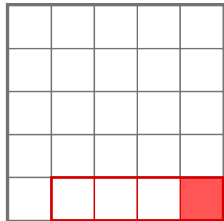


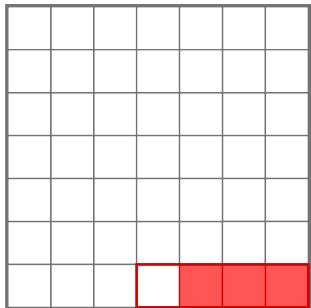
Caso borde 1:

1 píxel para procesar



Caso borde 2:

3 píxeles para procesar



Píxeles a procesar