



Computer Graphics

18/2/2019

ASSIGNMENT 2

Submission Deadline:

- **15th March 2019**
- **(00:05)**
- *On aula global*

Submission:

- A zip file named P2-XXX--YYY.zip
XXX: first NIA number
YYY: second NIA number
- The zip file must include all the terragen sources: the terrain (.ter), the project (.tgd) and other used elements like objects (.obj) etc, the final render, and a text file that must include the name and NIA's of the both members of the workgroup.
- The size and output format of the rendering image must be 640x480

Fractal Landscape

Generate a scene of a landscape using the Terragen 2 o 3.

The textures, atmospheric effects and the composition of elements will be assessment.

Terragen is a scenery generator program. It can be used to create landscapes using fractal algorithms for the definition of terrain and clouds.

The version to be used will be 2.0 or 3.0 available in Aula Global. Higher versions have a learning curve and a complexity not appropriate in this assignment.

Helpful URLs:

<http://www.plize.c.telefonica.net/>

<http://www.terrareams.de/>

<http://www.ashundar.com/>

<http://terragenic.deviantart.com/>