

Francielle Abreu da Silva

UX Designer | Front-end Developer

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Skills & Competencies

- Career transition in the last two years from a 5-year role as a Project Analyst to IT field;
- Experience working as a UX Designer and Front-end Developer - internship;
- Matrix Master Bootcamp - Full Stack MERN Program (Code Matrix Zone, Rotterdam);
- Currently pursuing a degree in Systems Analysis and Development (EQF - Level 6);
- Postgraduate in Project Management (EQF - Level 7);
- UX Design & Figma - 30h (EBAC - British School of Creative Arts, 2023);
- UX Design teacher and mentor at Matrix Master Bootcamp;
- Scrum Fundamentals Certified (SFC) - Accreditation Body for Scrum and Agile (SCRUMstudy, 2023);
- Adaptable, responsible, trustworthy, highly motivated, organized, creative and fast learner;
- Looking for a position as a UX Designer, check my personal website and portfolio: francielleabreu.github.io
- In addition, I can contribute with Front-End Developer skills and experience with agile teams.

Work Experiences

CODE MATRIX ZONE (Rotterdam, Netherlands)

Feb 2024 - Present

Internship – Product Designer and Front-end Developer

Skills: JavaScript, React, Bootstrap, HTML/CSS, Agile Methods, Git/GitHub, Figma, User Experience (UX), User Interface Design (UI), Prototype.

Main responsibilities:

- Working as a Product Designer on the ideation and creation of the product;
- Meetings with the Product owner to define screens and design choices;
- Create the User Interface (UI) and prototype of the project (Figma) and UX Research;
- Organize and present page features to the Front-end and Back-end team;
- Pages creation using React, JavaScript, Bootstrap, CSS;
- Using Git and Github;
- Create user stories, participate in daily meetings, Sprint Review and Sprint Planning;
- Use agile methods as a company team;
- Work as a team with the Front-end team daily and the back-end team once a week.

Major achievements: This internship allowed me to improve my skills as a Front-end Developer, work on an end-to-end project with other developers, and use agile methods. Furthermore, I worked as a Designer for the entire project, creating the brand and entire User Interface, prototyping all screens (Desktop and Mobile versions), and constantly improving the product. As part of my internship performance, I am invited to perform a UX Design Master Class for the Bootcamp students.

CODE MATRIX ZONE (Rotterdam, Netherlands)**Oct 2023 – Jan 2024*****Student - Full Stack MERN Program, Bootcamp Samen Programmeren***

Skills: JavaScript, React, Bootstrap, Web Fundamentals, HTML/CSS, Git/Github, Algorithms JS, OOP in JS, Node.js, Express.js, MongoDB, Python Fundamentals, Django, Agile Methods.

Main responsibilities:

- Dedicate time to thoroughly cover all topics and commit to 8 hours of study each day;
- Deliver projects and complete all study modules;
- Attend the 2-hour Master Class sessions daily;
- Pass the tests for each module to advance to the next stage;
- Create a comprehensive project using the technologies learned and present it to tutors and new Bootcamp students.

Major achievements: This intensive Bootcamp program guided me to improve my skills as a Front-end Developer and practice my knowledge. My final project was a Community for Bootcamp alumni to share experiences, questions about programming, and job opportunities. Due to my performance, where I used Figma and UI skills to improve the project, I was invited to start an internship at the company as a Product Designer and Front-end Developer.

PONTIFICAL CATHOLIC UNIVERSITY OF RIO GRANDE DO SUL - PUCRS (Brazil)**Jan 2016 – Nov 2021*****International Project Analyst***

Skills: Agile Methods, Strategic Planning, Cross-Cultural Communication, Risk Management, Resource Allocation, Stakeholder Management.

Main responsibilities:

- Lead the strategic planning and execution of an international project funded by the Brazilian government;
- Ensure the accountable and efficient use of resources, maintaining transparency and adherence to budgetary constraints;
- Management and development of the project, including data collection, research, and analysis to inform project direction and decisions;
- Facilitate effective communication and collaboration with international universities;
- Develop and monitor key performance indicators to measure project progress and success;
- Deliver high-quality services and activities crucial for the successful execution of the project.

Major achievements: Successfully internationalized the university's postgraduate courses, promoted the exchange of students and professors, and implemented agile methods to improve project management, resulting in the renewal of the project for additional years.

Education

Technologist Degree in Systems Analysis and Development

Pontifical Catholic University of Rio Grande do Sul (PUCRS)

In Progress - 2025

Porto Alegre, Brazil

Specialization in Project Management

UNINTER International University Center

2018 - 2019

Porto Alegre, Brazil

Bachelor of Arts - Letters English Language and Literatures

Pontifical Catholic University of Rio Grande do Sul (PUCRS)

2014 - 2017

Porto Alegre, Brazil

Languages

Portuguese (native);

English;

Dutch – A2 (in progress).