## File - /Users/chadanlo/go/src/prr-labo3/labo3/network/network.go

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1 /*
 2
                 : 03
 3
    Lab
    File
                 : network.go
 5
    Authors
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 6
    Date
                 : 10.12.19
                 : Network layer for the algorithm of chang and robert (bully)
   Goal
 9
10 */
11
12 package network
13
14 import (
       "bufio"
15
       "bytes"
16
17
       "log"
18
       "net"
19
       "prr-labo3/labo3/config"
20
       "prr-labo3/labo3/network/messages"
       "prr-labo3/labo3/utils"
"time"
21
22
23 )
24
25 type Manager interface {
       SubmitNotification(notifMap map[uint16]uint16)
26
27
       SubmitResult(id uint16, resultMap map[uint16]bool)
28 }
29
30 type Network struct {
31
       id uint16
32
       N uint16
33
       manager Manager
34
       Debug bool
35 }
36
37 /**
38
    * Method to init our Network
    * @param id of the processus
40
    * @param N number of processus
41
42 func (n *Network) Init(id uint16, N uint16, manager Manager) {
43
       log.Println("Network : Initialization of the network")
44
       n.id = id
45
       n.N = N
46
       n<sub>manager</sub> = manager
47
48
       go func() {
           n.initServ()
49
       }()
50
51 }
52
53 /**
   * Method to init our udp server
54
55
56 func (n *Network) initServ() {
57
       addr := utils_AddressByID(n.id)
       conn, err := net.ListenPacket("udp", addr)
if err != nil {
58
59
60
            log.Fatal("Network error: Initialisation failed",err)
61
62
       defer conn.Close()
63
64
       n.handleConn(conn)
65 }
66
67 /**
68
   * Method to init our Network
   * @param id of the processus
* @param N number of processus
69
72 func (n *Network) handleConn(conn net.PacketConn) {
73
       buf := make([]byte, 1024)
74
75
           l, cliAddr, err := conn.ReadFrom(buf)
if err != nil {
76
77
                log.Fatal("Network error: Reading error ",err)
78
79
           s := bufio.NewScanner(bytes.NewReader(buf[0:l]))
80
           for s.Scan() {
81
                buf := s Bytes()
82
                n.emitACK(conn,cliAddr)
83
                n.decodeMessage(buf)
           }
84
       }
85
86 }
87
88 /**
   * Method to emit a notification
89
   * @param _map with all processus and this aptitude
```

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File - /Users/chadanlo/go/src/prr-labo3/labo3/network/network.go
 92 func (n *Network) EmitNotif(_map map[uint16]uint16){
         notif := messages MessageNotif{_map}
msg := utils EncodeMessageNotif(notif)
 93
 94
 95
         buf := utils.InitMessage([]byte(config.NotifMessage),msg)
 96
         n.emit(buf)
 97
 98
         if n.Debug{
 99
             log.Println("Network : Emit notification : ",_map)
100
101 }
102
103 /**
     * Method to emit a result
104
105
     * @param id processus who is elected
106
     * @param _map of processus who send the result
107
108 func (n *Network) EmitResult(id uint16,_map map[uint16]bool){
109
         result := messages.MessageResult{id,_map}
         msg := utils.EncodeMessageResult(result)
buf := utils.InitMessage([]byte(config.ResultMessage),msg)
110
111
112
         n.emit(buf)
113
114
         if n.Debug{
              log.Println("Network : Emit result : id-",id," map-",_map)
115
         }
116
117 }
118
119 /**
120
    * Method to emit a ACK
     * @param conn conn of the client
122
     * @param cliAddr address of the client
123
124 func (n *Network) emitACK(conn net PacketConn, cliAddr net Addr) {
         ack := messages Message{n.id}
msg := utils EncodeMessage(ack)
125
126
         buf := utils InitMessage([]byte(config AckMessage),msg)
127
128
         if _, err := conn.WriteTo(buf, cliAddr); err != nil {
   log.Fatal("Network error: Writing error ",err)
129
130
131
         }
132
133
         if n.Debug{
              log.Println("Network : Emit ACK")
134
135
136 }
137
138 /**
139
    * Method to emit an ECHO
     * @param id of the processus we want to send
140
141
     * @return true if we received an ACK, false otherwise
142
143 func (n *Network) EmitEcho(id uint16) bool {
144
         channel := make(chan bool, 1) // channel to know if we received an ACK
         echo := messages Message{n id}
145
         msg := utils EncodeMessage(echo)
146
147
         buf := utils.InitMessage([]byte(config.EchoMessage),msg)
148
149
         if n.Debug {
150
             log.Println("Network : Emit ECH0 : ",n.id)
151
152
153
         go n.emitById(buf,id,channel)
154
155
         select {
156
         case <-channel: //We received an ACK</pre>
157
             return true
         case <-time.After(config.TIME_OUT): // Timeout</pre>
158
             log.Println("Network : Timeout")
159
160
             return false
161
162 }
163
164 /**
165
     * Method to emit an message of our next processus (Id + 1) with we can we try another (id + 2) ect
166
     * @param msg we want to send
167
168 func (n *Network) emit(msg []byte) {
169
170
         for i:= n.id; i < n.N + n.id; i++{</pre>
171
172
             id := (i + 1) % n.N // id of the next processus
173
             channel := make(chan bool, 1) // channel to know if we received an ACK
174
             receivedACK := false //Boolean to stop the loop if we received an ACK
175
176
             //Emit message to the next processus
177
             n.emitById(msg,id,channel)
178
179
180
             select {
181
             case receivedACK = <-channel: //We received an ACK</pre>
             case <-time.After(config.TIME_OUT): // Timeout</pre>
182
```

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File - /Users/chadanlo/go/src/prr-labo3/labo3/network/network.go
183
                 log.Println("Network : Timeout")
184
                 continue
185
             }
186
             //If we received an ACK, we stop the loop
187
188
             if receivedACK{
189
                 break
190
191
192 }
193
194
     * Method to emit an message
195
     * @param msg we want to send
* @param id of the processus we want to send
196
197
198
     * @param channel to say if we received ACK
199
200
    func (n *Network) emitById(msg []byte,id uint16, channel chan bool) {
        add := utils.AddressByID(id)
201
202
        addr,err := net.ResolveUDPAddr("udp",add)
203
        if err != nil {
             log.Printf("The processus %d is not alive ",id)
204
205
206
        conn,err := net.DialUDP("udp",nil,addr)
207
        if err != nil {
208
             log.Println("Network error: Error dial", err.Error())
209
210
211
212
          , err = conn.Write(msg)
213
214
             log.Fatal("Network error: Writing error ",err)
215
216
217
        go n.readACK(conn.channel)
218
219 }
220
221
222 /**
223
     * Method to read an ACK message
224
     * @param conn to read the ack
225
     * @param channel to say if we received ACK
226
227 func (n *Network) readACK(conn net Conn, channel chan bool){
228
                        er to hold incoming data.
229
        buf := make([]byte, 1024)
230
231
         // Read the incoming connection into the buffer.
232
         l, err := conn_Read(buf)
233
        if err != nil {
234
             log.Println("Network error: Error reading", err.Error()) //TODO Check
235
236
237
        s := bufio NewScanner(bytes NewReader(buf[0:1]))
238
239
        for s.Scan(){
240
             buf := s.Bytes()
             if string(buf[0:3]) == config.AckMessage{
241
242
                 msg := utils.DecodeMessage(buf[3:])
243
244
                 channel <- true
245
246
                 if n.Debug{
                      log.Println("Decode : ",string(buf[0:3]),"-",msg.Id)
247
248
249
             }
250
251 }
253 /**
254
    * Method to read decode a message
255
     * @param buf array of byte we want to decode
256
257 func (n *Network) decodeMessage(buf []byte) {
258
259
        _type := string(buf[0:3])
260
261
        switch type {
        case config. EchoMessage:
262
263
             msg := utils.DecodeMessage(buf[3:])
264
265
             if n.Debug{
                 log.Println("Decode",_type,"-",msg.Id)
266
267
        case config.ResultMessage:
268
             msg := utils DecodeMessageResult(buf[3:])
269
270
271
             if n.Debug{
272
                 log.Println("Decode",_type,"-",msg.Id,"-",msg.Map)
273
```

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