



# FRANCISCO GONZALEZ

Full Stack Developer

## PERSONAL INFORMATION

Address:

- San Carlos de Bariloche (8400), Rio Negro

- Ciudad Autónoma de Buenos Aires (1903)

Mail: franciscomanuel.gonzalez3@gmail.com

Linkedin:

linkedin.com/in/francisco-gonzalez-72aa5a158/

Github: github.com/franciscoG98

Birthdate: 02/12/1998

## SKILLS

- Ambition to become a top-notch professional
- Digital Native
- Enthusiastic about learning
- Excellent communication
- Good team-work
- Ability to adapt to changes
- Persistence and constancy to accomplish the goals
- Proactive
- Self-taught
- Logical thinking

## ABOUT ME

I have been passionate about technology since elementary school, but I didn't dare to dedicate myself completely until the isolation, Henry turned my life upside down. I am a Linux user, and the fact of being self-taught helped me on this web development journey. My short-term goal is to learn python for the backend and the long-term one is to be a cybersecurity expert, obviously after I have gained enough experience as a web dev.

## EDUCATION

### Henry

*Full Stack Developer*

- Javascript (ES6)
- CSS | Bootstrap | Less | Material UI
- React (Redux, Hooks)
- React-native
- NodeJS
- Express
- Promises
- Git
- PostgreSQL
- Sequelize
- Mongoose
- GraphQL

### Universidad de Buenos Aires

*Actuary (on Economy)*

- 33% of the academic curriculum

### FreeCodeCamp

- Javascript Algorithms and Data Structures Certification
- Front End Libraries Certification
- Responsive Web Design Certification

### Cambridge University

*(ex) San Marcos Instituto Bariloche, 2012-2017*

- First Certificate in English (B1)

## PROJECTS

- "Funko's Store": e-commerce which sells pop culture collectibles. It was built in November of 2020 with SCRUM methodology. The contributors to this project are from Henry. I've been on this project as a full-stack developer.

- VisitAr: project built with react native, graphql, mongoose, and expo-cli. It also applies SCRUM methodology (Jira instead of Trello). I've been in this project as a front-end developer and it was made in December (2020) and January (2021)