Decent Sampler Preset Tuner

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Simple Description

The Decent Sampler Preset Tuner is a Python script designed to adjust the tuning for specified musical notes within a Decent Sampler .dspreset file. It allows users to apply individual tuning adjustments to multiple notes, update the background image, and provides flexible file handling through drag-and-drop support or a file selection dialog. The script ensures the original image format is preserved unless a different extension is specified.

README

Decent Sampler Preset Tuner

Overview

The Decent Sampler Preset Tuner is a utility script that allows you to:

- Adjust Tuning for Specific Notes: Specify individual tuning adjustments for multiple musical notes within a Decent Sampler .dspreset file.
- **Update Background Image**: Change the background image used in the preset while preserving the original image format.
- Flexible File Handling: Easily select the .dspreset file via drag-and-drop (on supported systems) or through a graphical file selection dialog.

Features

- Individual Note Tuning: Apply different tuning values to specific notes.
- Image Format Preservation: Retain the original image file extension unless a new one is specified.

- **User-Friendly Interface**: Simple prompts guide you through the process.
- **Error Handling**: Provides clear messages for invalid inputs or errors.

Prerequisites

- Python 3.x: Ensure you have Python 3 installed on your system.
- **tkinter Library**: The script uses **tkinter** for the file dialog, which is included with most Python installations.

Installation

1. Download the Script

Save the script as decent_sampler_preset_tuner.py on your computer.

- 2. Verify Dependencies
 - tkinter: This library is typically included with Python. If you encounter issues, you may need to install it or run the script in an environment where it's available.

Usage

Running the Script

Open a command prompt or terminal window, navigate to the directory containing the script, and run:

bash

Copy code

python decent_sampler_preset_tuner.py

Note for Windows Users: You can drag and drop the .dspreset file onto the script file to launch it with the file pre-selected.

Step-by-Step Instructions

- 1. Select the .dspreset File
 - o If you didn't use drag-and-drop, a file dialog will appear.
 - Navigate to and select your Decent Sampler .dspreset file.
- 2. Enter the New Background Image Name
 - o Prompt: Enter the new image file name for bgImage (enter 0 to leave unchanged):
 - o Options:
 - Change the Image: Enter the new image file name (e.g., new_background.png).
 - If you omit the extension, the script uses the original image's extension.
 - **Keep Existing Image**: Enter **0** to leave the background image unchanged.
- 3. Specify Music Notes and Tuning Adjustments

Prompt:

python

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Enter the music notes and tuning adjustments in the format 'Note=TuningValue', separated by commas.

For example: G#=-0.51, A#=-0.25, C#=0.1

Your input:

0

- o Input Format:
 - Note-Tuning Pairs: Enter pairs like Note=TuningValue.
 - **Separators**: Separate multiple pairs with commas.

Example:

shell

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G#=-0.49, A=-0.11, C#=0.05

0

4. Script Processing

- The script applies the specified tuning adjustments and updates the background image if provided.
- Progress messages will be displayed in the console.

5. Output

- The updated .dspreset file is saved in the same directory as the original file, with _updated appended to the filename.
 - Example: my_instrument.dspreset becomes my_instrument_updated.dspreset.

```
Confirmation message:
vbnet
Copy code
Tuning updated for notes: G#, A, C#

bgImage updated to: new_background.png

Updated file saved as:
/path/to/your/my_instrument_updated.dspreset
```

Examples

Example 1: Adjusting Tuning for Multiple Notes

Input:

arduino

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Enter the new image file name for bgImage (enter 0 to leave unchanged): 0

less

Copy code

Your input: G#=-0.49, A=-0.11

- Result:
 - Tuning adjustments are applied to samples containing notes
 G# and A.
 - o Background image remains unchanged.

Example 2: Changing the Background Image and Tuning

Input:

arduino

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Enter the new image file name for bgImage (enter 0 to leave unchanged): new_bg_image

mathematica Copy code

Your input: C#=0.1, D#=-0.2

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• Result:

- The bgImage attribute is updated to use new_bg_image with the original image's extension.
- Tuning adjustments are applied to samples containing notes
 C# and D#.

Notes

- Sample Name Format:
 - The script assumes sample names follow a pattern like name="..._<Note><0ctave>_...".
 - It uses underscores (_) to accurately match notes in the sample names.
- Supported Notes:
 - The script supports both single-letter notes (e.g., A, B) and notes with sharps/flats (e.g., G#, Ab).
- Tuning Values:
 - Tuning values are strings and should represent the desired tuning adjustment (e.g., -0.49, 0.1).

Error Handling

- Invalid Note-Tuning Format:
 - If you enter an invalid format, the script will display an error and exit.

Example:

python Copy code

Invalid format for note 'G# -0.49'. Expected format is 'Note=TuningValue'.

0

No File Selected:

If you cancel the file selection dialog, the script will exit with a message: yaml

Copy code

No file selected. Exiting.

0

• Exceptions:

 Any unexpected errors will be reported with details for troubleshooting.

Troubleshooting

- tkinter Not Found:
 - If you receive an error related to tkinter, ensure it's installed or use a Python environment that includes it.
- Tuning Not Applied to Certain Notes:
 - Ensure that the notes in your input match the format in the sample names.
 - For single-letter notes, the script uses underscores to accurately identify them.

License

This script is provided "as is" without warranty of any kind. Use it at your own risk. Feel free to modify and adapt it to suit your needs.

Contributing

Contributions are welcome! If you have suggestions for improvements or encounter any issues, please feel free to reach out.

Acknowledgements

 Decent Sampler: Decent Sampler is a free sampler plugin. This script is designed to assist users in customizing their Decent Sampler presets.

Thank you for using the Decent Sampler Preset Tuner! If you have any questions or need further assistance, feel free to reach out.

Copy and Paste the full code below

```
import sys
import os
import re
import tkinter as tk
from tkinter import filedialog

def select_file():
    # Check if a file path is provided via command-line arguments (for drag-and-drop)
    if len(sys.argv) > 1:
        file_path = sys.argv[1]
    else:
        # Create a file dialog for the user to select the file
```

```
root = tk.Tk()
       root.withdraw() # Hide the main window
       file path = filedialog.askopenfilename(
           title="Select Decent Sampler .dspreset file",
           filetypes=[("Decent Sampler Preset",
"*.dspreset"), ("XML Files", "*.xml"), ("All Files",
  return file path
def update tuning(input text, tuning dict):
  for note, tuning value in tuning dict.items():
      note escaped = re.escape(note)
delimit the note
      pattern =
rf'(<sample[^>]+name="[^"]*? {note escaped}(\d+)? .*?"[^>]
      def add tuning(match):
           tag content = match.group(1)
           closing = match.group(3)
           if 'tuning="' not in tag content:
```

```
return f'{tag content}
tuning="{tuning value}"{closing}'
           else:
               updated tag = re.sub(r'tuning="[^"]*"',
f'tuning="{tuning value}"', match.group(0))
               return updated tag
       input text = re.sub(pattern, add tuning,
input text)
  return input text
def update bgImage(input text, new image name):
  pattern = r'(bgImage="Images/)([^"]*)(")'
  match = re.search(pattern, input text)
  if match:
       original image name = match.group(2)
       original extension =
os.path.splitext(original image name)[1] # Includes the
       original extension = '.png' # Default to .png if
```

```
if new image name != '0':
original extension
      if not os.path.splitext(new image name)[1]:
           new image name += original extension
       def replace bg image(match):
           return
f'{match.group(1)}{new image name}{match.group(3)}'
       updated text = re.sub(pattern, replace bg image,
input text)
  else:
       updated text = input text
  return updated text
def main():
   file path = select file()
  if not file path:
      print("No file selected. Exiting.")
      sys.exit(1)
```

```
# Ask for the new image file name
  new image name = input("Enter the new image file name
for bgImage (enter 0 to leave unchanged): ").strip()
  print("Enter the music notes and tuning adjustments in
the format 'Note=TuningValue', separated by commas.")
  print("For example: G\#=-0.51, A\#=-0.25, C\#=0.1")
  notes input = input("Your input: ")
   tuning dict = {}
  notes list = [note.strip() for note in
notes input.split(',') if note.strip()]
   for note pair in notes list:
       if '=' in note pair:
           note, tuning = note pair.split('=')
           note = note.strip()
           tuning = tuning.strip()
           tuning dict[note] = tuning
      else:
           print(f"Invalid format for note '{note pair}'.
Expected format is 'Note=TuningValue'.")
           sys.exit(1)
   try:
```

```
with open(file path, "r", encoding='utf-8') as
file:
           content = file.read()
       # Update the content
       content = update tuning(content, tuning dict)
       content = update bgImage(content, new image name)
       file dir, file name = os.path.split(file path)
       file base, file ext = os.path.splitext(file name)
       updated file name =
f"{file base} updated{file ext}"
       updated file path = os.path.join(file dir,
updated file name)
      with open(updated file path, "w", encoding='utf-8')
as file:
           file.write(content)
       print(f"\nTuning updated for notes: {',
'.join(tuning dict.keys())}")
       if new image name != '0':
           print(f"bgImage updated to: {new image name}")
       else:
           print("bgImage unchanged.")
       print(f"Updated file saved as:
{updated file path}")
```

```
except FileNotFoundError:
    print("File not found. Please check the file path
and try again.")
    except Exception as e:
        print(f"An error occurred: {e}")

if __name__ == "__main__":
    main()
```