

# Introduction to Mobile Robotics

## Proximity Sensors

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# Sensors of Wheeled Robots

## Perception of the environment

### Active:

- Ultrasound
- Laser range finder
- Infrared

Time of flight

Phase shift

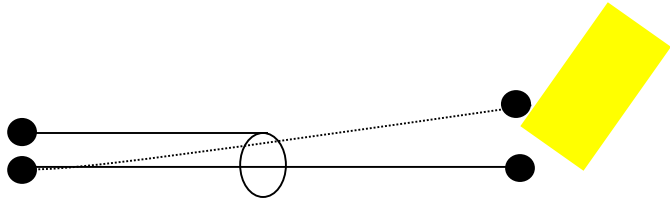
### Passive:

- Cameras
- Tactiles

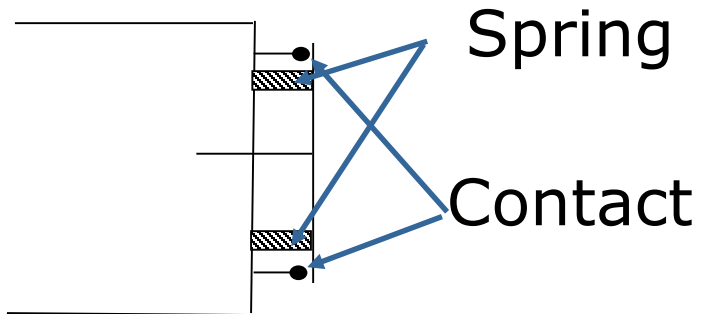
Intensity-based

# Tactile Sensors

Measure contact with objects



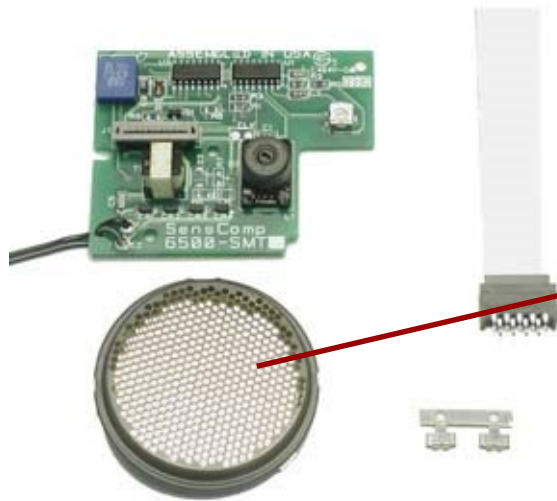
Touch sensor



Bumper sensor

# Ultrasound Sensors

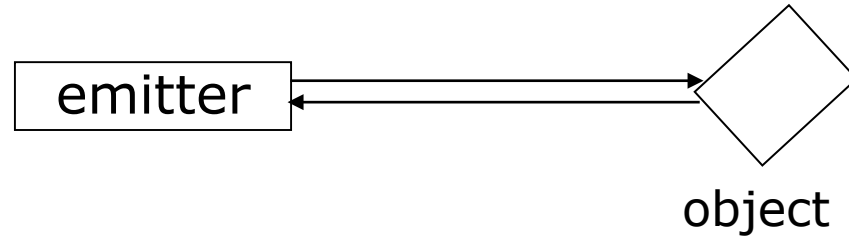
- Emit an ultrasound signal
- Wait until they receive the echo
- Time of flight sensor



Polaroid 6500



# Time of Flight Sensors



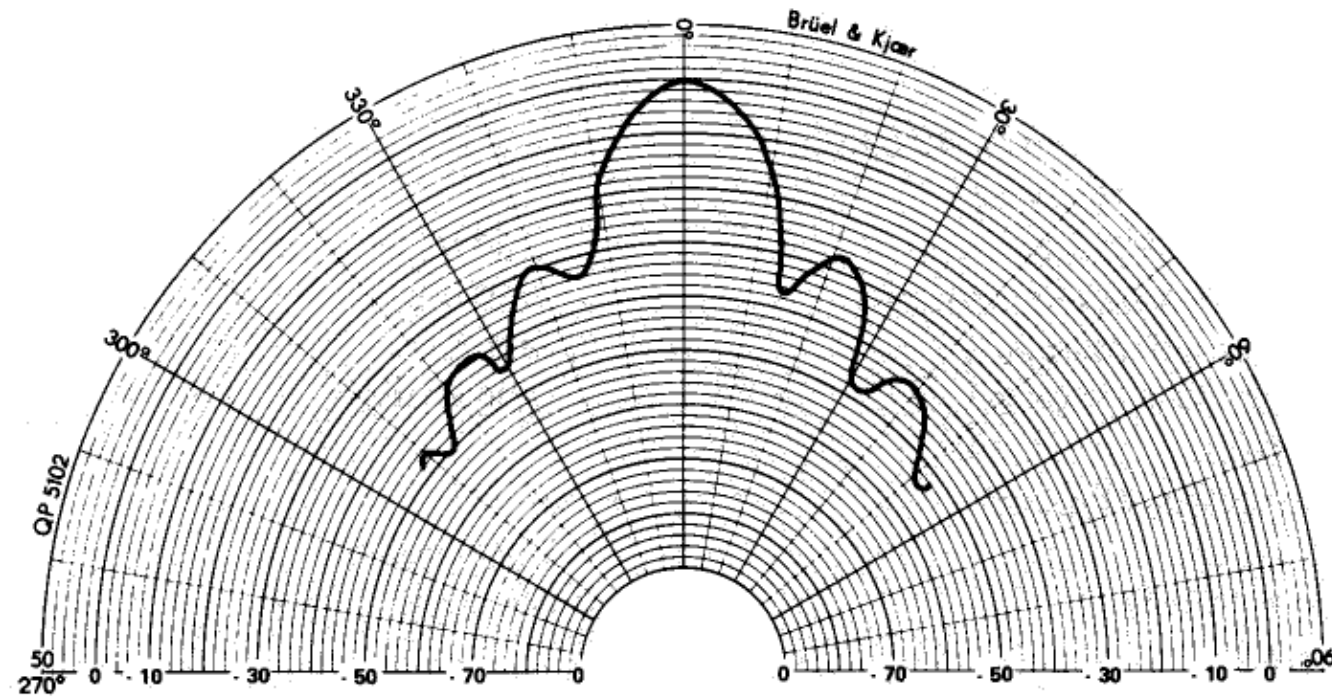
$$d = v \times t / 2$$

$v$ : speed of the signal

$t$ : time elapsed between broadcast of signal and reception of the echo.

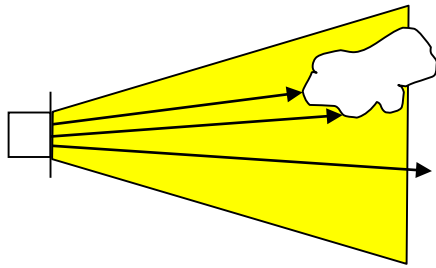
# Properties of Ultrasounds

- Signal profile [Polaroid]

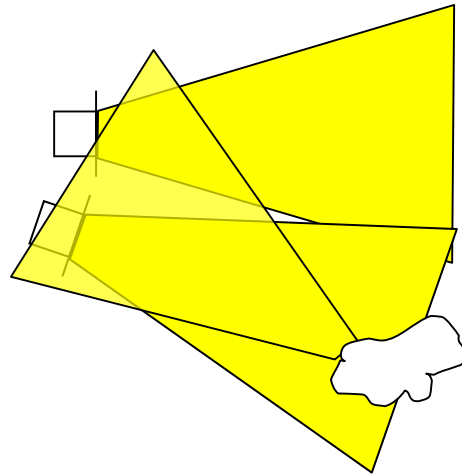


# Sources of Error

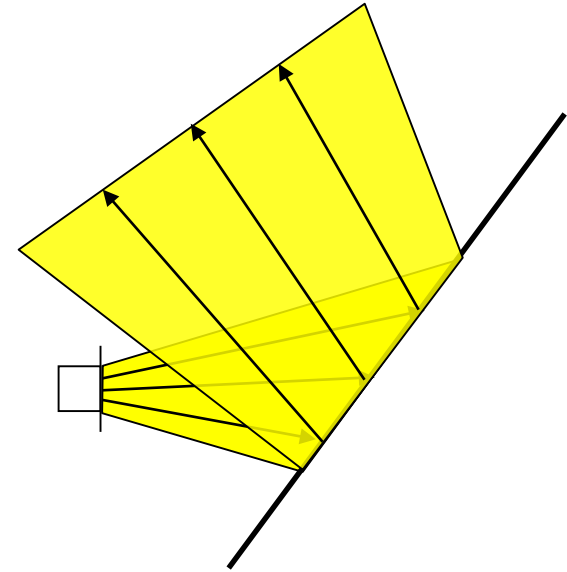
Opening angle



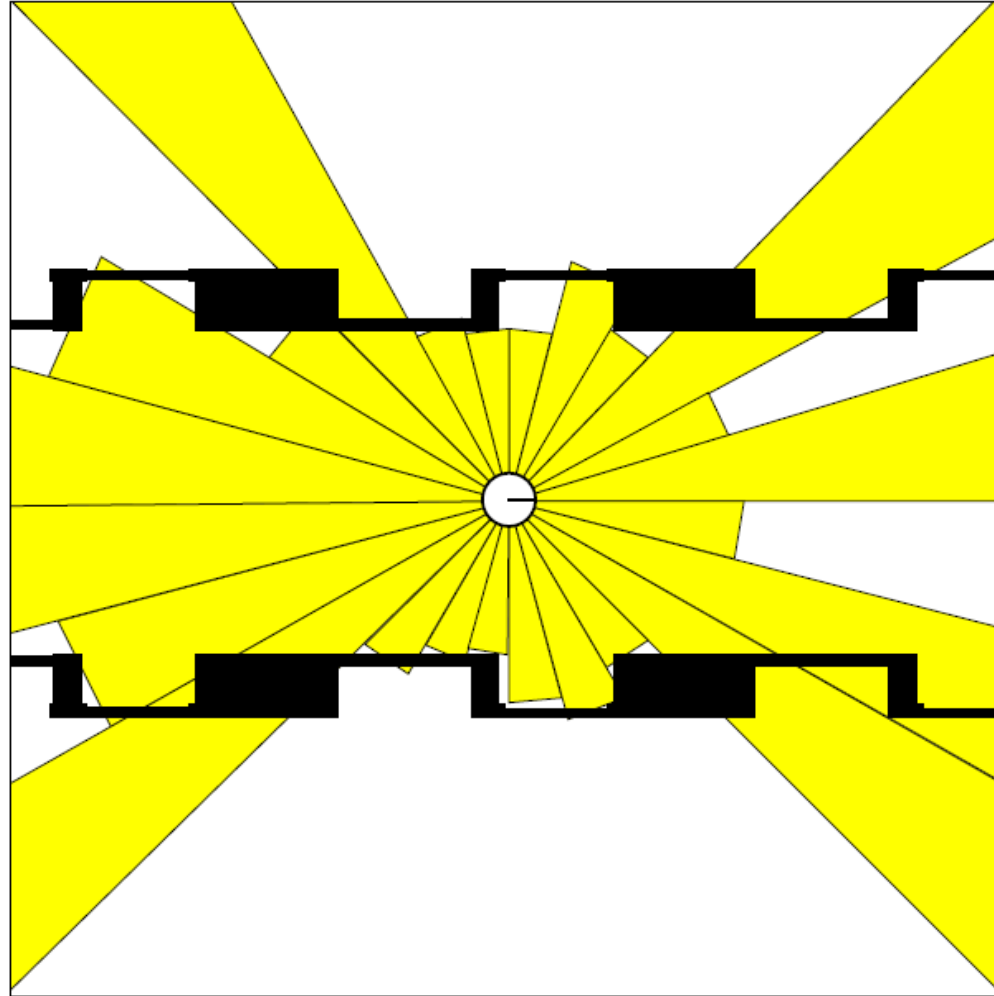
Crosstalk



Specular reflection



# Typical Ultrasound Scan

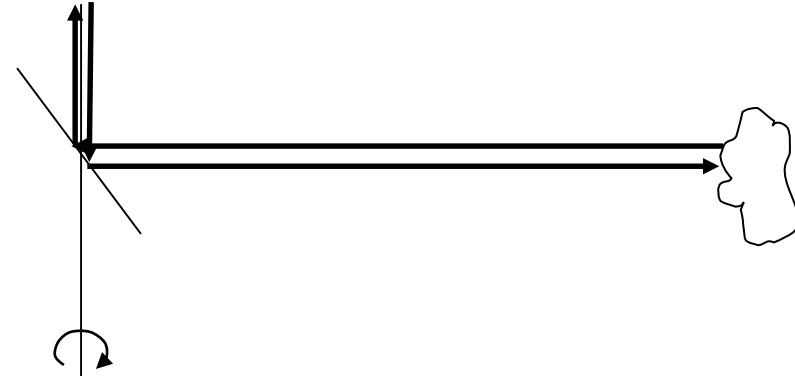




# Parallel Operation

- Given a 15 degrees opening angle, 24 sensors are needed to cover the whole 360 degrees area around the robot.
- Let the maximum range we are interested in be 10m.
- The time of flight then is  $2 \cdot 10 / 330 \text{ s} = 0.06 \text{ s}$
- A complete scan requires 1.45 s
- To allow frequent updates (necessary for high speed) the sensors have to be fired in parallel.
- This increases the risk of crosstalk

# Laser Range Scanner

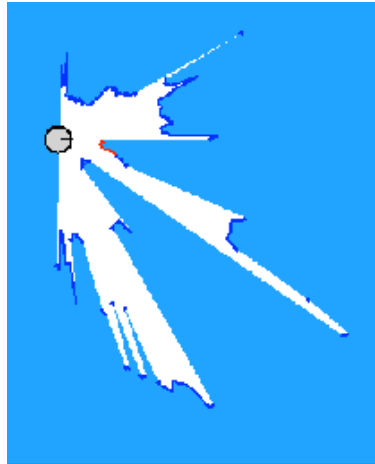


# Properties

- High precision
- Wide field of view
- Some laser scanners are security approved for emergency stops (collision detection)

# Computing the End Points

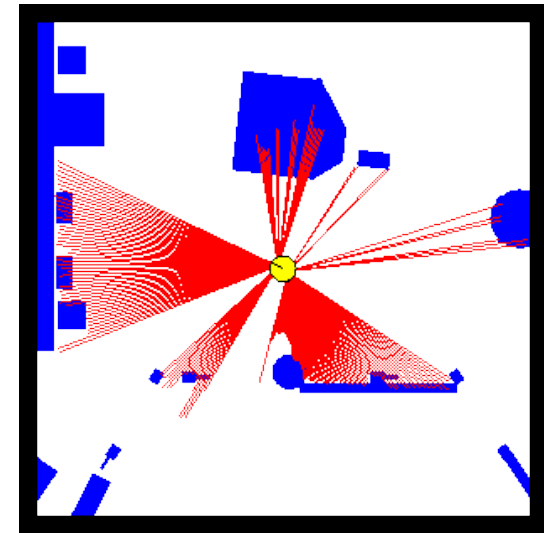
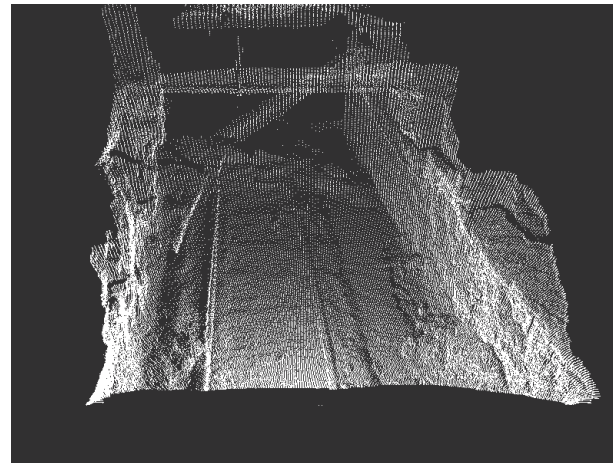
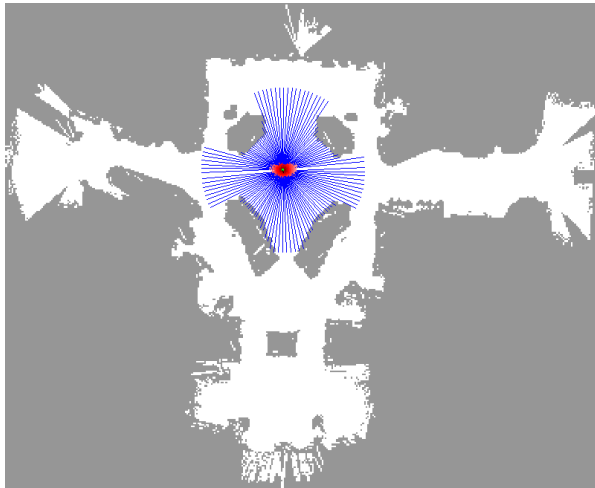
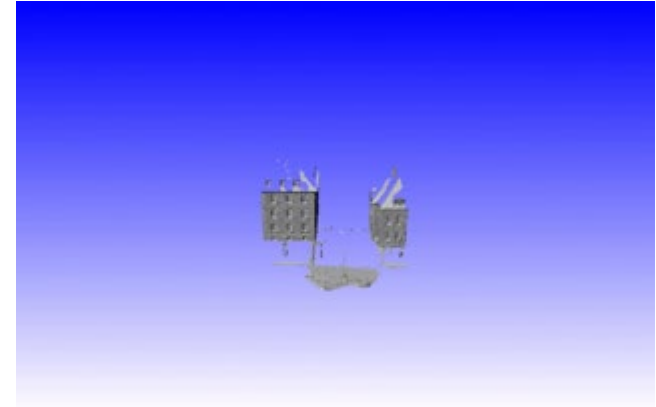
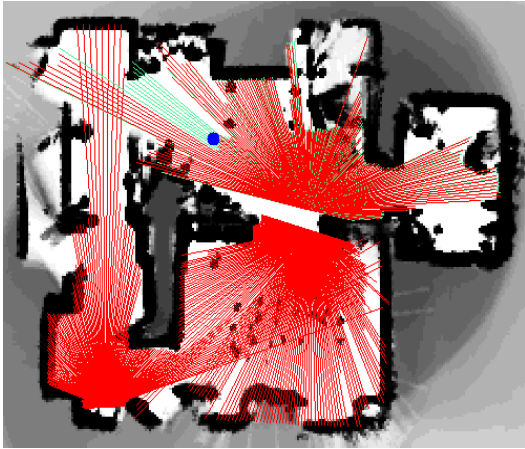
- Laser data comes as an array or range readings, e.g. [1; 1.2; 1.5; 0.1; 81.9; ...]
- Assume a field of view of 180 deg
- First beams starts at  $-\frac{1}{2}$  of the fov
- Maximum range:  $\sim 80$  m (SICK LMS)



# Robots Equipped with Laser Scanners



# Typical Scans



# Structured Light Sensors



Microsoft Kinect

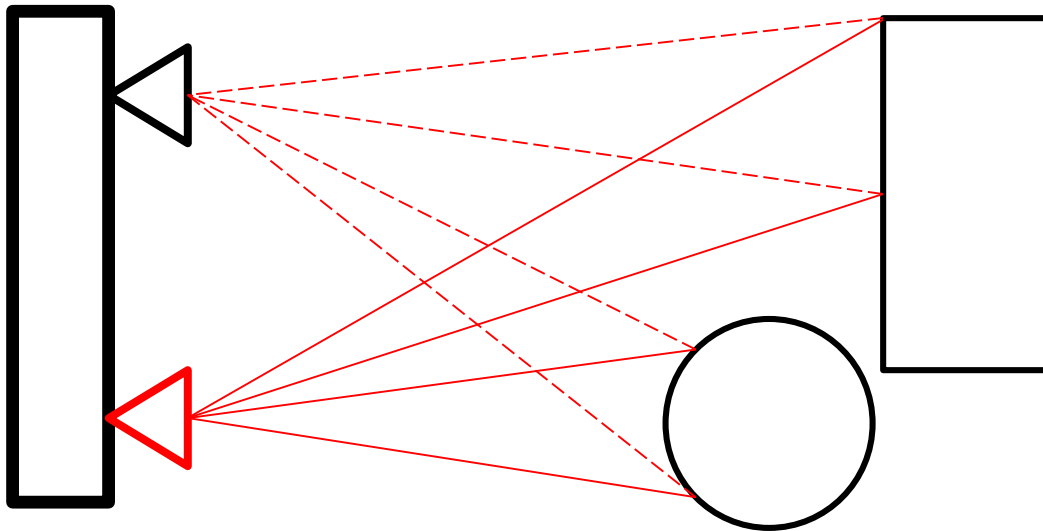


Asus Xtion



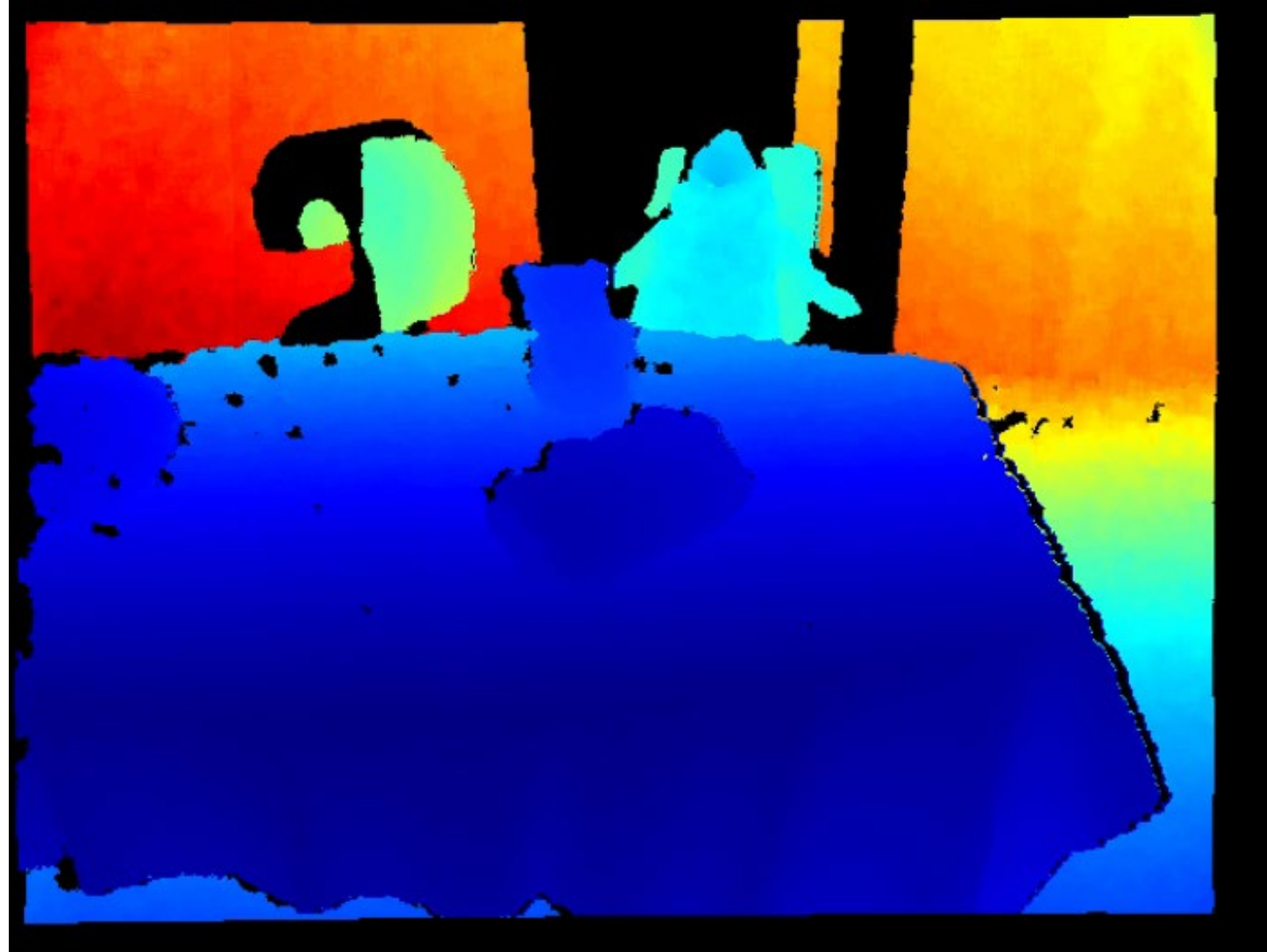
# Structured Light Sensors

- An infrared projector illuminates the scene with a known light pattern
- Scene is captured by an infrared sensor, depth is derived from pattern distortion





# Structured Light Depth Video



# Structured Light Pros and Cons

- Pros
  - Cheap
  - Dense range image
  - Relatively precise at a range up to  $\sim 5$  meters
- Cons
  - Low operational range
  - Sensitive to sunlight
  - Sensitive to dark surfaces
  - Sensitive to reflecting surfaces

# Summary

- Different types of range sensors:
  - Sonar
  - LiDAR
  - Structured light
- Accurate and reliable measurements possible...
- ...however, many error sources remain