

4

THE MEDIUM ACCESS CONTROL SUBLAYER

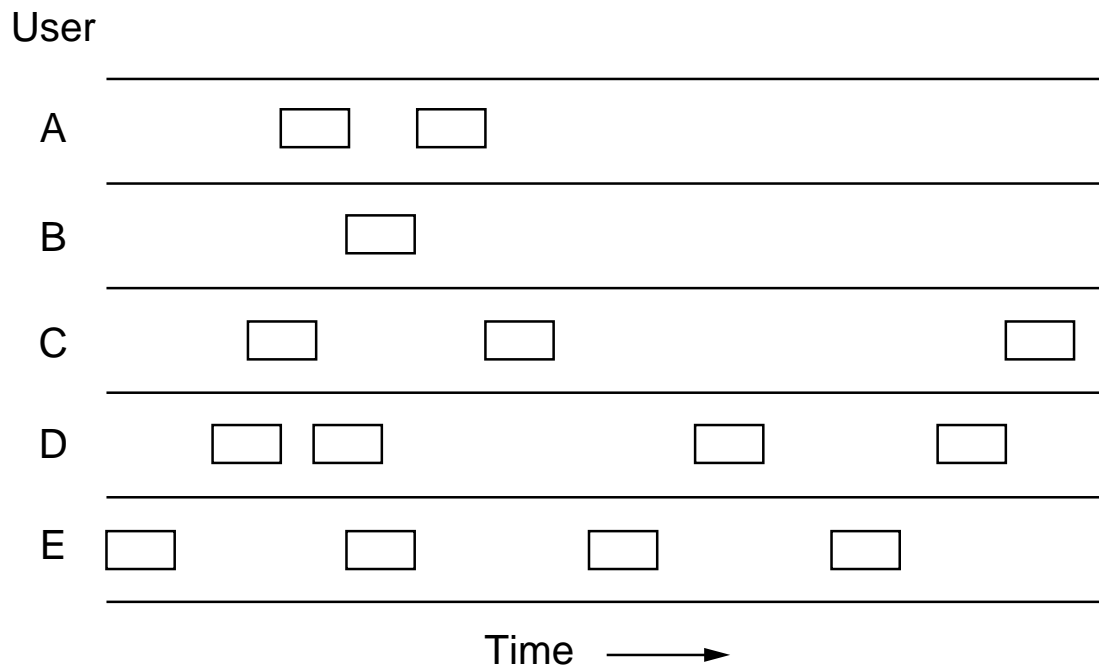


Fig. 4-1. In pure ALOHA, frames are transmitted at completely arbitrary times.

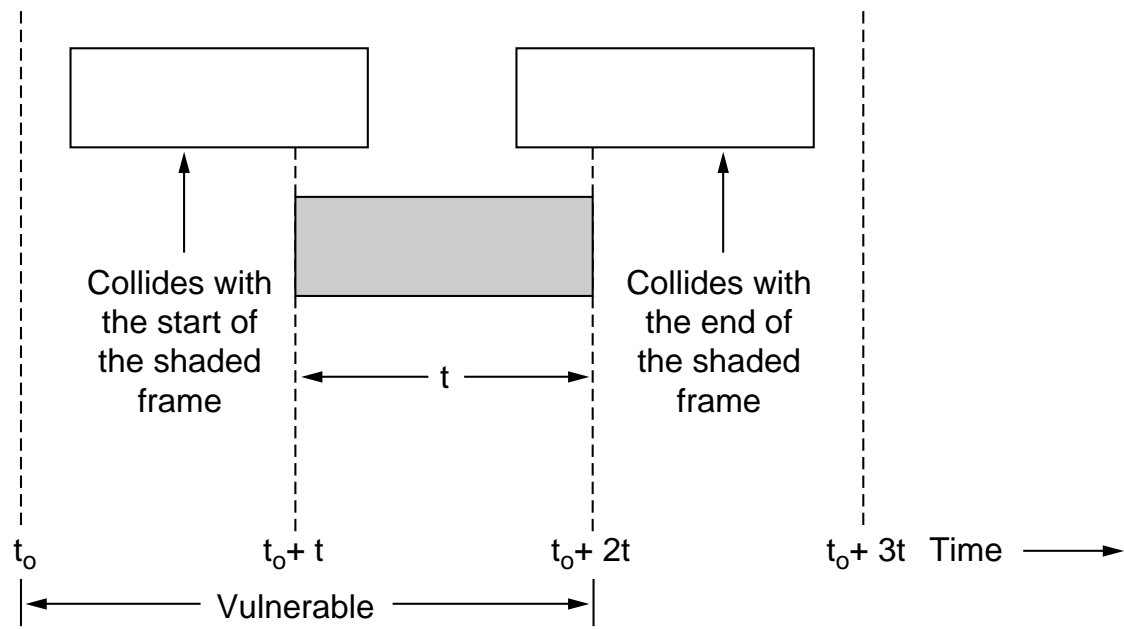


Fig. 4-2. Vulnerable period for the shaded frame.

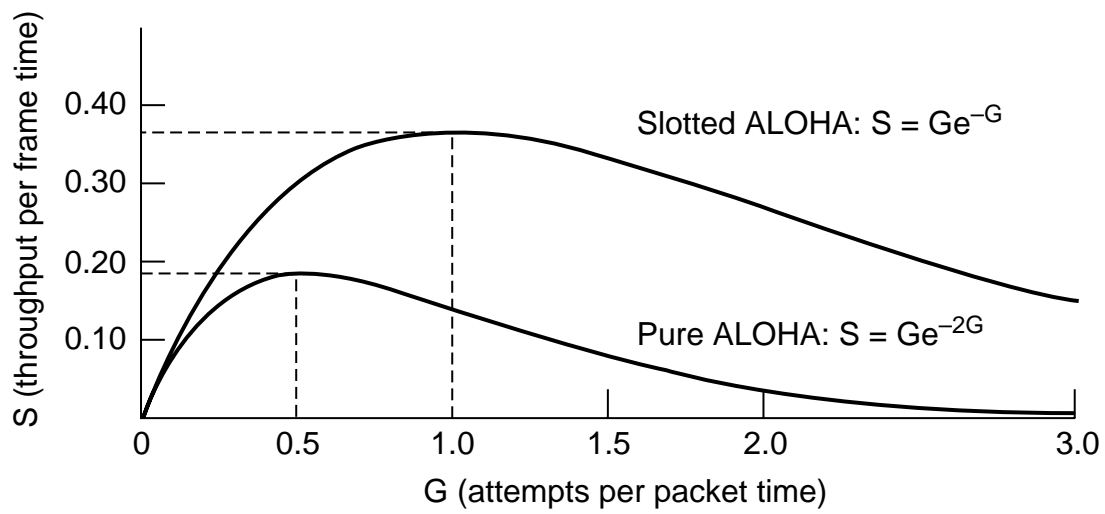


Fig. 4-3. Throughput versus offered traffic for ALOHA systems.

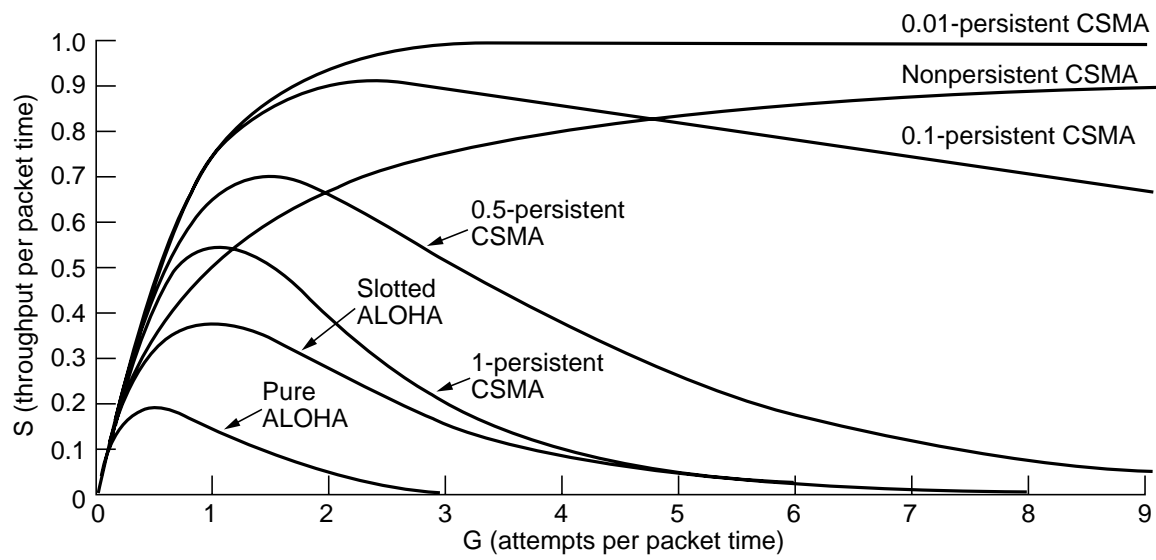


Fig. 4-4. Comparison of the channel utilization versus load for various random access protocols.

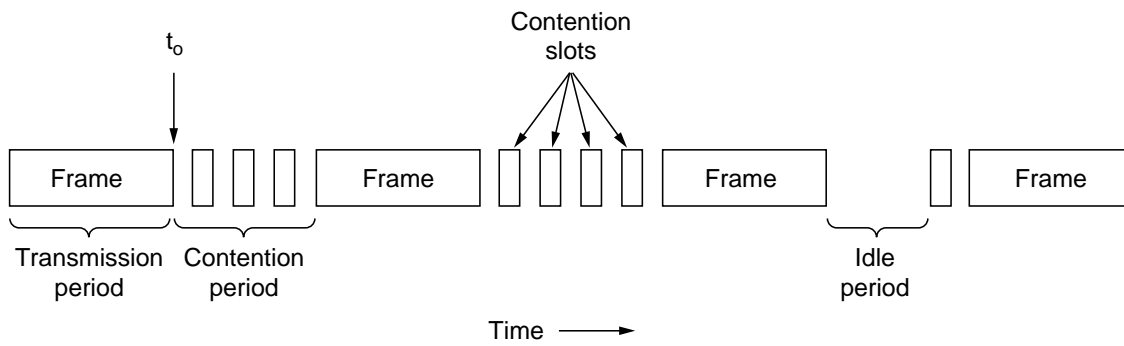


Fig. 4-5. CSMA/CD can be in one of three states: contention, transmission, or idle.

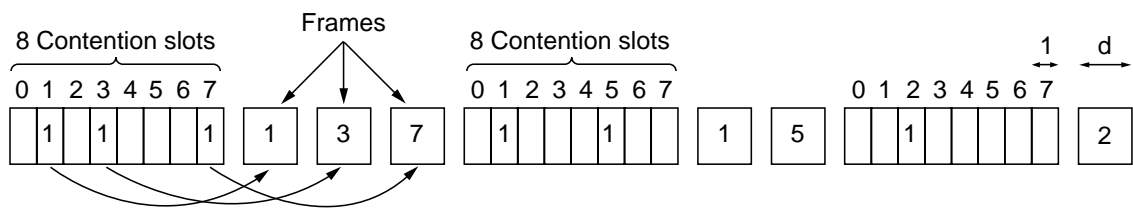


Fig. 4-6. The basic bit-map protocol.

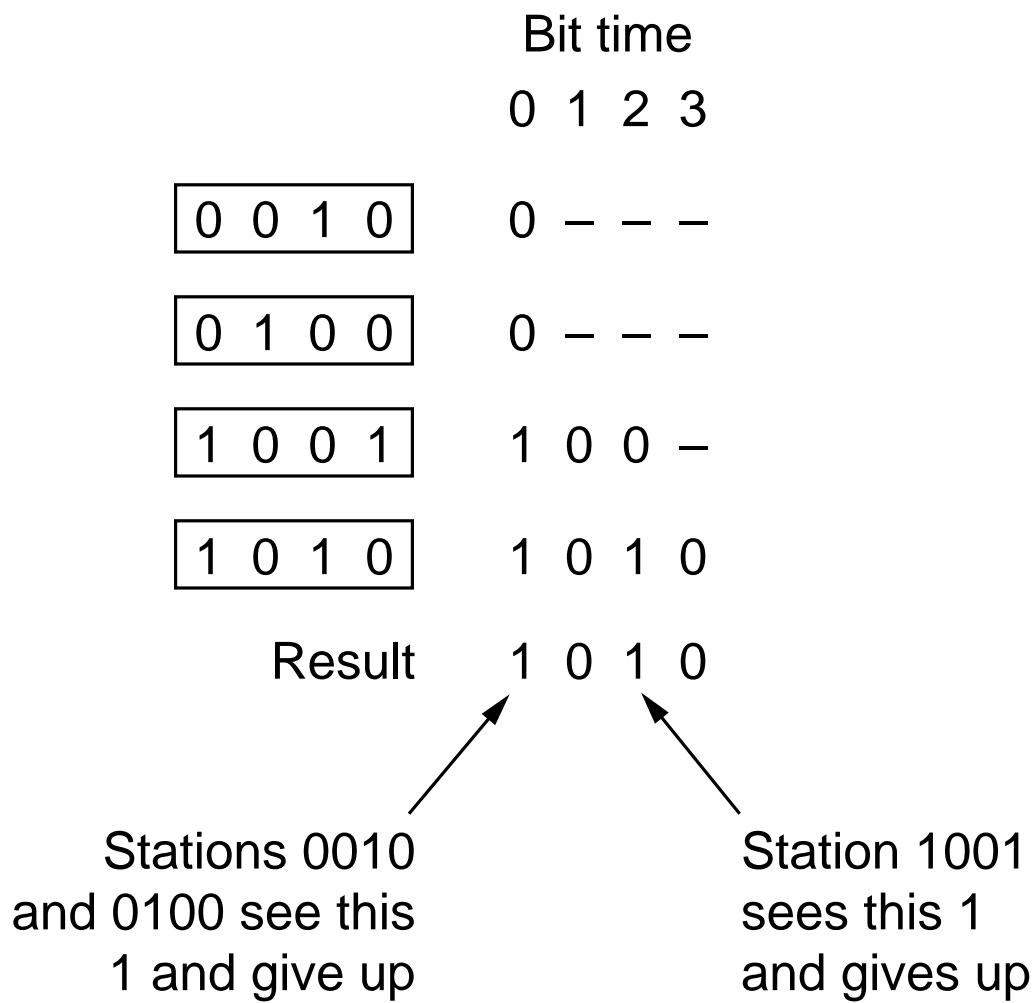


Fig. 4-7. The binary countdown protocol. A dash indicates silence.

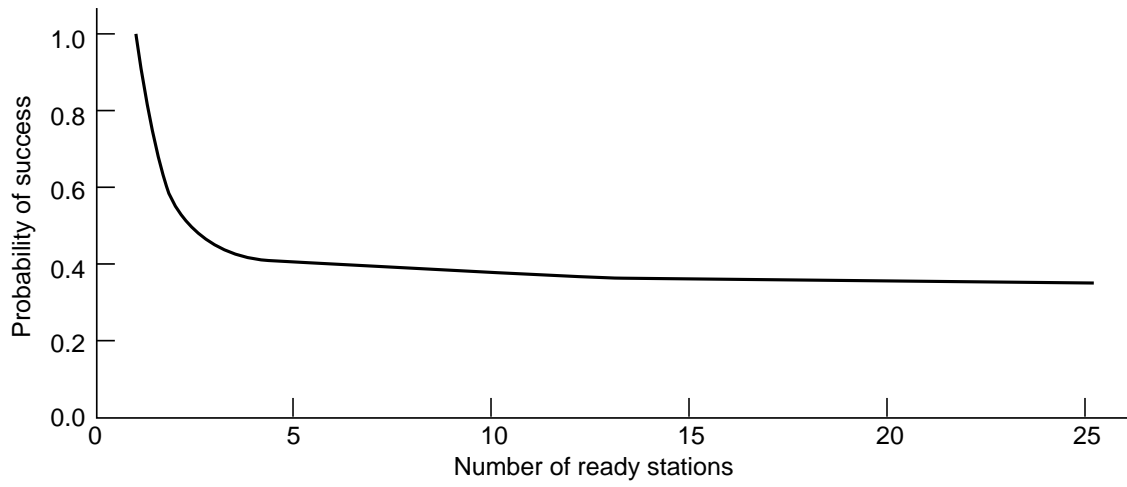


Fig. 4-8. Acquisition probability for a symmetric contention channel.

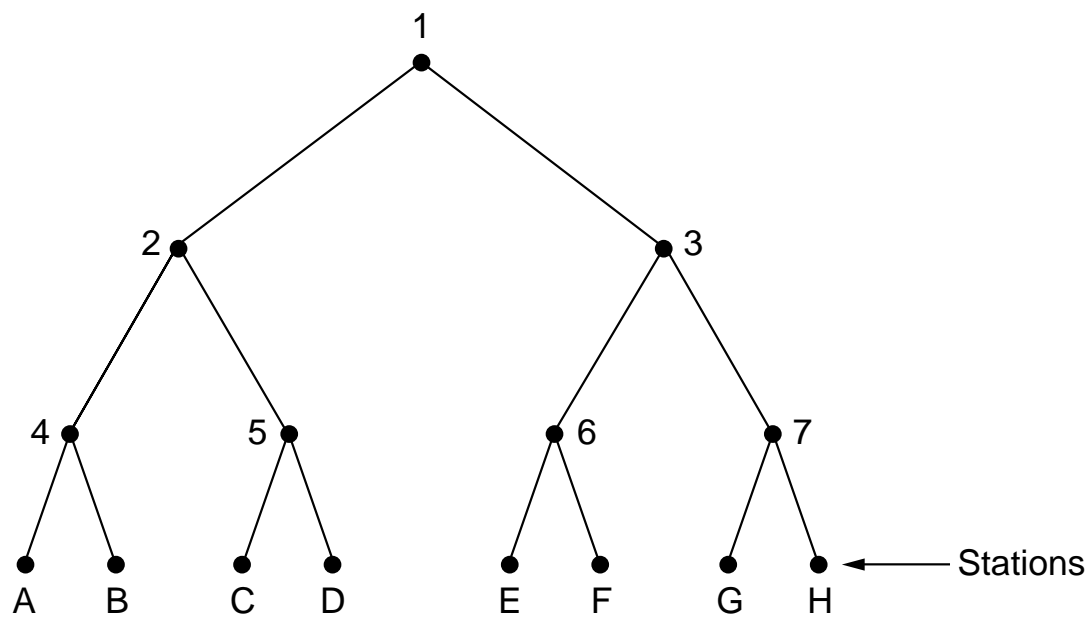


Fig. 4-9. The tree for eight stations.

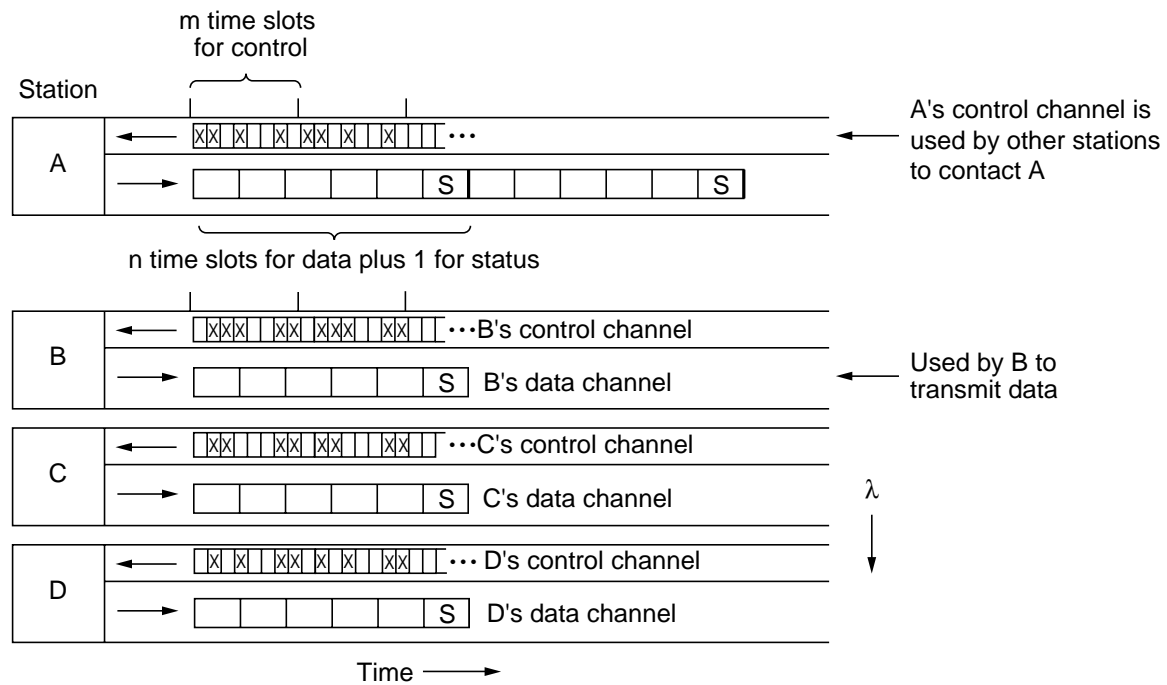


Fig. 4-10. Wavelength division multiple access.



Fig. 4-11. A wireless LAN. (a) *A* transmitting. (b) *B* transmitting.

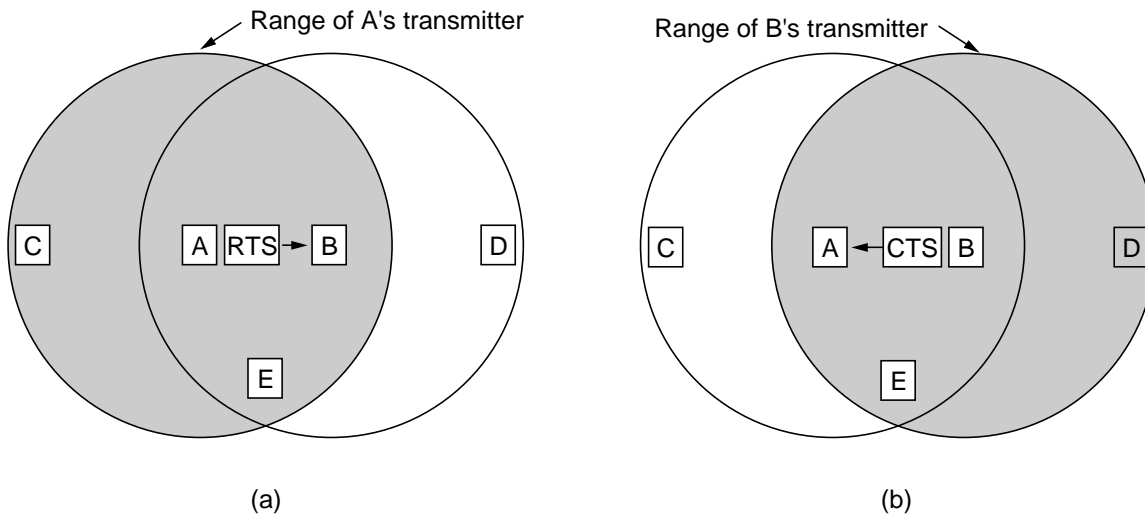


Fig. 4-12. The MACA protocol. (a) *A* sending an RTS to *B*. (b) *B* responding with a CTS to *A*.

Name	Cable	Max. seg.	Nodes/seg.	Advantages
10Base5	Thick coax	500 m	100	Original cable; now obsolete
10Base2	Thin coax	185 m	30	No hub needed
10Base-T	Twisted pair	100 m	1024	Cheapest system
10Base-F	Fiber optics	2000 m	1024	Best between buildings

Fig. 4-13. The most common kinds of Ethernet cabling.

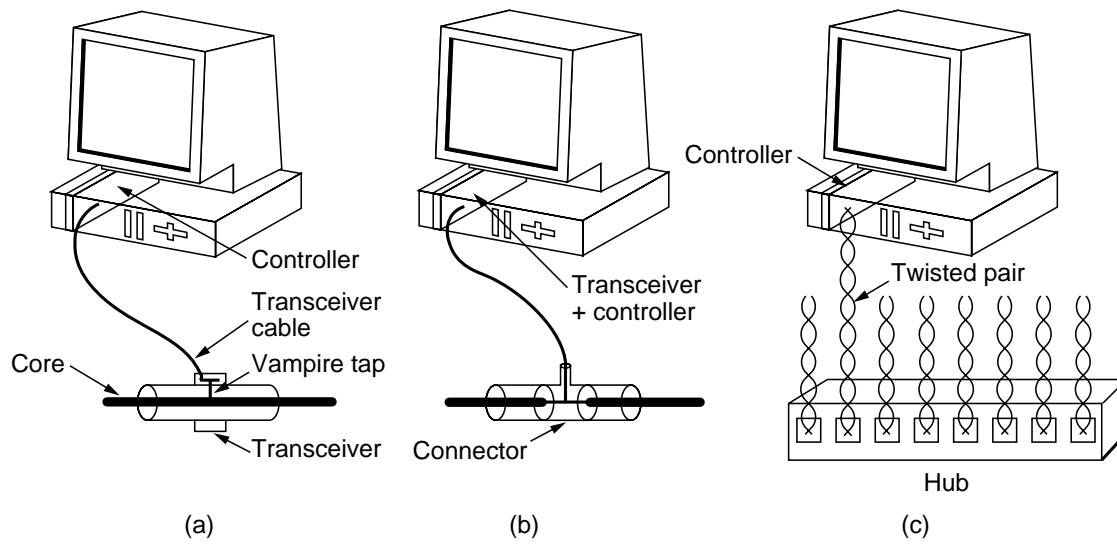


Fig. 4-14. Three kinds of Ethernet cabling. (a) 10Base5. (b) 10Base2. (c) 10Base-T.

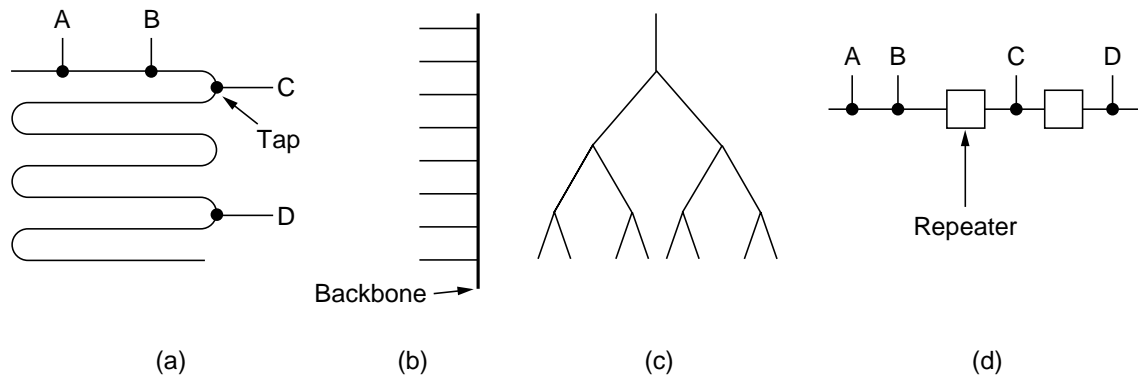


Fig. 4-15. Cable topologies. (a) Linear. (b) Spine. (c) Tree. (d) Segmented.

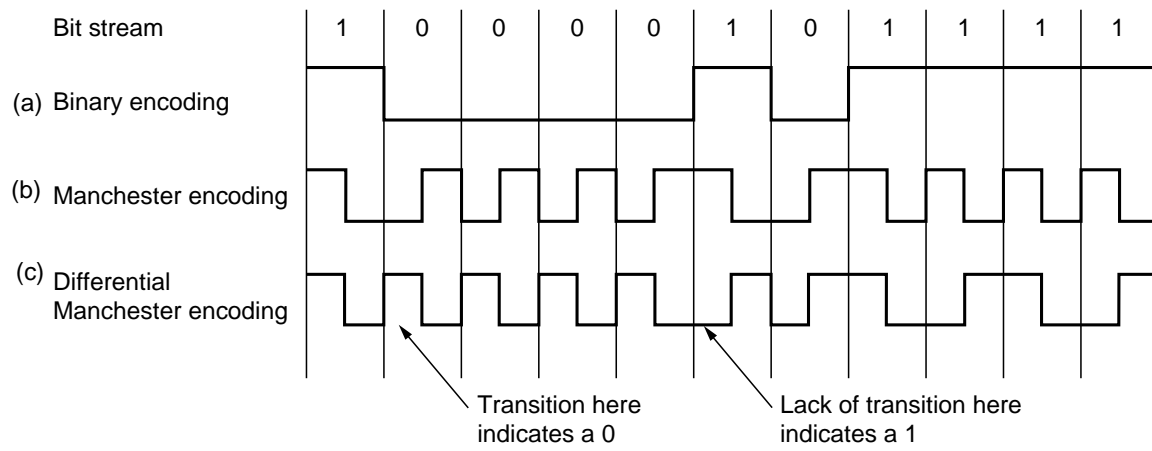


Fig. 4-16. (a) Binary encoding. (b) Manchester encoding. (c) Differential Manchester encoding.

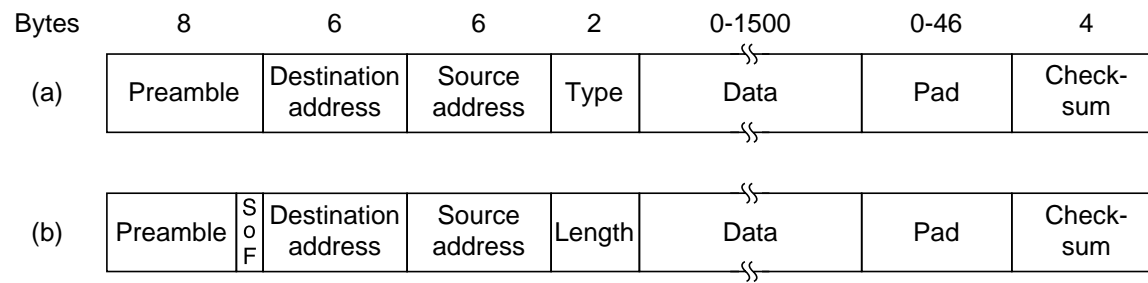


Fig. 4-17. Frame formats. (a) DIX Ethernet. (b) IEEE 802.3.

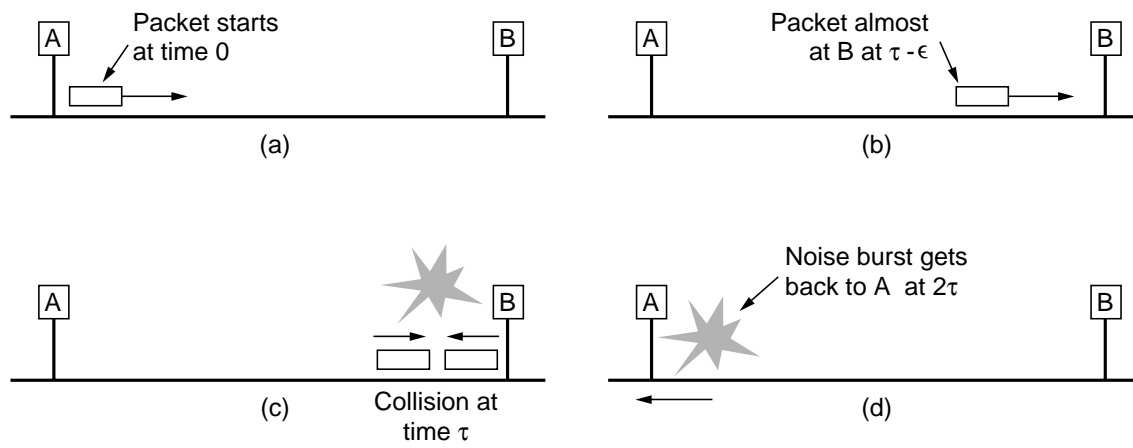


Fig. 4-18. Collision detection can take as long as 2τ .

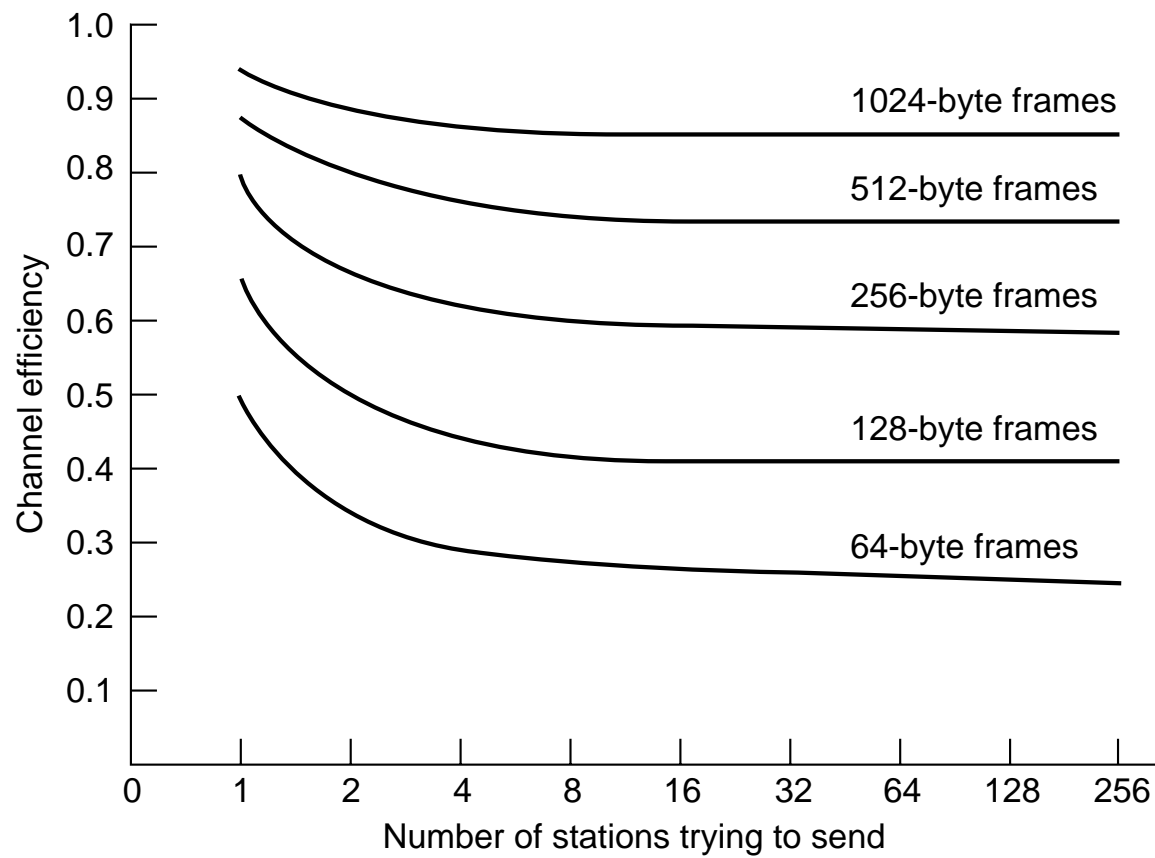


Fig. 4-19. Efficiency of Ethernet at 10 Mbps with 512-bit slot times.

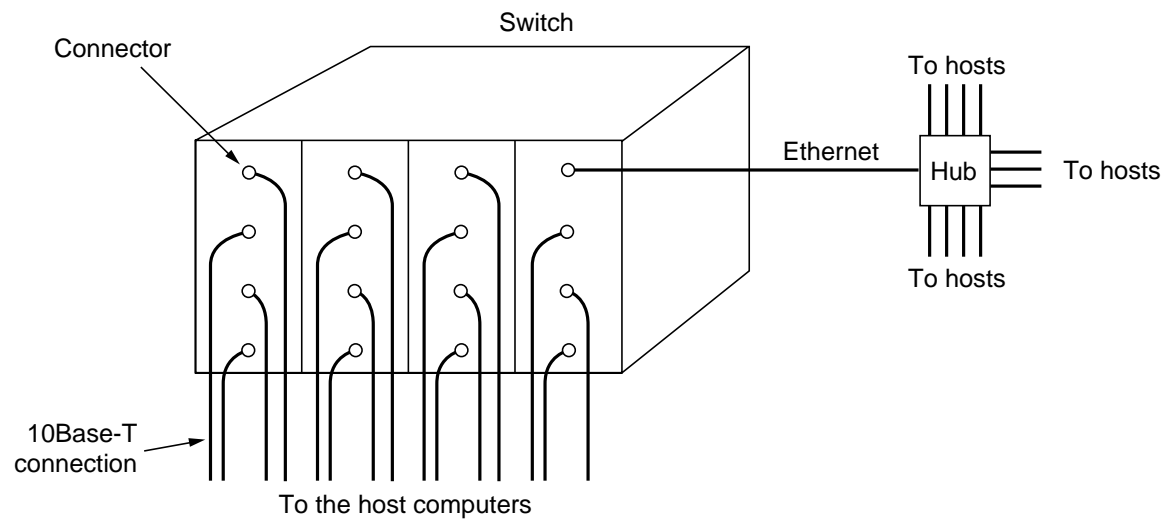


Fig. 4-20. A simple example of switched Ethernet.

Name	Cable	Max. segment	Advantages
100Base-T4	Twisted pair	100 m	Uses category 3 UTP
100Base-TX	Twisted pair	100 m	Full duplex at 100 Mbps (Cat 5 UTP)
100Base-FX	Fiber optics	2000 m	Full duplex at 100 Mbps; long runs

Fig. 4-21. The original fast Ethernet cabling.

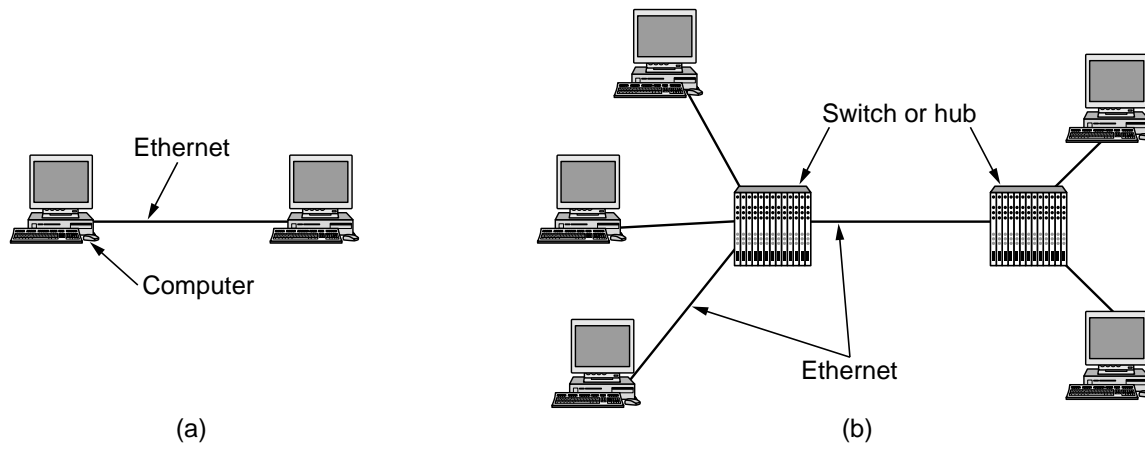


Fig. 4-22. (a) A two-station Ethernet. (b) A multistation Ethernet.

Name	Cable	Max. segment	Advantages
1000Base-SX	Fiber optics	550 m	Multimode fiber (50, 62.5 microns)
1000Base-LX	Fiber optics	5000 m	Single (10 μ) or multimode (50, 62.5 μ)
1000Base-CX	2 Pairs of STP	25 m	Shielded twisted pair
1000Base-T	4 Pairs of UTP	100 m	Standard category 5 UTP

Fig. 4-23. Gigabit Ethernet cabling.

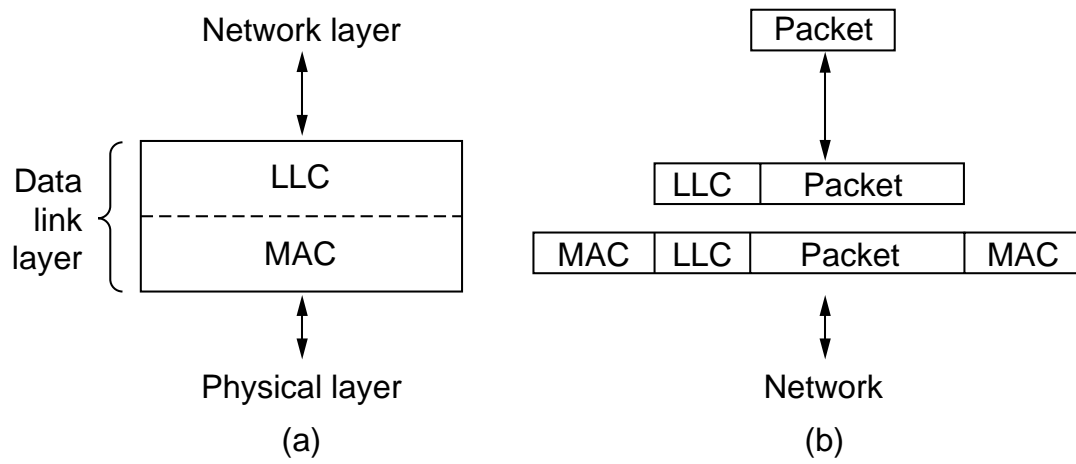


Fig. 4-24. (a) Position of LLC. (b) Protocol formats.

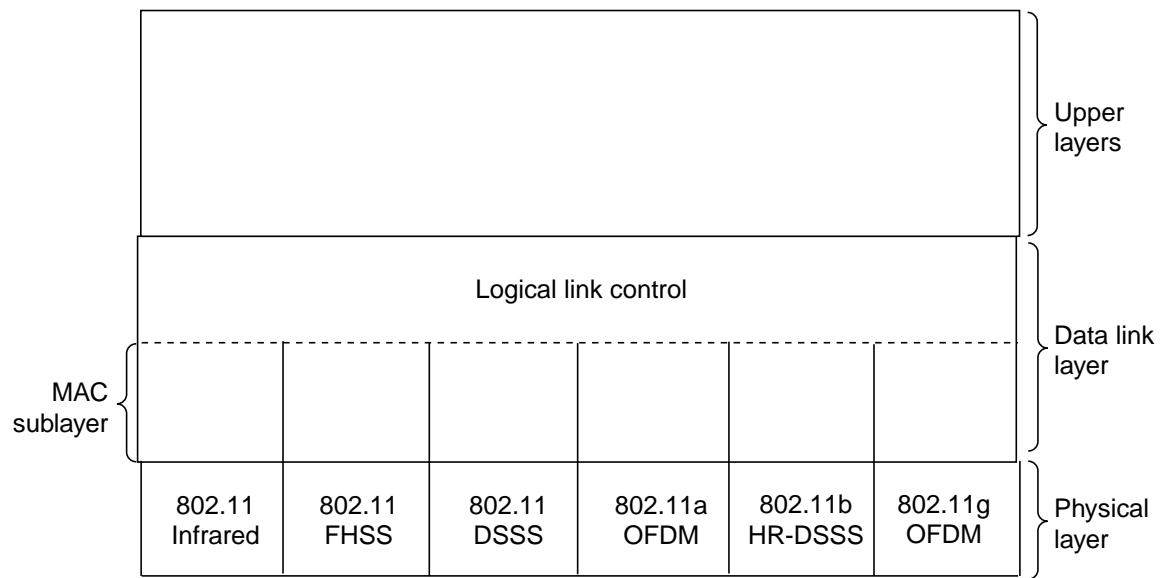
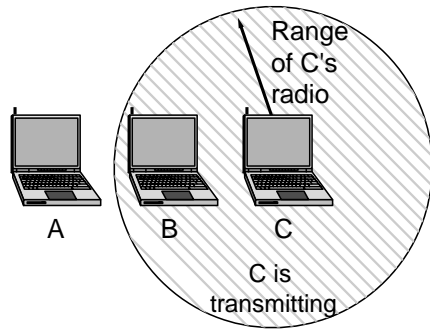


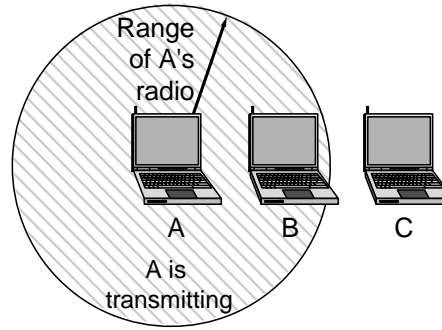
Fig. 4-25. Part of the 802.11 protocol stack.

A wants to send to B
but cannot hear that
B is busy



(a)

B wants to send to C
but mistakenly thinks
the transmission will fail



(b)

Fig. 4-26. (a) The hidden station problem. (b) The exposed station problem.

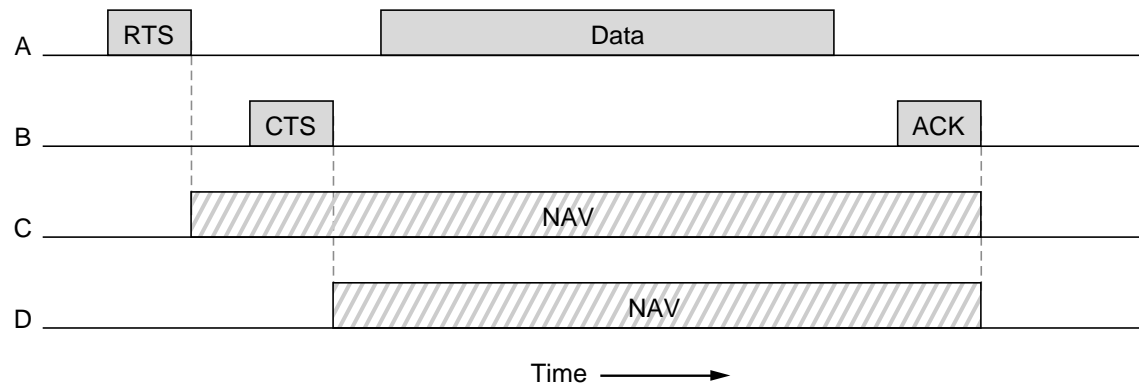


Fig. 4-27. The use of virtual channel sensing using CSMA/CA.

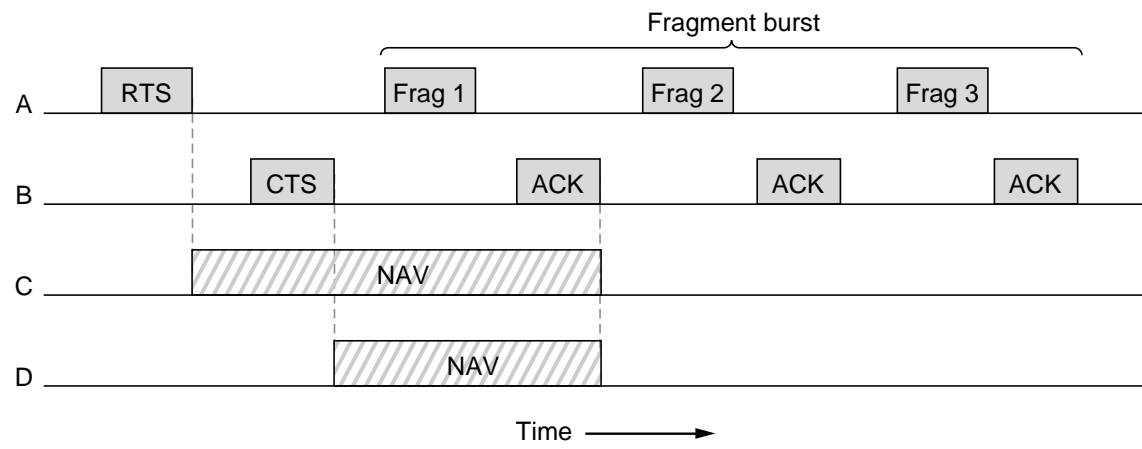


Fig. 4-28. A fragment burst.

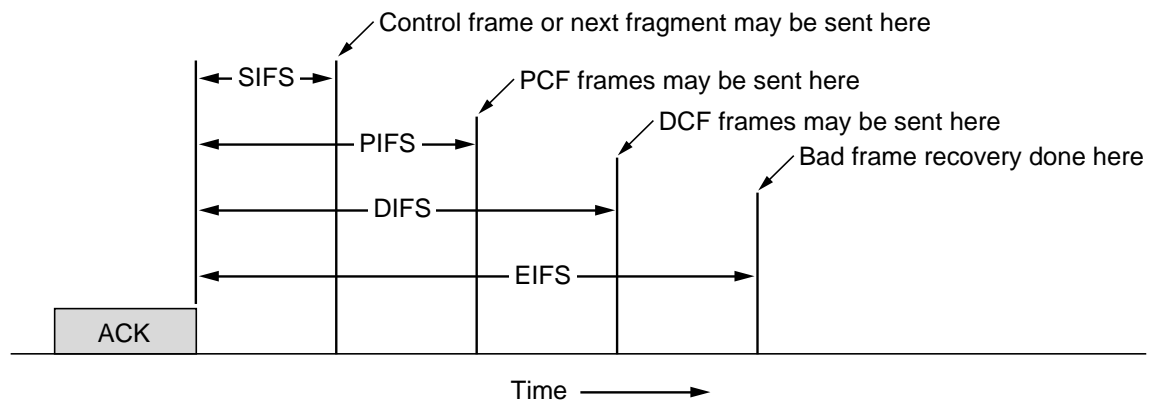


Fig. 4-29. Interframe spacing in 802.11

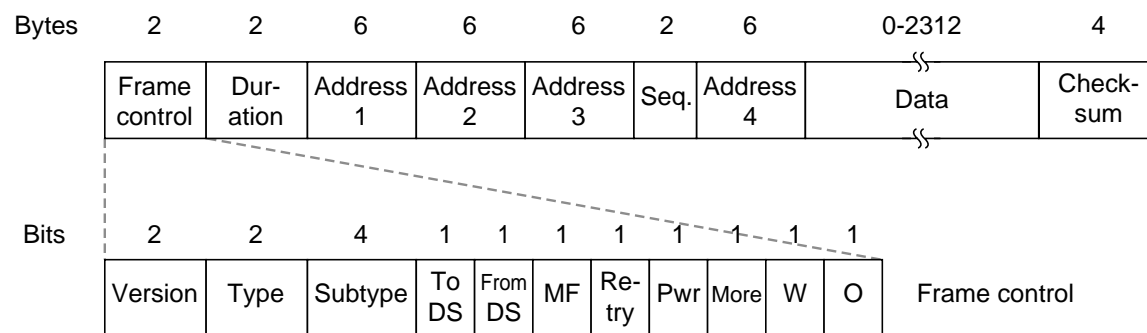


Fig. 4-30. The 802.11 data frame.

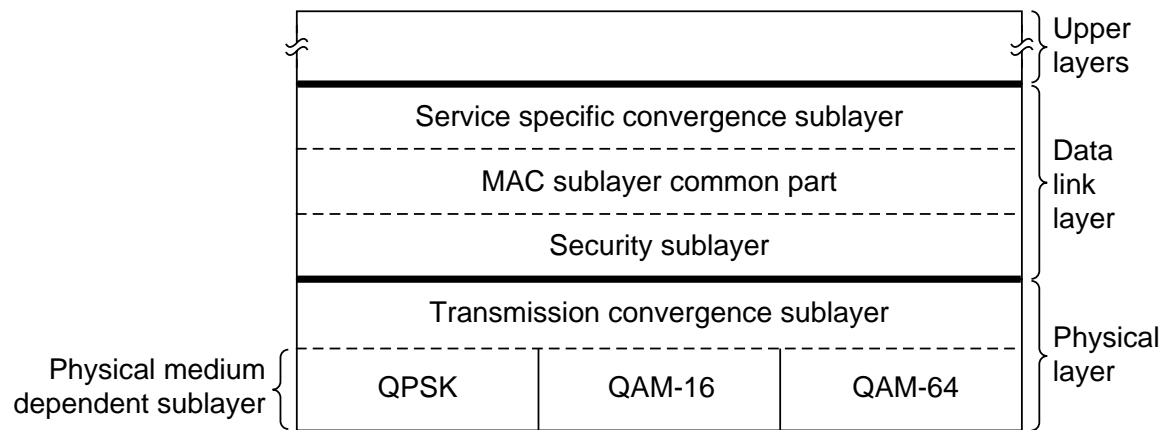


Fig. 4-31. The 802.16 protocol stack.

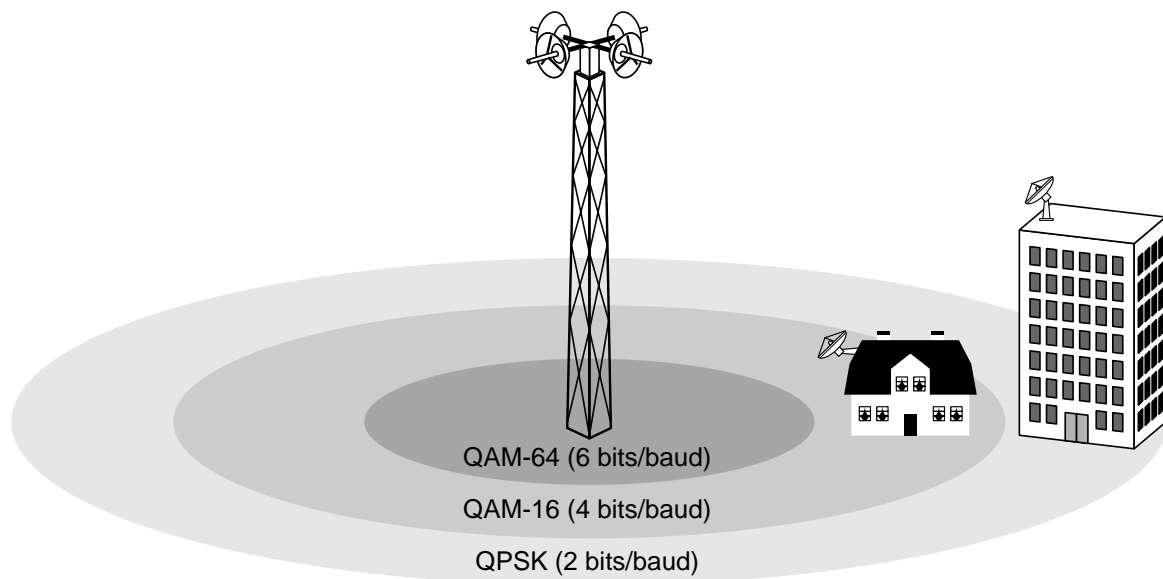


Fig. 4-32. The 802.16 transmission environment.

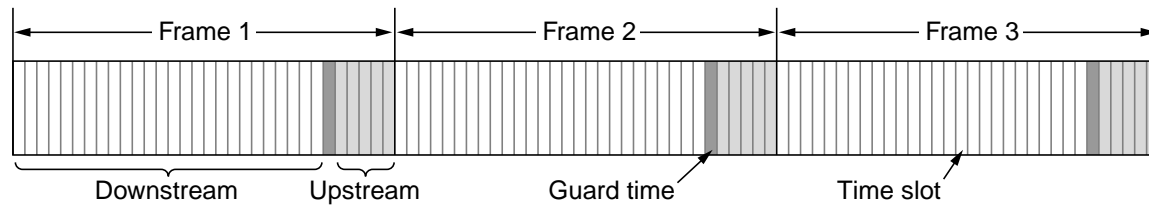


Fig. 4-33. Frames and time slots for time division duplexing.

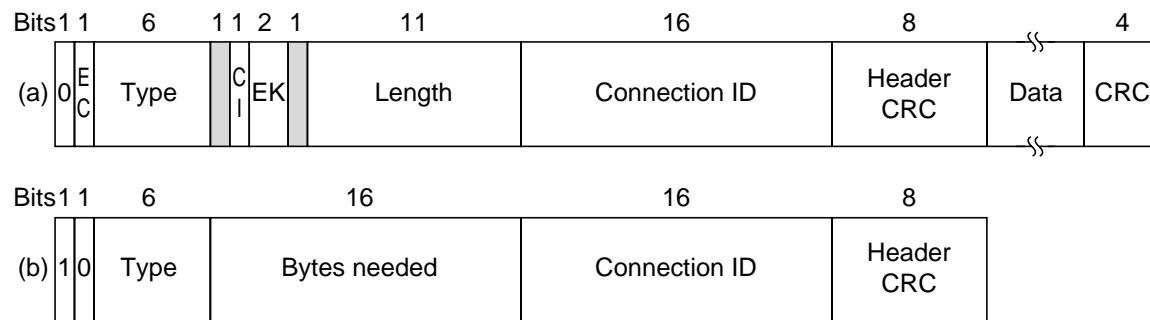


Fig. 4-34. (a) A generic frame. (b) A bandwidth request frame.

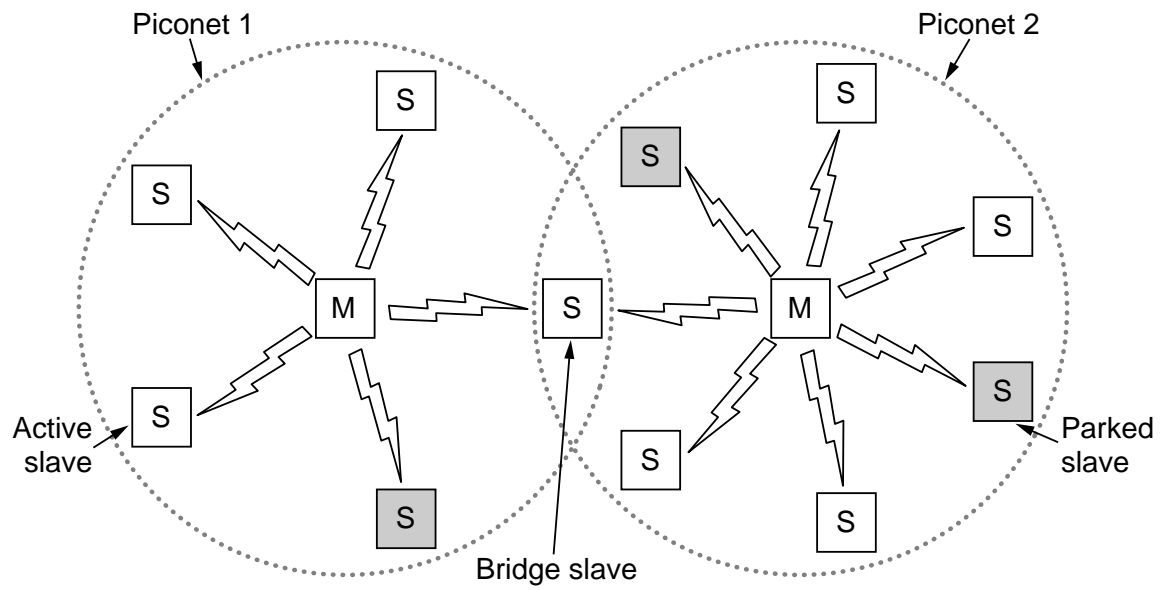


Fig. 4-35. Two piconets can be connected to form a scatternet.

Name	Description
Generic access	Procedures for link management
Service discovery	Protocol for discovering offered services
Serial port	Replacement for a serial port cable
Generic object exchange	Defines client-server relationship for object movement
LAN access	Protocol between a mobile computer and a fixed LAN
Dial-up networking	Allows a notebook computer to call via a mobile phone
Fax	Allows a mobile fax machine to talk to a mobile phone
Cordless telephony	Connects a handset and its local base station
Intercom	Digital walkie-talkie
Headset	Allows hands-free voice communication
Object push	Provides a way to exchange simple objects
File transfer	Provides a more general file transfer facility
Synchronization	Permits a PDA to synchronize with another computer

Fig. 4-36. The Bluetooth profiles.

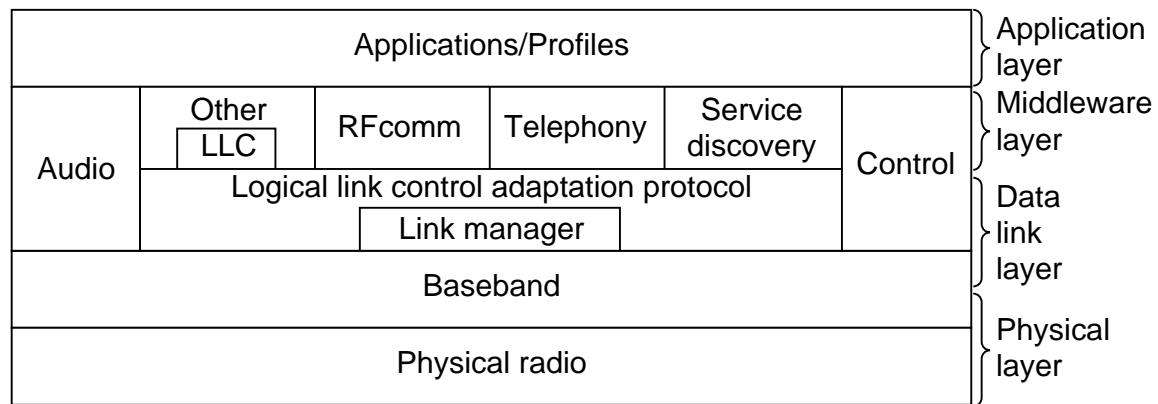


Fig. 4-37. The 802.15 version of the Bluetooth protocol architecture.

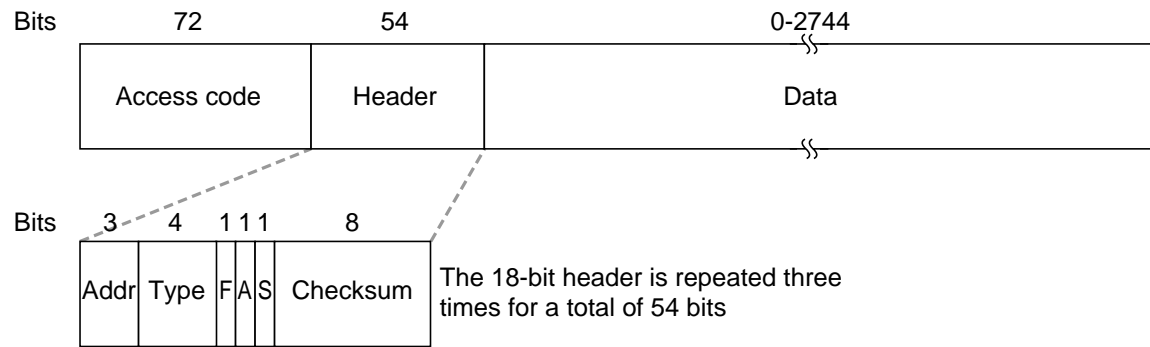


Fig. 4-38. A typical Bluetooth data frame.

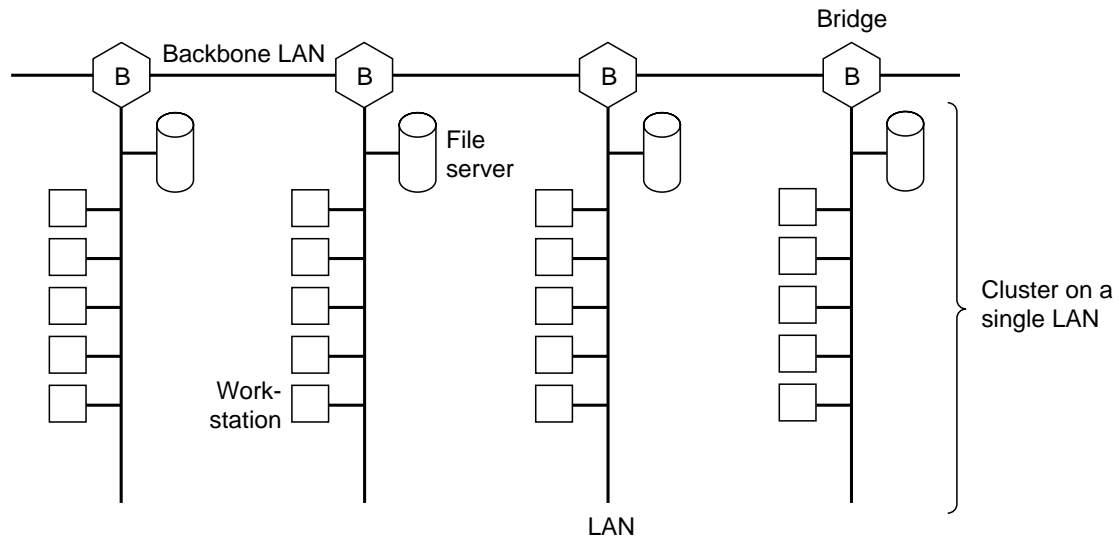


Fig. 4-39. Multiple LANs connected by a backbone to handle a total load higher than the capacity of a single LAN.

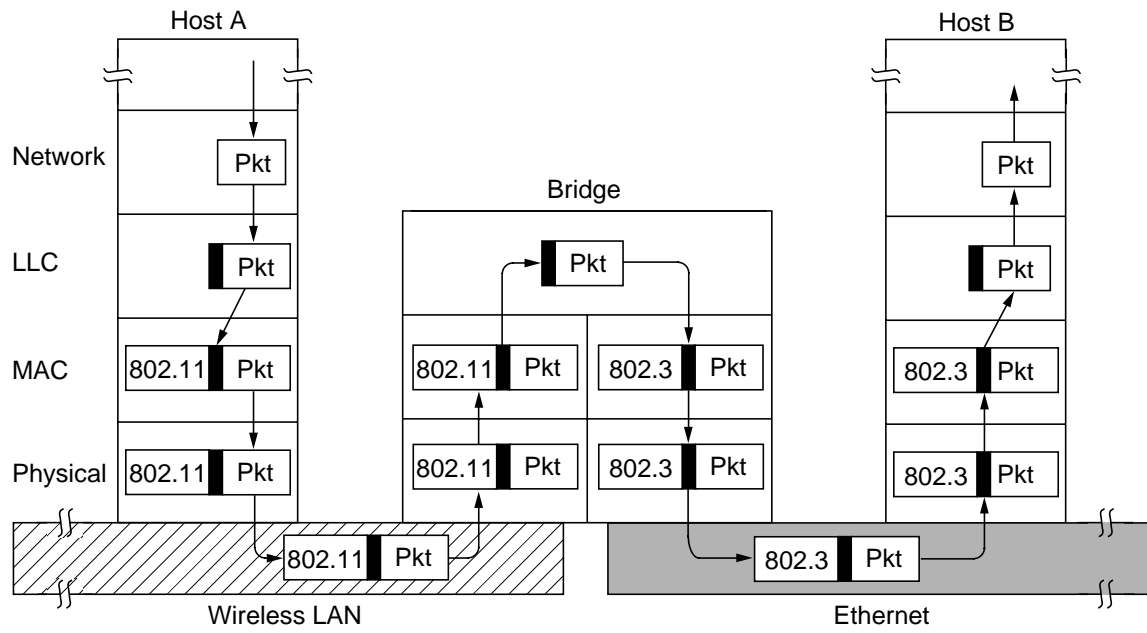


Fig. 4-40. Operation of a LAN bridge from 802.11 to 802.3.

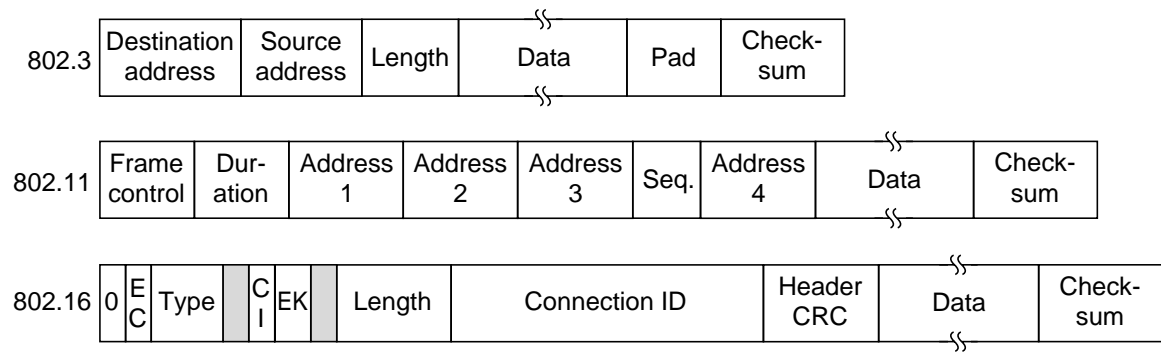


Fig. 4-41. The IEEE 802 frame formats. The drawing is not to scale.

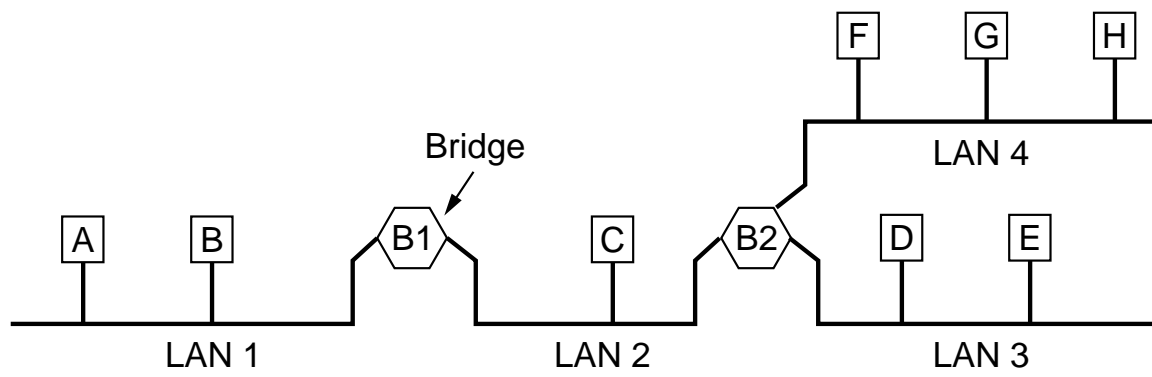


Fig. 4-42. A configuration with four LANs and two bridges.

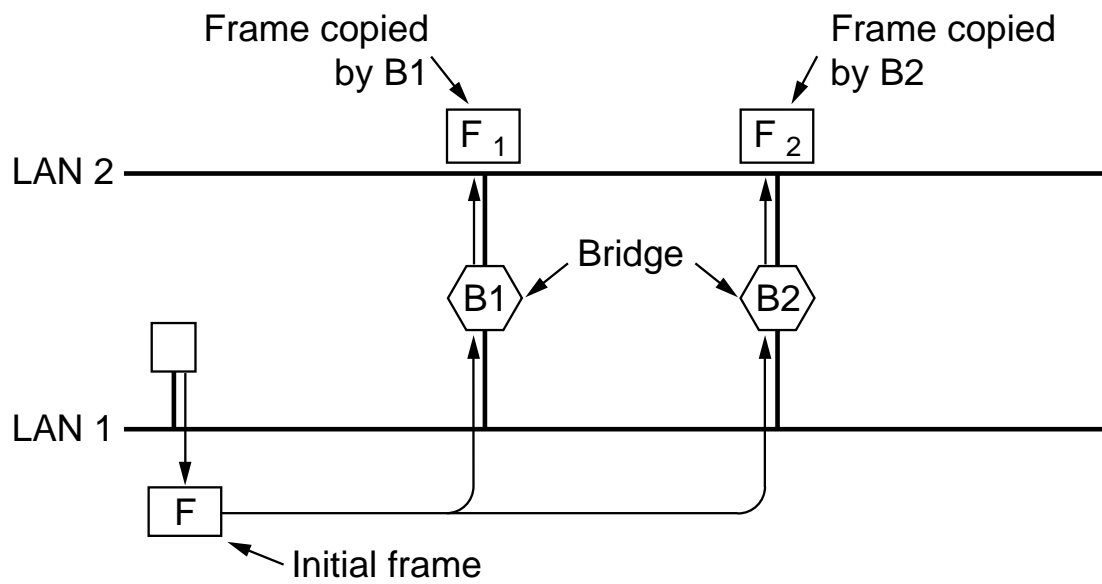


Fig. 4-43. Two parallel transparent bridges.

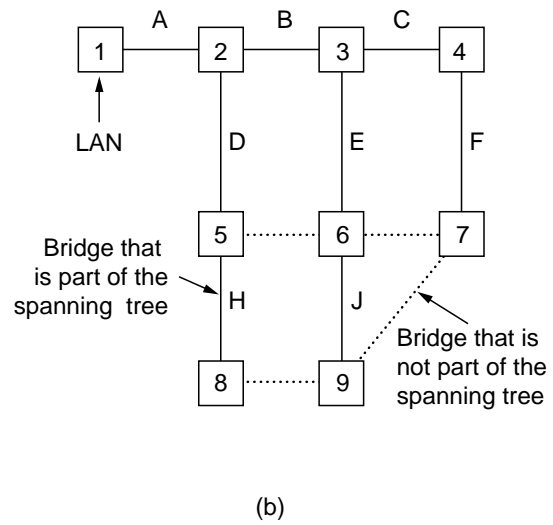
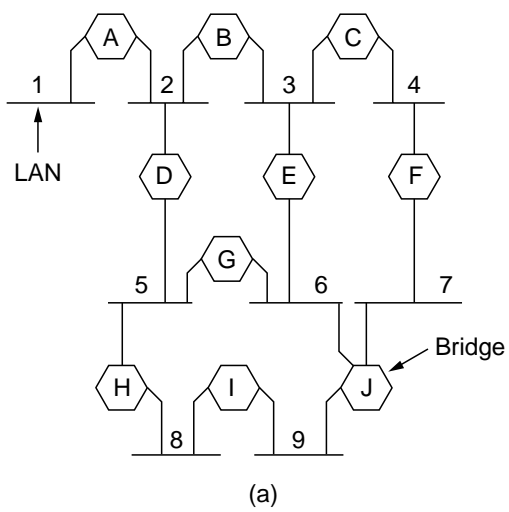


Fig. 4-44. (a) Interconnected LANs. (b) A spanning tree covering the LANs. The dotted lines are not part of the spanning tree.

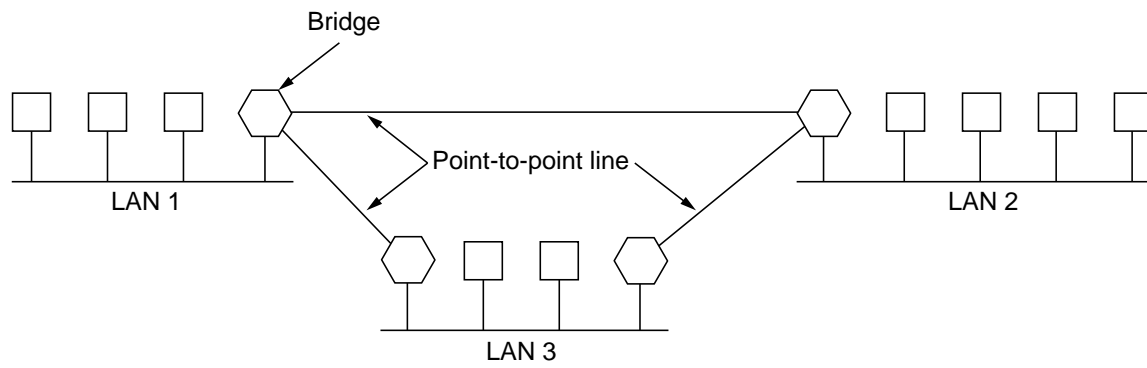
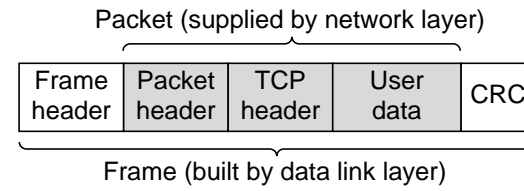


Fig. 4-45. Remote bridges can be used to interconnect distant LANs.

Application layer	Application gateway
Transport layer	Transport gateway
Network layer	Router
Data link layer	Bridge, switch
Physical layer	Repeater, hub

(a)



(b)

Fig. 4-46. (a) Which device is in which layer. (b) Frames, packets, and headers.

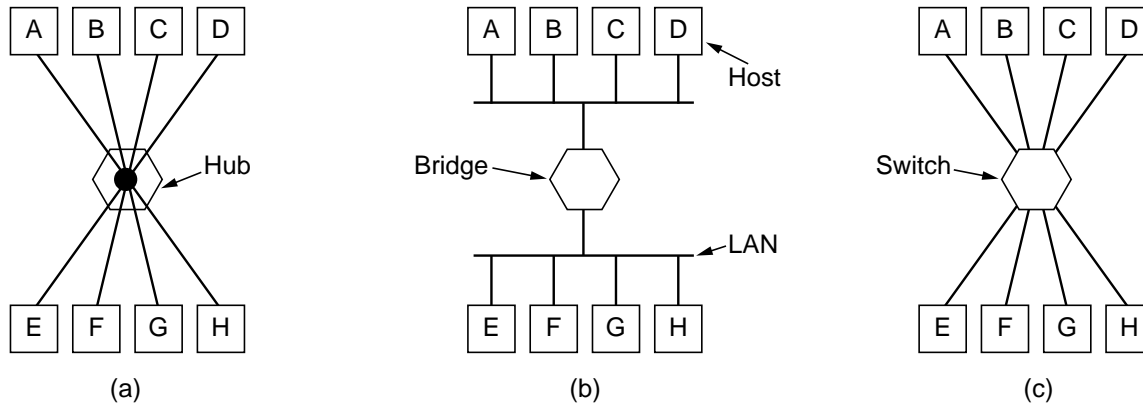


Fig. 4-47. (a) A hub. (b) A bridge. (c) A switch.

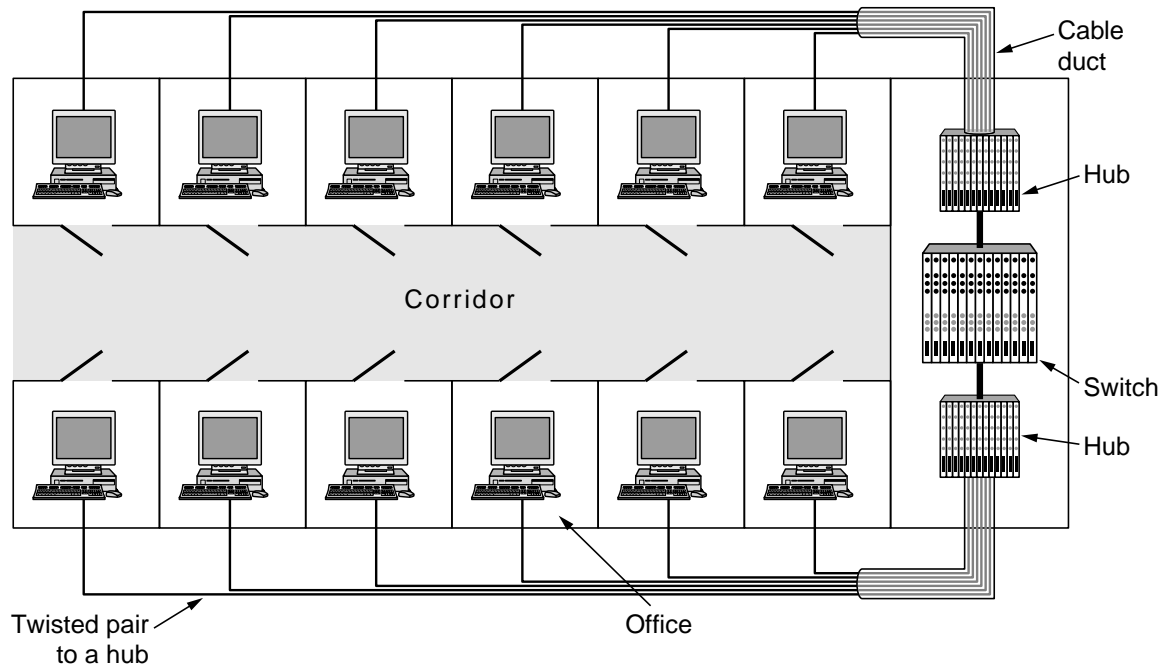


Fig. 4-48. A building with centralized wiring using hubs and a switch.

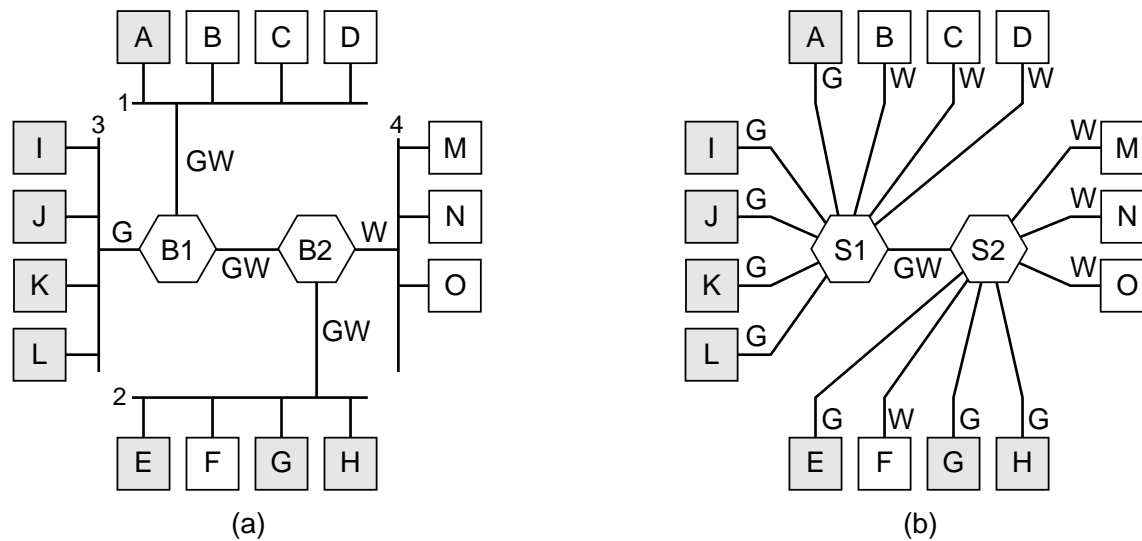


Fig. 4-49. (a) Four physical LANs organized into two VLANs, gray and white, by two bridges. (b) The same 15 machines organized into two VLANs by switches.

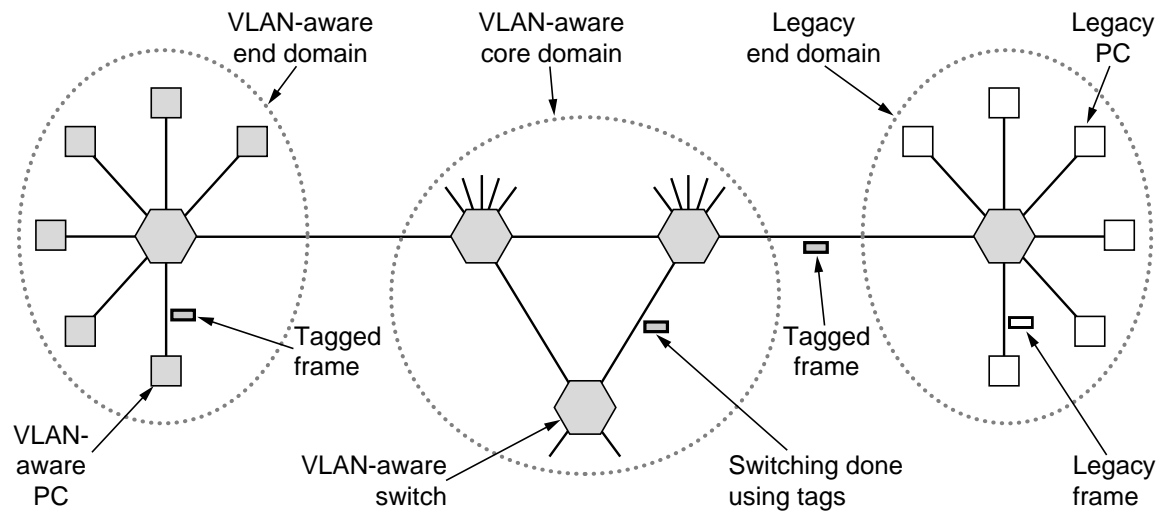


Fig. 4-50. Transition from legacy Ethernet to VLAN-aware Ethernet. The shaded symbols are VLAN aware. The empty ones are not.

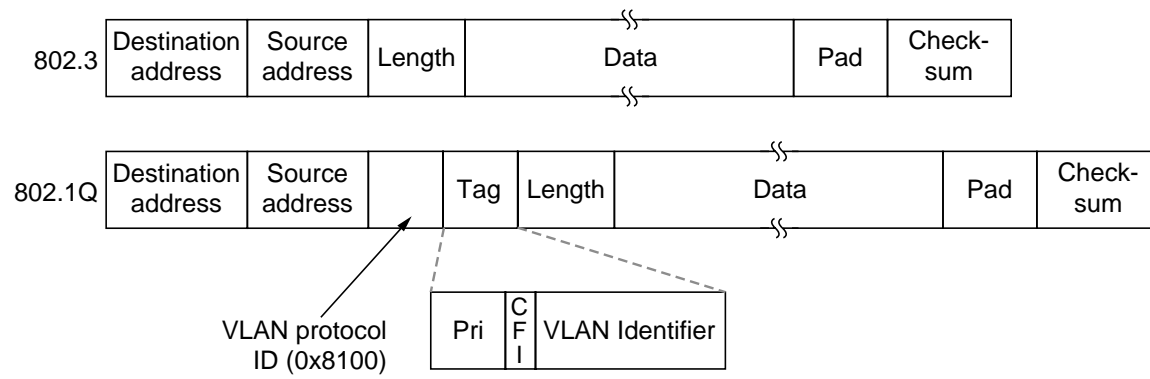


Fig. 4-51. The 802.3 (legacy) and 802.1Q Ethernet frame formats.

Method	Description
FDM	Dedicate a frequency band to each station
WDM	A dynamic FDM scheme for fiber
TDM	Dedicate a time slot to each station
Pure ALOHA	Unsynchronized transmission at any instant
Slotted ALOHA	Random transmission in well-defined time slots
1-persistent CSMA	Standard carrier sense multiple access
Nonpersistent CSMA	Random delay when channel is sensed busy
P-persistent CSMA	CSMA, but with a probability of p of persisting
CSMA/CD	CSMA, but abort on detecting a collision
Bit map	Round-robin scheduling using a bit map
Binary countdown	Highest-numbered ready station goes next
Tree walk	Reduced contention by selective enabling
MACA, MACAW	Wireless LAN protocols
Ethernet	CSMA/CD with binary exponential backoff
FHSS	Frequency hopping spread spectrum
DSSS	Direct sequence spread spectrum
CSMA/CA	Carrier sense multiple access with collision avoidance

Fig. 4-52. Channel allocation methods and systems for a common channel.