# Fran Cortés

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Experience \_\_\_\_\_

**Deep Learning Engineer** 

Murcia, Spain

12/2022 - 05/2023

 Led the AI team in developing real-time transcription systems using NLP and deep learning techniques, including LLM models. Analyzed and selected appropriate models for each use case, resulting in high-quality transcriptions.

Al Software Engineer | CEO CO-Founder

**MiSintaxis** 

Murcia, Spain

09/2019 - Current

- Led the creation, design, development and strategy of the number one app in the world of syntax teaching, with more than 72,000 downloads all around the world
- Applied Natural Language Processing techniques for Spanish language processing. Conducted fine-tuning of the Bloom and GPT2 model on the Ancora corpus, resulting in impressive F1 metrics for Spanish constituency parsing. Using Hugging Face, PyTorch, Python and AWS to deploy it. Design and implement an architecture based on AWS services.
- Designed and implemented scalable APIs and background workers to develop this mobile app.
- Used android studio with Java and XML at first and then led the migration to flutter in order to create a multiplatform app.
- Created the first prototype on my own, then met my co-founder and CTO. Together we developed the first final version of the app.
- Recruited 1 designer, 2 more software engineers.
- Implemented backend with firebase
- Used the lean methodology to create a minimum viable product and implemented the agile methodology with SCRUM using Jira.
- Managed the business side, including legal issues, branding, recruiting, fundraising, external communications and networking.

### Projects

- · Movie Recommendation System: Created with my colleague a hybrid system using content-based, collaborative-based and Knowledge-based filtering using Java (Github Link) (2/2022)
- TURBINE: Before going to college, I created a 3D mobile video game for Android using Unity 3D with C# and Blender. The game is available in the play store for free. Link to YouTube Gameplay (07/2018)
- ANALIZANDO: Created a syntax teaching app in high school at the age of 15 in order to help students prepare for exams. Used Android Studio and developed it with Java and XML. The app is available in the Play Store, and it currently has more than 30,000 downloads (09/2016)

Education

**Bachelor of Computer Engineering** 

<u>Universidad de Murcia</u>

Murcia, Spain 09/2019 - 07/2023

• Major in Computer Engineering. GPA of 8.6, this is in the top 1% of the university.

**ERASMUS-Computer Engineering** 

Politechnika Wrocławska

Wroclaw, Poland 09/2021 - 02/2022

Major in Computer Engineering. Studied abroad in Poland for one semester. All classes were in English.

#### Skills

- Natural Language Processing | Deep Learning | Hugging Face | PyTorch
- Java | Python | JavaScript | HTML | CSS | C++ | C | MongoDB | MySQL | AWS | GitFlow | Jira | SCRUM | Firebase | Unit Testing | Unity 3D
- Management | Microservices | Artificial Intelligence | Full-Stack
- English, Spanish, French All professional proficiency or above

## Awards

- Extraordinary Final Degree Project Award: Receive recognition for my final project. Applied Natural Language Processing techniques for Spanish language processing. Conducted fine-tuning of different LLMs. Design and implement an architecture based on AWS services.
- Extraordinary High School Award: Received a recognition for passing every subject of my final year of high school with Honors
- First place in multiple startup competitions and regional contests with my startup, MiSintaxis.
- Awarded scholarships to take courses in business administration and management.

### Others

- Volunteered as a mentor for international students in my city.
- Performed Tech Talks in different universities and in different high schools.
- \* Collaborated on local radios and other local news.