

Targeted skills

By the end of this module, you will know how to:

- open shapefiles
- show attribute tables
- browse the map: zoom (in, out, to region), pan, ...
- select features: individually, by regions, by attribute value, through spatial query
- change the order of layers
- access layers properties
- style map features (basic)
- save open layers, styling in a QGIS project

Data

Data to be used in this module can be found in the following folders:

```
data/ne_110m_admin_0_countries/  
data/ne_110m_populated_places/  
data/ne_110m_rivers_lake_centerlines/
```

Exercise outline & memos

IMPORTANT PRELIMINARY NOTE: Create a favorite to the workshop downloaded folder for easy access. To do so, simply browse your file system and in:

[QGIS Browser]

Click right to your folder of interest and **Add as a Favorite**

1. Opening a shapefile

Option 1:

[In QGIS top menu]

Layer Add Layer Add Vector Layer

Option 2:

[In QGIS Browser]

Double click on the file/layer of interest or drag and drop

Option 3:

[In QGIS toolbar]

Add Vector Layer

Hint: *function of icons will appear when hovering over it*

Check out QGIS User Guide for more information

Shapefiles to be open in this exercise are:

```
data/ne_110m_admin_0_countries/ne_110m_admin_0_countries.shp  
data/ne_110m_populated_places/ne_110m_populated_places.shp  
data/ne_110m_rivers_lake_centerlines/ne_110m_rivers_lake_centerlines.shp
```

Warning: *note that what we called a shapefile is actually a combination of files with the following extensions: .shx, .shp, .dbf, ... When we want to open a shapefile in GIS software, we are opening the .shp one.* See wikipedia entry for shapefile.

2. Showing attribute table

A GIS layer has always two facets, representations: geographical (the map itself) and attribute table (tabular) representations.

In the attribute table, each row corresponds to a map feature (a point, a line or a polygon) and columns attributes recorded for this feature (population, type of disease, ...).

To open the attribute table:

Option 1:

[In QGIS top menu]

Layer Open Attribute Table

Option 2:

[In QGIS top toolbar]

Click the 'table' icon

Option 3:

[In QGIS Layers list]

Click right on the layer of interest and select 'Open Attribute Table'

3. Browsing the map

Option 1:

[In QGIS top menu]

View Zoom Full

or

View Zoom to Layer

...

Option 2:

[In QGIS top toolbar]

Hint: *you will find a series of buttons with magnifiers icon. Play around ...*

4. Select features

Option 1:

[In QGIS top menu]

Edit Select ...

Option 2:

[In QGIS top toolbar]

4.1 Select by attribute value

[In QGIS top menu]

Edit Select Select by Expression ...

then in [input text box], write:

"pop_est" > 50000000 and click 'Select features' button.

4.2 Select by spatial query

First open the **Processing Toolbox**. This toolbox centralizes in this new QGIS 3 version many of the analytical tools (for both vector and raster data) previously scattered here and there in previous QGIS versions or only available through specific QGIS Plugins. To open it, simply:

[In QGIS top menu]
Processing Toolbox

Now, select a country, let's say "Brazil" then:

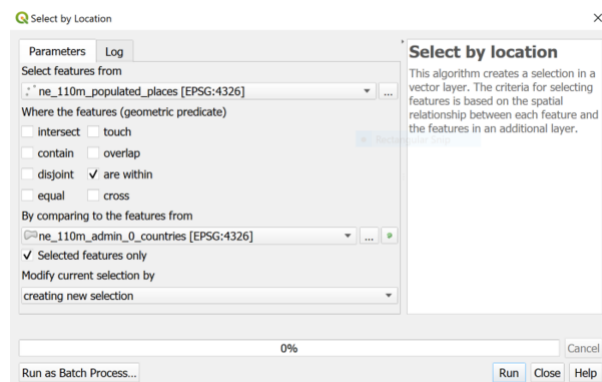
[In the Processing Toolbox]
Vector Selection Select by location

[In "Select features from" dropdown]
Choose: "ne_110m_populated_places"

[In "Where the features" dropdown]
Choose: "are within"

[In "By comparing to the features from"]
Choose: "ne_110m_admin_0_countries"
Check: Selected features only)

Then click "Apply"



5. Changing order of layers

[In Layers Panel]
Simply drag and drop layers you want to move up or down in layers stack

6. Accessing layer properties

[In Layers Panel]
Click right on layer of interest Properties

then, on left side of the properties window, you will find a bunch of choice/option, such as:

- Information
- Source
- Symbology
- ...

We will only focus on "Symbology" properties for now.

6. Styling map features

Open layer properties

Click "Symbology" option and play around with colours to your liking;

7. Saving open layers and styles as QGIS project

To save your QGIS environment/project:

[In QGIS top menu]

Project Save As...