

# Chapter 3: Accessibility and Visualization, *Intermediates*

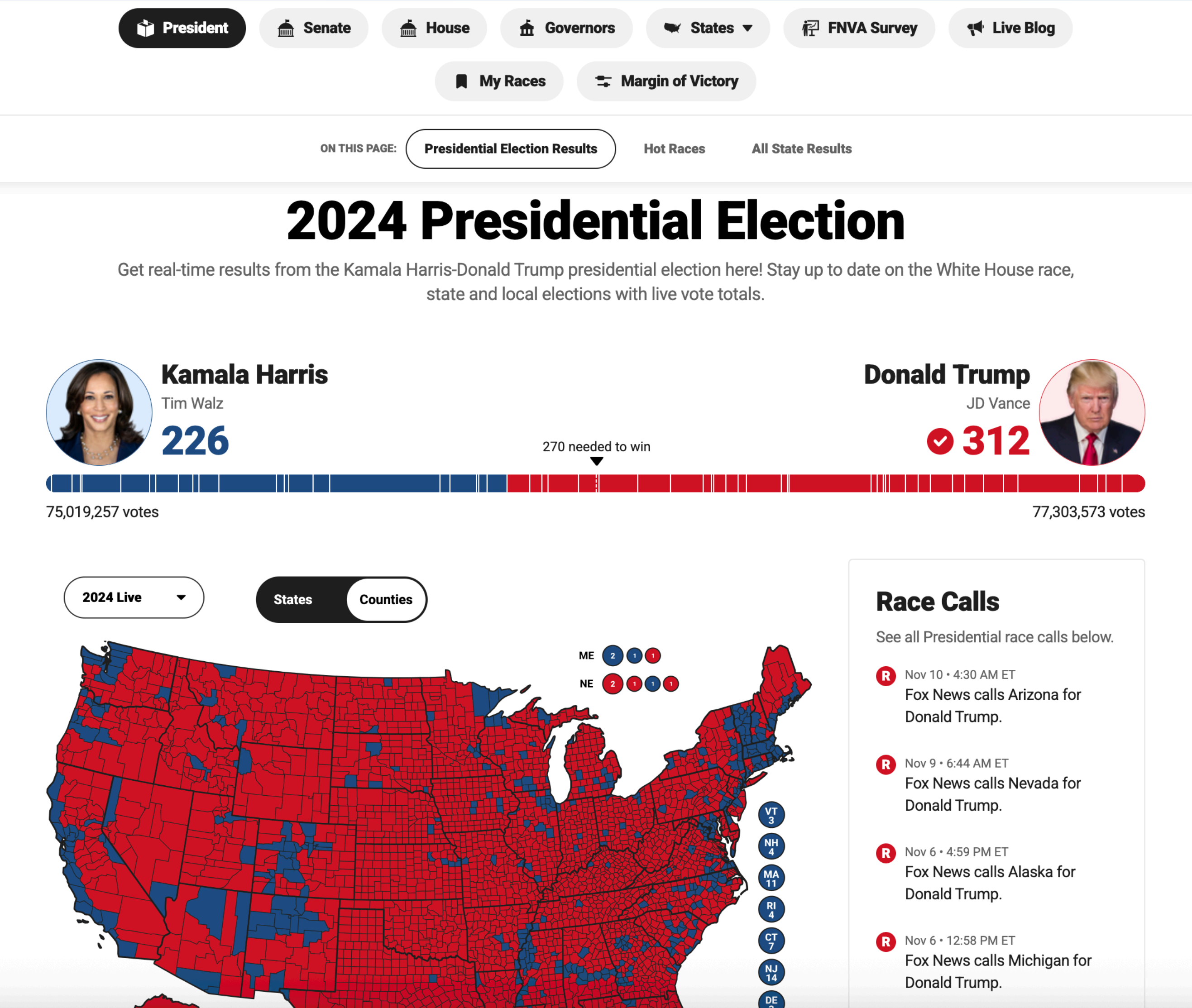
# Chapter 3, Episode 1:

## Robust barriers

# **Robust**

**Is this design compliant with existing standards and works with the user's assistive technologies of choice?**

# Testing for basic semantics



# Robust Evaluation Toolkit:

## 1. Use tools:

A. Test using **AXE dev-tools**: Are there any errors? Fix them.

B. Test using **WAVE**: Are there any errors? Fix them.

2. **Check manually with a screen reader**: Is there a standard way to do what has been done? Was the standard way used? Why or why not? Are there possible errors or issues in the approach? If so, fix them.