

# CS6135 VLSI Physical Design Automation

Final Exam: 10:10 a.m. – 13:10 p.m., January 5, 2021

## Answer Sheet

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7. (a) Lee algorithm

5	4	3	4					19						
4	3	2	3					T ← 18	17	18	19			
3	2	1	2						16	17	18	19		
2	1	S	1				12	13	14	15	16	17	18	19
3	2						11	12	13	14	15	16	17	18
4	3						10	11	12			17	18	19
5	4	5	6	7	8	9	10	11				18	19	
6	5						11	12						
7	6						12	13	14	15				
8	7	8	9	10			13	14	15	16				

(b) Hadlock's detour algorithm

$S \rightarrow T$  右上, detour: 左下

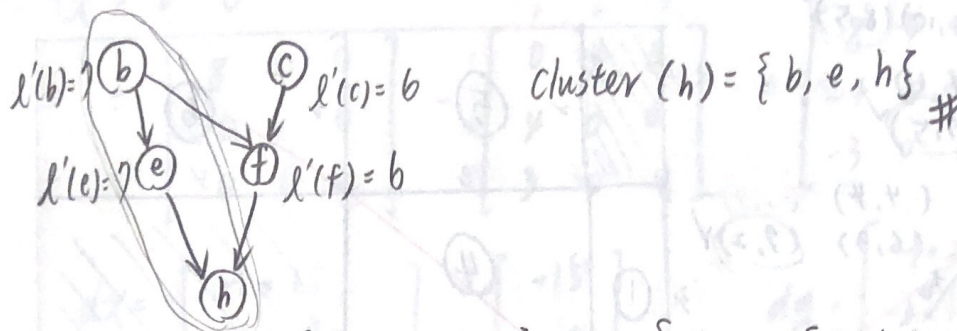
3	2	1	1											
2	1	0	0					T ← 7	6	7				
2	1	0	0						6	7				
2	1	S	0				4	4	5	6	7			
3	2						4	4	5	6	7			
4	3						4	4	5					
5	4	4	4	4	4	4	4	5						
	5						5							

$$MD(S, T) = 5 + 2 = 7$$

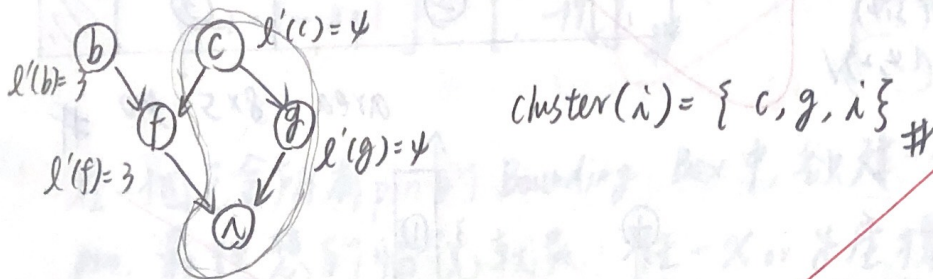
$$Q(p) = 7 + 2 \times 6 = 19$$



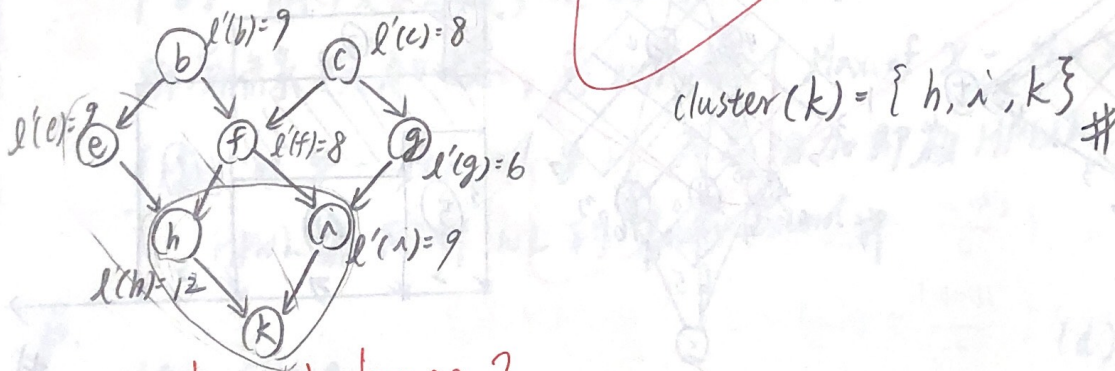
1. ①  $l(h) = \max \{ l_1(h), l_2(h) \} = \max \{ 7, \max \{ 6+4, 6+4 \} \} = 10 \#$



②  $l(i) = \max \{ l_1(i), l_2(i) \} = \max \{ 4, \max \{ 3+4, 3+4 \} \} = 7 \#$



③  $l(k) = \max \{ l_1(k), l_2(k) \} = \max \{ 0, \max \{ 9+4, 8+4, 9+4, 8+4, 6+4 \} \} = 13 \#$



show balance?

2. graph  $G$ : each  $k$ -pin net as a clique  
weight =  $\frac{1}{k-1}$  to each edge

在  $k \leq 3$ , 轉成 graph  $G$ , 每個 net 共有不超過  $\binom{3}{2} = 3$  條 2-pin nets

並且延用 Kernighan-Lin (KL) Algorithm

因 KL 也是 reducing a vertex with weight  $w(v)$  into a clique

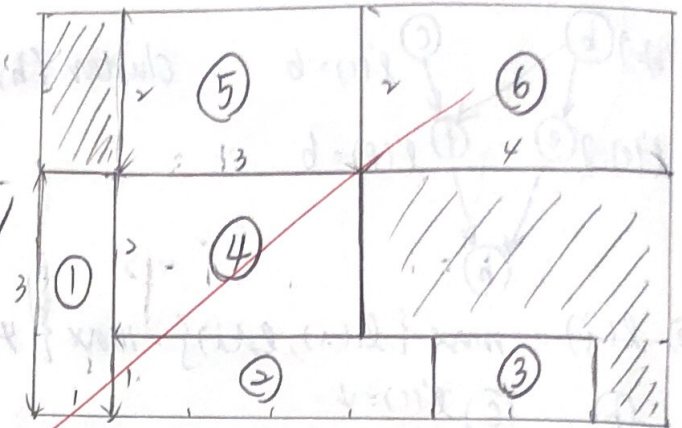
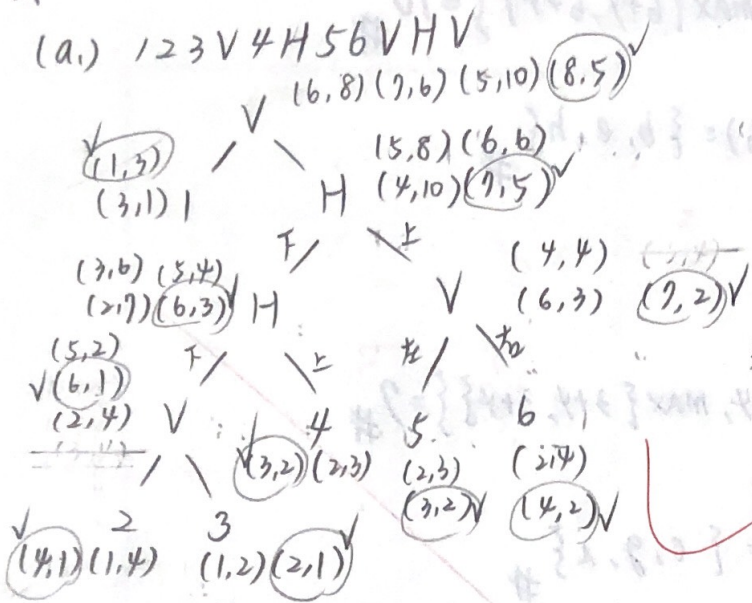
我們假設此  $G$  的 vertex 皆是 unit vertex weight.

因此 if each net in  $C$  has at most 3 pins,  
an optimal balanced two-way partitioning of  $G$  corresponds  
to an optimal balanced two-way partitioning of  $C$ . #



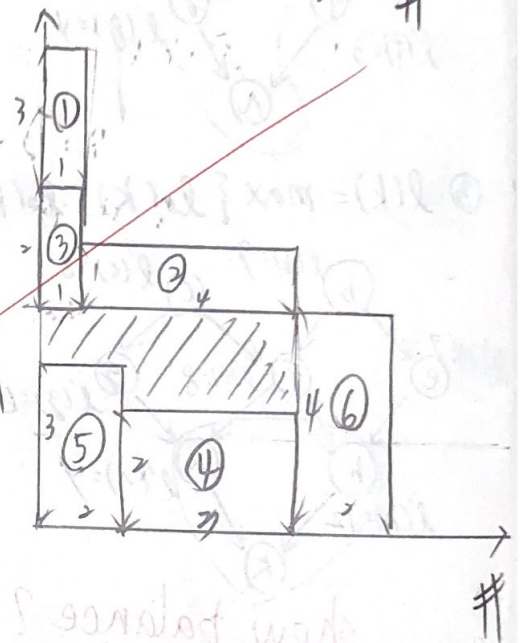
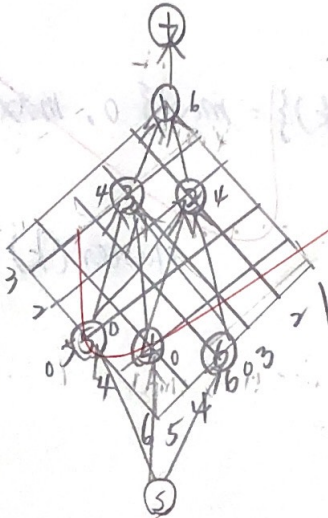
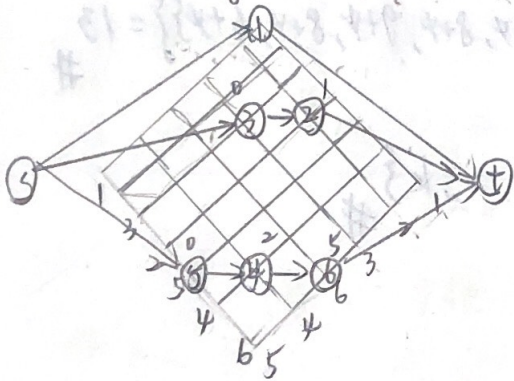
3.

(a.) 123V4H56VHV

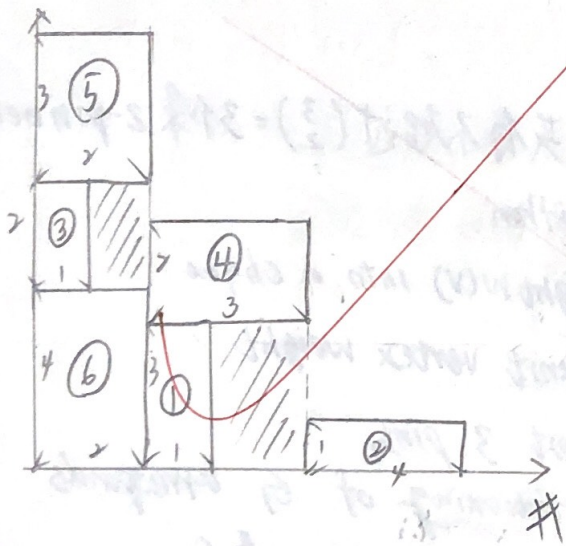


area =  $8 \times 5 = 40$  #

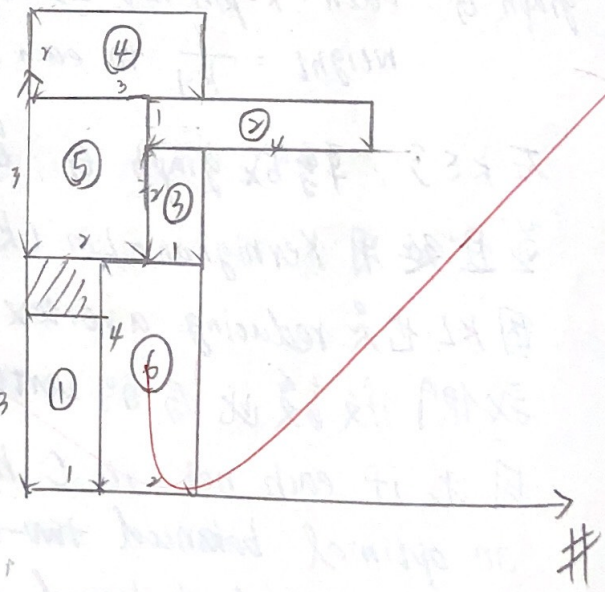
(b.) (132546, 546321)



(c.) DFS = 613542



(d.)





4.

$$Q = D - C$$

$$= \begin{bmatrix} 8 & 0 & 0 \\ 0 & 6 & 0 \\ 0 & 0 & 6 \end{bmatrix} - \begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 3 \\ 4 & 0 & 0 \\ 3 & 6 & 0 \end{bmatrix} = \begin{bmatrix} 8 & -4 & -3 \\ -4 & 6 & 0 \\ -3 & 0 & 6 \end{bmatrix} \#$$

$$dx = \begin{bmatrix} -1 \times 15 \\ -2 \times 9 \\ -1 \times 9 - 2 \times 1 \end{bmatrix} = \begin{bmatrix} -15 \\ -18 \\ -11 \end{bmatrix} \# \quad dy = \begin{bmatrix} -1 \times 2 \\ -2 \times 11 \\ -1 \times 11 - 2 \times 9 \end{bmatrix} = \begin{bmatrix} -2 \\ -22 \\ -25 \end{bmatrix} \#$$

5. 在一個包含所有 pin 的 Bounding Box 中, 欲建一個 RSMT 連接所有 pin. 最理想的情況就是: 任一  $x$  or  $y$  座標, 最多只會被此 RSMT 中的一線段經過, 在此情況下將 RSMT 上水平及垂直方向的所有線段加總, 可分別得 (Max of  $x$  - Min of  $x$ ) 和 (Max of  $y$  - Min of  $y$ ), 兩者相加即為 HPWL.  
 $\therefore$  HPWL 為 RSMT 的 lower bound #

6.

(a.) Clique

$$\begin{cases} \binom{k}{2} = \frac{k(k-1)}{2} \text{ 個 2-pin nets} \\ \text{the \# of extra } x \text{ and } y \text{ variables} = 0 \end{cases} \#$$

(d.) Bounding Box

$$\begin{cases} 2k-3 \text{ 條 2-pin nets} \\ 0 \text{ extra } x \text{ \& } y \text{ variables} \end{cases} \#$$

(b.) Star

$$\begin{cases} k \text{ 個 2-pin nets} \\ \text{the \# of extra } x \text{ variable} = 1 \\ \text{the \# of extra } y \text{ variable} = 1 \end{cases} \text{ (for star module)} \#$$

(c.) Hybrid

$$\text{if } k \leq 3 \begin{cases} \frac{k(k-1)}{2} \text{ 個 2-pin nets} \\ 0 \text{ extra } x \text{ \& } y \text{ variables} \end{cases}$$

$$\text{if } k \geq 4 \begin{cases} k \text{ 個 2-pin nets} \\ 1 \text{ extra } x \text{ variable} \\ 1 \text{ extra } y \text{ variable} \end{cases} \#$$



8.

$$(a.) \quad t_{m,p1} = \gamma_{m,p1} \left( \frac{C_{m,p1}}{2} + C_1 \right)$$

$$= 10 \times 0.2 \left( \frac{10 \times 0.1}{2} + 4 \right) = 2 \times 4.5 = 9$$

$$t_{m,p2} = 8 \times 0.2 \left( \frac{8 \times 0.1}{2} + 2 \right) = 1.6 (2.4) = 3.84$$

$$t_{m3m1} = 10 \times 0.2 \left( \frac{10 \times 0.1}{2} + 18 \times 0.1 + 6 \right) = 2 \times (0.5 + 1.8 + 6) = 16.6$$

$$t_{m,p3} = 10 \times 0.2 \left( \frac{10 \times 0.1}{2} + 2 \right) = 2 \times (2.5) = 5$$

$$t_{m,p4} = 8 \times 0.2 \left( \frac{8 \times 0.1}{2} + 1 \right) = 1.6 (1.4) = 2.24$$

$$t_{m3m2} = 4 \times 0.2 \left( \frac{4 \times 0.1}{2} + 18 \times 0.1 + 3 \right) = 0.8 (0.2 + 1.8 + 3) = 4$$

$$t_{m3p1} = 16.6 + 9 = 25.6$$

$$t_{m3p3} = 4 + 5 = 9$$

$$t_{m3p2} = 16.6 + 3.84 = 20.44$$

$$t_{m3p4} = 4 + 2.24 = 6.24$$

$$\text{delay} = 25.6 \# \quad \text{skew} = 25.6 - 6.24 = 19.36 \#$$

(b.)

$$t_{m3m1} = \gamma_{m3m1} \left( \frac{C_{m3m1}}{2} + C_{bm1} \right) + \gamma_{bm1} (C_{m1} + C_1 + C_2)$$

$$= 10 \times 0.2 \left( \frac{10 \times 0.1}{2} + 0.2 \right) + 0.1 (18 \times 0.1 + 6)$$

$$= 1.2 (0.7) + 0.1 (2.8) = 1.4 + 0.28 = 2.18$$

$$t_{m3m2} = 4 \times 0.2 \left( \frac{4 \times 0.1}{2} + 0.2 \right) + 0.1 (18 \times 0.1 + 3)$$

$$= 0.8 (0.2 + 0.2) + 0.1 (4.8) = 0.32 + 0.48 = 0.8$$

$$t_{m3p1} = 2.18 + 9 = 11.18$$

$$t_{m3p3} = 0.8 + 5 = 5.8$$

$$t_{m3p2} = 2.18 + 3.84 = 6.02$$

$$t_{m3p4} = 0.8 + 2.24 = 3.04$$

$$\left\{ \begin{array}{l} \text{delay} = 11.18 \\ \text{skew} = 11.18 - 3.04 = 8.14 \# \end{array} \right.$$