Fu Chen Sophomore student

2001 Longxiang Boulevard, Longgang District, Shenzhen, Guangdong, China

Email: fuchen@link.cuhk.edu.cn | Tel: (+86) 18705082935

EDUCATION

The Chinese University of Hong Kong, Shenzhen, China

Sept 2022 - Jun 2026 (expected)

B.E. in Computer Science and Engineering (Artificial Intelligence Stream)

Cumulative GPA: 3.96/4.00

Core Courses (A grade): Machine Learning, Optimization, Probabilities, Linear Algebra, Advanced Linear Algebra, Calculus I/II; C/C++ Programming, Data Structures, Database System, etc.

Services: Undergraduate Student Teaching Fellow (USTF) for course Linear Algebra and Applications

National University of Singapore, Singapore

May 2024 - Sept 2024 (expected)

Undergraduate Research Opportunities Programme in Science (Summer Exchange)

Research title: Scalable method for inferring trees from pairwise distance methods (Supervisor: Prof. Louxin Zhang)

AWARDS

Academic Performance Scholarship, Class B

Sept 2023

Award to students with outstanding academic performance (<top 2%)

Huilong Tu Full Admission Scholarship

Sept 2022

Award to freshmen with excellent qualities.

ACADEMIC EXPERIENCE

Research Intern on Optimizing Bioinformatics Algorithms

Jul 2023 - Present

Supervisor: Prof. Tianwei Yu

School of Data Science, the Chinese University of Hong Kong, Shenzhen Main contributor

Shenzhen, China

• Build up programming environment and adopt multiple programming languages such as Python and R

- Utilize machine learning techniques to optimize current algorithms by over 60%
- Organize complex biological data into 3 numerical datasets

PROJECTS

MNIST Handwritten Digit Classification

Nov 2023

Course Projects for C/C++ Programming and Machine Learning

Shenzhen, China

- Incorporated Pytorch convolutional neural network (CNN) and obtained over 97.5% accuracy
- Adopted OpenCV k-nearest neighbors (KNN) algorithm and obtained over 92.7% accuracy
- Developed a deep learning framework based on numpy and obtained over 90.0% accuracy

Arknights Simulator Database System

Apr 2024

Course Project for Database System (Group Project)

Shenzhen, China

- Designed a game database with 9 entities based on the underlying game logic
- Applied large language models to refine the database structure and queries
- Led 3 group members to implement over 200 database queries by MySQL

SKILLS

Language Chinese (native); English (fluent, GRE 319)

Software Proficient in Visual Studio, VS Code, Markdown editors, IATEX editors, MS Excel

Programming Proficient in Python, C/C++, R and MySQL; Familiar with Java, Matlab, HTML, and VHDL