

Client-Side Processing

HTML, CSS, Forms, JavaScript, DOM,
Java Applets, ActiveX controls, and AJAX

HTML

HTML

- Specification controlled by W3C:
 - www.w3.org/html
- HTML element list:
 - <http://www.w3.org/html/wiki/Elements>
- Versions:
 - HTML 4.01 (<http://www.w3.org/TR/html401/>)
 - XHTML (<http://www.w3.org/TR/xhtml1/>)
 - HTML 5 (<http://dev.w3.org/html5/>)

HTML 5

- Still a draft specification
- Jointly developed by:
 - W3C
 - WHATWG (Apple, Mozilla and Opera, et.al.)
- Not yet supported in all Browsers
 - try <http://html5test.com/>
- Backward compatible; supports HTML and XHTML syntax

Changes in HTML5

- New structure elements:
 - `section`, `article`, `header`, `footer`, `figure`, `nav`, ...
- New content elements:
 - `canvas`, `video`, `audio`, `embed`, `mark`, `progress`, `meter`, `time`,
`command`, `details`, `datalist`, `output`, ...
- New input element types:
 - `tel`, `url`, `email`, `date`, `month`, `range`, `color`, ...
- Removed elements:
 - `big`, `center`, `font`, `frame`, `frameset`, `applet`, ...
- Other new features:
 - Microdata, Drag-and-drop, ...

HTML Document Types

■ HTML 4.01:

```
<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01//EN" "http://www.w3.org/TR/html4/strict.dtd">
<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN" "http://www.w3.org/TR/html4/loose.dtd">
<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01 Frameset//EN" "http://www.w3.org/TR/html4/frameset.dtd">
```

■ XHTML:

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Frameset//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-frameset.dtd">
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.1//EN" "http://www.w3.org/TR/xhtml11/DTD/xhtml11.dtd">
```

■ HTML 5:

```
<!DOCTYPE html>
```

■ <http://validator.w3.org/>

■ Quirks vs Standards modes (see [Wikipedia Quicks mode](#))

CSS

HTML and CSS

- Designed to separate:
 - a) Context (HTML) from
 - b) Presentation (CSS)

Cascading Style Sheets (CSS)

- A style sheet is made up of style rules that tell a browser how to present a HTML (or XML) document.

```
<HEAD>
    <TITLE>CSS Example</TITLE>
    <STYLE TYPE="text/css">
        H1 { font-size: x-large; color: red }
        H2 { font-size: large; color: blue   }
    </STYLE>
</HEAD>
```

- In CSS, more than one style sheet can influence the presentation simultaneously. There are two main reasons for this feature: modularity and author/reader balance.
- When multiple style sheets are used, the style sheets may fight over control of a particular selector. In these situations, there must be rules as to which style sheet's rule will win out.

How to Insert a Style Sheet

■ Including external style sheets:

```
<head>
<link rel="stylesheet" type="text/css" href="MyStyle.css" />
</head>
...

```

MyStyle.css:

```
hr {color: sienna}
p {margin-left: 20px}
body {background-image: url("images/back40.gif")}
```

■ Inline Styles:

```
<p style="color: #00ff00; margin-left: 20px">
    This is a paragraph
</p>
...

```

Sample Default Style Sheet for HTML

```
BODY { margin: 1em; font-family: serif; line-height: 1.1; background: white; color: black; }

H1, H2, H3, H4, H5, H6, P, UL, OL, DIR, MENU, DIV, DT, DD, ADDRESS, BLOCKQUOTE, PRE, BR,
HR, FORM, DL { display: block }

B, STRONG, I, EM, CITE, VAR, TT, CODE, KBD, SAMP, IMG, SPAN { display: inline }

LI { display: list-item }

H1, H2, H3, H4 { margin-top: 1em; margin-bottom: 1em }

H5, H6 { margin-top: 1em }

H1 { text-align: center }

H1, H2, H4, H6 { font-weight: bold }

H3, H5 { font-style: italic }

H1 { font-size: xx-large }

H2 { font-size: x-large }

H3 { font-size: large }

B, STRONG { font-weight: bolder }

I, CITE, EM, VAR, ADDRESS, BLOCKQUOTE { font-style: italic }

PRE, TT, CODE, KBD, SAMP { font-family: monospace }

PRE { white-space: pre }

ADDRESS { margin-left: 3em }

BLOCKQUOTE { margin-left: 3em; margin-right: 3em }

UL, DIR { list-style: disc }

OL { list-style: decimal }

MENU { margin: 0 } /* tight formatting */

LI { margin-left: 3em }

DT { margin-bottom: 0 }

DD { margin-top: 0; margin-left: 3em }

HR { border-top: solid }

A:link { color: blue }

A:visited { color: red }

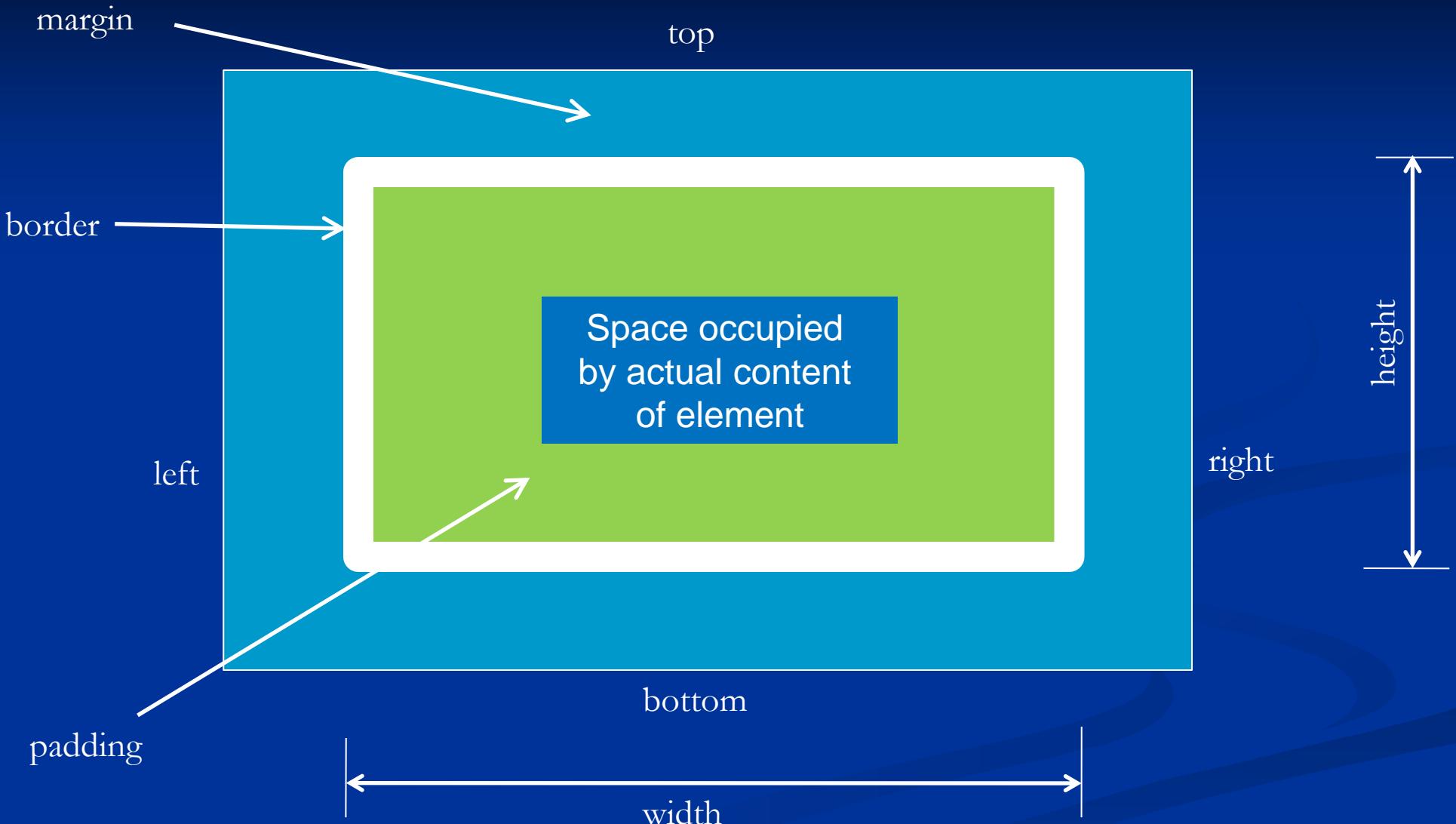
A:active { color: lime }

A:link IMG { border: 2px solid blue }

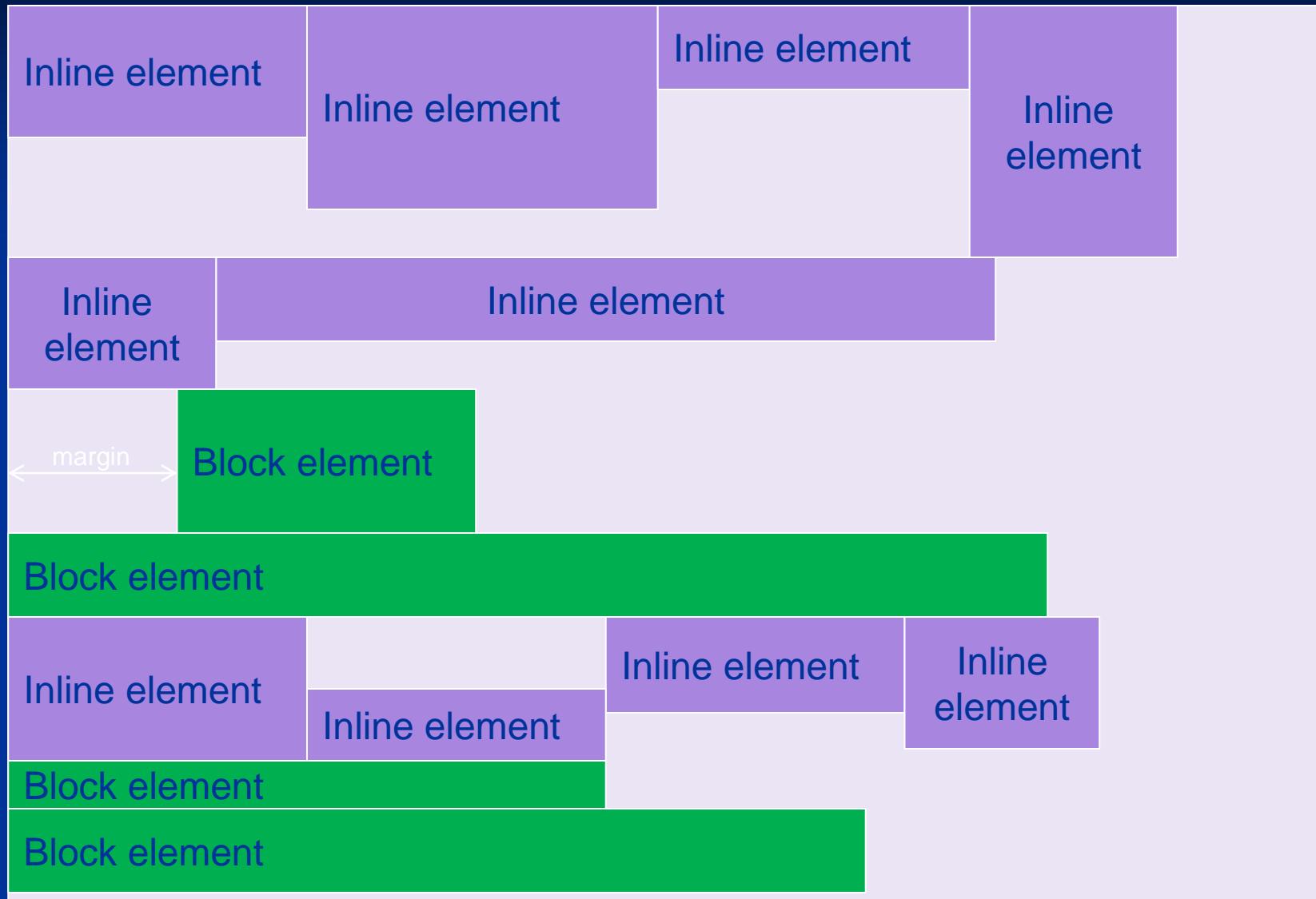
A:visited IMG { border: 2px solid red }

A:active IMG { border: 2px solid lime }
```

The Box Model



Normal Flow



Div and Span

```
H1, H2, H3, H4, H5, H6, P, UL, OL, DIR, MENU, DIV, DT, DD, ADDRESS, BLOCKQUOTE, PRE, BR,  
HR, FORM, DL { display: block }  
B, STRONG, I, EM, CITE, VAR, TT, CODE, KBD, SAMP, IMG, SPAN { display: inline }
```

Generic containers:

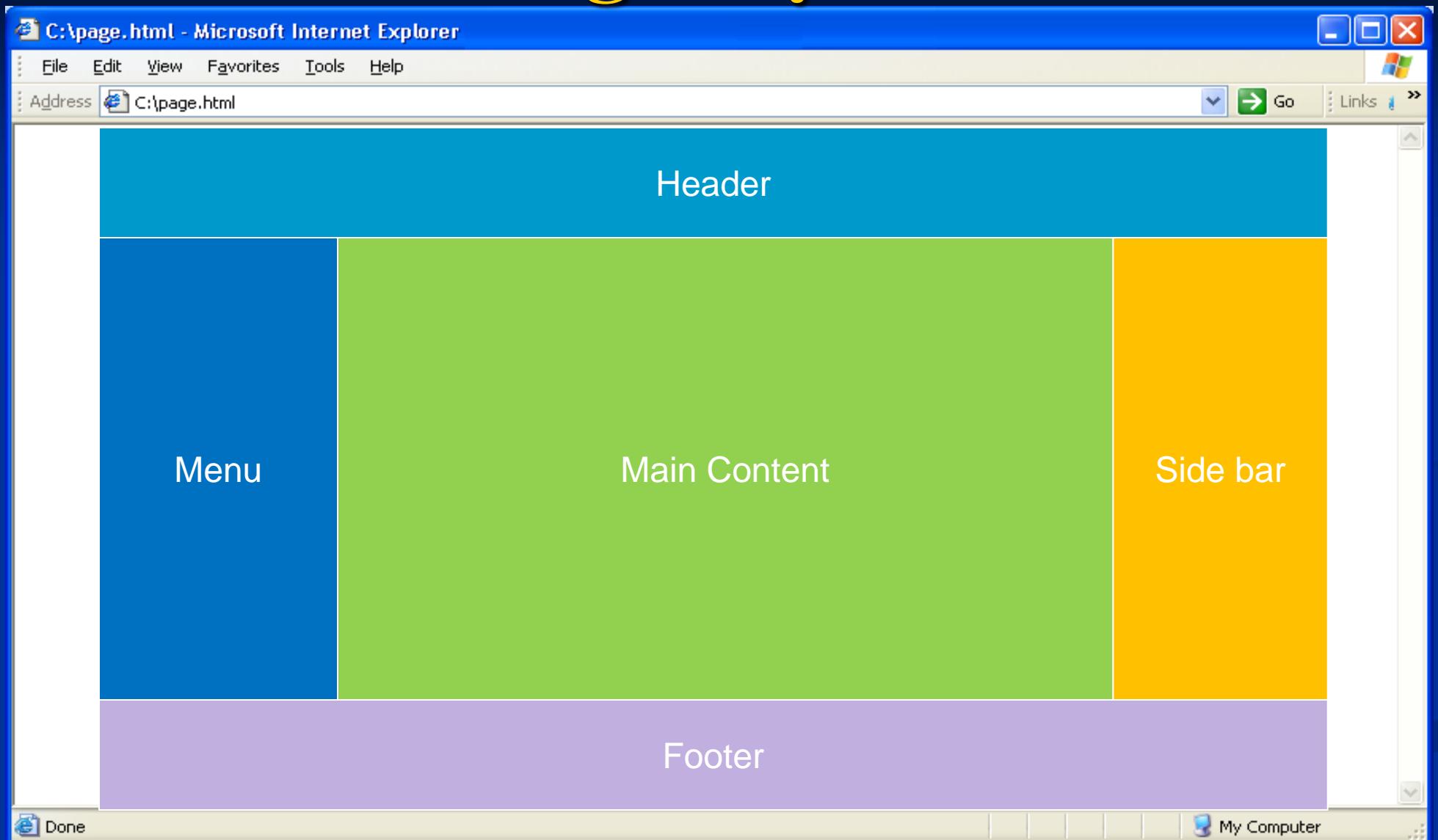
```
<span>  
    nested content  
</span>
```

```
<div>  
    nested content  
</div>
```

CSS class vs. id

```
<p id="news" class="important">  
    nested content  
</p>  
<div class="important">  
    nested content  
</div>  
  
<style type="text/css">  
    p { color: blue }  
    #news { bg-color: red }  
    .important { font-weight: bold }  
    div.important { margin-left: 10px }  
</style >
```

Page Layout



Page layout using DIV and CSS

```
<body>
  <div class="header">
    everything that needs to be displayed in the header
  </div>
  <div class="menu">
    html elements to create a menu
  </div>
  <div class="sidebar">
    advertising perhaps?
  </div>
  <div class="content">
    the main content of the page
  </div>
  <div class="footer">
    generic footer info (e.g. last updated, contact us, etc)
  </div>
</body>
```

Floating

- Instead of positioning a box according to normal flow layout, a box can be floated to the left or right.
 - CSS **float** property can be **left**, **right** or **none** (the default).
 - The box is moved to the far left or right side of the containing box and other content *flows* around it.
- The following shows an example of two image elements, floated to the left and right respectively:

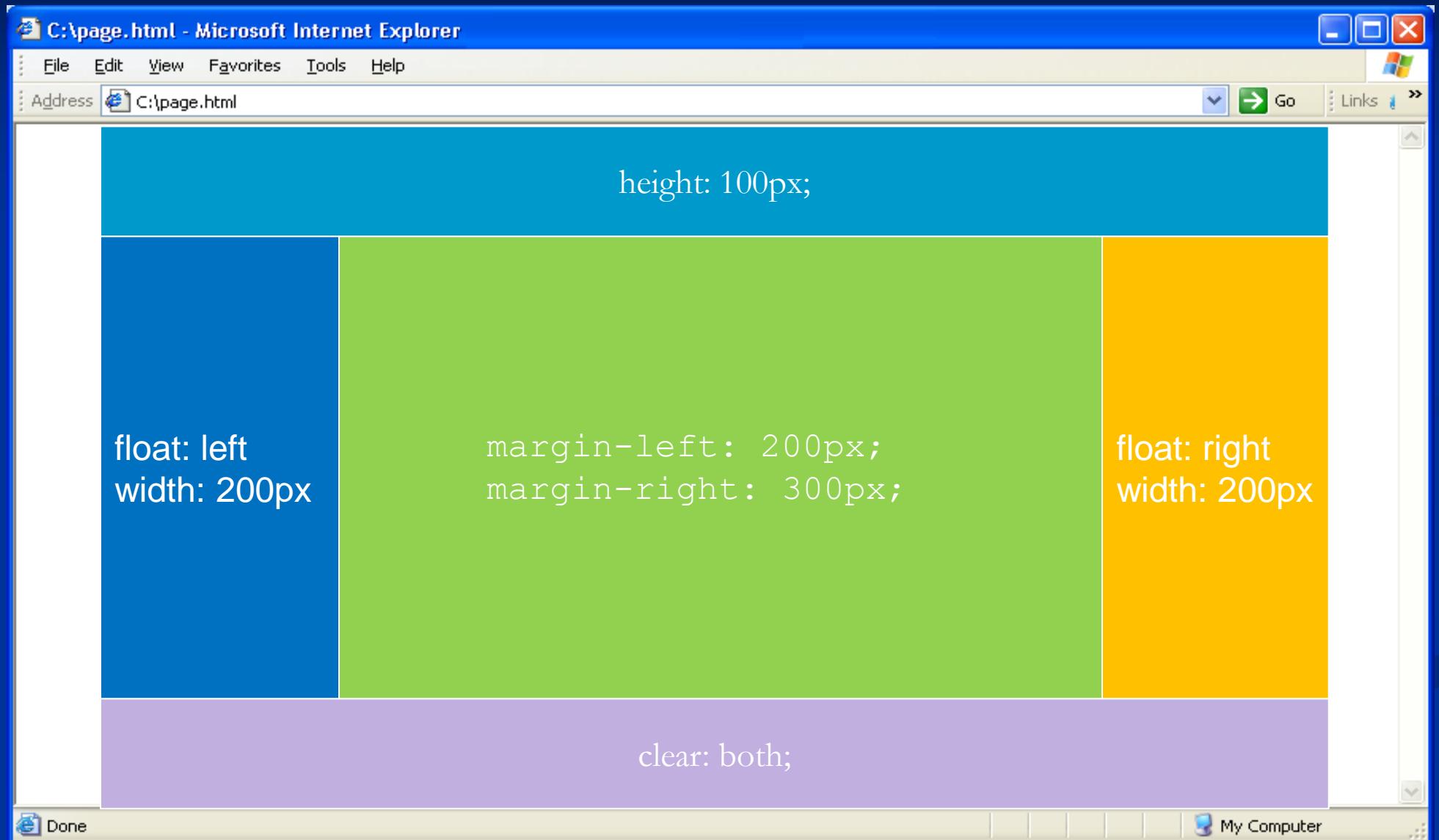


The images are contained within the paragraph tag. The image has floated to the left, and also to the right because we have used both types of image floating in this example. Notice how the text wraps around the images quite nicely. The images are contained within the paragraph tag. The image has floated to the left, and also to the right because we have used both types of image floating in this example. Notice how the text wraps around the images quite nicely.

This second paragraph has an image that is floated to the right. It should be noted that a margin should be added to images so that the text does not get too close to the image. There should always be a few pixels between words and borders, images, and other content. This second paragraph has an image that is floated to the right. It should be noted that a margin should be added to images so that the text does not get too close to the image. There should always be a few pixels between words and borders, images, and other content.



<div> positioning using CSS



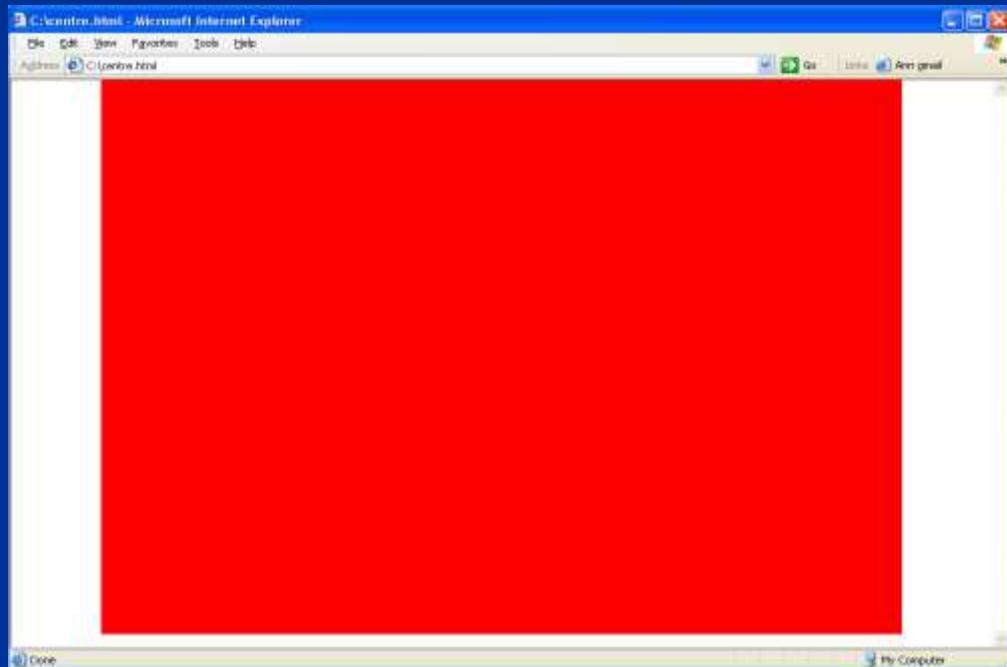
CSS Layout Tutorials

1. http://css-discuss.incutio.com/wiki/Three_Column_Layouts
 2. <http://matthewjamestaylor.com/blog/perfect-3-column.htm>
 3. <http://www.neuroticweb.com/recursos/3-columns-layout/>
 4. <http://www.maxdesign.com.au/articles/css-layouts/>
-
- CSS vs Tables: 13 reasons why CSS is superior to tables
 - <http://www.chromaticsites.com/blog/13-reasons-why-css-is-superior-to-tables-in-website-design/>
 - Why CSS should not be used for layout
 - <http://www.flownet.com/ron/css-rant.html>
 - CSS Multi-column Layout Module (W3C Candidate Recommendation)
 - <http://www.w3.org/TR/css3-multicol/>

Auto Margins

- Setting the left and right margin properties to **auto** has the effect of centering the box within its container:

```
margin-left: auto;  
margin-right: auto;  
width: 600px;  
height: 800px;  
background-color: red;
```



- This works even if the browser window is resized
 - good for implementing *centred* page designs for dealing with low resolution monitors.

CSS Drop Down Menus

contactus.html - Microsoft Visual Studio

File Edit View Project Debug Team Data Tools Architecture Test Analyze Window Help

XHTML 1.0 Transition

contactus.html X menu_style.css

Client Objects & Events (No Events)

```
<link rel="stylesheet" type="text/css" href="menu_style.css" />
</head>
<body>
    <ul class="menu">
        <li><a href="/aboutus/index.html">About Us</a>
            <ul>
                <li><a href="/aboutus/index.html">Introduction</a></li>
                <li><a href="/aboutus/committee.html">Committee</a></li>
                <li><a href="/aboutus/officials.html">Officials</a></li>
                <li><a href="/aboutus/sponsors.html">Sponsors</a></li>
            </ul>
        </li>
        <li><a href="/registration/index.html">Registration</a>
            <ul>
                <li><a href="/registration/index.html">Registration</a></li>
                <li><a href="/registration/fees.html">Fees</a></li>
            </ul>
        </li>
        <li><a href="/news/index.html">News & Info</a>
            <ul>
                <li><a href="/news/index.html">Latest News</a></li>
                <li><a href="/news/newsletters.html">Club Newsletters</a></li>
                <li><a href="/news/minutes.html">Committee Minutes</a></li>
            </ul>
        </li>
    </ul>
</body>
```

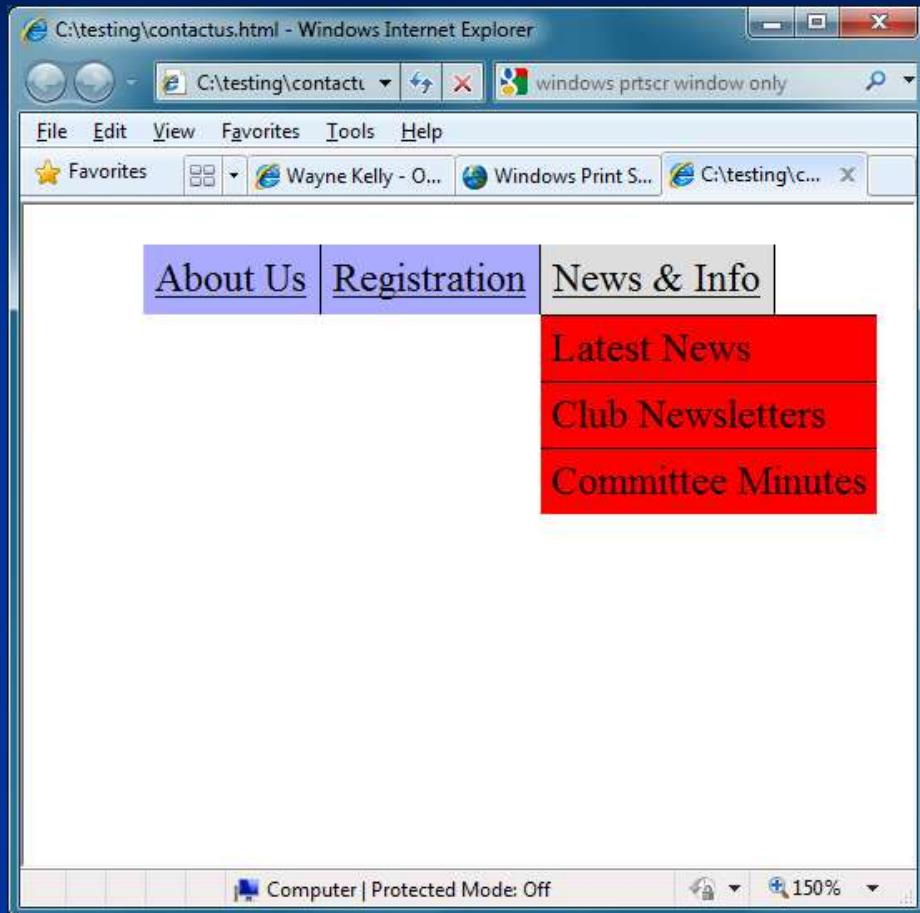
100 %

Design Split Source

Ready Ln1 Col1 Ch1 INS



Same Menu with CSS styling



```
.menu a { display: block; }
.menu li { float: left; list-style: none; }
.menu ul li { float: none; }
.menu ul { left: -10000px; position: absolute; }
.menu li:hover>ul { left: auto; }
```

- Example site
- Tutorial

CSS References

Tutorials:

<http://www.htmlhelp.com/reference/css>

<http://www.w3schools.com/css>

Specification:

<http://www.w3.org/Style/CSS>

<http://www.w3.org/TR/REC-CSS1>

<http://www.w3.org/TR/REC-CSS2>

Web Content Accessibility Guidelines

- The Web Content Accessibility Guidelines (WCAG) documents explain how to make Web content accessible to people with disabilities.

- [Web Content Accessibility Guidelines \(WCAG\) Overview](#)
- [How to Meet WCAG 2.0 \(Quick Reference\)](#)
- [WCAG 2.0 Technical Specification](#)

HTML Forms

HTML Forms

- HTML documents can contain one or more Forms.
- Each form is delineated by:

```
<form>
```

```
...
```

```
</form>
```

- Forms can contain normal HTML content just like other sections of the document.
- They can also contain one or more controls. Valid control types include:
 - buttons, textboxes, checkboxes and menus.
- Users *complete* a form by modifying its controls
 - entering text, selecting menu items, etc.
- The form is then generally *submited* to an agent for processing
 - e.g. to a Web server, to a mail server, etc.

HTML Form Controls

■ Buttons

- submit buttons
- reset buttons
- push buttons
- image buttons

```
<input type="submit" ...>  
<input type="reset" ...>  
<input type="button" ...>  
<input type="image" ...>
```

■ Checkboxes

```
<input type="checkbox" ...>
```

■ Radio buttons

```
<input type="radio" ...>
```

■ File Select

```
<input type="file" ...>
```

■ Hidden controls

```
<input type="hidden" ...>
```

■ Text input

```
<input type="text" ...>
```

■ Password input

```
<input type="password" ...>
```

■ Multi-line input

```
<textarea ...>
```

■ Menus

```
<select ...> ... <option ...>
```

■ Object controls

```
<object ...>
```

HTML Forms Example

The screenshot shows a Microsoft Internet Explorer window titled "First - Microsoft Internet Explorer". The address bar displays the path "C:\WINDOWS\Profiles\Wayne\My Documents\first.htm". The main content area contains an HTML form with the following elements:

- A text input field labeled "First Name:" containing the value "Jane".
- A text area labeled "Comments:" containing the placeholder text "Initial text".
- A dropdown menu labeled "option 2" currently showing "option 2".
- A radio button group for gender selection, with "Female" selected.
- Two buttons at the bottom: "Send" and "Reset".

HTML Forms Example

```
<form action="http://somesite.com/prog/adduser" method="post">
    First Name:
    <input type="text" name="firstname" value="Jane" size="20">
    <input type="hidden" name="surname" value="Doe">
<p>
    Comments:<br>
    <textarea name="thetext" rows="4" cols="40">
        Initial text
    </textarea>
<p>
    <select name="selection" size="1">
        <option> option 1 </option>
        <option selected> option 2 </option>
        <option> option 3 </option>
        <option> option 4 </option>
    </select>
<p>
    <input type="radio" name="sex" value="Male" > Male<br>
    <input type="radio" name="sex" value="Female" checked> Female
<p>
    <input type="submit" value="Send">
    <input type="reset">
</form>
```

HTML Forms References

Tutorials:

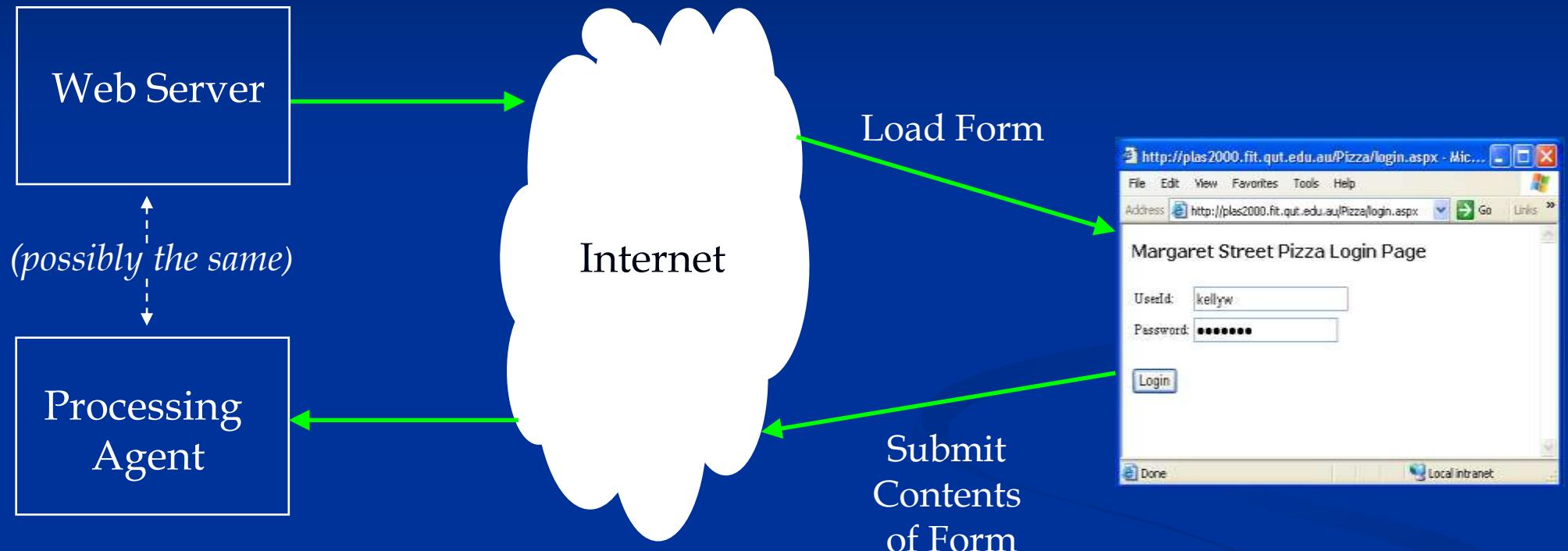
<http://www.webcom.com/html/tutor/forms/start.shtml>

<http://www.davesite.com/webstation/html/chap17.shtml>

Specification:

<http://www.w3.org/TR/html4/interact/forms.html>

Loading and Submitting HTML Forms



Form Submission

- <form name="formname" method="get|post" action="URI">
- When the user presses the form's submit button, the “contents” of the form is sent to an agent at the specified URI.
- The contents of the form consists of a (name, value) pair for each “successful” control on the form.
- The manner in which this content is passed to the server depends on the form's method attribute.
- If method="get", the form's content is appended to the requested URI, eg:
`http://somesite.com/prog/adduser?comment=Hello+world&selection=option+4&sex=Male`
- If method="post", the form's content is sent as the body of the URI request.
`POST http://somesite.com/prog/adduser/ HTTP/1.1`
`Content-Type: application/x-www-form-urlencoded`
`Content-Length: 47`
`comment=Hello+world&selection=option+4&sex=Male`

HTML Event Handling

- Client-side scripts are commonly used to respond to form events such as a button being pressed, or a text box being changed.
- Event handlers implemented using scripting languages can be attached to controls and other html elements as follows:

```
<INPUT type="button" value="label" onclick=myproc>
```

- Event that can be handled include:

- `onload`, `onunload`, `onclick`, `ondblclick`, `onmousedown`, `onmouseup`, `onmouseover`, `onmousemove`, `onmouseout`, `onfocus`, `onblur`, `onkeypress`, `onkeydown`, `onkeyup`, `onsubmit`, `onreset`, `onselect`, `onchange`

Client-side Scripting

JavaScript

Client-Side Scripting Languages

- The HTML specification allows any client-side scripting language to be used:

```
<SCRIPT TYPE="script-language" SRC="http://www.acme.com/scripts/bar.fs">  
</SCRIPT>
```

- The set of languages recognized varies between browsers:
 - Netscape: JavaScript and Tcl (plug-in)
 - Internet Explorer: VBScript and JScript (a.k.a. JavaScript)
- A short history of JavaScript (a.k.a. ECMAScript)

1995 LiveScript created by Netscape

LiveScript renamed JavaScript

1996 VBScript released by Microsoft

JScript - Microsoft's port of JavaScript

1997 ECMAScript (European Computer Manufacturers Association)

1998 ECMAScript became ISO standard (16262:1998)

Using Scripts with HTML Forms

- Client-Side scripts are commonly used to:
 - keep controls in “sync” with one another, and
 - to validate form content before passing it back to the server.
- Client-side scripts can:
 - access and modify the state of controls on forms.
 - popup standard alert and dialog boxes.
 - open, close and customize new browser windows.
 - modify the appearance of the document as it's loaded.
 - save and retrieve cookies from the clients computer.
- They can't, however, directly access server-side resources such as databases.

HTML Forms JavaScript Example

```
<script type="text/javascript">
    function validate(form) {
        var studnum = form.studnr.value
        if (studnum.length != 8) {
            alert("Invalid Student Number - not enough digits")
            form.studnr.focus()
            return false
        }
        if (studnum.charAt(0) != 'n') {
            alert("Invalid Student Number - must start with 'n'")
            form.studnr.focus()
            return false
        }
        for (var i=1; i< studnum.length; i++) {
            if ((studnum.charAt(i) < '0') || (studnum.charAt(i) > '9'))
            {
                alert("Invalid Student Number - illegal characters")
                form.studnr.focus()
                return false
            }
        }
        if (form.option.selectedIndex == 0) {
            alert("You must select a GUI development option")
            form.option.focus()
            return false
        }
        return true
    }
</script>
```

JavaScript: Objects but not Classes!

- JavaScript is object-based, but not object-oriented.
 - It supports objects, but not classes (uses prototype objects instead).
- It is loosely typed, which means:
 - you don't have to specify a data type when you declare a variable.
 - Any value can be assigned to any variable.
- Properties and Methods can be dynamically added and removed from individual objects:

```
function CircleArea()  
{  
    return Math.PI * this.Radius * this.Radius;  
}  
  
MyCircle = new Object();  
MyCircle.Radius = 4.3;          // defines a new property  
MyCircle.Area = CircleArea;    // defines a new method  
MyCircle.Area();               // invokes new method
```

Constructing Objects in JavaScript

- "Constructor" functions make it easier to initialize new objects:

```
function Person(str, i)
{
    this.name = str;
    this.age = i;
}
fred = new Person("Fred Smith", 34); // new creates new object first
```

- Objects can inherit from other objects (prototypes).

- the new object inherits the prototype's state as well as its methods.

```
function Student(str, i, j)
{
    this.Person(str, i);
    this.id = j;
}
Student.prototype = new Person; // a property of the Student constructor function
richard = new Student("Richard Sneddon", 35, 21351134);
```

Dynamic changes to a prototype object affects all objects constructed using it:

```
Student.prototype.Print = PrintStudent;
Person.prototype.species = "Human";
richard.Print();
```

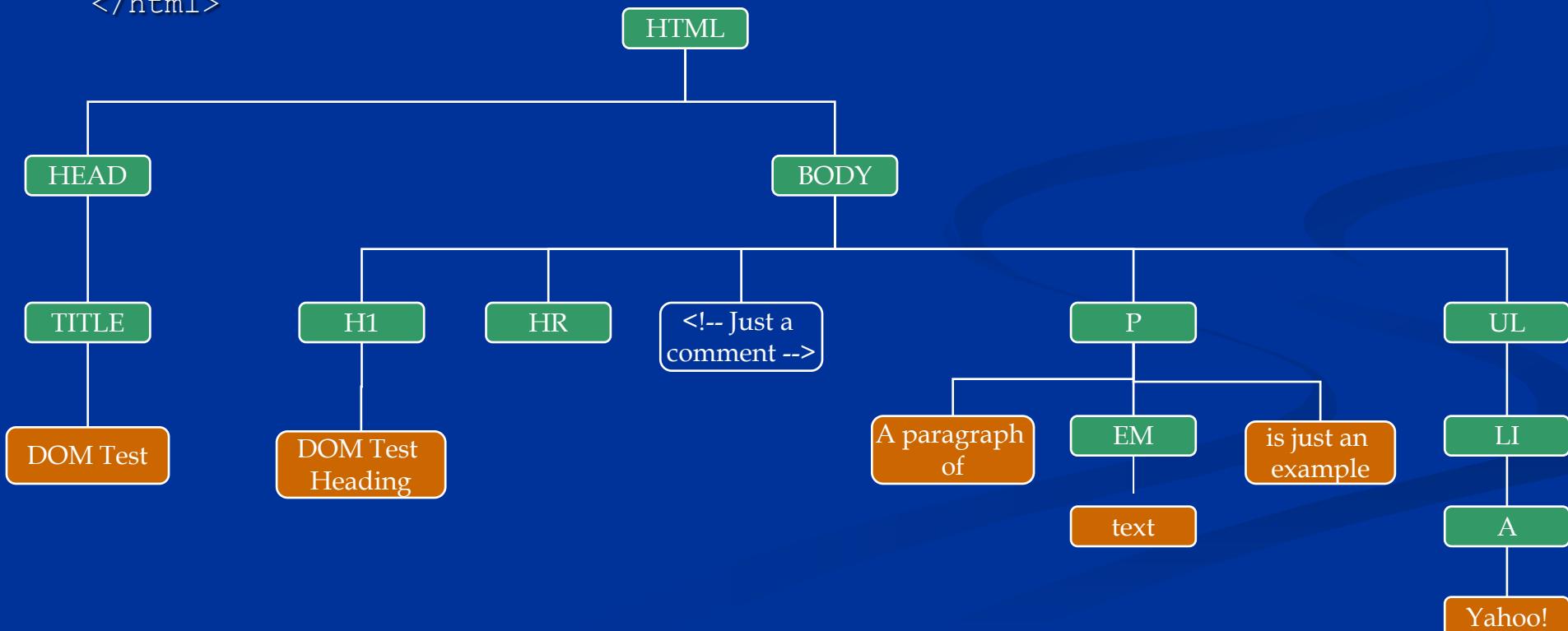
“Standard” JavaScript Objects

- Built-in (intrinsic) objects include:
 - `Array`, `Boolean`, `Date`, `Function`, `Global`, `Math`, `Number`, `Object` and `String`.
- Host environments such as Web Browsers and Web Servers provide additional objects to JavaScript programs.
 - These objects are not part of standard JavaScript and can be accessed by other scripting languages.
- Each Browser has traditionally had it's own object hierarchy for exposing the state of the Browser to programmers (DHTML APIs).
 - This made it extremely difficult to write browser independent scripts.
- In 1998, the W3C released a standard *Document Object Model* (DOM) for programmatically accessing the contents of HTML and XML documents.
 - Netscape 6 and Internet Explorer 5+ “support” the W3C DOM (Level 1).

DOM

Document Object Model

```
<html>
  <head><title>DOM Test</title></head>
  <body>
    <h1>DOM Test Heading</h1>
    <hr>
    <!-- Just a comment -->
    <p>A paragraph of <em>text</em> is just an example</p>
    <ul>
      <li><a href="http://www.yahoo.com">Yahoo!</a></li>
    </ul>
  </body>
</html>
```



Using the DOM in Web Browsers

- Traditionally, scripting only allowed HTML documents to be modified as they were loaded.
- DOM allows scripts to modify HTML documents even after they have been loaded (Dynamic HTML).
- With DOM, any HTML element can be accessed, modified, removed or inserted using properties and methods such as:

Properties:

nodeType
parentNode
childNodes
firstChild
lastChild
previousSibling
nextSibling
attributes

Methods:

getElementById
createElement
createAttribute
createTextNode
insertBefore
replaceChild
removeChild
appendChild

DOM Example

```
<script>
    function Insert()
    {
        input = document.getElementById("InputWord").value;
        newPoint = document.createElement("LI");
        newText = document.createTextNode(input);
        newPoint.appendChild(newText);
        list = document.getElementById("MyList");
        child = list.firstChild;

        while (child != undefined)
            if (child.firstChild.nodeValue > input)
                break;
            else
                child = child.nextSibling;

        if (child != undefined)
            list.insertBefore(newPoint, child);
        else
            list.appendChild(newPoint);
    }
</script>
<form ID="Form1">
    <input type="text" id="InputWord" NAME="InputWord">
    <input type="button" value="Insert" onclick="Insert()">
</form>
<ul id="MyList">
    <li>
        Point 1
    </li>
</ul>
```

DOM References

Introduction:

<http://www.w3schools.com/HTMLDOM/>

Specification:

<http://www.w3.org/DOM/>

AJAX

Asynchronous JavaScript and XML

- Designed to make web pages more interactive and responsive (without reloading entire page).
- Browser uses XMLHttpRequest object to asynchronously communicate small amounts of (usually) XML data with the server.
- Uses DOM and JavaScript to dynamically update the document.

JavaScript Libraries

- <http://javascriptlibraries.com/>
- [40 Useful JavaScript Libraries for specific purposes](#)
- Common Features:
 - Hide browser dependencies
 - Widgets
 - AJAX support
- Popular Examples:
 - [jQuery](#)
 - [Dojo](#)
 - [Prototype](#)
 - [Yahoo UI](#)
- Also server-side frameworks which generate JavaScript

JavaScript References

Introduction:

<http://devedge-temp.mozilla.org/library/manuals/2000/javascript/1.5/guide/>

<http://msdn.microsoft.com/library/en-us/dninstj/html/languagetour.asp>

http://www.devguru.com/Technologies/ecmascript/quickref/javascript_intro.html

Specification:

<http://www.ecma-international.org/publications/standards/Ecma-262.htm>

Cookies

- A small piece of text stored on a user's computer by a web browser
 - name-value pairs, pure text - not executable
 - used for authentication, session tracking, personalization
- Web server can send a cookie to a web browser via a header field of a HTTP response message
- Browser should then automatically send this cookie in subsequent HTTP request messages to that web server (until expired).
- Can be disabled or removed by user
 - Many web sites won't function correctly if cookies are disabled
- Can be read and written by client-side scripts
 - `document.cookie`

Testing Web Sites

Browser versions:

- Internet Explorer 6, 7, 8, 9
- Firefox 3, 4
- Chrome: 6, 7, 8, 9
- Safari: 4, 5
- Opera: 9, 10, 11

Screen resolutions:

- 600 x 800 ?
- 1024 x 768
- Higher

Java Applets, Flash, ActiveX and .NET Client-Side Controls

- Java Applets, Flash, ActiveX and .NET Controls can be linked into HTML documents using the OBJECT tag:

```
<OBJECT classid="java:Bubbles.class"
        codebase="http://foo.bar.com/java/myimp/"
        width="500" height="500">

<OBJECT width="550" height="400">
    <param name="movie" value="somefilename.swf">
    <embed src="somefilename.swf" width="550" height="400">
        </embed>
</OBJECT>

<OBJECT classid="clsid:663C8FEF-1EF9-11CF-A3DB-080036F12502"
        codebase="http://foo.bar.com/activex/myimp/ctrl.ocx"
        width="500" height="500">

<OBJECT classid="VolunteerHost.dll#G2.VolunteerGUI"
        width="500" height="500">
```

- All depend on appropriate plug-in and OS support
 - won't work for many users
 - may be disabled by users