

Level 0 | Bandit | OverTheWire

English | [Spanish](#)

) Challenge description.

The goal of this level is for you to log into the game using SSH. The host to which you need to connect is `bandit.labs.overthewire.org`, on port 2220. The username is `bandit0` and the password is `bandit0`. Once logged in, go to the Level 1 page to find out how to beat Level 1.

) Information given by the challenge.

- *hostname*: " `bandit.labs.overthewire.org` ".
 - *port*: " 22 " (2220).
 - *user*: " `bandit0` ".
 - *password*: " `bandit0` ".
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) Procedure.

1. Use the key details given by the description of the challenge to fill the " SSH " command to log into the corresponding server for the challenge, following the structure of the SSH command:

- `ssh user_name@host_name -p 2220`

where the "-p" option, allows for us to specify the port for the login, and the number "**2220**" that indicates the default port (22) in the implementation of the SSH network protocol.

- `ssh bandit0@bandit.labs.overthewire.org -p 2220`

2. After correctly executing the command, you are going to be asked to enter the credentials given to you for the challenge to log into Level 1, being this the user "**bandit0**", and the password "**bandit0**", and that should be it.

