

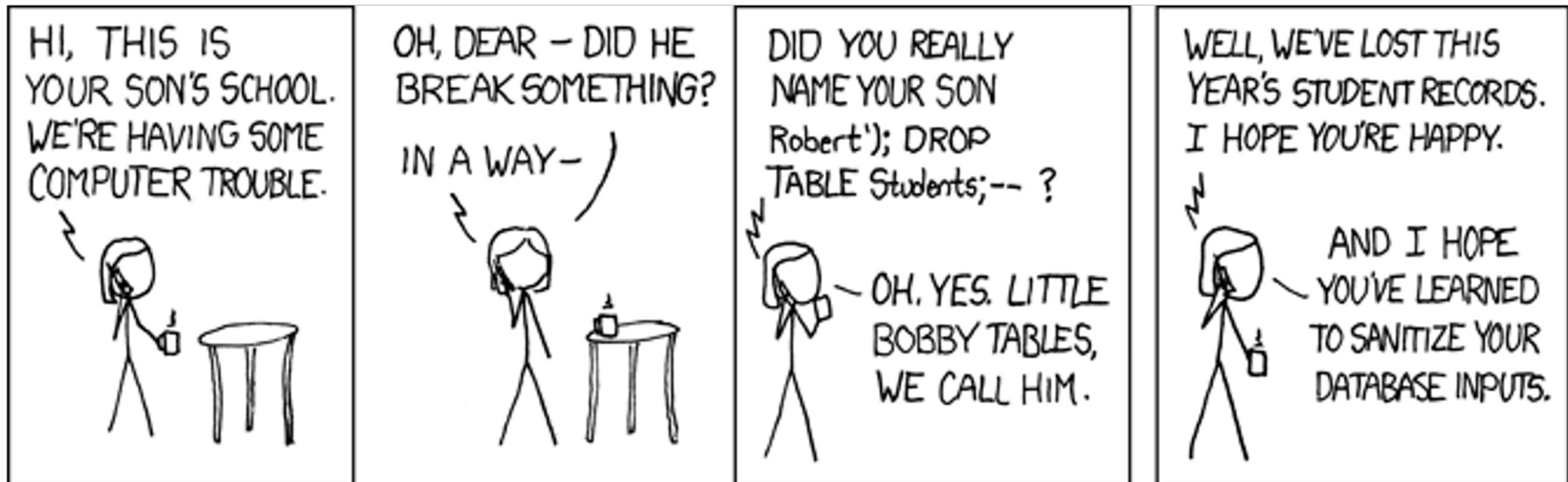
COMP3911 Secure Computing

15: Web Vulnerabilities

Nick Efford

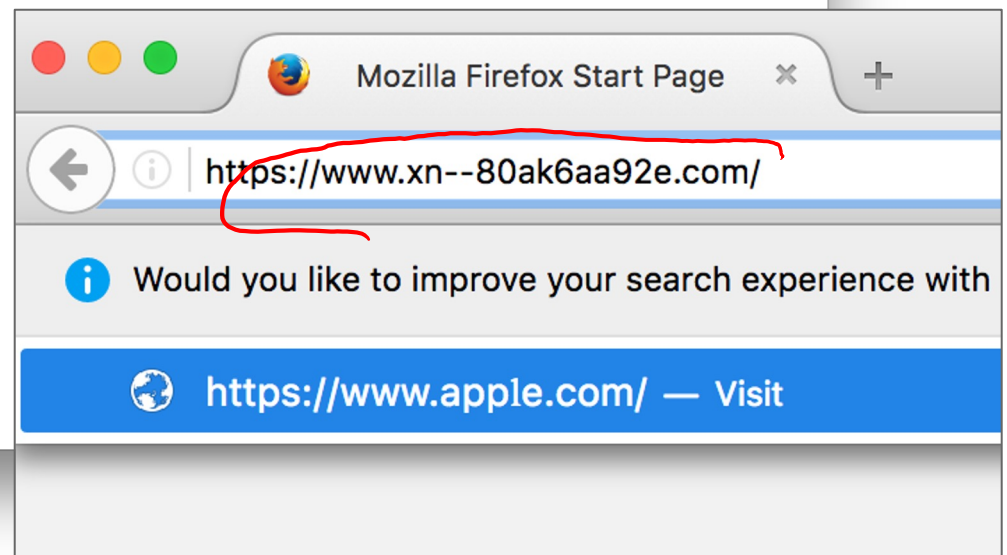
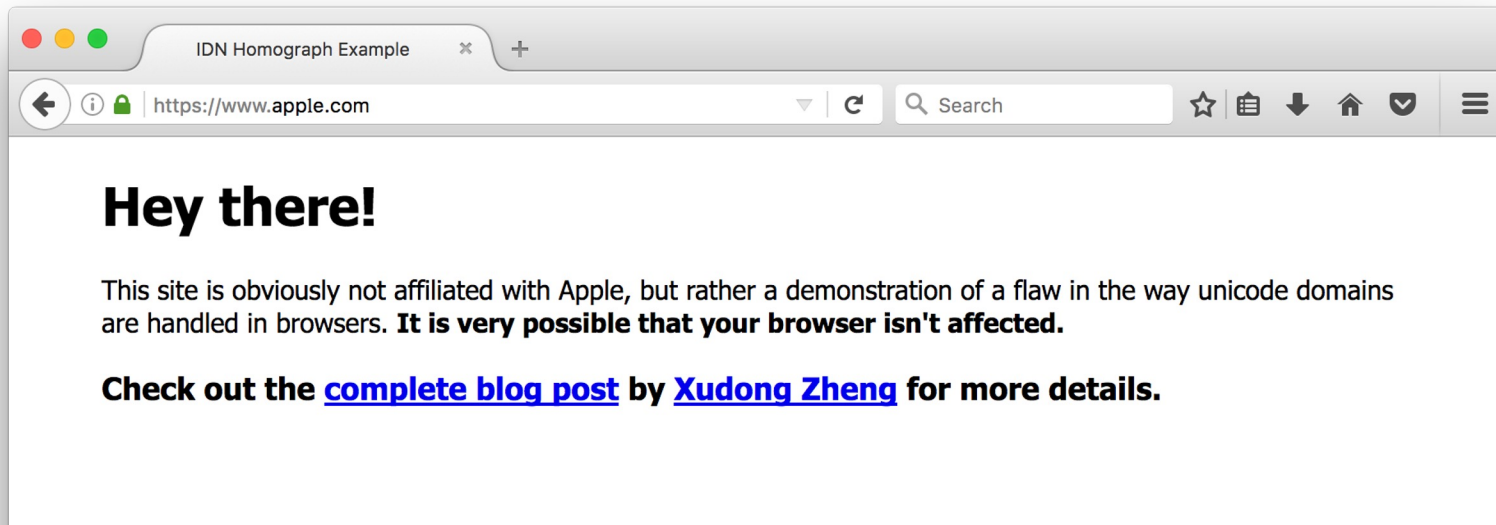
<https://comp3911.info>

Already Covered: SQL Injection



<https://xkcd.com/327/>

Already Covered: Homograph Attacks



Already Covered: Directory Traversal

Security

 192

Dishwasher has directory traversal bug

Thanks a Miele-on for making everything dangerous,
Internet of Things firmware slackers

By [Richard Chirgwin](#) 26 Mar 2017 at 23:08

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Repeated use of `.. /` to
step out of directory tree
used by a web server

Possibly concealed by
encoding characters
(e.g., `%2e%2e%f`)

Objectives



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- To review web architecture briefly
- To explore some of the ways in which web applications can be attacked (beyond those covered last time)
- To consider how we defend against these attacks

Web Vulnerabilities



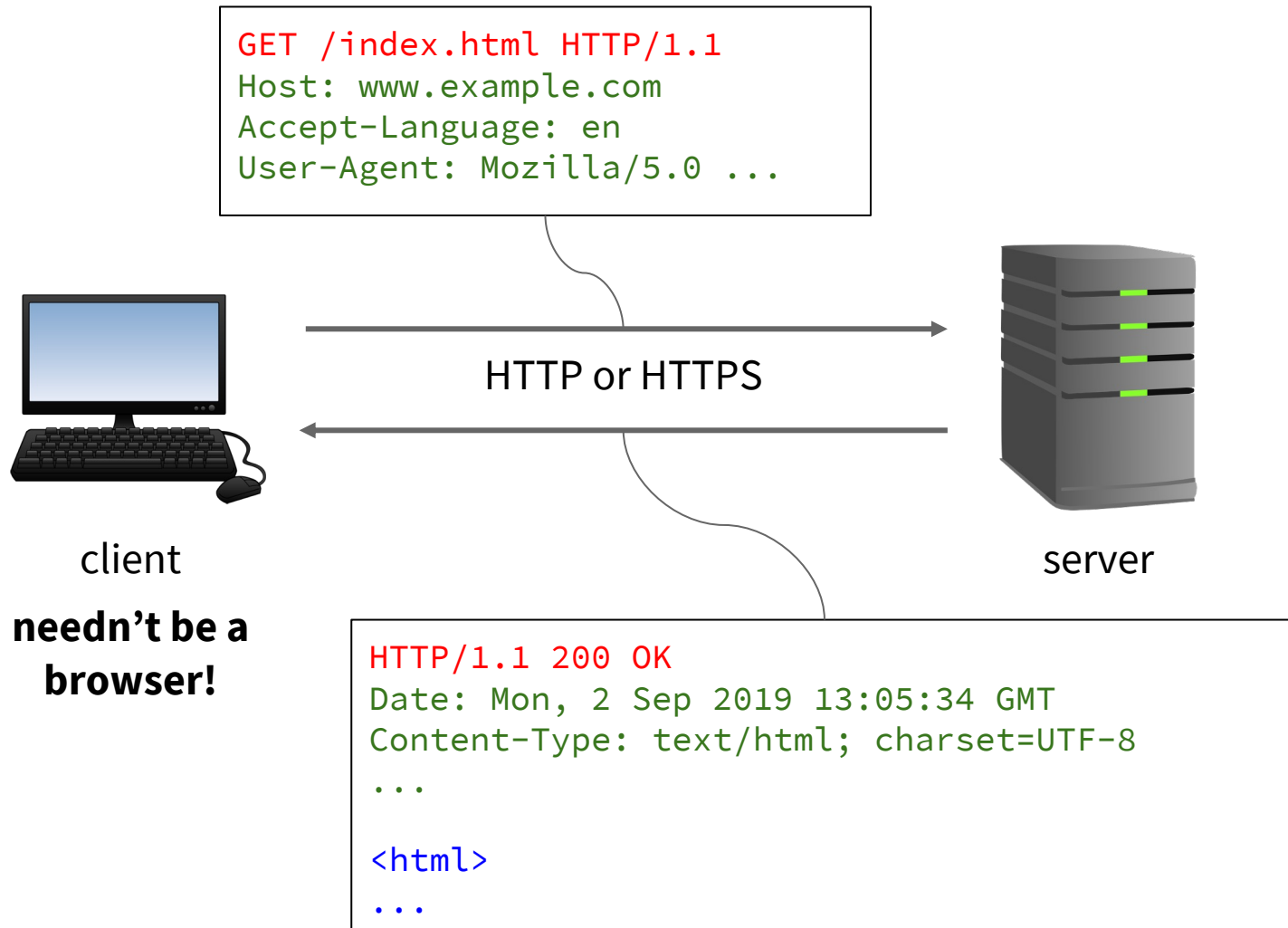
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- Web applications are typically implemented in Java, C#, PHP, Python, Ruby, etc
- This protects us to a large degree from buffer overruns and similar low-level vulnerabilities (in the app, at least)
- ... but there are many other ways of attacking such systems at a higher level!
- Ubiquity of web-based systems compounds the problem; the **attack surface** is very large
- Again, the issue is often one of **input validation**

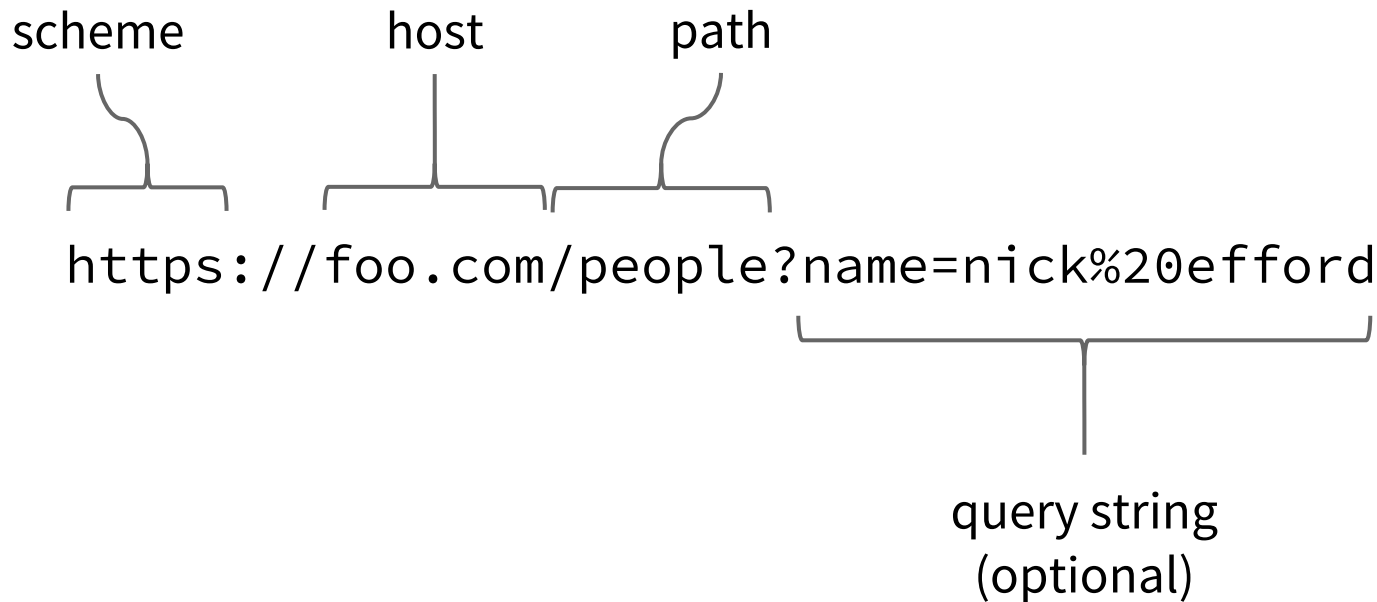
Typical Goals of Web Attacks

- Tampering with data
 - Web page defacement
 - Alteration of data in backend DB
- Information disclosure
 - Active authentication tokens
 - Stored user credentials
 - Credit card details or other sensitive info
- Denial of service
- Elevation of privilege

Web Architecture



URLs



Query string uses `key=value` format, concatenates multiple parameters with `&` and uses **URL encoding** for special characters (so spaces become `%20`, etc)

GET vs POST



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- Confusingly named; both can send data to server! (e.g., from a form on a web page)
- GET sends data as a query string, POST sends it as payload of the request (URL-encoded in both cases)
- POST is intended for operations that have a side-effect, changing application state on the server
 - Browsers will allow resubmission of GET requests via page reload, but will warn if you do this for POST

Sessions

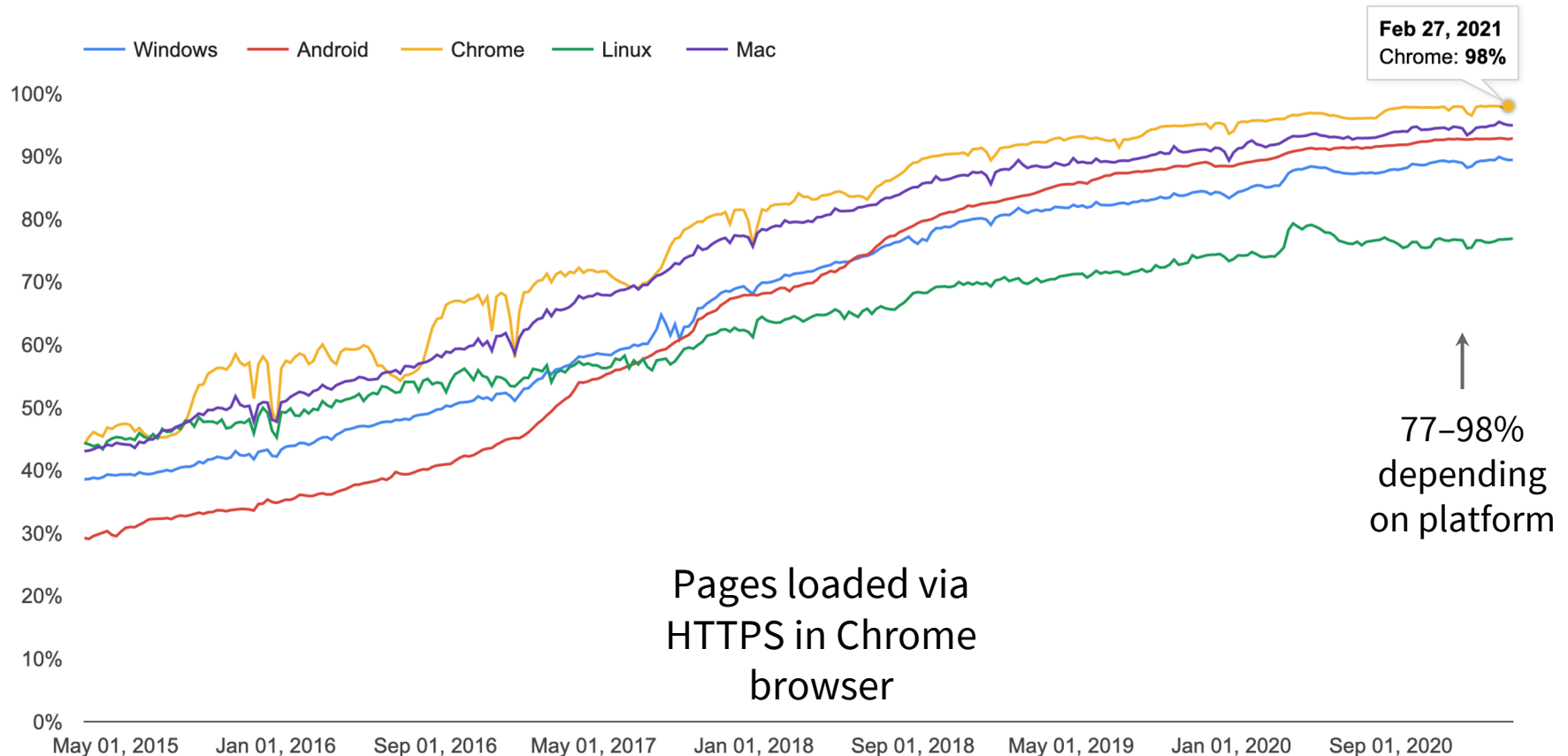


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- HTTP is **stateless**, so we need an additional mechanism to recognise a sequence of interactions from a user
- A **session** is represented by a persistent token (**session ID**), stored client-side as a **cookie** and presented to server
- Session IDs can be for unauthenticated users (e.g., to track shopping carts) or can be issued after authentication
- Sessions can have associated state, persisted locally (e.g., via cookies, HTML5 web storage) or on the server
 - Server storage is more secure!

Attacking the Connection

Fortunately, HTTPS is becoming the norm
([60.9% of 'Alexa Top 1 Million' sites](#) in March 2020)



Attacking the Connection

But HTTPS is not perfect!

- Crypto issues (e.g., [DROWN attack](#))
- Lack of **HSTS** (HTTPS Strict Transport Security)
 - Allows initial insecure request via HTTP
 - Attacker could hijack this via DNS spoofing and become a man-in-the-middle
- Misuse of certificates
 - 2015: [Lenovo's Superfish adware](#)
 - 2018: [Sennheiser HeadSetup](#)

Attacking the Server

Already discussed:

- SQL & command injection
- Directory traversal

Covered today:

- Open redirects
- URL jumping
- Weak authentication
- Flawed session management
- Malicious XML payloads

Open Redirects

- Found in web apps that require you to authenticate before giving you the page you wanted to visit
- You get sent to a login page but the page you wanted is included in query string, to facilitate a redirect after login:

`www.foo.com/login?page=myaccount`

- What if attacker gave you a link like this?

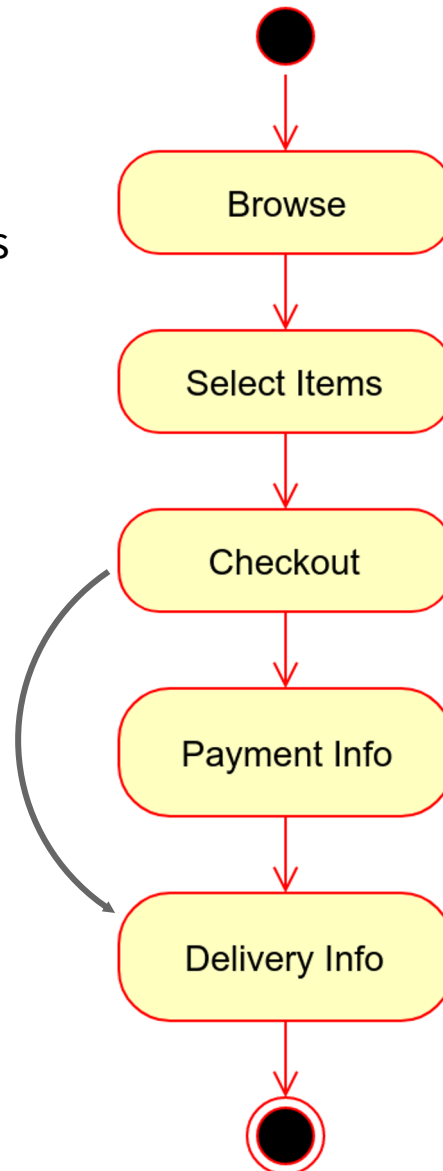
`www.foo.com/login?page=http://www.evil.com`

- Simple fix is to validate the redirect parameter!

URL Jumping

e-commerce applications have an expected flow from page to page...

Can attacker skip a step?



Can store last visited page using hidden form field, query parameter, cookie or HTTP Referer field – but these can be spoofed

Best approach is to track the flow with session data stored on server

Typical Authentication Errors

- Not using HTTPS
- Using HTTP 'basic' or 'digest' auth mechanisms
- Disclosing whether a username is valid or not
- Allowing users to have weak passwords
- Allowing brute force attacks
- Not storing passwords securely on server
- Default accounts
- Hard-coded credentials

Secure Password Management

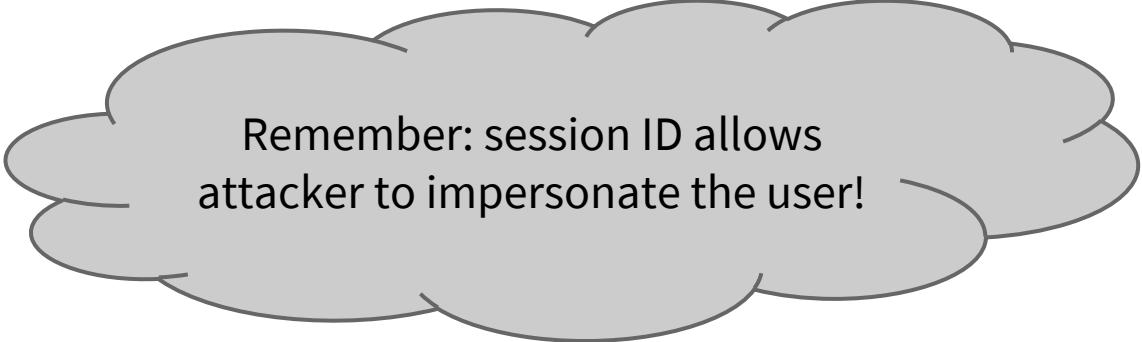
- Hash, don't encrypt
- Use a strong hash function (SHA-256 or bigger)
- Use plenty of random salt
- Make the algorithm very slow (e.g., iterating many times)
- Notify users promptly when you are breached!



See [Exercise 11](#)

Session ID Dangers

- Prediction by attacker
- Theft
 - Via attacks against victim's computer
 - Via cross-site scripting (see later)
 - Via packet sniffing
 - If exposed by URL rewriting



Remember: session ID allows
attacker to impersonate the user!

Exposure Via URL Rewriting

- Session IDs are typically stored in cookies – but what if browser doesn't support cookies, or they have been disabled?
- As a workaround, web app might rewrite the URL so that session ID is included as a parameter:

/shopping/products?sessionId=c0fa96b3

- But now session ID is more widely exposed!
 - Will be visible in user's browser history, could be cached by web proxies, etc

Managing Sessions Securely

- Generate IDs with a cryptographic PRNG
- Never reuse an ID
- Use HTTPS and enable Secure cookie option
- Establish a maximum session lifetime (e.g., 1 or 2 hours)
- Invalidate sessions that have been idle for a while
- Make it easy to log out & clear session explicitly
- Limit session concurrency
- Minimise use of client for storing session state, and encrypt anything stored client-side

Malicious XML Payloads

- Traditional web services involve the exchange of messages represented as XML documents
- An XML document sent as request to the server must be parsed – creating opportunities to exploit weaknesses in the parser implementation
- Example: exponential entity expansion (XXE)

'Billion Laughs' Attack

```
<?xml version="1.0"?>
<!DOCTYPE lolz [
  <!ELEMENT lolz (#PCDATA)>
  <!ENTITY lol "lol">
  <!ENTITY lol1 "&lol;&lol;&lol;&lol;&lol;&lol;&lol;&lol;&lol;&lol;">
  <!ENTITY lol2 "&lol1;&lol1;&lol1;&lol1;&lol1;&lol1;&lol1;&lol1;&lol1;&lol1;">
  <!ENTITY lol3 "&lol2;&lol2;&lol2;&lol2;&lol2;&lol2;&lol2;&lol2;&lol2;&lol2;">
  <!ENTITY lol4 "&lol3;&lol3;&lol3;&lol3;&lol3;&lol3;&lol3;&lol3;&lol3;&lol3;">
  <!ENTITY lol5 "&lol4;&lol4;&lol4;&lol4;&lol4;&lol4;&lol4;&lol4;&lol4;&lol4;">
  <!ENTITY lol6 "&lol5;&lol5;&lol5;&lol5;&lol5;&lol5;&lol5;&lol5;&lol5;&lol5;">
  <!ENTITY lol7 "&lol6;&lol6;&lol6;&lol6;&lol6;&lol6;&lol6;&lol6;&lol6;&lol6;">
  <!ENTITY lol8 "&lol7;&lol7;&lol7;&lol7;&lol7;&lol7;&lol7;&lol7;&lol7;&lol7;">
  <!ENTITY lol9 "&lol8;&lol8;&lol8;&lol8;&lol8;&lol8;&lol8;&lol8;&lol8;&lol8;">
]>
<lolz>&lol9;</lolz>
```

Why is this so named?

What type of threat does it represent?

Summary

We have

- Reviewed some details of web architecture
- Noted that attacks can target the client, the server or the connection between them
- Discussed the limitations of HTTPS
- Considered how expected page-to-page flow could be disrupted by open redirects or URL jumping
- Explored the dangers of weak authentication and poor session management

Follow-Up / Further Reading

- [Exercise 19](#) and [Exercise 20](#)
- Sullivan & Liu, *A Beginner's Guide to Web Application Security*, McGraw-Hill 2012
- [Sennheiser HeadSetup vulnerability](#)
- Troy Hunt blog from 2014 on [The Tesco Hack](#)
- [Password encryption at PlusNet](#) (2012)
- [Jetty session predictability](#) (2006)