

Lin_Algorithms

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Algorithm 1: Simulations of a HPP

Input λ, t_{max}

1. Initialize t, t_{vector}
 2. **while** ($t \leq t_{max}$)
 3. Generate $u \sim U(0,1)$
 4. Set $t = t + w$ where $w = -\log(u)/\lambda \sim \exp(\lambda^* = \lambda)$
 5. **if** ($t \leq t_{max}$)
 6. | Add $t_{vector} = c(t_{vector}, t)$
 7. **else**
 8. | **return** $\{t_k\}_{k=0,1,\dots}$
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Algorithm 2: Simulations of a Hawkes Process via Thinning Algorithm

Input $\mu, \alpha, \beta, \lambda, t_{max}$

1. Simulate a HPP using Algorithm 1
 2. Create a $\lambda(t)$ function where the function $= \mu + \sum_{i:T_i < t} \alpha e^{-\beta x}$
 3. Set $\lambda^* =$ apply the $\lambda(t)$ function to the HPP
 4. Generate $u \sim U(0,1)$
 5. **if** ($u < \min(\frac{\lambda^*}{\lambda}, 1)$) where the accepting probability $= \min(\lambda^*/\lambda, 1)$
 6. | Accept the points
 7. **else**
 8. | “Thin” or reject the points and **return** $\{t_k\}_{k=0,1,\dots}$
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