

Francis Liardet

Study address:

637a George Street,
North Dunedin 9016
Dunedin

Email: francisliardet@gmail.com

Mobile: 027 738 1860

Home address:

1371 Waianakarua Rd
Kakanui 9495
Oamaru

For as long as I can remember I have been interested in games, game development, and computers in general. Being a video game developer is my dream job, and I would be delighted to be a part of the industry. I feel like I can bring a lot to the table in terms of enthusiasm and creativity, and I am a hard-working and responsible individual.

Education

2013-present. Bachelor of Computer Science, Otago University, Dunedin

Current year of study:

Completed:

COSC360 – Computer Game Design – A+

COSC342 – Computer Graphics – B+

COSC343 – Artificial Intelligence – A-

Ongoing:

COSC326 – Effective Programming

COSC345 – Software Engineering

COSC346 – Object-oriented Programming and User Interfaces

2012. University of Canterbury via correspondence during year 13

COSC121 - Introduction to Computer Programming

COSC122 - Data Structures and Algorithms

2008-2012. St. Kevin's College, Oamaru

NCEA Level 1 & 2 (with Merit), Level 3 – St Kevin's College, Oamaru

Work Experience

December 2011- January 2012 Ormandy Kakanui Tomatoes, Kakanui

Worked as a picker and took care of the plants during the summer holidays. Continued to work off-and-on after this as school permitted.

Previous Projects/Games

- [Lockdown](#) (2015) – A game I made over 5 weeks with two others for my COSC360 paper
- [Rooftops Over London](#) (2015) – A stylised space invaders clone, made for COSC360
- [Survival Test](#) (2012) – The beginnings of a 3D survival game
- [Pong](#) (2012) – My first ever working game in Unity. A simple Pong clone

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Additional Skills

- In-depth knowledge of the Unity engine
- Prior experience with JavaScript, C, C++, Java, Python, HTML and CSS
- Very familiar with Windows, experience with Mac and Linux
- Confident with computer hardware, networking, building computers, and solving technical problems

Interests

- Game development
- Musician – Playing guitar, piano and drums
- Gaming
- Hockey
- Football (Soccer)
- Japanese – JAPA131/132
- Electronics/Robotics

Favourite Games

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| • DotA2 | • ARMA 3 |
| • Europa Universalis IV | • Guild Wars 2 |
| • Minecraft | • The Sims |
| • Counter-Strike: Global Offensive | • Garry's Mod |

References

Sharon Boyd	Ministry of Business, Innovation and Employment , Wellington work: 04 901 3850 cell: 027 489 2003
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