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# My Experience

Monday, December 24, 2012

# Segment Trees and lazy propagation

In this topic i will explain a very interesting data structure that can be used to solve a specific set of problems. I will start by explaining its definition and the proceeding with an example problem to solve with it.

## Table of contents:

- · What is segment trees?
- · Order of growth of segment trees operations
- · Show me your code
- · Lazy propagation
- · Sample problems to try
- References

## What is segment trees?

Segment Trees is a Tree data structure for storing intervals, or segments, It allows querying which of the stored segments contain a given point. It is, in principle, a static structure; that is, its content cannot be modified once the structure is built. It only uses  $O(N \lg(N))$  storage.

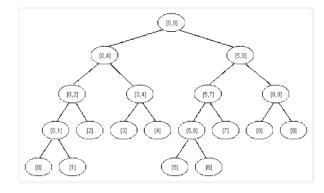
A segment trees has only three operations: build\_tree, update\_tree, query\_tree.

**Building tree:** To init the tree segments or intervals values **Update tree:** To update value of an interval or segment **Query tree:** To retrieve the value of an interval or segment

## **Example Segment Tree:**

- The first node will hold the information for the interval [i, j]
- If i<j the left and right son will hold the information for the intervals [i, (i+j)/2] and [(i+j)/2+1, j]</li>

Notice that the height of a segment tree for an interval with N elements is [log N] + 1. Here is how a segment tree for the interval [0, 9] would look like:



## Order of growth of segment trees operations

build\_tree: O(N lg(N))update\_tree: O(lg(N + k))query\_tree: O(lg(N + k))

K = Number of retrieved intervals or segments

#### Show me your code

- Τ /....
  - $^{\star}$  In this code we have a very large array called arr, and very large set
  - \* Operation #1: Increment the elements within range [i, j] with value  $v\epsilon$

#### Clustermaps

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Segment Trees and lazy propagation

#### Lucas'

Theorem to solve binomial coefficients

Hacking linux keyboard

Apache
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along with
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```
* Operation #2: Get max element within range [i, j]
     * Build tree: build_tree(1, 0, N-1)
     * Update tree: update_tree(1, 0, N-1, i, j, value)
     * Query tree: query_tree(1, 0, N-1, i, j)
8
10 #include<iostream>
    #include<algorithm>
    using namespace std;
14 #include<string.h>
    #include<math.h>
    #define N 20
18 #define MAX (1+(1<<6)) // Why? :D
    #define inf 0x7fffffff
19
21 int arr[N];
    int tree[MAX];
24
     * Build and init tree
    void build_tree(int node, int a, int b) {
        if(a > b) return; // Out of range
29
            if(a == b) { // Leaf node}
                    tree[node] = arr[a]; // Init value
                     return;
            build_tree(node*2, a, (a+b)/2); // Init left child
            build_tree(node*2+1, 1+(a+b)/2, b); // Init right child
             tree[node] = max(tree[node*2], tree[node*2+1]); // Init root valu
    }
40
41
42
     * Increment elements within range [i, j] with value value
44
    void update_tree(int node, int a, int b, int i, int j, int value) {
45
             if(a > b \mid\mid a > j \mid\mid b < i) // Current segment is not within rang
46
            if(a == b) { // Leaf node}
                     tree[node] += value;
                     return;
            }
54
             update_tree(node*2, a, (a+b)/2, i, j, value); // Updating left ch
             update_tree(1+node*2, 1+(a+b)/2, b, i, j, value); // Updating rig
             tree[node] = max(tree[node*2], tree[node*2+1]); // Updating root
58
60
     * Query tree to get max element value within range [i, j]
63
    int query_tree(int node, int a, int b, int i, int j) {
            if(a > b \mid\mid a > j \mid\mid b < i) return -inf; // Out of range
```

```
66
 67
              if(a \ge i \&\& b \le j) // Current segment is totally within range [
                      return tree[node];
              int q1 = query_tree(node*2, a, (a+b)/2, i, j); // Query left chil
              int q2 = query_tree(1+node*2, 1+(a+b)/2, b, i, j); // Query right
              int res = max(q1, q2); // Return final result
              return res;
 76
     }
     int main() {
              for(int i = 0; i < N; i++) arr[i] = 1;</pre>
 80
              build_tree(1, 0, N-1);
              update_tree(1, 0, N-1, 0, 6, 5); // Increment range [0, 6] by 5
 84
              update_tree(1, 0, N-1, 7, 10, 12); // Incremenet range [7, 10] by
              update_tree(1, 0, N-1, 10, N-1, 100); // Increment range [10, N-1
              cout << query_tree(1, 0, N-1, 0, N-1) << endl; // Get max element</pre>
4
 segment_tree.cpp hosted with ♥ by GitHub
                                                                         view raw
```

#### Lazy Propagation

Sometimes a segment tree operation wouldn't survive if the problem constraints is too large, here it come lazy propagation along with the segment tree.

In the current version when we update a range, we branch its childs even if the segment is covered within range. In the lazy version we only mark its child that it needs to be updated and update it when needed.

```
^{\star} In this code we have a very large array called arr, and very large se
      ^{\star} Operation #1: Increment the elements within range [i, j] with value \nu
      * Operation #2: Get max element within range [i, j]
     * Build tree: build_tree(1, 0, N-1)
     * Update tree: update_tree(1, 0, N-1, i, j, value)
      * Query tree: query_tree(1, 0, N-1, i, j)
8
9
10
    #include<iostream>
    #include<algorithm>
    using namespace std;
14
    #include<string.h>
    #include<math.h>
    #define N 20
    #define MAX (1+(1<<6)) // Why? :D
18
19
    #define inf 0x7fffffff
    int arr[N];
    int tree[MAX];
    int lazy[MAX];
24
26
     * Build and init tree
```

```
28
    void build_tree(int node, int a, int b) {
29
             if(a > b) return; // Out of range
             if(a == b) { // Leaf node}
                     tree[node] = arr[a]; // Init value
             }
             build_tree(node*2, a, (a+b)/2); // Init left child
             build_tree(node*2+1, 1+(a+b)/2, b); // Init right child
             tree[node] = max(tree[node*2], tree[node*2+1]); // Init root val
40
42
      * Increment elements within range [i, j] with value value
43
     void update_tree(int node, int a, int b, int i, int j, int value) {
46
47
             if(lazy[node] != 0) { // This node needs to be updated
                     tree[node] += lazy[node]; // Update it
49
                     if(a != b) {
                             lazy[node*2] += lazy[node]; // Mark child as laz
                             lazy[node*2+1] += lazy[node]; // Mark child as 1
                     lazy[node] = 0; // Reset it
             }
             if(a > b \mid\mid a > j \mid\mid b < i) // Current segment is not within rar
                     return:
             if(a \ge i \&\& b \le j) \{ // Segment is fully within range
                     tree[node] += value;
64
                     if(a != b) { // Not leaf node
                             lazy[node*2] += value;
66
                             lazy[node*2+1] += value;
                     }
                     return;
             }
             update\_tree(node*2, a, (a+b)/2, i, j, value); // Updating left c
             update_tree(1+node*2, 1+(a+b)/2, b, i, j, value); // Updating ri
             tree[node] = max(tree[node*2], tree[node*2+1]); // Updating root
    }
78
     ^{\star} Query tree to get max element value within range [i, j]
80
    int query_tree(int node, int a, int b, int i, int j) {
             if(a > b \mid\mid a > j \mid\mid b < i) return -inf; // Out of range
             if(lazy[node] != 0) { // This node needs to be updated
                     tree[node] += lazy[node]; // Update it
87
                     if(a != b) {
                             lazy[node*2] += lazy[node]; // Mark child as laz
```

```
lazy[node*2+1] += lazy[node]; // Mark child as l
 91
                      }
                       lazy[node] = 0; // Reset it
              }
              if(a >= i \&\& b <= j) // Current segment is totally within range
                       return tree[node];
 99
              int q1 = query_tree(node*2, a, (a+b)/2, i, j); // Query left chi
              int q2 = query_tree(1+node*2, 1+(a+b)/2, b, i, j); // Query righ
              int res = max(q1, q2); // Return final result
104
              return res;
     }
106
      int main() {
108
              for(int i = 0; i < N; i++) arr[i] = 1;</pre>
              build_tree(1, 0, N-1);
              memset(lazy, 0, sizeof lazy);
              update_tree(1, 0, N-1, 0, 6, 5); // Increment range [0, 6] by 5
              update_tree(1, 0, N-1, 7, 10, 12); // Incremenet range [7, 10] b
              update_tree(1, 0, N-1, 10, N-1, 100); // Increment range [10, N-
              cout << query_tree(1, 0, N-1, 0, N-1) << endl; // Get max elemen</pre>
119
lazy_segment_tree.cpp hosted with ♥ by GitHub
                                                                        view raw
```

Note: Read my solution for problem Can you answer these queries I in this article.

# Sample Problems to try

- Quadrant Queries
- D-Query
- Can You answer these queries I

#### References

- Wiki
- Topcoder tutorials

Posted by se7so at 4:58 AM

# 58 comments:



# donnghi December 24, 2012 at 12:25 PM

In lazy's version, i thinks it's better if you replace update tree[2\*node] and tree[2\*node+1] in 49th, 50th, 80th and 81th line by lazy[2\*node] and lazy[2\*node+1].

Its reason is your query is not really come down to higher level, so lazy[] should be updated Reply



# Hussein El-Sayed December 24, 2012 at 10:44 PM

I can't understand you :)

Reply



#### donnghi December 25, 2012 at 3:03 AM

So, in line 80th: tree[node\*2] += lazy[node]; // Mark child as lazy tree[node\*2+1] += lazy[node]; // Mark child as lazy

=> replaced by: lazy[node\*2] += lazy[node]; lazy[node\*2+1] += lazy[node];

It's correct?

Reply



#### Hussein El-Sayed December 25, 2012 at 3:29 AM

Yes you are totally right:).. thanks for correcting me;)..

Reply



# Hussein El-Sayed December 25, 2012 at 3:30 AM

The same at line 49 and 50, updated check it now and tell me :)

Reply

Replies



Max Li April 17, 2015 at 9:07 AM

f



## Max Li April 17, 2015 at 9:10 AM

At lines 72 and 73, shouldn't this be replaced by a lazy[node]? sorry, I am a beginner.

Reply



## Sandipan Manna December 31, 2012 at 12:13 PM

 $\begin{array}{l} update\_tree(1,\,0,\,N-1,\,0,\,6,\,5); \ // \ Increment \ range \ [0,\,6] \ by \ 5 \\ update\_tree(1,\,0,\,N-1,\,7,\,10,\,12); \ // \ Increment \ range \ [7,\,10] \ by \ 12 \\ update\_tree(1,\,0,\,N-1,\,10,\,N-1,\,100); \ // \ Increment \ range \ [10,\,N-1] \ by \ 100 \end{array}$ 

but your program gives output as 117 !!!

Reply



#### Hussein El-Sayed January 1, 2013 at 3:06 AM

No it should be 113, however the size of the array needs to be (1+(1<<6)) as it should be  $2^{(1+\lg N)}$ .

Also there was some checks needed to be added in the lazy version.. please check it and get back to me.

Reply



# Sandipan Manna January 11, 2013 at 11:19 PM

Yes your segment tree size should be int x = (int)(ceil(log2(N)))+1; size = (1 << x); This one!

Reply



## InfiniteComplexity February 16, 2013 at 3:27 AM

Wow! Thanks for this post, it was very helpful! However, I'm trying to implement another update\_tree\_val function that sets the values from a range to one value. e.g. update\_tree\_val(3,7,4) would set the range [3,7] to the value of 4. How can I do this using lazy propagation on your tree?

Thanks

Reply

#### Replies



Hussein El-Sayed February 16, 2013 at 11:33 PM

It would be the same but without incrementing.



Aditya Choudhary November 9, 2014 at 8:58 AM

This means in line 48 ,I have to modify it to tree[node] = lazy[node]; and in line 62, tree[node] = value; ?

#### Reply



PRASHANTHSOUNDAR February 19, 2013 at 9:37 AM

This comment has been removed by the author.

Reply



Tilak Raj Singh July 26, 2013 at 6:08 PM

in line 86 it should be tree[node] += (b-a+1)\*lazy[node];

Reply

#### Replies



ravi November 2, 2014 at 8:22 PM

I think you forgot that query returns maximum from given range not the sum of elements of given range



Sourabh Khandelwal January 31, 2017 at 8:45 AM

This is true only when your query is range sum and not max range.

# Reply



# rl September 15, 2013 at 10:15 AM

In order to do the following:

1.) Add x to A[i], A[i+1],...,A[j]

2.) Output the sum of A[i],A[i+1],...A[j]

I simply replaced max() with sum() however i am not getting the correct answer.

## Reply

## Replies



ravi November 2, 2014 at 8:25 PM

also replace line 48 and 86 by tree[node] += ( b - a + 1 ) \* lazy[node]; and line 62 by tree[node] += ( b - a + 1 ) \* value;



Matheus dall rosa October 16, 2015 at 6:36 PM

This comment has been removed by the author.

#### Reply



ইমতিয়াজ November 13, 2013 at 11:37 AM

This comment has been removed by the author.

Reply



## Gautam Singh May 24, 2014 at 12:55 AM

in query\_tree() method we could have updated the lazy value to the tree before we look for the out of range condition.... it would result in better performance...

am i right about it....please correct me if I am wrong!!

## Reply

# Replies



#### Unknown August 25, 2018 at 4:02 AM

yes whenever u reach a node that has pending updates ..be it in the update or query function u should always update that node.this should be a good practise.

Reply



#### VIPUL JAIN August 1, 2014 at 7:16 AM

Can you please elaborate how to implement DQUERY?

Reply

Replies



#### Gaurav Singh March 12, 2015 at 1:27 PM

The best link is:

http://apps.topcoder.com/forums/;jsessionid=C7BE6D64D8F4953865BCE8B7945FA2F6?module=Thread&threadID=627423&start=0&mc=13#1060242

Reply



## Ashish Tilokani September 12, 2014 at 1:36 AM

http://discuss.codechef.com/questions/50866/segment-trees-doubt

Reply



# Ashu Pachauri September 25, 2014 at 10:11 PM

Very helpful

Reply



#### Rahul Kumar December 18, 2014 at 1:23 AM

we have to take array size of  $2^n$  for make segment tree of n element array,then how to make segment tree of 30 or greater elements,because  $2^n$ 30 = 1073741824 then how to take array of this larger size for make segment tree,how to implement?

Reply



## Hussein El-Sayed December 18, 2014 at 1:27 AM

It should be 2^(1+lg N) not 2^N

Reply



## ম্যাট্টিক্স.কোড January 6, 2015 at 2:36 PM

This comment has been removed by the author.

Reply



## ম্যাট্টিক্স.কোড January 6, 2015 at 2:43 PM

Very good and nice blog..

I am following your code structure in my SG tree implementation :)

Reply



# Jayaram Prabhu Durairaj January 7, 2015 at 7:49 PM

This comment has been removed by the author.

Reply



Hey Note: Read my solution for problem Can you answer these queries I in this article.

The article doesn't point to the solution. It's pointing to the problem itself. Please correct it.

Reply

Replies

Hussein El-Sayed January 19, 2015 at 4:12 AM



The link is now correct, thanks for pointing this out

#### Reply



## Gaurav Singh March 12, 2015 at 1:36 PM

What is the complexity of updating range You said O(log(n+k))

But I read somewhere O(log n + k)

See the link

http://en.wikipedia.org/wiki/Segment\_tree

Suppose I want to update range(0,N-1)

It works same like "build\_tree" but the complexity is different

Reply

#### Anonymous March 12, 2015 at 11:38 PM

nice post good writing service for scholarship essays

Reply



## Arun Prasad July 6, 2015 at 11:06 AM

Can you do range multiplication with segment trees?

Reply

#### Replies



## Afrizal Fikri July 9, 2015 at 11:02 AM

of course. its same as update value with k \* x (x is elements in the range)

#### Reply



# Kanv Kumar July 9, 2015 at 11:17 AM

How to initialize values in a range i.e  $A[i]=x(some\ integer)$  using update function in lazy propagation?

Reply



# Sagar Gupta July 15, 2015 at 8:45 AM

If I change (2\*node) with (2\*node+1) and (2\*node+1) with (2\*node+2) and start the node position with 0 instead of 1.Will there be any changes in the result? Why have you started node of segment tree with 1?

Reply



#### sreekanth July 25, 2015 at 9:26 AM

in 46 line when will a > b condition becomes true?

Reply



# vibhor gupta July 30, 2015 at 1:48 AM

well i still cant understand the lazy part.....what does the lazy[]array stores ?......i mean for a particular node

Reply



# suraj bora August 5, 2015 at 5:41 AM

I cannot say if I understood Lazy propagation part.

Reply



# ț្រៃះត្សា ●[•--áíńíツ August 10, 2015 at 9:42 AM

Great Explanation Of Segment trees please explain more the lazy propagation part i cannt understand it.

Reply

Sky Blue August 13, 2015 at 4:35 AM  $\,$ 



i don't understand

Reply



Thirupathi Reddy August 24, 2015 at 5:11 PM

thank u for your post.....really helped me.....

Reply



Pradyumna Bang September 7, 2015 at 3:49 AM

If you want to learn this in a real easy way, watch tushar roy's youtube video on segment tree along with this blog post.

Reply



P.Vijay Kumar October 15, 2015 at 5:49 PM

D-Query can be easily solved using fast io + MO's algorithm...But using BIT is safer to avoid TLE sometimes...Nice Post...!!!

Reply



Ashish Yadav January 22, 2016 at 11:36 PM

This comment has been removed by the author.

Reply



## Suman Patel June 21, 2016 at 12:55 AM

the above content you are posted is very nice.

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Reply



# Unknown September 14, 2016 at 11:21 PM

what if i have to update each nodes with different values means i m not updating whole range with unique value

Reply



#### Rahul Mehlawat January 9, 2017 at 10:11 PM

Wow,,, This is great blog... Thanks for sharing this informative Content here....

We offfers Tree Trimming in Sacramento, Contact us now for Tree Pruning in Sacramento

Source: Best Tree Company in Sacramento www.cisnerostreecare.com

Reply



# Sarwar Jahan September 27, 2017 at 12:08 AM

nice :) really helpful one.

Reply



# crapperGenius11 November 12, 2017 at 9:13 AM

Hey, this is a really intuitive post with which i learnt how a segment tree is coded! Could you point to me some links that will explain how the worst case complexity of updating intervals is O(log(N+k))?

Reply



#### charlie December 17, 2018 at 11:14 PM

The article is praiseworthy. It talks about Segment Trees and lazy propagation. The article will let you understand what are segment trees? According to the article, 'Segment Trees is a Tree data structure for storing intervals or segments. It allows querying which of the stored segments contain

