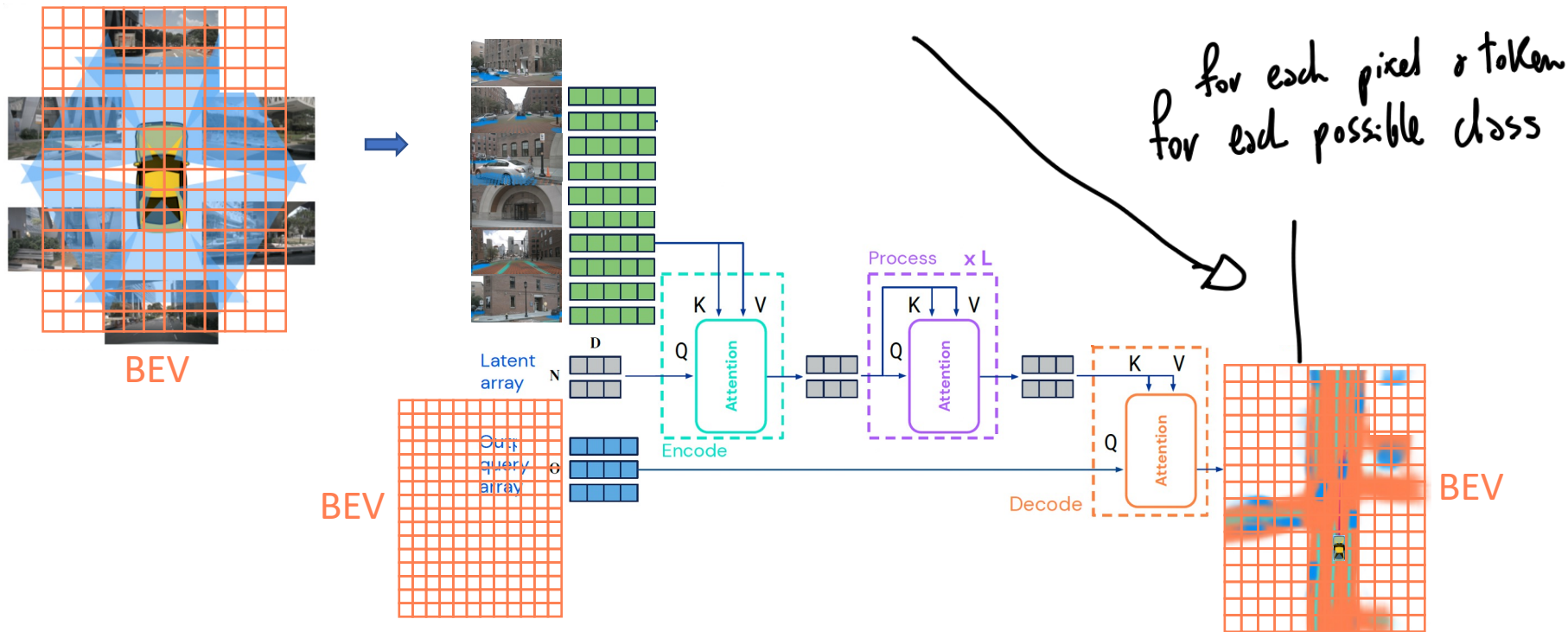
Output array = Bird Eye View (BEV) representation



General Encoder / Decoder

Input array = N cameras

Output array = Bird Eye View (BEV) representation



Vision Transformers

Global Attention mechanism at every layer of the deep archi

Very **competitive architectures** in image classification with the best Convnets

Fusion/Merging by mixing thanks to cross attention process

Somehow universal deep structure around encoding/decoding for many vision tasks as classification (1 class token), object detection, segmentation, ...

