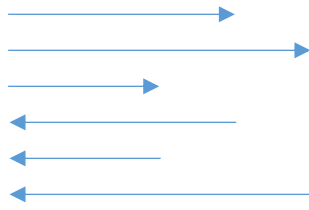


Scalar Multiplication: $\lambda \vec{a}$

- $\lambda = 1$
- $\lambda > 1$
- $0 < \lambda < 1$
- $\lambda = -1$
- $-1 < \lambda < 0$
- $\lambda < -1$



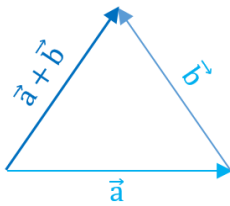
Geometry

$$\vec{a} = \lambda \vec{b} \Leftrightarrow \vec{a} \parallel \vec{b} \text{ (collinear)}$$

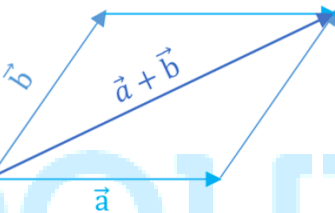
$$(\vec{a}, \vec{b} \neq \vec{0})$$

Addition: $\vec{a} + \vec{b}$

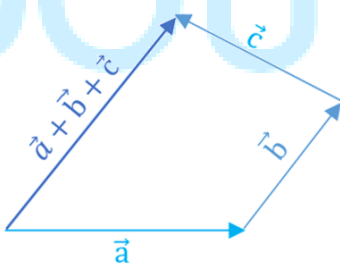
Triangle Law



Parallelogram Law



Polygon Law



Properties

$$\vec{a} + \vec{b} = \vec{b} + \vec{a}$$

$$\vec{a} + \vec{0} = \vec{a}$$

$$\vec{a} + (-\vec{a}) = \vec{0}$$

$$k(\vec{a} + \vec{b}) = k\vec{a} + k\vec{b}$$

$$\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$$

Linear Combination: $\lambda_1 \vec{a}_1 + \lambda_2 \vec{a}_2 + \dots + \lambda_n \vec{a}_n$

Any vector coplanar with \vec{a} and \vec{b} is

$$\lambda_1 \vec{a} + \lambda_2 \vec{b}$$

$$(\vec{a}, \vec{b} \neq \vec{0}; \vec{a} \nparallel \vec{b})$$

Any vector in space is

$$\lambda_1 \vec{a} + \lambda_2 \vec{b} + \lambda_3 \vec{c}$$

$$(\vec{a}, \vec{b}, \vec{c} \neq \vec{0}; \vec{a}, \vec{b}, \vec{c} \text{ are non-coplanar})$$

Geometry

Dot Product: $\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$

Properties

$$\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$$

$$\vec{a} \cdot \vec{a} = |\vec{a}|^2$$

$$(\lambda \vec{a}) \cdot \vec{b} = \vec{a} \cdot (\lambda \vec{b}) = \lambda (\vec{a} \cdot \vec{b})$$

$$\vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$$

Geometry

$$\text{Projection of } \vec{a} \text{ on } \vec{b} = \vec{a} \cdot \vec{b} / |\vec{b}|$$

$$\vec{a} \cdot \vec{b} = 0 \Leftrightarrow \vec{a} \perp \vec{b} \text{ } (\vec{a}, \vec{b} \neq \vec{0})$$

Cross Product: $\vec{a} \times \vec{b} = |\vec{a}| |\vec{b}| \sin \theta \hat{n}$

Properties

$$\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$

$$\vec{a} \times \vec{a} = \vec{0}$$

$$(\lambda \vec{a}) \times \vec{b} = \vec{a} \times (\lambda \vec{b}) = \lambda (\vec{a} \times \vec{b})$$

$$\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$$

Geometry

$$\vec{a} \times \vec{b} = \vec{0} \Leftrightarrow \vec{a} \parallel \vec{b} \text{ } (\vec{a}, \vec{b} \neq \vec{0})$$

$$\text{Any vector } \perp \text{ to both } \vec{a} \text{ and } \vec{b} \text{ is } \lambda (\vec{a} \times \vec{b})$$

$$\text{Area of a parallelogram} = |\vec{a} \times \vec{b}| \quad \vec{a}, \vec{b} \text{ are the coterminous edges}$$

$$\text{Area of a triangle} = 1/2 |\vec{a} \times \vec{b}|$$

Scalar Triple Product: $[\vec{a} \vec{b} \vec{c}] = \vec{a} \cdot (\vec{b} \times \vec{c})$

Properties

$$[\vec{a} \vec{b} \vec{c}] = [\vec{b} \vec{c} \vec{a}] = [\vec{c} \vec{a} \vec{b}]$$

$$[\lambda \vec{a} \vec{b} \vec{c}] = [\vec{a} \lambda \vec{b} \vec{c}] = [\vec{a} \vec{b} \lambda \vec{c}] = \lambda [\vec{a} \vec{b} \vec{c}]$$

$$[\vec{a} \vec{b} \vec{c}] = -[\vec{c} \vec{b} \vec{a}] = -[\vec{a} \vec{c} \vec{b}] = -[\vec{b} \vec{a} \vec{c}]$$

$$[\vec{a} \vec{b} \vec{c}] = 0 \text{ if any two of } \vec{a}, \vec{b}, \vec{c} \text{ are equal/parallel}$$

Geometry

$$\text{Volume of a parallelepiped} = [\vec{a} \vec{b} \vec{c}] \quad \vec{a}, \vec{b}, \vec{c} \text{ are the coterminous edges}$$

$$\text{Volume of a tetrahedron} = \frac{1}{6} [\vec{a} \vec{b} \vec{c}]$$

$$[\vec{a} \vec{b} \vec{c}] = 0 \Leftrightarrow \vec{a}, \vec{b}, \vec{c} \text{ are coplanar } (\vec{a}, \vec{b}, \vec{c} \neq \vec{0})$$

Vector Triple Product: $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}$

Geometry

$$\vec{a} \times (\vec{b} \times \vec{c}) \text{ is coplanar with } \vec{b} \text{ and } \vec{c}$$

$$\text{and perpendicular to } \vec{a}$$

Vector Quadruple Product

$$(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = (\vec{a} \cdot \vec{c})(\vec{b} \cdot \vec{d}) - (\vec{a} \cdot \vec{d})(\vec{b} \cdot \vec{c})$$

$$(\vec{a} \times \vec{b}) \times (\vec{c} \times \vec{d}) = [\vec{a} \vec{b} \vec{d}] \vec{c} - [\vec{a} \vec{b} \vec{c}] \vec{d} = [\vec{c} \vec{d} \vec{a}] \vec{b} - [\vec{c} \vec{d} \vec{b}] \vec{a}$$