

UML Domain Model changes

UML Domain Model changes Relationships	2
Attributes.....	4
Entities.....	5
Navigability and multiplicity character of attributes	5
Roles	6
Java Domain Model changes	7
Repository and services	8

UML Domain Model changes

Relationships

We have decided to change all the navigability to remove problems in future deliverables, because we've considered they are difficult to implement.

➤ Relationship: FixUp Task-Warranty:

Before: Bidirectional.

We believe this modification improves the efficiency of the system, although the resulting JPQL queries are more difficult. Previously, when consulting a fix-up task, we bring all the associated warranties and vice versa, so we consult a fix-up-task all the time, and we don't need them at all, that's why we've decided to implement the following one:

After: FixUp Task \leftarrow Warranty

➤ Relationship: FixUp Task-Category:

Before: Bidirectional.

We believe this modification improves the efficiency of the system, although resulting JPQL queries are more difficult. Previously, when consulting a fix-up task, we bring all the associated warranties and vice versa, so we consult a fix-up-task all the time, and we don't need them at all, that's why we've decided to implement the following one:

After: FixUp Task \rightarrow Category

➤ Relationship: Referee-Report:

Before: Bidirectional.

In this case, we have decided this implementation because, if we request a referee, we don't always need to bring their complaints, so we considered to implement the navigability in this way, so that only every time we consult a complaint, we bring its associated referee.

After: Referee \leftarrow Report

➤ Relationship: Box-Actor:

Before: Bidirectional.

We thought that bringing the actors related to a box we want to obtain is the most efficient way to implement this relation to the system. With a bidirectional relationship between these two classes (as it was made at first), the system obtains either a collection of boxes and a collection of actors.

After: Box \leftarrow Actor

➤ Relationship: HandyWorker-Curriculum:

Before: Bidirectional.

With a bidirectional relationship, when consulting a handy worker, we also bring all the associated Curriculum, and vice versa. This results in an inefficient implementation, so we've decided to change the relationship, although resulting JPQL queries are more difficult.

After: HandyWorker \leftarrow Curriculum

➤ Added a new relationship between Customer and FixUpTask.

➤ Multiplicity between FixUpTask and Application has been **changed** from 0. * (FixUpTask) and 1 (Application) to 1 (FixUpTask) and 0..* (Application). Their navigability has also been changed, making the resulting queries easier.

➤ Added a new relationship between Complaint and FixUpTask because we found problems trying to get the complaints of a specific FixUpTask, with a multiplicity of 1, and 0..* on the Complaint side.

➤ Relationship: FixUpTask--- Warraty

Before: FixUpTask \leftarrow Warraty

The way we implemented this relationship is very inefficient. So, we have **decided** to change its direction, although resulting queries are more difficult.

After: FixUpTask \rightarrow Warraty

➤ Relationship: Finder--- FixUpTask

Before: Finder \leftarrow FixUpTask

We decided to **change** the navigability, to make the queries, repositories and services easier.

After: Finder → FixUpTask

- **Relationship:** SponsorShip ← CreditCard → Customer

We have **added** this relation because a Customer may have a credit card and a SponsorShip, since each of this Actor could have a credit card, as it is specified in the requirements.

Attributes

- We also had to **add** an attribute to the finder entity, lastUpdate (Date type), in which we save the date of the last update. This is necessary because we need to know when the browser is not updated in order to update it.
- We have **added** new attributes to the configuration entity. These attributes are positiveWord, spamWord, countryCode, banner, VAT, nameSystem and welcomeMessage.
- We have **read** requirement number 38 and we have decided to implement two attributes, isBanned and isSuspicious, in the Actor entity in order to be able to distinguish from one of those actors who are suspected of being banned. Those who have already been banned and also know which are the actors who have no suspicion and have not been banned.
- We have **decided** to change the type of the derived attribute *score* since we think it should be nullable:

double → *Double*

- We have **decided** to remove the *isBanned* attribute because the same function that performed that attribute is also performed by the AccountNonLocked attribute, which gives us the userAccount class by default.
- We have **renamed** the attribute *updatedMoment* to *moment*.

Entities

- We also **added** a new entity called configuration, in which we store the results of the finder, the finder cache time, and a phone number pattern.
- In the section entity we have **changed** the name of the id attribute to “number”, because we had problems with the implementation.
- We have **decided** to create a new entity called CreditCard, in which we store the data of the related credit card of a Customer and a Sponsorship. We didn't previously add this entity since we believed that we could not store the data of the credit card of our clients.
- We have **removed** the attribute creditCard from SponsorShip due to the creation of the new entity named CreditCard .

Navigability and multiplicity character of attributes

- We decided to **change** the applicable laws restriction because we considered that the previous one was not correct, since we decided that the applicable laws could be optional.
- We have also decided to **change** the multiplicity of several entities, as we felt they were wrong after a second reading of the information requirements:
 - Complaint---Report (multiplicity **changed**).
 - Referee --- Report (multiplicity **changed**.)
 - Message--- Box (multiplicity **changed**.)
- We also **changed** the multiplicity from Category to FixUpTask, swapped from 1 to 0..*, since we consider that a category should not be associated mandatory to a fix-up task, that is, it can create a category that does not have any associated fix-up task.
- We have **changed** the multiplicity of the FixUpTask relationship with Warranty because we believe that several FixUp tasks can have the same associated Warranty. We first believed that only one type of warranty should be assigned to a single FixUpTask.

*FixUpTask(multiplicity **changed**)---Warranty*

- We have **changed** the multiplicity of the Finder relationship with FixUpTask, since we believe that a fix-up task can be indexed in several finders, because some finders may have stored the same fix-up-task several times. Before we thought that only one finder can only return several fix-up-tasks.

*Finder(multiplicity **changed**)---FixUpTask*

- We have **changed** the multiplicity of the relationship from Customer and Sponsor to CreditCard. Now is optional, since both do not have to have a registered CreditCard in the information system.
- We have **decided** to delete the relationship between Phase and HandyWorker, because we have realized that this relationship is wrong.
- We have **changed** the multiplicity of the relationship from Complaint to Referee. Before, a complaint had a mandatory referee; now it's optional (0..1).

Roles

- We have **changed** the roles of Application and Endorsement from the conceptual model, since it produced an error in our model because two of them were redundant.

Java Domain Model changes

In the second delivery we didn't know we had to include relationship attributes in Java classes (excepts composition attributes), so we have implemented them in this delivery.

- Attribute `personalRecord` in `Curriculum` class was `Collection<PersonalRecord>`, but we noticed that multiplicity from `Curriculum` to `PersonalRecord` is 1, so we **changed** the type of that attribute to `PersonalRecord`.
- `@DateTimeFormat` annotation from getters of `Date` type attributes has been **deleted** because they don't matter in this deliverable and in the previous one.
- We have decided to **remove** the `@NotNull` attribute from the `Curriculum` class, because we considered that there were more positions, since a handy worker does not have to have a miscellaneous record mandatory. So, the only one that would be necessary should be `personalRecord`.
- We have **added** the `@Transitional` annotation to the `flagSpam` attribute, since we consider that its calculation can be made relatively fast.
- In Spring, the `@NotBlank` annotation includes the not-null restriction. In optional attributes, we don't want this (it doesn't make sense). So, in the domain model, we have **kept** this annotation, but, in java, we **didn't include** it.
- We have **added** new attributes to the java model, because we realized that we needed several attributes in the relationship modelling of the Java domain.
 - **In HandyWorker**: `finder` attribute.
 - **In Phase**: `handyWorker` attribute.
- We have **changed** the comments attributes of the application entity. We have replaced this attribute with `handyWorkerComments`, and the `rejectedReason` attribute with `customerComments`.
- We've also **changed** the type and name of the `attachmentNumber` attribute. It used to be an integer attribute, and now we've renamed it as an `attachment`, and changed its type to `String`.
- We have **corrected** spelling mistakes in the `complaint` class, in the `description` attribute, modifying, in turn, the `PopulateDatabase.xml` file.

Repository and services

- We have [added](#) the following repositories and their respective services: Credit Card, Tutorial, Sponsor, SponsorShip, Section, Report, Curriculum, Personal Record, Endorser Record, Education Record, Professional Record, Miscellaneous Record.
- We have [edited](#) the methods of saving actors, since we realized that they were wrong, when saving a customer was also saved as endorser and actor.