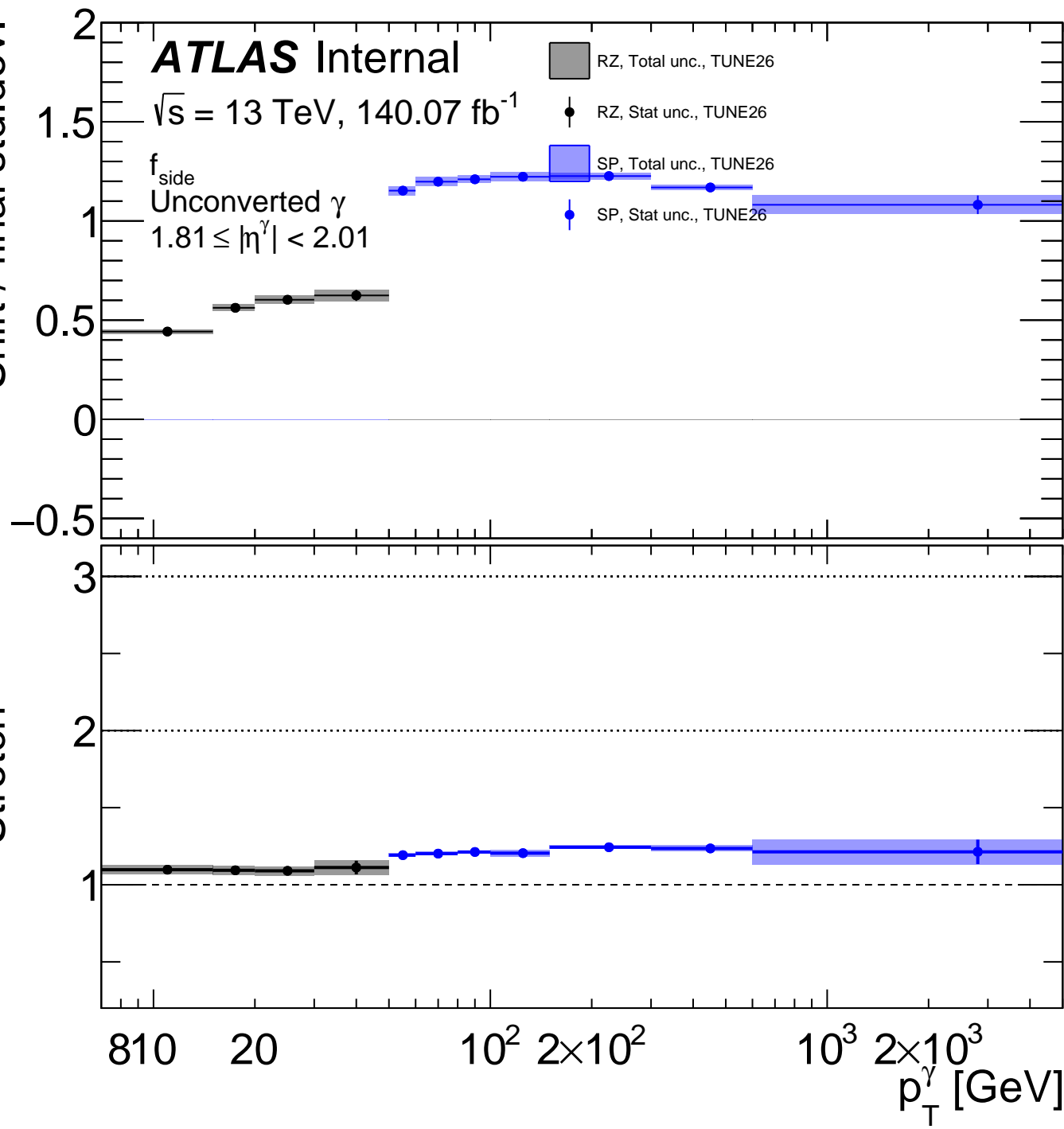


Shift / final std.dev.



Stretch