

AJAX

Asynchronous JavaScript And XML

What is AJAX?

Asynchronous JavaScript and XML

- A way of developing faster, more interactive and responsive web applications.
- Term coined by Jesse James in 2005
- A type of programming made popular in 2005 by Google.
- Used as far back as 1998 in Internet Explorer (IE5) (Outlook Web Access).
- Not a “new” technology - A new way to use existing technologies: JavaScript, DOM, XML, HTML, CSS.
- Not a new programming language.

Why AJAX?

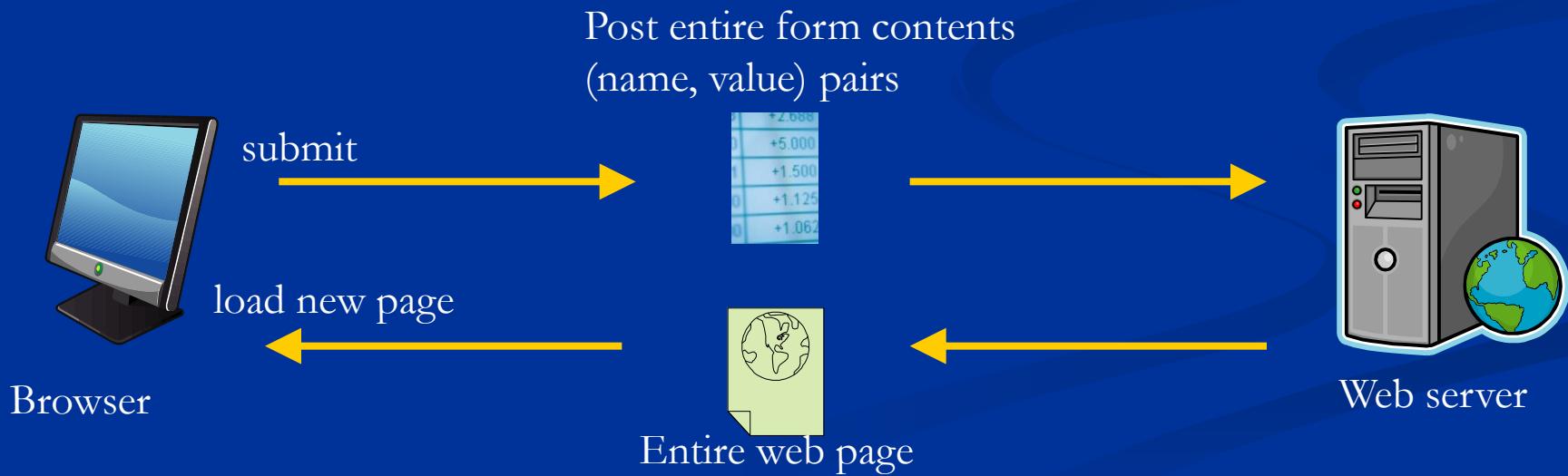
- Web based applications have many advantages, but ...
- The user interface of web based applications have traditionally not been as rich and user friendly as desktop applications.
- AJAX allows the creation of web based user interfaces that are **better, faster and more interactive/responsive** .
 - Enables communication with the server and page updates without reloading the entire page – more user friendly.
 - Faster because we can download code and data on demand.
- **Asynchronous** is the key.

Support for AJAX

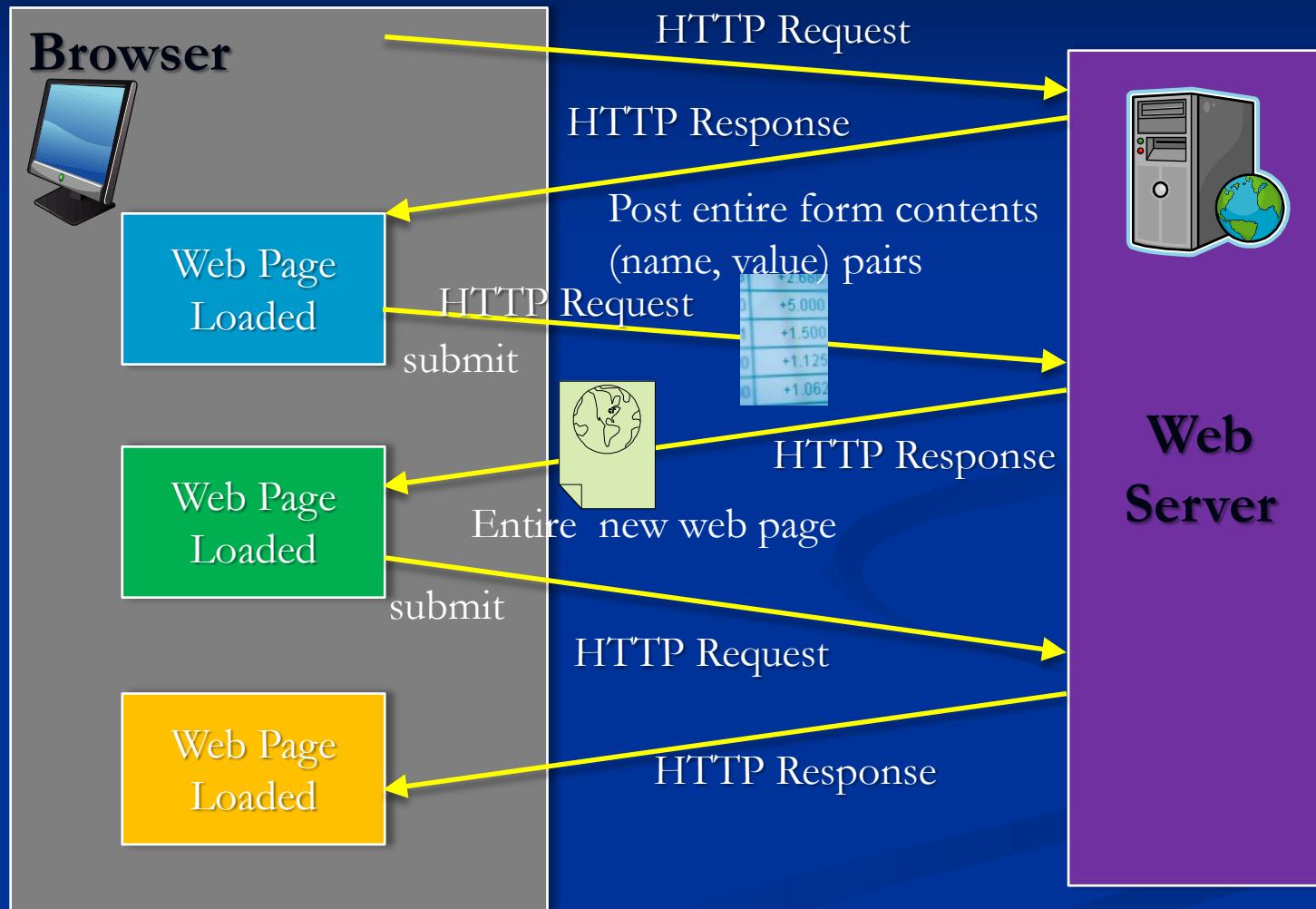
- The XMLHttpRequest object is supported in:
 - Internet Explorer 7.0+
 - Safari 1.2
 - Mozilla Firefox 1.0
 - Opera 8+
 - Netscape 7
 - Chrome
- Works with any server side technology.

Normal Web Page Lifecycle

- Client side submit action causes HTTP request message to be sent to the server with list of (name, value) pairs for all controls on the web form.
- Web server responds with an entirely new web page which must be loaded by the browser.

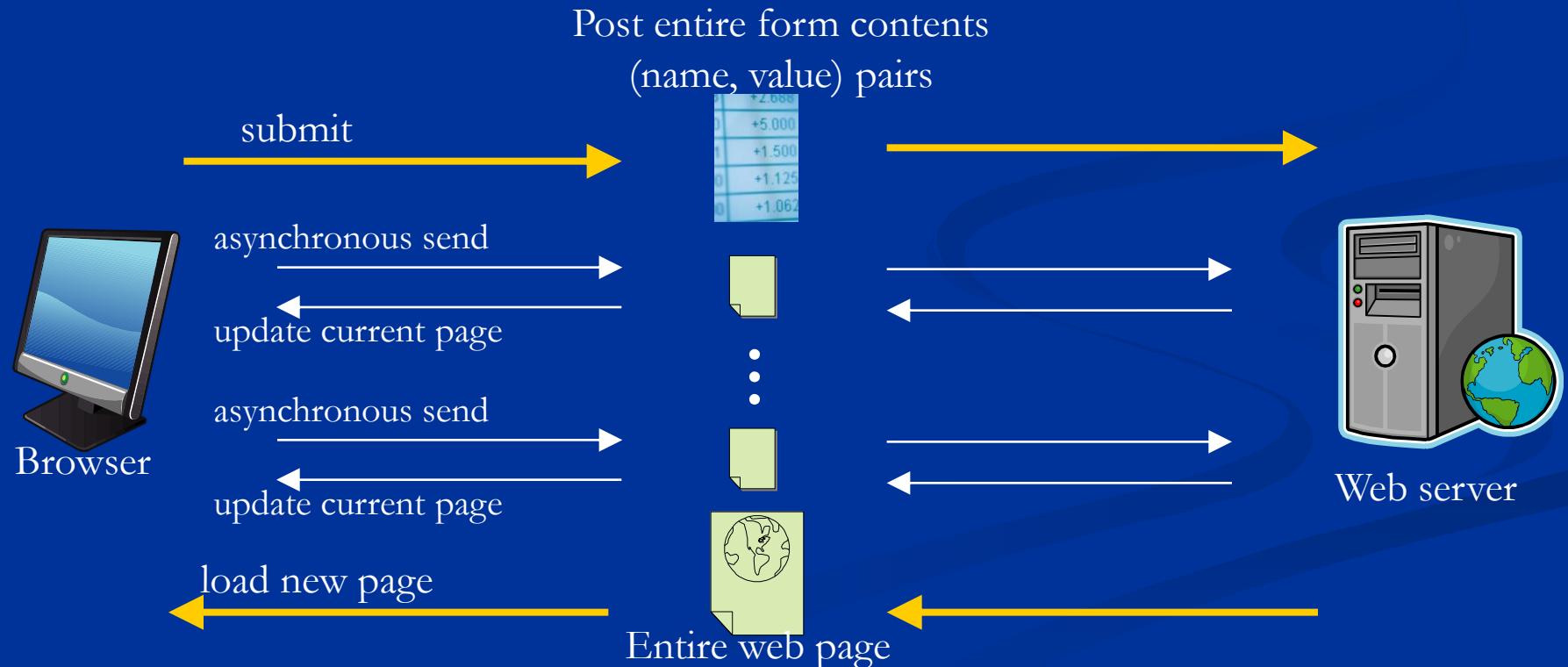


Normal Web Page Interaction

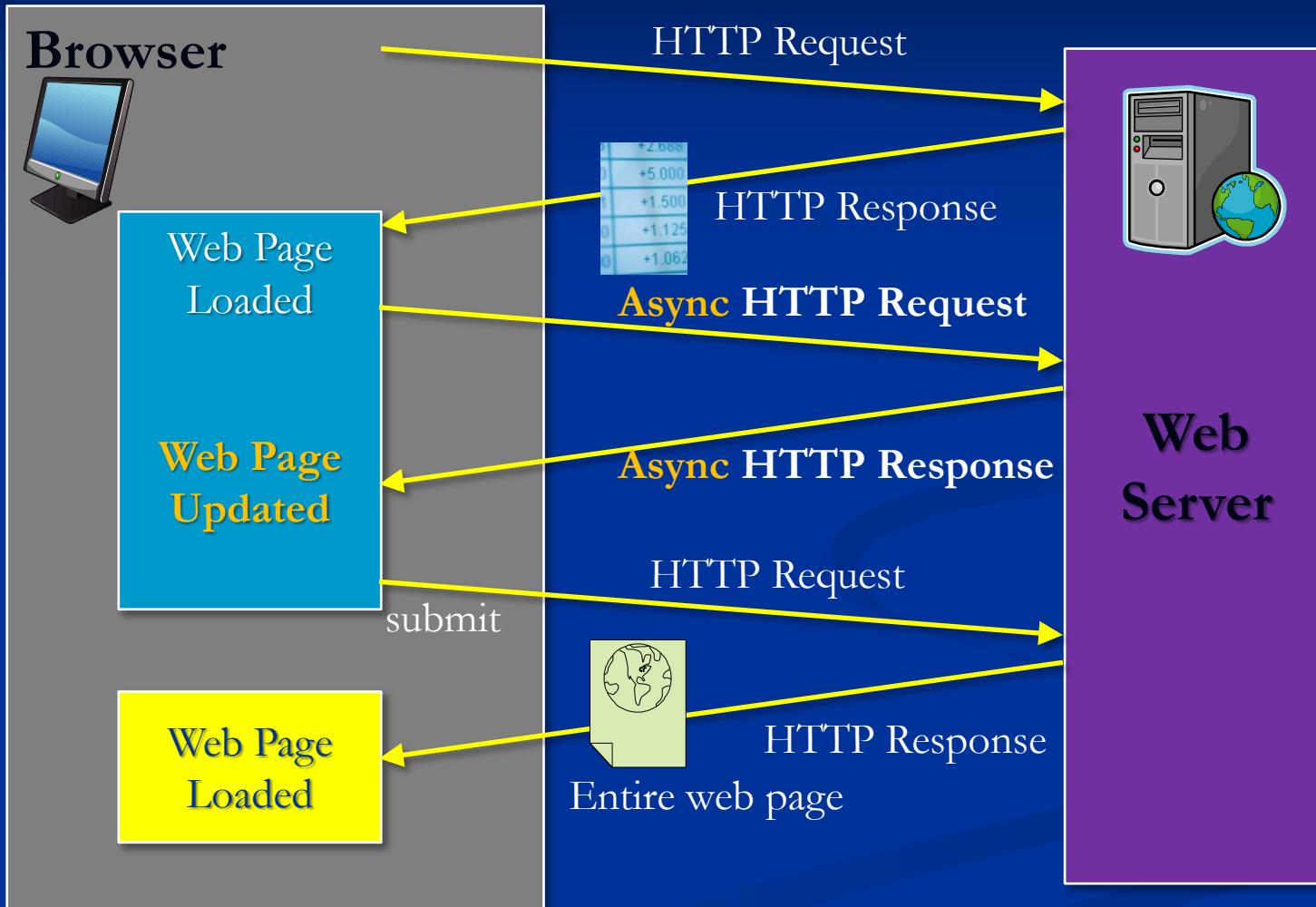


AJAX Web Page Lifecycle

- In between submit actions, browser can send requests to the server (asynchronously during normal user interaction with the web page).
- When the browser receives the response from the web server for this request it updates the current page (by using JavaScript and DOM) rather than loading a new page.



AJAX Interaction



Asynchronous

- At some point the client-side JavaScript decides to send an (async) message to the server.
 - Normally in response to some client-side event
 - The message is sent, but the JavaScript doesn't halt and wait for a reply.
 - The user can continue to interact with the web page.
- At some point in the future we hopefully receive a reply from the server.
 - The client-side JavaScript processes the response via a callback function registered when the message was originally sent. The client-side JavaScript can use the contents of the response message to update parts of the current page.
- The client does not need to wait for a response to previous requests before issuing new async requests
 - So, multiple async requests can be in progress at any point in time – each with their own callback function.

AJAX Technologies

■ XMLHttpRequest Object

- Requires browser capability/ support for asynchronous communication

■ Client-side scripting JavaScript

- To invoke asynchronous requests and process responses

■ Client-side DOM (HTML Document Object Model)

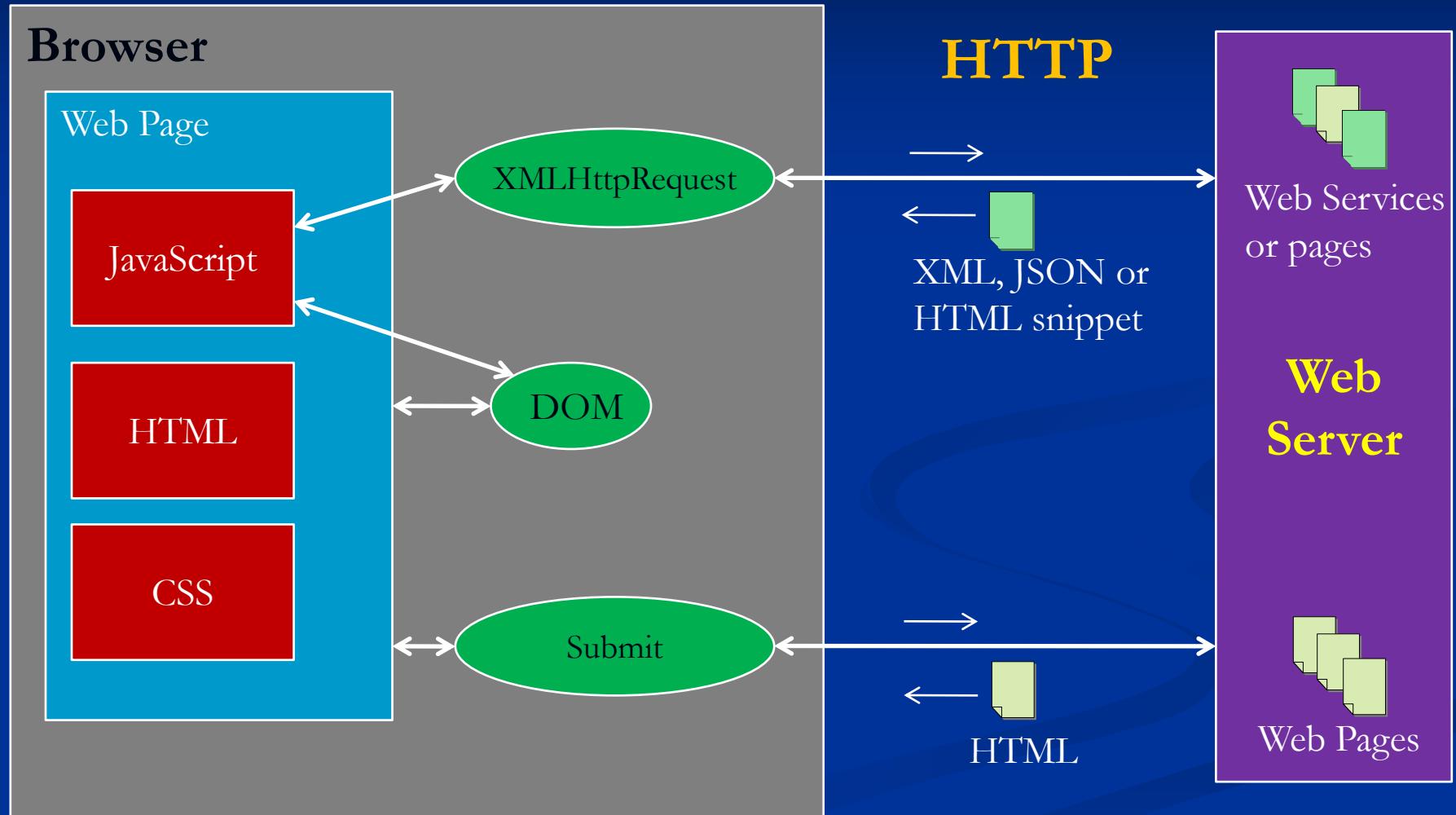
- To dynamically update web pages after loading by the web browser without reloading

■ Client side HTML and CSS still used for rendering

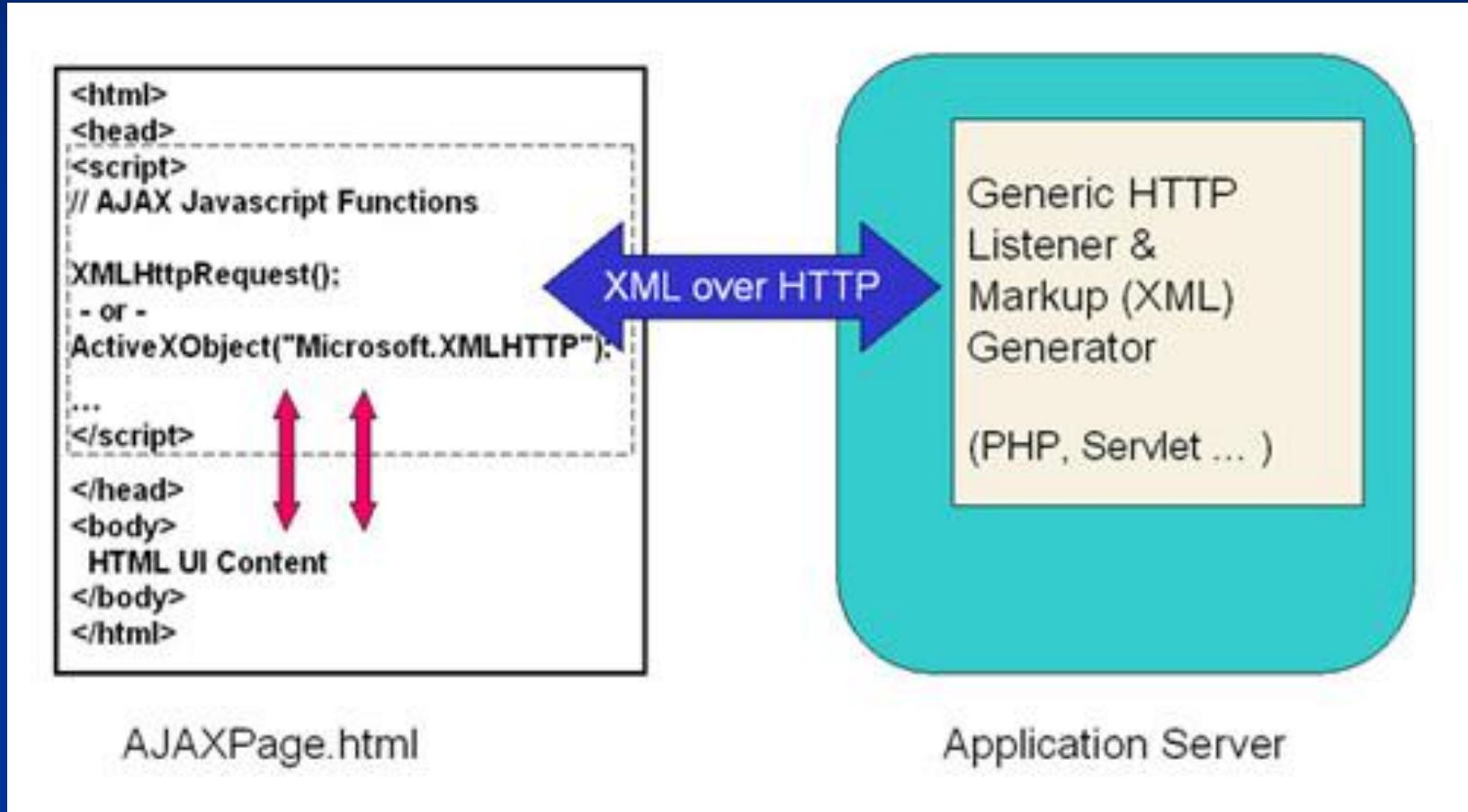
■ Server-side XML/JSON/HTML Web Services

- Asynchronous request and response messages are often (but not always) encoded in XML.
- To process and provide updates for the page
- Any dynamic server side technology can be used for processing these new requests (JSP, ASP, CGI, PHP, etc).

AJAX Architecture



Core Ajax architecture



What Is Needed on the Client-Side ?

- A Javascript-enabled browser that supports either XMLHttpRequest or XMLHttpRequest objects
- An HTML page that contains:
 - UI elements that interact with Ajax Javascript functions
 - Javascript Functions that interact with Ajax server

What Is Needed on the Server-Side ?

- AJAX works with any server side technology.
- The server needs to be able to process http/https requests and respond with a stream of markup (XML/JSON) text.
- The XML/JSON is requested and returned to the client browser using standard http/https.

Server-Side Options

- Web Service or “Web Page”?
- Request may include:
 - HTTP parameters (list of name-value pairs) and/or
 - a message body containing XML or JSON
- Response message body contains:
 - POX (Plain Old XML), JSON or HTML (snippet)
- Usually not SOAP

Invoking Ajax Javascript Functions

- Responding to user interface interactions (like typing)
- Operate independently on their own timers.

Example Text filed

```
<input type="text" id="searchField" size="20" onkeyup="lookup('searchField');">
```

Creating XMLHttpRequest

- Firefox, Opera 8.0+, Safari, IE 7.0

```
new XMLHttpRequest();
```

- Internet Explorer 5, 6:

```
new ActiveXObject("Microsoft.XMLHTTP");
```

Microsoft.XMLHTTP maps to:

- Msxml2.XMLHTTP.2.6
- Msxml2.XMLHTTP.3.0
- Msxml2.XMLHTTP.4.0
- Msxml2.XMLHTTP.5.0
- Msxml2.XMLHTTP.6.0
- Msxml2.XMLHTTP.7.0

Creating XMLHttpRequest example

```
<html>
  <body>

    <script type="text/javascript">
      function ajaxFunction()
      {
        var xmlhttp;
        if (window.XMLHttpRequest)
        {
          // code for IE7+, Firefox, Chrome, Opera, Safari
          xmlhttp=new XMLHttpRequest();
        }
        else if (window.ActiveXObject)
        {
          // code for IE6, IE5
          xmlhttp=new ActiveXObject("Microsoft.XMLHTTP");
        }
        else
        {
          alert("Your browser does not support XMLHTTP!");
        }
      }
    </script>

    <form name="myForm">
      Name: <input type="text" name="username" />
      Time: <input type="text" name="time" />
    </form>

  </body>
</html>
```

AJAX Java Script
Browser
Independence

HTML UI elements

Browser Independence

```
function GetHttpRequest()
{
    if (window.XMLHttpRequest)
        return new XMLHttpRequest();
    else if (window.ActiveXObject)
        return new ActiveXObject("Microsoft.XMLHTTP");
}
```

XMLHttpRequest

- `open(method, URL [,async?, user, password])`
- `send([data])`
- `abort()`
- `readyState:`
 - `unsent = 0`
 - `opened = 1`
 - `headers_received = 2`
 - `loading = 3`
 - `done = 4`
- `onreadystatechange: (Event)`

<http://www.w3.org/TR/XMLHttpRequest/>

XMLHttpRequest Object Properties

■ **onreadystatechange** property

stores the function that will process the response from a server (callback function).

```
xmlhttp.onreadystatechange=function()
{
    if(xmlhttp.readyState==4)
    {
        document.myForm.time.value=xmlhttp.responseText;
    }
}
```

XMLHttpRequest Response Properties

- readyState
 - 0 uninitialized
 - 1 loading
 - 2 loaded
 - 3 interactive
 - 4 complete
- responseText : Response as a **string**
- responseXML : Response as **XML document** object
- Status : int (**HTTP status code**)
 - Response status as a number (eg 200 for "OK")
- statusText : string (**HTTP status text**)
 - Status as a string (eg "Not Found")
- getResponseHeader (string) : string
- getAllResponseHeaders () : string

HTTP Status Codes

- 1xx Informational
 - 100 Continue
- 2xx Successful
 - 200 OK
- 3xx Redirection
 - 301 Moved Permanently
 - 307 Temporary Redirect
- 4xx Client Error
 - 400 Bad Request
 - 401 Unauthorized
 - 403 Forbidden
 - 404 Not Found
- 5xx Server Error
 - 500 Internal Server Error
 - 501 Not Implemented
 - 503 Service Unavailable

Sending Asynchronous Requests

```
sender = GetHttpRequest();  
sender.open("GET", http://myserver/path/file.ext, true);  
sender.send(data);
```

String or XML data

GET or POST or PUT or ...

Asynchronous?

Receiving Asynchronous Responses

```
function processXMLResponse()
{
    if (sender.readyState == 4) // XMLHttpRequest is complete
    {
        if (sender.status == 200) // XMLHttpRequest is Successful
        {
            // Process the XML response
        }
    }
    ...
}

sender = GetHttpRequest();
sender.open("GET", http://myserver/path/file.ext, true);
sender.onreadystatechange = processXMLResponse;
sender.send(data);
```

Processing the XML response

- to extract the balance from the incoming XML stream:
- <balance> 1000 </balance>
- You can use the following:
 - var balance =
sender.responseXML.getElementById("balance").nodeValue;

Updating the HTML document

```
function processXMLResponse ()  
{  
    if (sender.readyState == 4) //XMLHttpRequest is complete  
  
    {  
        document.getElementById("balance").innerHTML =  
            sender.responseXML.getElementById("balance").nodeValue;  
  
        ...  
    }  
}
```

AJAX Example



The screenshot shows a web browser window with the address bar containing "file:///C:/aranala2/login.php". The main content area displays the source code of a PHP file. The code includes HTML, CSS, and JavaScript. It features a form for logging in, with radio buttons for category selection and a button to trigger an AJAX call. The browser's status bar at the bottom right indicates "44K / 1 sec Western European".

```
215 <h1>Login as:</h1>
216 <form action="verify.php" method="post">
217     <input type="radio" id="parent" name="cat" value="parent" onclick="CategoryChanged()"/><b>Parent</b>
218     <input type="radio" id="athlete" name="cat" value="athlete" onclick="CategoryChanged()"/><b>Athlete</b>
219     <br/>
220     Surname: <input id="surname" name="surname" type="text" size="30">
221     <input type="button" value="Lookup" onClick="FetchMatchingFirstNames()"/>
222
223     <div id="FirstnamePlaceholder"/>
224
225     <div id="VerificationPlaceholder"/>
226 </form>
```

```
78     function FetchMatchingFirstNames()
79     {
80         var surname = document.getElementById("surname").value;
81         var category;
82         if (document.getElementById("parent").checked)
83             category = 'parent';
84         else
85             category = 'athlete';
86         var URL = "names.php?surname=" + surname + "&category=" + category + "&timestamp=" + Date();
87         var callback = function() {
88             var name = document.getElementById('name');
89             if (name)
90                 name.focus();
91             }
92             AJAXRequest("FirstnamePlaceholder", URL, callback);
93         }
94
95
96     function AJAXRequest(elementId, URL, callback)
97     {
98         var xhr = getXMLHttpRequest();
99         xhr.onreadystatechange = function()
100         {
101             if(xhr.readyState == 4)
102             {
103                 if(xhr.status == 200)
104                 {
105                     document.getElementById(elementId).innerHTML = xhr.responseText;
106                     if (callback)
107                         callback();
108                 }
109                 else
110                     alert(xhr.status);
111             }
112         };
113
114         xhr.open("GET", URL, true);
115         xhr.send(null);
116     }
```

Dealing with Older Browsers

```
46
47     function getXMLHttpRequest()
48     {
49         if (typeof XMLHttpRequest != "undefined")
50             return new XMLHttpRequest
51
52         try
53         {
54             return new ActiveXObject("Msxml2.XMLHTTP.6.0");
55         }
56         catch (e)
57         {
58         }
59
60         try
61         {
62             return new ActiveXObject("Msxml2.XMLHTTP.3.0");
63         }
64         catch (e)
65         {
66         }
67
68         try
69         {
70             return new ActiveXObject("Msxml2.XMLHTTP");
71         }
72         catch (e)
73         {
74         }
75
76         throw new Error("This browser does not support XMLHttpRequest.");
77     }
```

XML vs JSON

(JavaScript Object Notation)

```
<categories>
  <category id="0" name="Vegetables">
    <products>
      <product>
        <name>Onion</name>
        <price>.75</price>
      </product>
      <product>
        <name>Carrot</name>
        <price>.50</price>
      </product>
      <product>
        <name>Eggplant</name>
        <price>1.50</price>
      </product>
    </products>
  </category>
  <category id="1" name="Fruit">
    <products>
      <product>
        <name>Orange</name>
        <price>1.25</price>
      </product>
      <product>
        <name>Apple</name>
        <price>1.30</price>
      </product>
      <product>
        <name>Tomato</name>
        <price>.40</price>
      </product>
    </products>
  </category>
</categories>
```

```
[{"id": "0", "name": "Vegetables", "products": [
  {"name": "Onion", "price": .75},
  {"name": "Carrot", "price": .50},
  {"name": "Eggplant", "price": 1.50} ]},
  {"id": "1", "name": "Fruit", "products": [
  {"name": "Orange", "price": 1.25},
  {"name": "Apple", "price": 1.30},
  {"name": "Tomato", "price": .40} ]},]
```

AJAX Libraries/Frameworks

■ Provide:

- Cross-browser support
- DOM utilities and higher level abstractions
- New widgets/controls
- Animation

■ Client Side frameworks

- Libraries implemented in JavaScript and used by application JavaScript executing within the browser.

■ Server Side frameworks

- Server-side controls automatically inject AJAX functionality into generated client-side content.

Some AJAX Libraries/Frameworks

■ Client Side frameworks

- JQuery (<http://jquery.com>)
- Prototype (<http://www.prototypejs.org>)
- Dojo (<http://dojotoolkit.org/>)
- Yahoo UI (<http://developer.yahoo.com/yui>)

■ Server Side frameworks

- ASP.NET AJAX (<http://ajax.asp.net>)
- Google Web Toolkit (<http://code.google.com/web toolkit/>)
- Java Server Faces with AJAX

<http://docs.oracle.com/javaee/6/tutorial/doc/gkiow.html>

AJAX Library Issues

- Library vs Framework? (e.g. Dojo Framework)
- Language? (e.g. Google Web Toolkit = Java)
- Library size?
 - Download/start-up time.
 - Modular? Only download what you need?

ASP.NET AJAX

- Client-side JavaScript AJAX Libraries
 - Microsoft supports and ships JQuery with VS.
 - Microsoft also have their own AJAX JavaScript library
- AJAX Server Controls
 - ScriptManager, UpdatePanel, UpdateProgress, Timer
 - Partial Page Rendering
- AJAX Control Toolkit
 - <http://www.asp.net/ajax/ajaxcontroltoolkit/samples/>
 - Accordion, Animation, Calendar, HTMLEditor, ListSearch, NumericUpDown, RoundedCorners, Slider, SlideShow, ...

AJAX Server Controls Example

Client Objects & Events (No Events)

```
<%@ Page Language="C#" AutoEventWireup="true" CodeFile="Default.aspx.cs" Inherits="_Default" %>

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title>AJAX with ASP.NET</title>
</head>
<body>
    <form id="form1" runat="server">
        <asp:ScriptManager ID="ScriptManager1" runat="server"/>
        <asp:UpdatePanel ID="UpdatePanel1" runat="server" UpdateMode="Conditional">
            <ContentTemplate>
                <p id="messagewindow">
                    <asp:Repeater ID="Repeater1" DataSourceID="SqlDataSource1" runat="server" EnableViewState="False">
                        <ItemTemplate>
                            <b><%# Eval("user") %></b>:<%# Eval("msg") %><br />
                        </ItemTemplate>
                    </asp:Repeater>
                    <asp:SqlDataSource ID="SqlDataSource1" runat="server" ConnectionString="<%$ ConnectionStrings:ConnectionString2 %>">
                        SelectCommand="SELECT Top 10 [user], [msg] FROM messages WHERE time > 0 ORDER BY id DESC"
                    </asp:SqlDataSource>
                    <asp:Timer ID="Timer1" runat="server" Interval="4000">
                    </asp:Timer>
                </p>
            </ContentTemplate>
            <Triggers>
                <asp:AsyncPostBackTrigger ControlID="OKButton" />
            </Triggers>
        </asp:UpdatePanel>
        <asp:UpdateProgress ID="UpdateProgress1" runat="server" AssociatedUpdatePanelID="UpdatePanel1">
            <ProgressTemplate>
                Loading ...
            </ProgressTemplate>
        </asp:UpdateProgress>
        Name: <input type="text" id="author" runat="server" />
        Message: <input type="text" id="msg" runat="server" />
        <asp:Button ID="OKButton" runat="server" Text="ok" OnClick="Button1_Click" />
    </form>
</body>
</html>
```

UpdatePanel server control

Content of Update

Event that triggers the update

0 %

Difficulties for AJAX

- Page history and book marking.
- Accessibility for vision impaired.
- Harder to implement:
 - Potentially lots of messy JavaScript and DOM manipulation.
 - Coping with variation between browsers.

References

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