Contents

T .	Thanks Introduction					
In						
1	Mo	zart and comprehensions	2			
	1.1	Mozart2, a functional language	2			
		Syntactic sugars	2			
		Expressions and statements	2			
		Declarations	2			
		Variables	2			
		Functions and procedures	2			
		Records and tuples	2			
		Lists	2			
		If statements	2			
		Pattern matching	2			
		Recursion	3			
		Threads	3			
		Streams	3			
		Laziness	3			
		Cells	3			
		Classes and objects	3			
		Functors	3			
	1.2	List comprehensions	3			
		Principle	3			
		Terminology	3			
	1.3	Record comprehensions	4			
		Principle	4			
		Terminology	4			
	1.4	Complete syntax	4			
		List comprehensions	4			
		Record comprehensions	4			

2	The	e compiler of Mozart2	5
	2.1	Generic design of a compiler using a virtual machine	5
		Lexical analysis, the lexer	5
		Syntax analysis, the parser	5
		Semantic analysis	5
		Optimization	5
		Code generation	5
		Mozart2	5
	2.2	The abstract syntax tree of Mozart2	5
		Positions	5
		Basic types	5
		Equality	6
		Skip statement	6
		Local declarations	6
		Operations	6
		Procedure and function calls	6
		Procedure and function declarations	6
		If statements	6
		Threads	6
		Successive statements	6
		Records, tuples and lists	6
		Layers and range generators	6
		For loops	6
		Step Points	7
	2.3	New nodes of AST for comprehensions	7
		Bounded buffers	7
		Ranges generated by records	7
		Expressions	7
		Collects	7
		List comprehension levels	7
		List comprehensions	7
		Record comprehensions	7
	2.4	Syntactic sugars compilation in Mozart2	7
		Macros	7
		The lexer, lexical analysis	8
		The parser, syntax analysis	8
		Checking the syntax	8
		Coordinates in case of failure	8
		The unnester, transforming syntactic sugars	8

		Keywords in Emacs	8
3	Fun	actional transformations	9
	3.1	Functional transformations	9
		An inspiration, for loops examples	9
		Multi level	9
		Multi layer	9
		Multi output	9
		Output conditions	9
		Integer generator	9
		List generator	9
		C style generator	9
		From generator	9
		Records as generators	10
		Laziness	10
		Record comprehensions	10
	3.2	Implementation	10
		Architecture	10
		Applying the transformations	10
4	The	e tests	11
_	4.1		11
	1.1	One level — one layer	11
		One level — multi layer	11
		Multi level — one layer	11
		Multi level — multi layer	11
		From	11
			11
			11
		Labeled output	11
		Output conditions	11
		Laziness	12
		Miscellaneous	12
		Collectors and body	12
		Record comprehensions	12
	4.2	Other languages	12
		Erlang	12
		Python	12
		Haskell	12
	4.3		12

		Space analysis	12
		Time analysis	12
	4.4	Application examples	13
		Permutations	13
		Map	13
		Flatten	13
		Sort	13
		Factorial	13
5	Con	ncurrency using list comprehensions	14
	5.1	Laziness	14
	5.2	Producer – consumer	14
	5.3	Multi output and conditions	14
	5.4	Logic gates	14
	5.5	Bounded buffer	14
C	onclu	ısion	15
	Poss	sible evolutions	15
	Con	clusion	15
\mathbf{R}	efere	ences	16
	Offli	ine	16
	Onli	ine	17