



– PROGRAMMING ASSIGNMENT – SIMPLE CALCULATOR

Your task is to write a simple calculator that can add, subtract and multiply values in a set of registers.
The syntax is quite simple:

<register> <operation> <value>

print <register>

quit

Allowed operations are add, subtract and multiply. Here is a simple example:

A add 2

A add 3

print A

B add 5

B subtract 2

print B

A add 1

print A

quit

The output will be:

5

3

6

The calculator should also support using registers as values, with lazy evaluation (evaluated at print), e.g. A multiply B. Here is two more examples:

a add 10

b add a

b add 1

print b

QUIT

The output should be:

11

===

result add revenue

result subtract costs

revenue add 200

costs add salaries

salaries add 20

salaries multiply 5

costs add 10

print result

QUIT

The output should be:

90

Additional requirements

* Any name consisting of alphanumeric characters should be allowed as register names. It is not necessary to allow register names only consisting of digits.

- * All input should be case insensitive.

- * The program should either take its input from the standard input stream, or from a file. When the program is launched with one command line argument, input should be read from the file specified in the argument. When accepting input from file, it should not be necessary to include quit to exit the program.

- * Invalid commands can be ignored, but should be logged to the console.

You are allowed to use any programming language you choose, provided you send us information on how to build and test your program on Windows. Don't hesitate to come back with questions if you feel anything is unclear. You are free to make assumptions regarding details, but please document them in the code or a supplied readme file.

You will be evaluated on the readability, simplicity and maintainability of the code. We will also test your program for major bugs and problems. The program should be easy to understand and make changes or additions to, e.g adding a division operator.

Please keep all files anonymized!