



# Francisco Londoño Rodríguez.

## Software Engineer

ID. 1.114.070.449

### CONTACT



Cali - Colombia



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github.com/francisco0522

### SKILLS

- HTML 5 / CSS
- Python
- C
- PHP
- Adobe Creative Suite
- Flutter / Dart
- MySQL
- AutoDesk MAYA
- TypeScript
- BALSAMIQ

### EXPERIENCE

#### Multimedia Engineer in the project "Local logistics management system in pandemic risk scenarios COVID-19 –SIGELO–"

in Universidad del Valle  
May 2020 - Today

Design, develop and perform operational tests for the Local Logistics Management Model of a collaborative supply chain of biosafety elements.

#### Research assistant

in Universidad Autónoma de Occidente  
April 2018 - August 2018.  
3188000 Ext. 11315  
Mario Andrés Gandini (Head of the Energy and Mechanics Department)

Responsible for the university's research project on Urban Eyes and its chatbot. Which managed the information of different environmental variables at different points.

#### Multimedia Assistant in Project Development of Expin Media Lab

in Universidad Autónoma de Occidente  
August 2018 - August 2019.  
3188000 Ext. 11286  
Jesús David Cardona Quiroz (Director of the Innovation Center)

Create projects which involves the development of experiments with various technical devices, knowledge transfer sessions and activities that support the specific objectives on which they operate.

### LANGUAGES

Spanish

English

German

### ABOUT ME

Software and Multimedia Engineer with high interest in areas of software development, mobile applications and Full stack development with skills such as teamwork. Knowledge and skills in multimedia content, design and implementation of interactive interfaces, management of technologies that support the development of video games and virtual reality application.

### EDUCATION

#### SOFTWARE ENGINEERING STUDENT

Holberton School Colombia  
September 2019 - 2021.

#### UNIVERSIDAD AUTÓNOMA DE OCCIDENTE

Multimedia Engineer  
August 2018.

#### GERMAN LANGUAGE

Rostock University, Germany  
April 2010 - June 2010.

#### GERMAN SCHOOL OF CALI

June 2012.

### PROJECTS

#### MIO APP

Programming leader in the Cali Metro Contest for the mobile application of the mass transportation system of the city of Cali MIO in the university group, where the mobile application was developed, through it, with the help of other engineering students and graphic communication design.

<https://drive.google.com/drive/folders/1IVoke147yl0B9lyKr1FmFbUS4OvztP72>

#### OCTI APP

Creation of the mobile application for the technological observatory of the smart city of Cali, managing to reinforce knowledge in the development of mobile applications, interface design and UX design.

<https://drive.google.com/drive/u/0/folders/1MJMRUrWbyRuWaOnl8UUUm76qXV8hJOVB7>

#### CONECTA-R

Assistant of the Program led by the Faculty of Engineering of the Autónoma de Occidente, to create new spaces of relationship and projection with families and schools in the regional community, to contribute to the fluid and responsible appropriation of technology in children, teachers and parents, through activities oriented by the STEAM approach (Science, Technology, Engineering, Art, Mathematics).

<https://conectar.uao.edu.co/>

#### MUSIC-ABLE

App to help the DJ to know what music the people in the clubs want to listen. It also offers the public the possibility of choosing the songs they want to listen with a vote or paying for it.

<https://music-able.glitch.me/>