Práctica 3

Fundamentos de Ingeniería del Software

Realizado por:

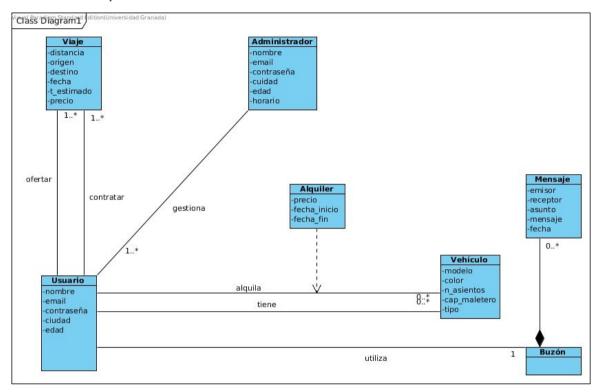
Francisco Javier Caracuel Beltrán Antonio Jiménez Amador Juan Francisco Rodríguez Fernández José Javier Mayorgas Cobos

Subgrupo B3.1

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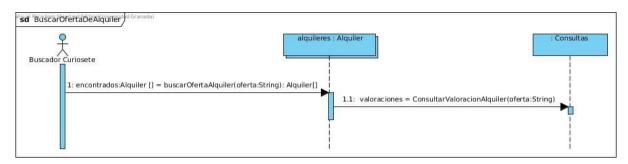
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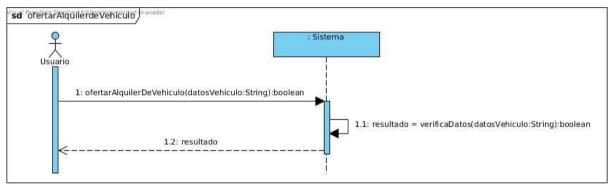
Modelo conceptual:

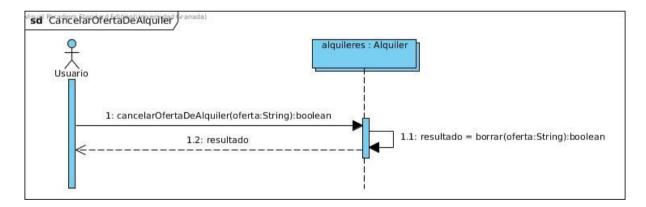


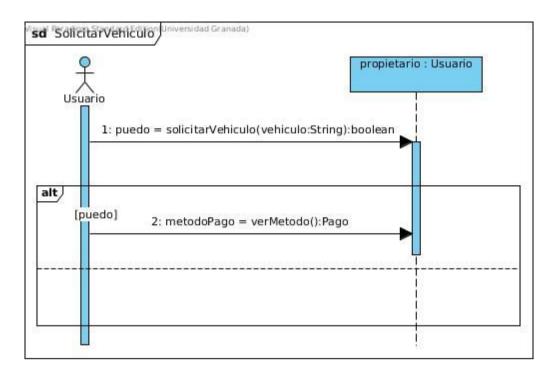
Diagramas de Secuencia

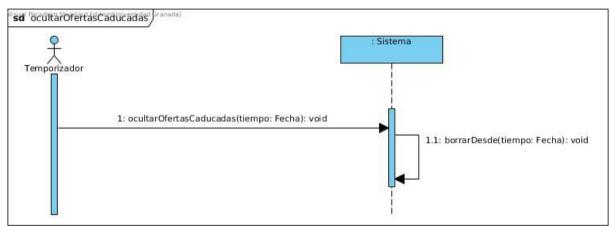
• Gestión de alquileres:

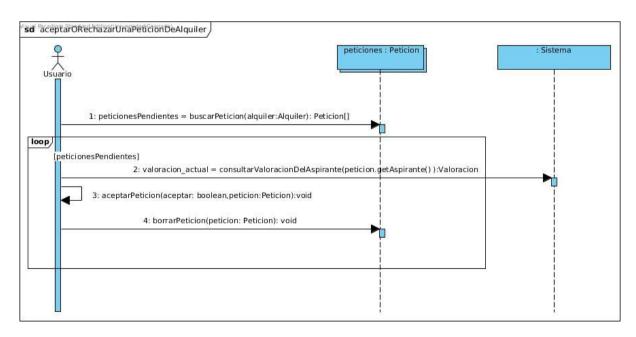


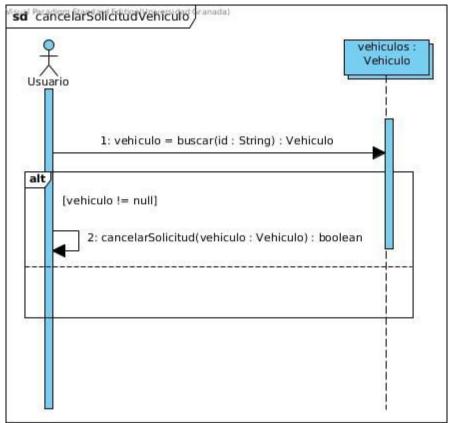


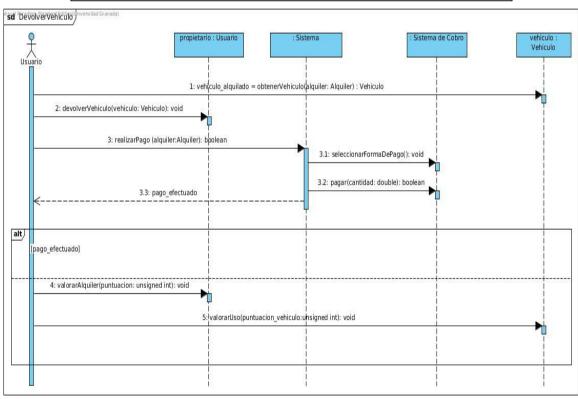




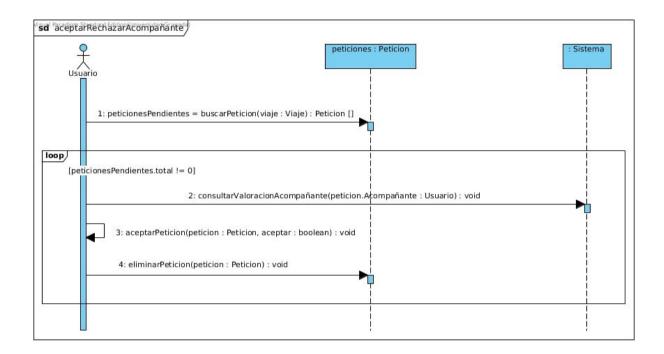


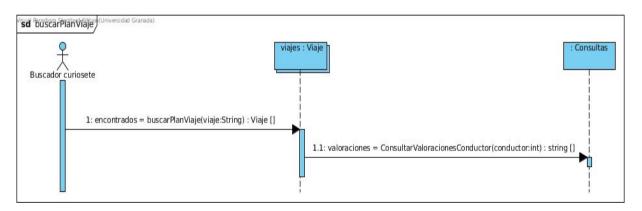


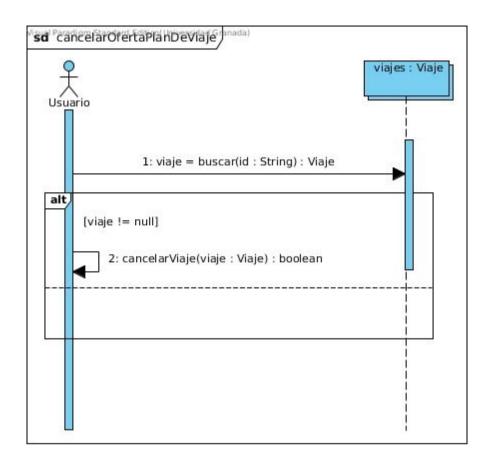


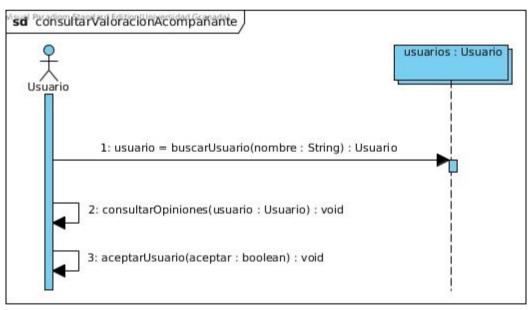


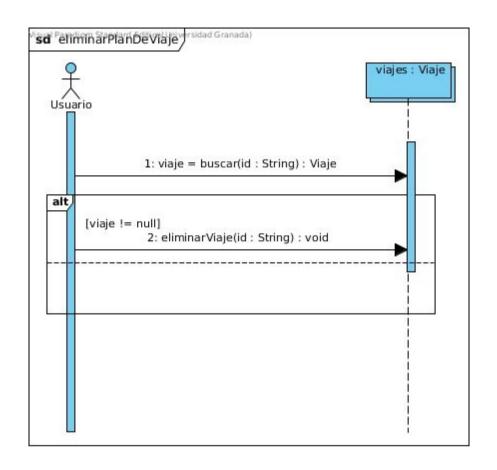
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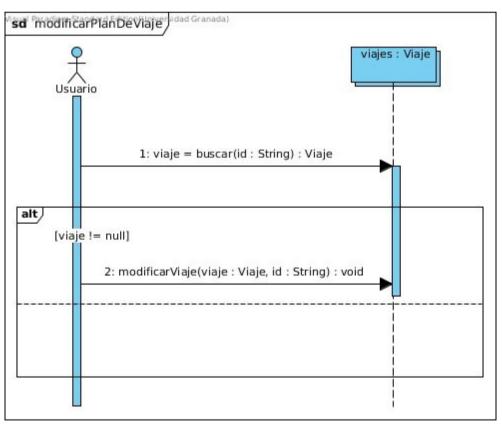


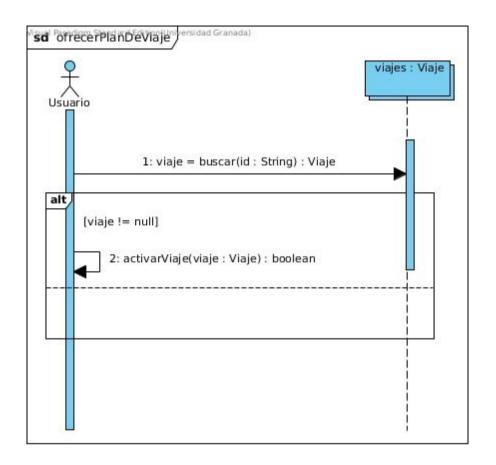


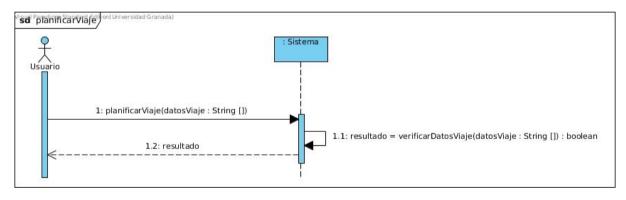


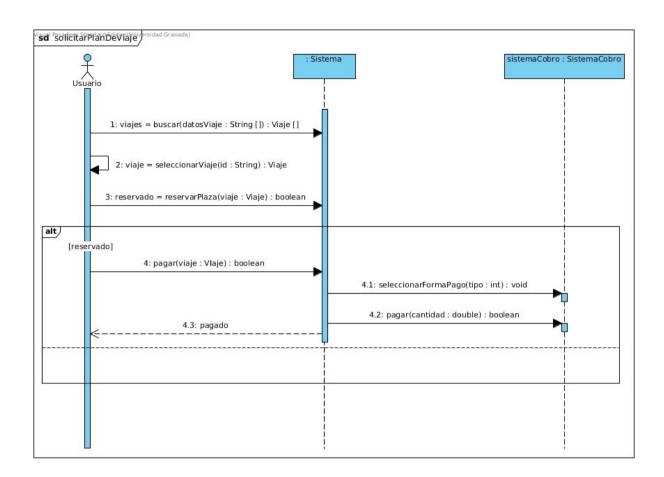


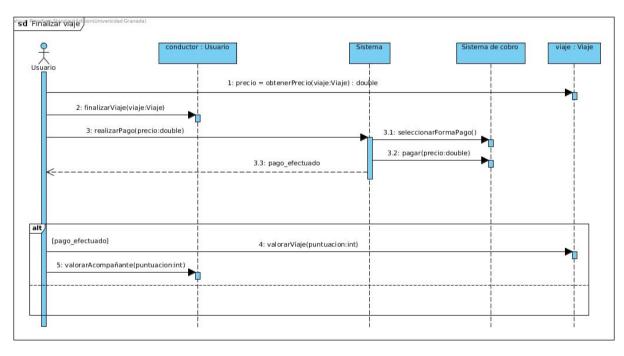




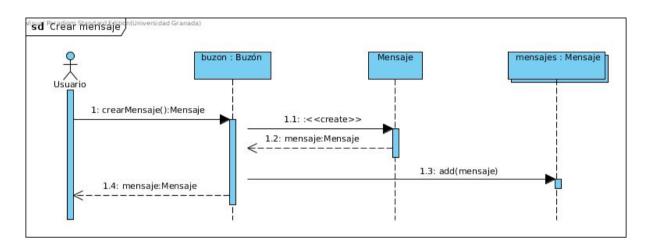


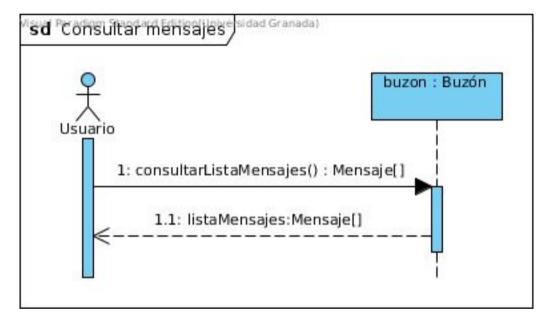


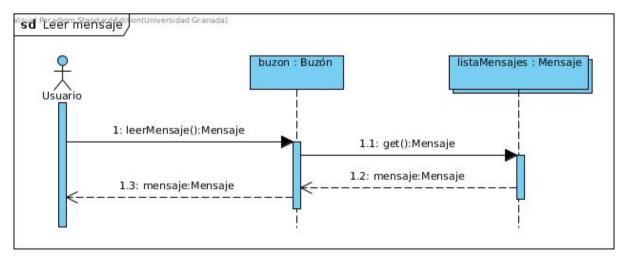


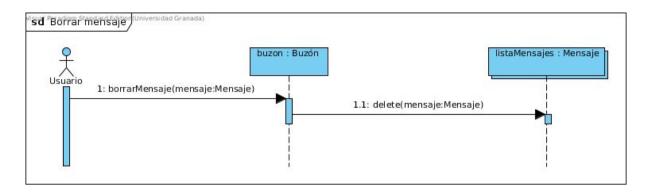


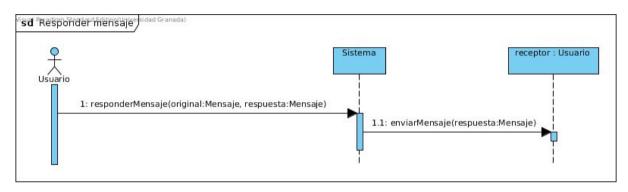
Gestión de comunicaciones e incidentes:

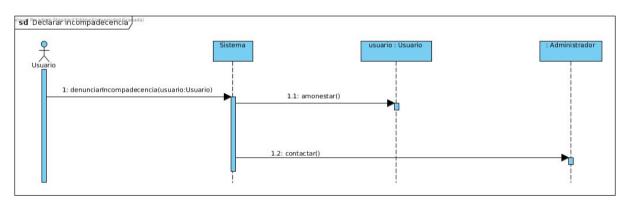


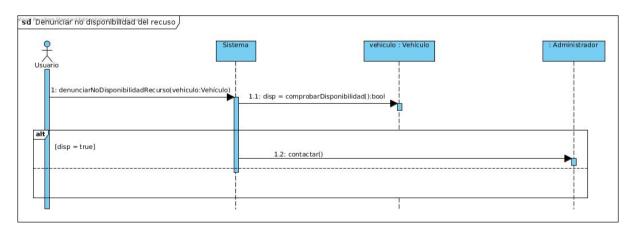


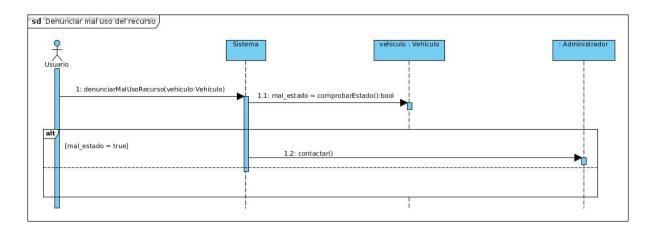


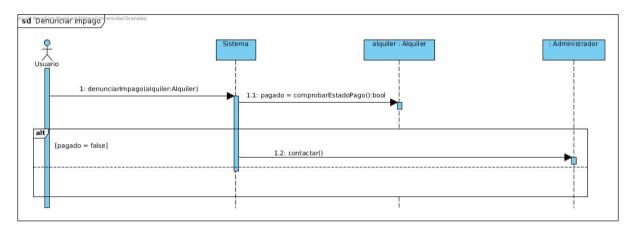




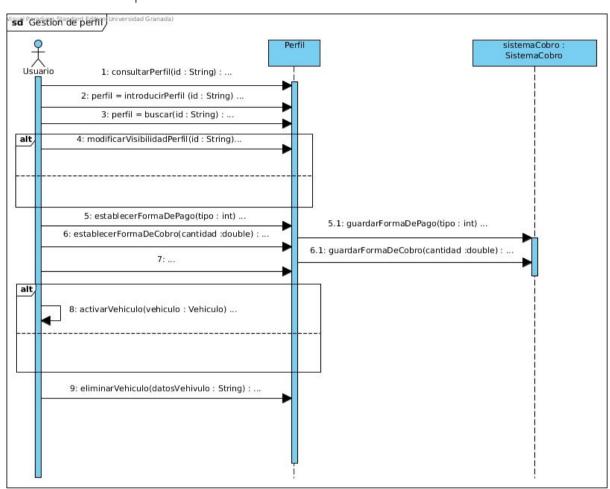


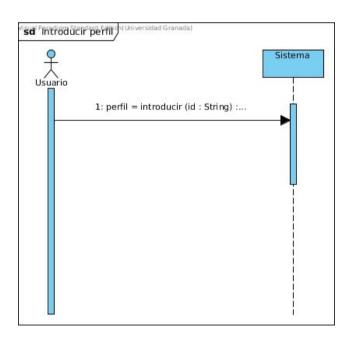






• Gestión de perfil:





• Administración de usuarios:

