Proximal Algorithms for Basis Pursuit Denoising

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Convex Optimization, Spring 2024



better late than never.

better late than never.

Proves Wrong!

Papers of This Project

- 1 N. Parikh, S. Boyd et al., "Proximal Algorithms," Foundations and Trends® in Optimization, 2014
- (FISTA) A. Beck and M. Teboulle, "A Fast Iterative Shrinkage-Thresholding Algorithm for Linear Inverse Problems," SIAM Journal on Imaging Sciences, 2009
- (SpaRSA) S. J. Wright, R. D. Nowak, and M. A. Figueiredo, "Sparse Reconstruction by Separable Approximation," IEEE Transactions on Signal Processing, 2009

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- If f is strictly convex and has a global minimizer, then it is unique.

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- If f is convex, any local minimzer is also a global minimizer.
- If f is strictly convex and has a global minimizer, then it is unique.
- If f is strongly convex then it has a global unique minimizer.

Gradient Descent Method

```
given a starting point x_0 \in \text{dom} f;
repeat
      \Delta x_k = -\nabla f(x_k);

Line Search. Choose step size \alpha_k;

Update. x_{k+1} := x_k + \alpha_k \Delta x_k;
until stopping criterion is satisfied;
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• Differentiablity of *f* is assumed.

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- Differentiablity of f is assumed.
- Despite slower convergence rate than Newton's method, its simplicity of implementation makes it more desirable.

Convergence Rate of Gradient Descent

Theorem (GD Convergence)

Let f be a convex L-smooth function. Suppose that step size $\alpha_k = \frac{1}{L}$ is fixed for all iterations k. Gradient descent optimization yields

$$f_k(x) - f(x^*) \le \frac{L}{2k} ||x_0 - x^*||_2^2$$

where x^* is any minizer of f.

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 In class we saw better rate with additional strong convexity assumption of f.

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Subgradient Method

 The subgradient method is the non-smooth version of gradient descent. The basic algorithm is straightforward, consisting of the iterations:

$$x_{k+1} = x_k - \alpha_k \Delta x_k$$

where the Δx_k is any member of $\partial f(x_k)$.

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Definition (Subgradient)

Subgradient of function f at x is a vector $g \in \mathbb{R}^n$ such that

$$f(y) \ge f(x) + g^{T}(x - y) \ \forall y \in \text{dom} f$$

Collection of subradients at x is called the subdifferential at x denoting as $\partial f(x)$.

Convergence Rate of Subgradient Method

Theorem (Subgradient Non-convergence!)

Let f be a convex Lipschitz continuous function with M > 0. Suppose that step size $\alpha_k = \alpha > 0$ is fixed for all k. Then

$$f_k^{best} - f(x^*) \le \frac{1}{2\alpha k} ||x_0 - x^*||_2^2 + \frac{\alpha M^2}{2}$$

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- Subgradient method does not guarantee a decrease at each iteration, so we keep the best after k^{th} iteration, f_k^{best} .
- For fixed step size, convergence is not guaranteed.

Convergence Rate of Subgradient Method - Cont'd

Theorem (Subgradient Convergence)

Let f be a convex Lipschitz continuous function with M>0. Suppose that step sizes satisfy $\alpha_k\to 0$ as $k\to \infty$ and $\sum_{k=1}^\infty \alpha_k=\infty$. Then the achievable rate for a general f is

$$f_k^{best} - f(x^*) \le \frac{1}{\sqrt{k}} ||x_0 - x^*||_2^2 + Const. \frac{M^2 \log k}{\sqrt{k}}$$

- This convergence rate is slow compared to gradient descent.
- The choice of step size heavily affects the convergence rate of subgradient method.

Introduction & Motivation

Unconstrained Optimization - Quick Recap

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Nestrov's Momentum Based Acceleration

Using the same gradient descent method but with new updates:

$$y_k = x_k + \beta_k (x_k - x_{k-1})$$

$$x_{k+1} = y_k - \alpha_k \nabla f(y_k)$$

where
$$\beta_k = \frac{k-1}{k+2}$$
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where $\beta_k = \frac{k-1}{k+2}$.

Theorem (Nestrov's Optimal Method)

Let f be a convex L-smooth function (L > 0). Nestrov's updates for suitable choices of step size α_k using gradient-based descent optimization yields:

$$f(x_k) - f(x^*) \le \frac{2L}{(k+1)^2} ||x_0 - x^*||_2^2$$

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Definition (Proximal Map)

The proximal operator $\operatorname{prox}_{\alpha f}: \mathbb{R}^n \to \mathbb{R}^n$ of function $\lambda f: \mathbb{R}^n \to \mathbb{R}$ where $\alpha > 0$:

$$\operatorname{prox}_{\alpha f}(x) = \underset{y}{\operatorname{argmin}} \left(f(y) + \frac{1}{2\alpha} \|y - x\|_{2}^{2} \right)$$

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- Based on choice of f, the proximal mapping might have a closed form solution.

Proximal Algorithms for Basis Pursuit Denoising

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- The mapping itself includes an optimization problem.
- Based on choice of f, the proximal mapping might have a closed form solution
- f need not be differentiable.

Gradient Descent Steps - Quadratic Upperbounds

Recall: For L-smooth convex function f we can see that gradient descent step minimizes its quadratic upperbound at each iteration:

$$f(x^*) \le f(y) \le f_{qup,x_k}(y) \qquad \forall y \in \text{dom} f$$

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= $f(x_k) + \nabla f(x_k)^T (y - x_k) + \frac{L}{2} ||y - x_k||_2^2$

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$$= f(x_k) - \frac{1}{2L} ||\nabla f(x_k)||_2^2 + \frac{L}{2} ||y - x_k||_2^2 ||\nabla f(x_k)||_2^2$$

 $y = x_k - \frac{1}{L}\nabla f(x_k)$ minimizes the last term.

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Proximal map showed itself:

$$x_{k+1} = \operatorname{prox}_{\frac{1}{L}f_{lin,x_k}}(x_k) = x_k - \frac{1}{L}\nabla f(x_k)$$

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Consider f(x) = g(x) + h(x) where g is L-smooth and convex and h is convex.

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$$\begin{aligned} x_{k+1} &= \mathsf{prox}_{\alpha_k f_{g_{lin}, x_k}}(x_k) \\ &= \underset{x}{\mathsf{argmin}} \left(g(x_k) + \nabla g(x_k)^T (x - x_k) + \frac{1}{2\alpha_k} \|x - x_k\|_2^2 + h(x) \right) \end{aligned}$$

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Proximal Method Convergence Analysis

Theorem (Proximal Convergence)

Consider f(x) = g(x) + h(x) where g is L-smooth and convex and h is convex. Using fixed step size $\alpha_k = \frac{1}{L}$, and denoting x^* as the minimizer of f:

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- Shining result is that the non-smooth optimization has similar behavior like gradient descent for smooth function. (Much faster than subgradient method!)
- Easy computation of prox_h is assumed.

Question to be Answered

Can we accelerate proximal gradient descent?

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$$\min_{\mathsf{x} \in \mathbb{R}^n} \ \|\mathsf{y} - A\mathsf{x}\|_2^2 + \lambda \|\mathsf{x}\|_1$$

where $y \in \mathbb{R}^m$ is the measurement signal, $x \in \mathbb{R}^n$ is the signal of interest to be recovered from the measurement y, the matrix $A \in \mathbb{R}^{m \times n}$ is a known sensing matrix (usually m < n) and $\lambda \ge 0$.

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- $g := \|.\|_2$ is L-smooth and convex.
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- $g := \|.\|_2$ is *L*-smooth and convex.
- $h := \lambda \|.\|_1$ is not differentiable but convex.
- Proximal map of h is easy to compute (soft thresholding):

$$\operatorname{prox}_h(x) = \operatorname{sign}(x) \max\{|x| - \lambda, 0\}$$

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$$prox_h(x) = sign(x) \max\{|x| - \lambda, 0\}$$

 Minimizing this problem using proximal gradient descent is called Iterative Shrinkage-Thresholding Algorithm (ISTA) in the literature.

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Fast ISTA - Core Idea

- The idea stems from momentum-based acceleration we saw for gradient descent method.
- Current estimates are updated based on history of two previous updates.
- Convergence rate has been derived analytically and shows its proven advantage over the regular proximal gradient descent method.

FISTA - Algorithm

Consider f(x) = g(x) + h(x) where g is L-smooth and convex and h is convex.

given
$$y_1 = x_0 \in \mathbb{R}^n$$
, $t_1 = 1$;
repeat
$$\begin{vmatrix} x_k = \operatorname{prox}_{\frac{1}{L}h}(y_k - \frac{1}{L}\nabla g(y_k)); \\ t_{k+1} = \frac{1+\sqrt{1+4t_k^2}}{2}; \\ y_{k+1} = x_k + \frac{t_k-1}{t_{k+1}}(x_k - x_{k-1}); \\ \text{until stopping criterion is satisfied}; \end{vmatrix}$$

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 Main difference to ISTA is that the proximal operator is evaluated at a linear combination of two previous points instead of only the last one.

FISTA - Convergence Analysis

Theorem (FISTA Convergence)

Consider f(x) = g(x) + h(x) where g is L-smooth and convex and h is convex. Using fixed step size $\alpha_k = \frac{1}{L}$, and denoting x^* as the minimizer of f:

$$f(x_k) - f(x^*) \le \frac{2L}{(k+1)^2} ||x_0 - x^*||_2^2$$

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$$f(x_k) - f(x^*) \le \frac{2L}{(k+1)^2} ||x_0 - x^*||_2^2$$

• For regular proximal gradient (e.g., ISTA) we had:

$$f(x_k) - f(x^*) \le \frac{L}{2k} ||x_0 - x^*||_2^2$$

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SpaRSA - Core Idea

- The ISTA algorithm is modified heuristically to speed up convergence.
- The step size α_k is chosen heuristically based on a Barzilai-Borwein Spectral Method.
- As SpaRSA tends to slow down extremely when λ is small, a method, called "continuation" is used to avoid that, by warm-starting the from the solution of the problem for a larger value of λ .

Barzilai-Borwein Spectral Method

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- It is a gradient method with step sizes inspired by Newton's method but without involving the Hessian.
- Barzilai-Borwein approach chooses α'_k where $\alpha'_k I_{n \times n}$ be closest to the Hessian of f over the last step.
- With $r_k := \nabla f(x_k) \nabla f(x_{k-1})$ and $s_k := x_k x_{k-1}$, we find α'_k such that $\alpha'_k s_k \approx r_k$, i.e.,

$$\alpha_k' = \underset{\alpha'}{\operatorname{argmin}} \|\alpha' s_k - r_k\|_2^2 = \frac{s_k^T r_k}{s_k^T s_k}$$

(Notation: α'_k is playing the role of $\frac{1}{\alpha_k}$ in previous slides)

SpaRSA - Algorithm

Consider f(x) = g(x) + h(x) where g is L-smooth and convex and h is convex.

Given
$$\eta > 1, [0 < \alpha'_{min} < \alpha'_{max}], x_0 \in \mathbb{R}^n$$
 repeat
$$\begin{array}{c} \alpha'_k \in [\alpha'_{min}, \alpha'_{max}]; & \text{(Safeguarded Barzilai-Borwein)} \\ \text{repeat} \\ & x_{k+1} = \text{prox}_{\frac{1}{\alpha'_k}h}(x_k - \frac{1}{\alpha'_k}\nabla g(x_k)); \\ & \alpha'_{k+1} \leftarrow \eta \alpha'_k; \\ \text{until } x_{k+1} \text{ satisfies an acceptance criterion;} \\ & k \leftarrow k+1; \end{array}$$

until stopping criterion is satisfied;

• Acceptence Criterion of x_{k+1}

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 - Accept if objective value is slightly smaller than the maximum of M past iterations:

$$f(x_{k+1}) \le \max_{i \in \{\text{M-last iterations}\}} f(x_i) - \frac{\sigma}{2} \alpha_k' \|x_{k+1} - x_k\|_2^2$$

where $\sigma \in (0,1)$. Although again no monotone convergence is guaranteed, but in practice it performs well.

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Stopping Criterion of Algorithm

SpaRSA - Cont'd

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- Stopping Criterion of Algorithm
 - As simple as comparing the relative change in the objective function with a small fixed value to l > 0:

$$\frac{|f(x_{k+1}) - f(x_k)|}{f(x_k)} \le \text{tol}$$

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- 6 Conclusions

Image Deblurring

- BPDN problem where signal of interest x is the wavelet coefficients of the image.
- Image passed through Gaussian blur with variance of 3

Original

Blurred





Figure 1: Original and Blurred Cameraman Image.

Image Deblurring



Figure 2: Recovered Images from each Algorithm.

Image Deblurring

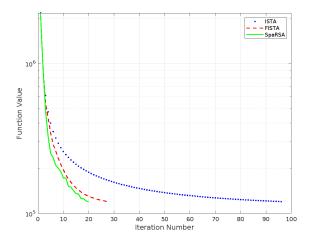


Figure 3: Objective Value vs Iteration Number of ISTA, FISTA, and SpaRSA

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- Proximal methods are like the gradient method for non-smooth objective functions, although with having in mind to have a simple proximal map.
- Although FISTA provides a very well-established convergence analysis, SpaRSA presents better results in practice.
- Both FISTA and SpaRSA are general accelerated proximal gradient descent methods, not limited to BPDN problem.

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- References

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