

Frandy Jay-R Viray Usi

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PROJECTS

Budget Tracker

- Web application to manage a personal budget which provides a user-friendly interface to add, remove, and calculate a list of incomes and expenses.
- Implemented via HTML, CSS, JavaScript, and Bootstrap.

Space Shooter Game

- Space Invader inspired game that implements the Simple Fast Multimedia Library (SFML) to render a dynamic and lively game.
- Implemented via C++ and SFML.

Snake Clone

- Snake clone that implements the Simple Fast Multimedia Library, recreating Classic Snake into a more animated and modern game.
- Implemented via C++ and SFML.

WORK EXPERIENCE

Pharmacy Technician @ CVS Pharmacy

Jan 2015 – Jun 2016

- Provided exceptional customer service over the phone and in person to patients
- Resolved insurance-related conflicts by working closely with over 15+ insurance companies through phone and fax and efficiently communicated any problems or issues to the patient.
- Worked with drug manufacturers via computer to order necessary drugs and prescriptions for patients in a timely fashion.

LEADERSHIP EXPERIENCE

President, Pilipino Graduation @ UCSB

Jun 2015 – Jun 2016

- Collaborated with UCSB departments and staff to plan and coordinate a graduation ceremony, involving 500+ attendees
- Worked with external organizations and financial sponsors to acquire over \$2,000 in sponsorships
- Organized and raised over \$3,000 in funds through fundraisers within three months.

EDUCATION

Oregon State University

Jan 2017 – Present

Bachelor of Science in Computer Science

Expected Graduation: March 2019

GPA: 3.89

University of California, Santa Barbara

Sep 2012 – Jun 2016

Bachelor of Science in Biological Science

GPA: 3.5

SKILLS

Development

Strong: C/C++

Proficient: JavaScript, HTML5, CSS3, Bootstrap, SFML

Familiar: Node.js, MySQL

RELEVANT COURSES

Completed

Intro to Computer Science I

Intro to Computer Science II

Discrete Structures in CS

Data Structures

Computer Architecture & Assembly