Sprint Review 01

1. What went well
   - Create OOP structure and file structure
   - Finish the function of Sign in and Sign up
   - Finish assigning the map with locations of places
   - Connect Firebase to store data of the app
   - Create navigation bars for the UI of three roles
   - Plan on and assign scrum meeting/sprint
   - Complete the overview for the app, including: purpose, scope and introduction
   - Complete the app's objective, constraints, assumptions
   - Complete project structural organization
     - App's structure
     - Data structure (relational db)
     - Roles
   - User's responsibility, environment and stakeholder
   - Complete Vision document
   - Complete plan document
   - Discuss app building process

2. What went wrong
   - There are many widgets of Flutter to learn and apply
   - Take too much time to do the paperwork
   - Do not have enough budget for workspace
   - Flutterfire is more complicated than expected
   - Do not have mastercard to get billing account for Map APIs
   - Do not have enough time to complete all the listed tasks

3. What problems and what caused the problems
   - OOP is still confused because user cannot directly inherit from firebase
   - Collecting data and building data structure take more time than expected
   - Hard to retrieve data from Firestore Database
   - Document of Flutterfire is not clear
   - Members still haven't been able to complete the assigned task on time

4. What can be done differently in the next sprint to improve the project
   - Set particular deadline for each task to have better cooperation
   - Find more appropriate sample to address the firebase issue
   - Do more Firestore practice

5. What lessons we could learn
- Practice makes perfect
- Read more document