

SEEBURGER



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BIS Mapping Language Tutorial

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Introduction

Basic Statements,
Expressions and Concepts

Conditions and Loops

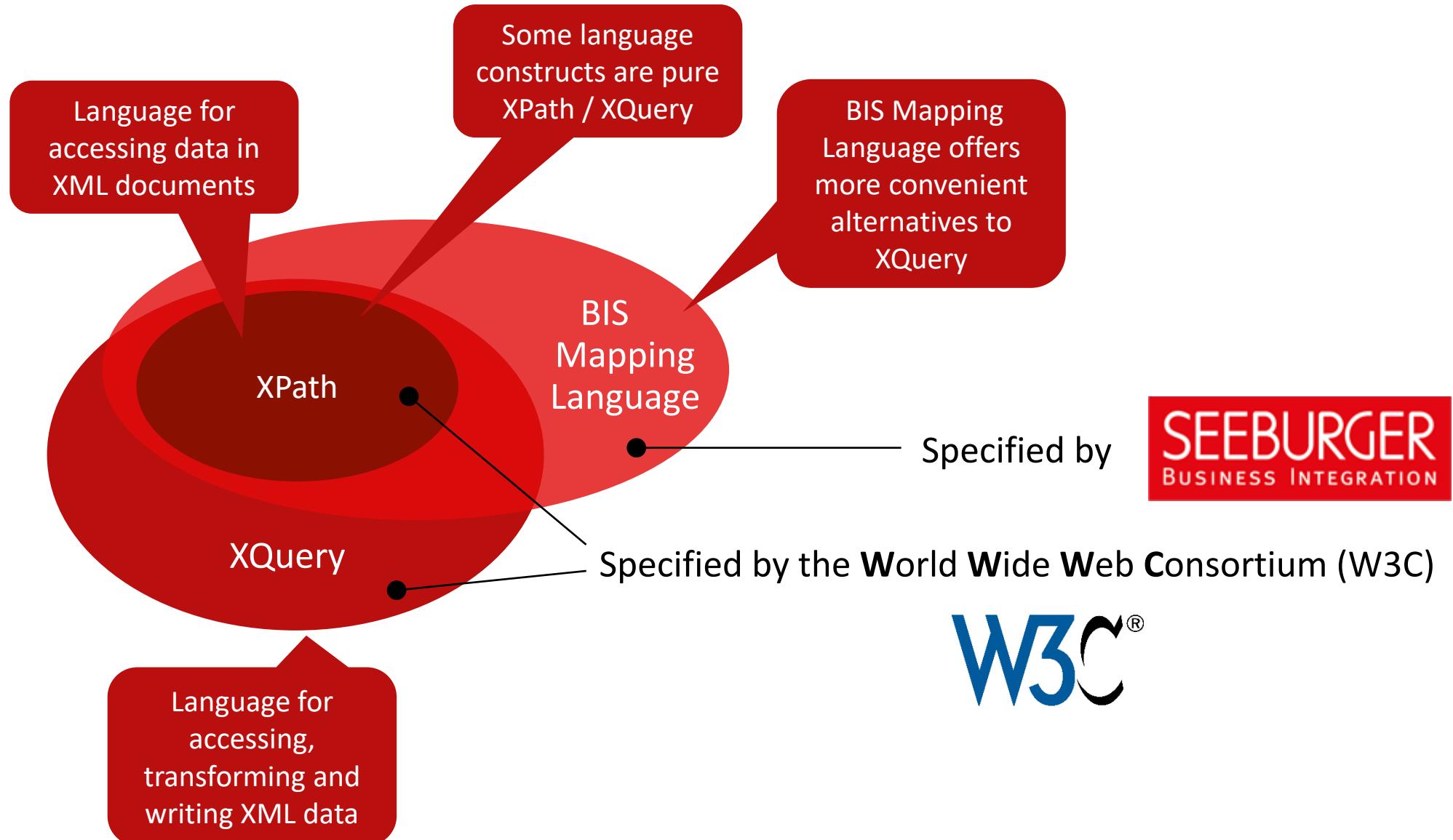
Accessing and Filtering
(Source) Data

Sorting and Grouping

1

Language Foundations

Language Foundations



- 
-
- BIS Mapping Language is based on **XPath** and **XQuery**
 - BIS Mapping Language allows to transform many different formats, not just XML
 - BIS Mapping Language offers **easier syntax** for common tasks

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Node Creation Statements

Node Creation Statements

Creating Complex Nodes

```
root  
{  
}
```

Node Creation Statement

Creating Leaf Nodes

```
root  
{  
    output := "Hello, World!"  
}
```

Assignment Operator

Target Node Name

Value Assignment

Source Expression

Output

```
<root>  
    <output>Hello, World!</output>  
</root>
```

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Literals

String Literals

Comments start with (: and end with :).
They can span multiple lines.

(: String literals can be enclosed in single or double quotes :)

```
myString := "Hi!"  
myString := 'Hi'
```

Double quotes
Single quotes

(: This is especially useful if the string content contains quotation marks :)

```
myString := "Let's go"  
myString := 'Hamlet: "To be, or not to be, that is the question"'
```

Escaped single
quote

(: Quotation marks inside strings must be escaped with backslashes :)

```
myString := 'Bertrand Russell: "Science is what you know. Philosophy is what you don\'t know."'
```

Output

```
<root>  
  <myString>Hi!</myString>  
  <myString>Hi!</myString>  
  <myString>Let's go</myString>  
  <myString>Hamlet: "To be, or not to be, that is the question"</myString>  
  <myString>Bertrand Russell: "Science is what you know. Philosophy is what you don't know."</myString>  
</root>
```

Integer and Decimal Literals

```
(: Integer literals :)
myInteger := 42
myInteger := -23

(: Native support for big integers :)
myLargeInteger := 123987418753462384721379456189327645891264

(: Decimal literals :)
myDecimal := 3.1415
myDecimal := -6.8

(: Native support for big decimals :)
myLargeDecimal := 867168719871984687169875637841358713.681738735
```

Output

```
<root>
  <myInteger>42</myInteger>
  <myInteger>-23</myInteger>
  <myLargeInteger>123987418753462384721379456189327645891264</myLargeInteger>
  <myDecimal>3.1415</myDecimal>
  <myDecimal>-6.8</myDecimal>
  <myLargeDecimal>867168719871984687169875637841358713.681738735</myLargeDecimal>
</root>
```

Boolean Literals

```
root
{
    myBoolean := true()
    myBoolean := false()
}
```

Boolean literals need
the () suffix to be
distinguishable from
path expressions

Output

```
<root>
    <myBoolean>true</myBoolean>
    <myBoolean>false</myBoolean>
</root>
```

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Arithmetic Expressions

Arithmetic Expressions

```
root
{
    additionResult := 23 + 42
    subtractionResult := 42 - 23
    multiplicationResult := 23 * 42
    divisionResult := 42 div 23

    integerDivisionResult := 42 idiv 23
    moduloResult := 8 mod 3

    result1 := 2 * 3 + 4
    result2 := 2 * (3 + 4)
}
```

Use parentheses to prioritize computations against default operator precedence

Remainder after division

Integer division cuts off fraction digits

Division operator is div, not /

Output

```
<root>
    <additionResult>65</additionResult>
    <subtractionResult>19</subtractionResult>
    <multiplicationResult>966</multiplicationResult>
    <divisionResult>1.8260869565</divisionResult>
```

```
    <integerDivisionResult>1</integerDivisionResult>
    <moduloResult>2</moduloResult>
```

```
    <result1>10</result1>
    <result2>14</result2>
</root>
```

Rounding

```
root
{
    floor := floor(1.9)
    ceil := ceil(1.1)
    round := round(1.5)
    advancedRound := round(1.5, 0, "HALF_DOWN")
}
```

Always rounds down

Always rounds up

Advanced round ()
function takes
number of fraction
digits and rounding
mode

Output

```
<root>
    <floor>1</floor>
    <ceil>2</ceil>
    <round>2</round>
    <advancedRound>1</advancedRound>
</root>
```

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Variables

Variable Declarations with Let Clauses

```
let $x := 42
```

Assignment Operator

Variable Names
are prefixed
with \$

Note: Each variable can
only be assigned
exactly once.



Variables cannot be re-assigned (they are **immutable**). The following operations are illegal in functional / declarative languages:

```
let $i := 42
$i := 23
$i := $i + 1
```



How can we aggregate data like sums?
How can we append strings consecutively, if we
cannot re-assign variables?

Imperative vs. Functional Code

Imperative Pseudocode

```
$mySum = 0  
$x = computeSomething()  
$mySum = $mySum + $x  
$y = computeSomethingElse()  
$mySum = $mySum + $y
```

Imperative Pseudocode

```
$myString = ""  
$x = computeString()  
$myString = $myString + $x  
$myString = $myString + " "  
$y = computeOtherString()  
$myString = $myString + $y
```

Functional Pseudocode

```
$x = computeSomething()  
$y = computeSomethingElse()  
$mySum = sum($x, $y)  
OR  
$mySum = $x + $y
```

Compute/collect
data/operands first, then
compute the result at the
end

Functional Pseudocode

```
$x = computeString()  
$y = computeOtherString()  
$myString = concat($x, " ", $y)  
OR  
$myString = $x + " " + $y
```

Compute/collect
data/operands first, then
compute the result at the
end

Variable Scopes

```
root
{
    let $x := 42                                Scope of $x

    element
    {
        myNumber := $x

        let $y := "test"      Scope of $y
        myString := $y

        rootLevelNumber := $x
    }
}
```

Output

```
<root>
    <element>
        <myNumber>42</myNumber>
        <myString>test</myString>
    </element>
    <rootLevelNumber>42</rootLevelNumber>
</root>
```

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Sequences

Sequences

```
let $myNumbers := (1, 2, 3)
```

Sequence
containing 3
numbers

```
numberCount := count($myNumbers)
```

count() returns the number of
elements in a sequence

```
firstNumber := $myNumbers[1]
```

```
number := $myNumbers
```

If a sequence is assigned
to a simple target node,
the node is repeated
automatically.

Elements in sequences can
be accessed with indices in
square brackets.

Note: all indices are 1-based,
not 0-based!

Output

```
<root>
  <numberCount>3</numberCount>
  <firstNumber>1</firstNumber>
  <number>1</number>
  <number>2</number>
  <number>3</number>
</root>
```

Empty Sequences

There is no null concept in XPath / XQuery, instead **empty sequences** are used

```
let $emptySequence := ()
```

```
emptySequenceElementCount := count($emptySequence)
```

```
emptySequenceOutput := $emptySequence
```

It can be configured whether nodes are created when empty sequences are assigned, or skipped completely

Output

```
<root>
  <emptySequenceElementCount>0</emptySequenceElementCount>
  <emptySequenceOutput/>
</root>
```

In this case the node was created with an empty value

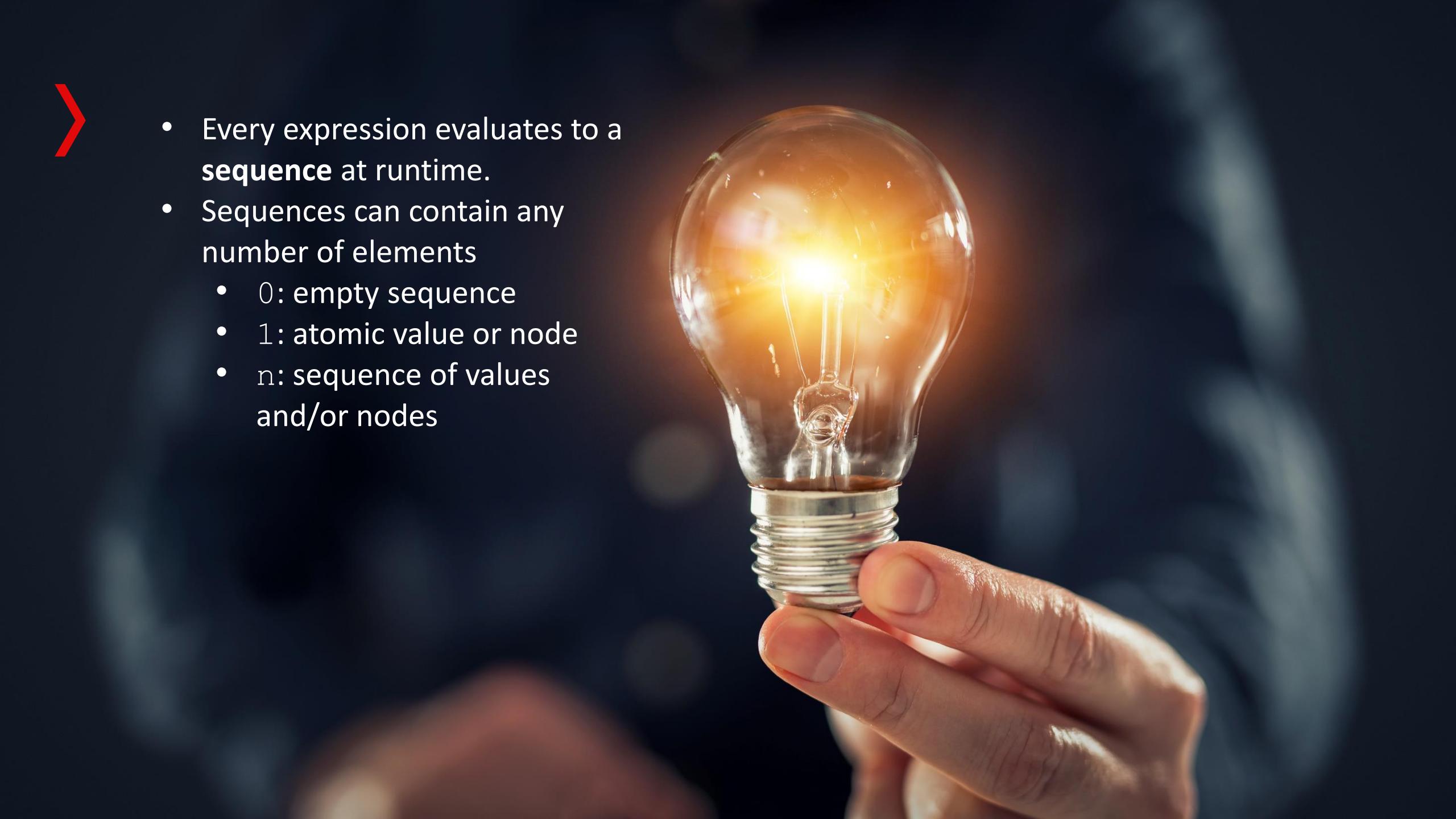
Function with Sequence Parameters

```
let $myNumbers := (1, 2, 3)  
  
sum := sum($myNumbers)  
average := avg($myNumbers)  
minimum := min($myNumbers)  
maximum := max($myNumbers)
```

Some functions
take a sequence
as parameter

Output

```
<root>  
  <sum>6</sum>  
  <average>2</average>  
  <minimum>1</minimum>  
  <maximum>3</maximum>  
</root>
```

- 
-
- Every expression evaluates to a **sequence** at runtime.
 - Sequences can contain any number of elements
 - 0: empty sequence
 - 1: atomic value or node
 - n: sequence of values and/or nodes

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String Operations

String Concatenation and Basic String Operations

```
root
{
    concatenatedString := "See" || "burger"
    concatenatedString2 := concat("See", "burger")

    trimmedString := trim(" input with spaces ")

    left := left("Seeburger", 3)
    right := right("Seeburger", 6)
    substring := substring("Seeburger", 4, 4)
    replace := replace("Seeburger", "e", "3")

    length := string-length("Seeburger")
}
```

Common mistake: don't use
length() for strings, use
string-length() instead.

Functional String Concatenation with concat() Function

Output

```
<root>
    <concatenatedString>Seeburger</concatenatedString>
    <concatenatedString2>Seeburger</concatenatedString2>

    <trimmedString>input with spaces</trimmedString>

    <left>See</left>
    <right>burger</right>
    <substring>burg</substring>
    <replace>S33burg3r</replace>

    <length>9</length>
</root>
```

First 3 characters

Last 6 characters

Start index and length.
Remember: indices are 1-based

Splitting and Joining Strings

Decomposes the string and produces a sequence containing three strings: ("a", "b", "c")

```
root
{
    let $tokens := tokenize("a-b-c", "-")
    tokenCount := count($tokens)
    token := $tokens

    joinedString := string-join($tokens, ".")
}
```

Concatenates all elements in the sequence \$tokens, adding the specified delimiter between each element

Output

```
<root>
    <tokenCount>3</tokenCount>
    <token>a</token>
    <token>b</token>
    <token>c</token>
    <joinedString>a.b.c</joinedString>
</root>
```

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Conditional Expressions

If Expressions and Comparison Expressions

```
root
```

```
{
```

```
let $myNumber := 42
```

```
numberComparisonResult := if ($myNumber < 100)
    then "smaller than 100"
    else "greater than or equal to 100"
```

Condition
(in braces)

Comparison Operators:

< <= > >= = !=

If Expression

```
let $myString := "test"
```

```
stringComparisonResult := if ($myString = "test")
    then "string is equal to 'test'"
    else "strings are not equal"
```

```
}
```

Output

```
<root>
  <numberComparisonResult>smaller than 100</numberComparisonResult>
  <stringComparisonResult>string is equal to 'test'</stringComparisonResult>
</root>
```

If expressions always return another expression, depending on the condition. The else part is mandatory.

Sequences as Comparison Operands

```
let $myString := "test"  
stringToSequenceComparisonResult := if ($myString = ("test", "foo"))  
    then "found a match"  
    else "no match found"
```

XPath comparison semantics for sequences:
all combinations are checked. If one of the combinations yields true, the whole comparison results is true.

Output

```
<root>  
  <stringToSequenceComparisonResult>found a match</stringToSequenceComparisonResult>  
</root>
```

Combining Multiple Conditions

```
let $myNumber := 42  
let $myString := "test"
```

```
multipleConditionsResult := if ($myNumber = 42 and $myString = "test")  
    then "both true"  
    else "at least one false"
```

Conditions can be combined
using the boolean operators
and / or

Output

```
<root>  
  <multipleConditionsResult>both true</multipleConditionsResult>  
</root>
```

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Loop Expressions

For Expressions

```
root
{
    let $strings := (" a ", " b ", " c ")
    numberOfRowsInputStrings := count($strings)

    let $trimmedStrings := for $string in $strings return trim($string)

    numberOfRowsOutputStrings := count($trimmedStrings)
    output := $trimmedStrings
}
```

Note that all strings contain leading and trailing whitespace

Trims each string, producing a new sequence with the same element count

Output

```
<root>
<numberOfInputStrings>3</numberOfInputStrings>
<numberOfOutputStrings>3</numberOfOutputStrings>
<output>a</output>
<output>b</output>
<output>c</output>
</root>
```

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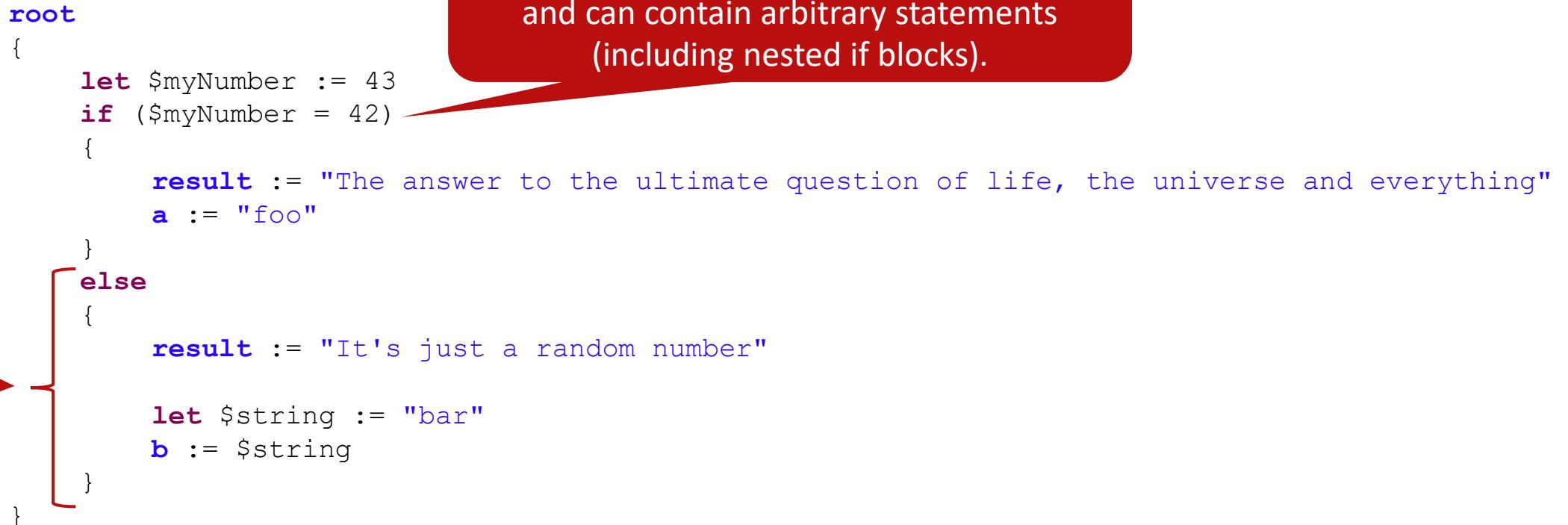
Conditional Blocks

If Blocks

```
root
{
    let $myNumber := 43
    if ($myNumber = 42)
    {
        result := "The answer to the ultimate question of life, the universe and everything"
        a := "foo"
    }
    else
    {
        result := "It's just a random number"

        let $string := "bar"
        b := $string
    }
}
```

Else branch is optional



If block with then block and else block.
Both blocks are completely independent
and can contain arbitrary statements
(including nested if blocks).

Output

```
<root>
<result>It's just a random number</result>
<b>bar</b>
</root>
```

If Expressions vs. If Blocks

	If Expression	If Block
Returns an Expression	✓	✗
Mandatory Else Branch	✓	✗
Can Contain Statements	✗	✓
Has Curly Braces {}	✗	✓

If Expressions vs. If Blocks

```
root
{
    if ($myNumber = 42)
    {
        output := "special number"
    }
    else
    {
        output := "random number"
    }

MORE COMPACT VERSION:

output := if ($myNumber = 42)
          then "special number"
          else "random number"
}
```

If block that could be re-written as single assignment with if expression

More compact, equivalent code using a single assignment and an if expression

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Loop Blocks

For Loop Blocks

```
root
{
    for $myNumber in (1, 2, 3)
    {
        number := $myNumber
    }
}
```

Loop over
sequence of
numbers

Output

```
<root>
    <number>1</number>
    <number>2</number>
    <number>3</number>
</root>
```

For Expressions vs. For Blocks

	For Expression	For Block
Returns an Expression	✓	✗
Mandatory <code>return</code> Clause	✓	✗
Can Contain Statements	✗	✓
Has Curly Braces {}	✗	✓

For Loop Blocks with Index Variable

```
root
{
    for $myString at $i in ("a", "b", "c")
    {
        index := $i
        string := $myString
    }
}
```

\$i does not have to be initialized – it is initialized implicitly in every loop iteration

Index variable provides the number of the current iteration

Loop over sequence of strings

\$i is 1 in the first iteration,
2 in the second iteration,
etc.

Output

```
<root>
<index>1</index>
<string>a</string>
<index>2</index>
<string>b</string>
<index>3</index>
<string>c</string>
</root>
```

For Loop Blocks with Node Creation Statements

```
root
{
    for $myNumber in (1, 2, 3)
    {
        output
        {
            number := $myNumber
        }
    }
}

root
{
    output <- $myNumber in (1, 2, 3)
    {
        number := $myNumber
    }
}
```

Target node name

for is replaced with "create-for-each" operator <-

Creates an output node in each loop iteration

Equivalent, more compact loop

Output

```
<root>
<output>
    <number>1</number>
</output>
<output>
    <number>2</number>
</output>
<output>
    <number>3</number>
</output>
</root>
```

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Path Expressions

Absolute Path Expressions

Absolute Path
Expressions begin
with a /

absolutePathOutput := /StoreSalesData/Shops/Shop/ShopAddress/City

Results in a sequence of
City nodes

Output

```
<root>
  <absolutePathOutput>Berlin</absolutePathOutput>
  <absolutePathOutput>Paris</absolutePathOutput>
  <absolutePathOutput>New York</absolutePathOutput>
</root>
```

Semantics:

1. Starting at the root of the input message, select all nodes named StoreSalesData
2. From all resulting nodes, select all child nodes named Shops
3. From all resulting nodes, select all child nodes named Shop
4. From all resulting nodes, select all child nodes named ShopAddress
5. From all resulting nodes, select all child nodes named City

Relative Path Expressions

```
root <- /StoreSalesData  
{  
    relativePathOutput := Shops/Shop/ShopAddress/City  
}
```

Parent loop provides the context for relative path expressions

Relative Path Expressions do not begin with a /

Results in a sequence of City nodes

Output

```
<root>  
    <absolutePathOutput>Berlin</absolutePathOutput>  
    <absolutePathOutput>Paris</absolutePathOutput>  
    <absolutePathOutput>New York</absolutePathOutput>  
</root>
```

Semantics:

1. Starting at the current loop context node `StoreSalesData`, select all child nodes named `Shops`
2. From all resulting nodes, select all child nodes named `Shop`
3. From all resulting nodes, select all child nodes named `ShopAddress`
4. From all resulting nodes, select all child nodes named `City`

Relative Path Expressions

```
root <- /StoreSalesData
{
  Stores
  {
    Store <- Shops/Shop
    {
      ID := @id
      Name := ShopAddress/Name
      City := ShopAddress/City
    }
  }
}
```

Parent loop provides the context for relative path expressions

3 relative path expressions

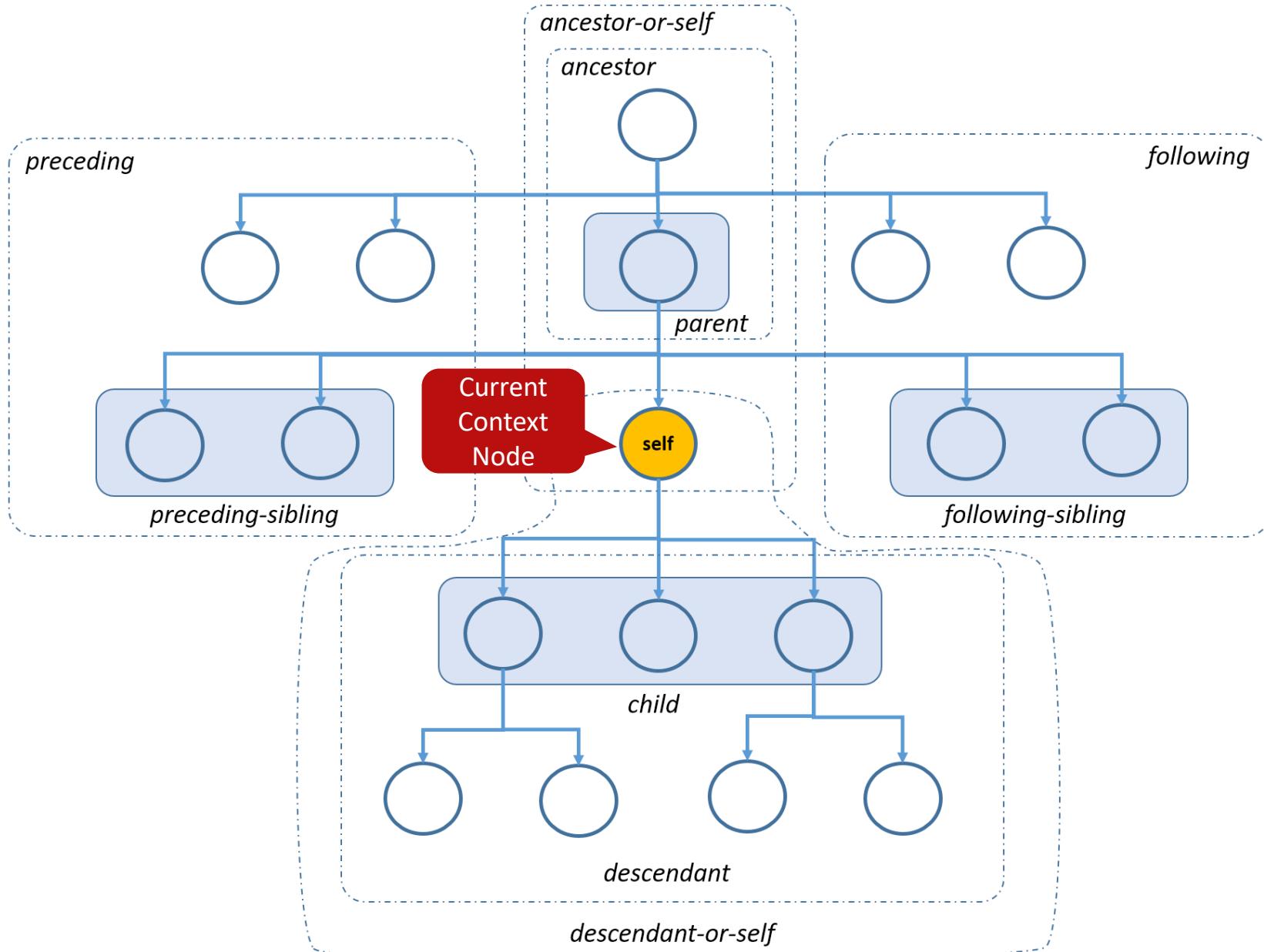
These relative path expressions will only select the nodes below the **current** Shop in the loop iteration

Output

```
<root>
  <Stores>
    <Store>
      <ID>8852662</ID>
      <Name>Shop Floor Berlin</Name>
      <City>Berlin</City>
    </Store>
    <Store>
      <ID>000005</ID>
      <Name>Shop Floor Paris</Name>
      <City>Paris</City>
    </Store>
    <Store>
      <ID>88888881</ID>
      <Name>Shop Floor New York</Name>
      <City>New York</City>
    </Store>
  </Stores>
</root>
```

- 
-
- Path expressions can be interpreted as nested loops
 - Each step produces a new result sequence
 - Each step builds upon all results of the previous step

XPath Axes



XPath Axes

```
root <- /StoreSalesData
{
    Stores
    {
        Store <- Shops/Shop
        {
            ID := @id
            ID2 := attribute::id
        }
        for ShopAddress
        {
            Name := Name
            Name2 := child::Name
            City := City
            ShopId := .../@id
            AncestorShopId := ancestor::Shop/@id
        }
        DescendantName := descendant::Name
        FollowingSiblingCount := count(following-sibling::Shop)
        PrecedingSiblingCount := count(preceding-sibling::Shop)
    }
}
```

The two path expressions are equivalent

The two path expressions are equivalent

Selects parents, grandparents etc. with the name Shop

Parent Node

Selects children, grandchildren etc. with the name Name

Selects following/preceding siblings of the current Shop with the name Name

Output

```
<root>
    <Stores>
        <Store>
            <ID>8852662</ID>
            <ID2>8852662</ID2>
            <Name>Shop Floor Berlin</Name>
            <Name2>Shop Floor Berlin</Name2>
            <City>Berlin</City>
            <ShopId>8852662</ShopId>
            <AncestorShopId>8852662</AncestorShopId>
            <DescendantName>Shop Floor Berlin</DescendantName>
            <FollowingSiblingCount>2</FollowingSiblingCount>
            <PrecedingSiblingCount>0</PrecedingSiblingCount>
        </Store>
        <Store>
            <ID>000005</ID>
            <ID2>000005</ID2>
            <Name>Shop Floor Paris</Name>
            <Name2>Shop Floor Paris</Name2>
            <City>Paris</City>
            <ShopId>000005</ShopId>
            <AncestorShopId>000005</AncestorShopId>
            <DescendantName>Shop Floor Paris</DescendantName>
            <FollowingSiblingCount>1</FollowingSiblingCount>
            <PrecedingSiblingCount>1</PrecedingSiblingCount>
        </Store>
        <Store>
            <ID>88888881</ID>
            <ID2>88888881</ID2>
            <Name>Shop Floor New York</Name>
            <Name2>Shop Floor New York</Name2>
            <City>New York</City>
            <ShopId>88888881</ShopId>
            <AncestorShopId>88888881</AncestorShopId>
            <DescendantName>Shop Floor New York</DescendantName>
            <FollowingSiblingCount>0</FollowingSiblingCount>
            <PrecedingSiblingCount>2</PrecedingSiblingCount>
        </Store>
    </Stores>
</root>
```

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Filtering (Predicates)

Filtering Data using Predicates

```
root <- /StoreSalesData
{
    firstShopId := Shops/Shop[1]/@id
    lastShopId := Shops/Shop[last()]/@id
    parisShopStreet := Shops/Shop/ShopAddress[City = "Paris"]/Street
    newYorkShopReportDate := Shops/Shop[ShopAddress/CountryCodeIso = "US" and ShopAddress/City = "New York"]/ReportDate
}
```

Filters (Predicates) can be added at any step in path expressions in square brackets

This predicate will filter the first Shop, the other Shops will be ignored

Filters the last shop. `last()` is a contextual function that returns the index of the last child under the current context node

Filters all ShopAddresses with a specific City, then selects the Street

Filters all Shops by CountryCodeIso and City, then selects the resulting report date(s)

Output

```
<root>
    <firstShopId>8852662</firstShopId>
    <lastShopId>88888881</lastShopId>
    <parisShopStreet>Rue du Jour 1</parisShopStreet>
    <newYorkShopReportDate>2019-05-06T23:57:31.000-04:00</newYorkShopReportDate>
</root>
```

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Sorting

Sorting Data using Order By Clauses

Every loop can have an
order by clause with
one or more sorting
criteria

```
ShopsOrderedByCity
{
  Shop <- $shop in Shops/Shop order by $shop/ShopAddress/City
  {
    name := ShopAddress/Name
    city := ShopAddress/City
  }
}
```

Output

```
<root>
  <ShopsOrderedByCity>
    <Shop>
      <name>Shop Floor Berlin</name>
      <city>Berlin</city>
    </Shop>
    <Shop>
      <name>Shop Floor New York</name>
      <city>New York</city>
    </Shop>
    <Shop>
      <name>Shop Floor Paris</name>
      <city>Paris</city>
    </Shop>
  </ShopsOrderedByCity>
</root>
```

Sorting Data using Order By Clauses

Sort criteria can be arbitrarily complex

Each order criteria can have the flag ascending (default) or descending

```
ShopsOrderedByNumberOfItemsSold
{
  Shop <- $shop in Shops/Shop order by sum($shop/ItemSales/Item/Quantity) descending
  {
    name := ShopAddress/Name
    city := ShopAddress/City
    totalItemSales := sum($shop/ItemSales/Item/Quantity)
  }
}
```

Output

```
<root>
  <ShopsOrderedByNumberOfItemsSold>
    <Shop>
      <name>Shop Floor New York</name>
      <city>New York</city>
      <totalItemSales>1447</totalItemSales>
    </Shop>
    <Shop>
      <name>Shop Floor Berlin</name>
      <city>Berlin</city>
      <totalItemSales>191</totalItemSales>
    </Shop>
    <Shop>
      <name>Shop Floor Paris</name>
      <city>Paris</city>
      <totalItemSales>96</totalItemSales>
    </Shop>
  </ShopsOrderedByNumberOfItemsSold>
</root>
```

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Grouping

Grouping Data using Group By Clauses

```
root <- /StoreSalesData
{
  itemGroup <- $items in Shops/Shop/ItemSales/Item group by $id := $items/@id
  {
    itemId := $id
    itemName := $items[1]/Desc
    numberOfItemSaleRecords := count($items)
    numberOfItemsSold := sum($items/Quantity)
  }
}
```

Every loop can have a group by clause with one or more grouping criteria

Groups items by @id and loops over the resulting groups

Output

```
<root>
  <itemGroup>
    <itemId>8546665252</itemId>
    <itemName>Lumberjack Shirt</itemName>
    <numberOfItemSaleRecords>3</numberOfItemSaleRecords>
    <numberOfItemsSold>173</numberOfItemsSold>
  </itemGroup>
  ...
</root>
```

Grouping criteria can be assigned to variables directly in the group by clause

\$items is a sequence containing **all** items in the group (it has at least one element in each iteration)

- 
-
- Loops in XQuery are also called **FLWOR Statements:**
 - For
 - Let
 - Where
 - Order By (+ Group By)
 - Return
 - The BIS Mapping Language offers the same capabilities for loops with an easier syntax.

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