Floyd Warshall Algorithm (All Pairs)

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1 Floyd Warshall

1.1 Problem

- Input:
 - -G = (V, E) directed graph
 - $-wt: E \to \mathbb{R}$ [assume neg-weight cycles]
- Output:
 - $\forall u, v \in V$, give $\delta(u, v) = \min$ weight of $u \to v$ path.

1.2 Modifying Bellman-Ford (Attempt at all pairs problem)

• Let $L[u, v, k] = \min$ weight of $u \to v$ path with at most k edges.

Then

$$L[u, v, k] = min_{w:(w,v) \in E} L[u, w, k - 1] + wt(w, v)$$

```
1: procedure MODIFIED-BF

2: Init L[u, v, 0] \forall u, v

3: for (k = 1..n) do

4: for (\text{each } u \in V) do

5: for (\text{each } v \in V) do

6: for (\text{each } pred w \text{ of } v) do

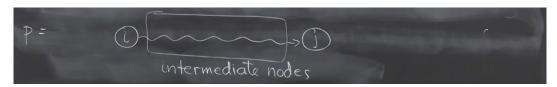
7: update L[u, v, k]
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This is $O(n^4)$ or $O(n^2m)$, similar to doing BF n times

1.3 Subproblems

WLOG (without loss of generality), assume $V = \{1, 2, ... n\}$

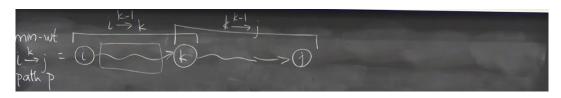
Define intermediate nodes as follows:



Define $i \stackrel{k}{\to} j$ path: only nodes in $\{1, 2, \dots, k\}$ are intermediate nodes

- Then $C[i,j,k] = \min$ weight of $i \xrightarrow{k} j$ path (∞ if no $i \xrightarrow{k} j$ path). (\star)

 Then C[i,j,k] is our constraint. Note that here, k limits which nodes we can visit (from $1 \to k$), but in BF, k limits the number of edges we can use. Thus compute the original problem using C[i,j,n].
- Consider min weight $i \xrightarrow{k} j$ path P, consider cases:
 - 1. k not an intermediate node in $P \implies C[i, j, k] = C[i, j, k-1]$
 - 2. k is an intermediate node in P. WLOG, only one k (assumed no neg-weighted cycles). $\Longrightarrow C[i,j,k] = C[i,k,k-1] + C[k,j,k-1]$



Then we have recurrence:

$$C[i,j,k] = \begin{cases} 0 & k = 0, i = j \\ wt(i,j) & k = 0, (i,j) \in E \\ \infty & k = 0, (i,j) \notin E \end{cases}$$

$$\min\{C[i,j,k-1], C[i,k,k-1] + C[k,j,k-1]\} \quad k > 0$$

$$(\dagger)$$

1.4 Algorithm

```
1: procedure FW(G, wt)
        for (i = 1..n) do
 2:
            for (j = 1..n) do
 3:
                if (i = j) then
 4:
                    C[i, j, 0] \leftarrow 0
 5:
                else if ((i, j) \in E) then
 6:
                    C[i, j, 0] \leftarrow wt(i, j)
 7:
                else
 8:
                    C[i, j, 0] \leftarrow \infty
 9:
        \mathbf{for}\ (k=1..n)\ \mathbf{do}
10:
            for (i = 1..n) do
11:
12:
                for (j = 1..n) do
                    C[i,j,k] = \min\{C[i,j,k-1], C[i,k,k-1] + C[k,j,k-1]\}
13:
        \mathbf{return}\ C[-,-,n]
                                                                                          ⊳ return all pairs
14:
```

1.5 Space/Time Complexity

- Running time is trivially $O(n^3)$
- Space complexity is $O(n^3)$ (3-d array)

Better is $O(n^2)$ (2 $n \times n$ array)

Best is $O(n^2)$ (1 $n \times n$ array). Left as an exercise to show why overwriting k is still correct.

1.6 Computing actual path

Keep track of predecessor of j on shortest $i \xrightarrow{k} j$ path for every i, j, k.

Predecessor does not change in case 1, predecessor of j changes to the predecessor of $k \stackrel{k-1}{\rightarrow} j$ path in case 2

• Or we can simply use C[-,-,n] to backtrace.

1.7 Transitive closure of digraph G = (V, E)

Denote $G^* = (V, E^*)$ with same nodes as G, then $(u, v) \in E^* \iff \exists u \to v$ path in G

Suppose we have a graph where nodes are represented by procedures, and edges represent "called-by"



Suppose u is changed, we want to know what effect of this change has on the entire graph. In other words, we want to know the **transitive closure** of this graph (replace path by edge). G^* does this.

We can actually use FW algorithm to compute G^* in $O(n^3)$.

Compute all C[i, j, k], and if C[i, j, n] is not 0, then there is a path from i to j, and all non-zero entries correspond to edges that are in the transitive closure.

• Another way is to let

$$C[i, j, k] = \begin{cases} 1 & \exists i \stackrel{k}{\to} j \text{ path} \\ 0 & \text{otherwise} \end{cases}$$

Then take k = n, and compute a matrix that represents the transitive closure of G

Then the recurrence is

$$C[i, j, k] = C[i, j, k - 1] \lor (C[i, k, k - 1] \land C[k, j, k - 1])$$

1.8 Detecting Negative Weighted Cycles With FW

Claim 4: G has a neg-weight cycle $\iff \exists u : C[u, u, n] < 0$

Left as an exercise to prove that it is true.

2 Johnson's Algorithm (all pairs non-negative)

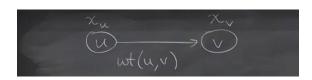
2.1 All Pairs Using Dijkstra's

Run Dijkstra's algorithm n times, running time is $O(n \times m \log n)$, which is better than $O(n^3)$, which is the running time for FW, but requires all edges to have non-neg weight.

2.2 Introduction

The idea then is to reweight the edges so that

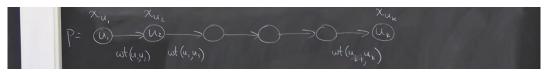
- 1. $\forall e \in E, e \text{ has } wt \geq 0$
- 2. reweighing preserves shortest paths
- Suppose we have u, v and wt(u, v), lets assign a weight to every node as well.



Define new weight and think of x_u and x_v as **potential**

$$wt'(u,v) = wt(u,v) + \frac{\Delta \text{ potential}}{x_u - x_v}$$

• Now consider a path P as follows:



Then

$$wt'(P) = wt(u_1, u_2) + x_{u_1} - x_{u_2}$$

$$+ wt(u_2, u_3) + x_{u_2} - x_{u_3}$$

$$+ \dots +$$

$$+ wt(u_{k-1}, u_k) + x_{u_{k-1}} - x_{u_k}$$

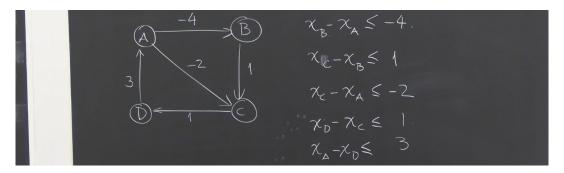
$$= wt(P) + x_{u_1} - x_{u_k}$$

So our reweighing preserves shortest path (ensures 2)

• For (1), we need

$$\forall (u, v) \in E, wt'(u, v) = wt(u, v) + x_u - x_v \ge 0$$
$$\forall (u, v) \in E, \ x_v - x_u \le wt(u, v) \quad (\star\star)$$

Consider the following graph, we are looking for:



Claim 5: Inequalities $(\star\star)$ are satisfiable \iff G has no neg-weight cycle

Proof (\Longrightarrow) :

 $\forall u,$ let \hat{x}_u be value for x_u satisfying $(\star\star)$

Let $C = u_1, u_2, \dots, u_k, u_1$ be any cycle in G

Then by $(\star\star)$

$$\hat{x}_{u_2} - \hat{x}_{u_1} \le wt(u_1, u_2)$$

$$\hat{x}_{u_3} - \hat{x}_{u_2} \le wt(u_2, u_3)$$

:

$$\hat{x}_{u_k} - \hat{x}_{u_{k-1}} \le wt(u_{k-1}, u_k)$$

$$\hat{x}_{u_1} - \hat{x}_{u_k} \le wt(u_k, u_1)$$

Adding up all these rows yields

$$0 \le wt(C)$$

Proof $(\Leftarrow=)$:

Note that

$$x_v \le x_u + wt(u, v)$$

Which holds if x_v is the shortest path from $s \to v$ and x_u is the shortest path from $s \to u$

Then use our trick from BF algorithm and create a fake node s, and put 0 weight edges from s to every node.

Thus, we can assign \hat{x}_u to the following



Note we can do this because we assumed G has no neg-weighted cycles. This satisfies $(\star\star)$

2.3 Johnson's Algorithm

1. Define G' = (V', E') from G = (V, E)

where
$$V' = V \cup \{s\}$$
 and $E' = E \cup \{(s, u) : u \in V\}$

Let
$$wt(s, u) = 0 \ \forall u$$

- 2. Run BF on (G', s, wt) to compute $x_u = wt$ of shortest $s \to u$ path under wt or to detect a neg wt cycle.
- 3. If G' under wt has a neg wt cycle, then return "undefined"
- 4. $\forall (u, v) \in E. \ wt'(u, v) = wt(u, v) + x_u x_v$
- 5. For each $u \in V$ do

Run Dijkstra(G, u, wt')

D'[u,v] = wt of shortest $u \to v$ path under wt'

6. For each $u, v \in V$ do

$$D[u, v] = D'[u, v] + x_v - x_u$$
 (Reversing the changes)

2.4 Running Time

Dominated by step 5: Thus is $O(n \times m \log n)$

Given sparse graph, this algorithm a bit worse than $O(n^2)$, which is a lot better than FW