

Functions in Python

Part 3

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Outline

- Lambda expressions
- Functions that take plug-in functions
- Non-local symbols in lambda vs. function
- Functions in table
- Inner functions

Example revisited: list.sort

```
>>> L = [('apple',20),('oranges',15),('guava',12),('mango',60)]
>>> M = L[:]
>>> M.sort()
[('apple', 20), ('guava', 12), ('mango', 60), ('oranges', 15)]
```

- What if we want to sort by price?

```
>>> help(L.sort)
Help on built-in function sort:

sort(*, key=None, reverse=False) method of builtins.list instance
    Stable sort *IN PLACE*.
```

- What is key?
 - key is a **plug-in function** that you call on each item to obtain the key to sort

Define a function to enable sorting by different keys

```
>>> def extractPos1(tup):  
...     return tup[1]  
...  
>>> M.sort(key=extractPos1)  
[('guava', 12), ('oranges', 15), ('apple', 20), ('mango', 60)]
```

- Now list is sorted by price order (12, 15, 20, 60)
- plug-in function as a parameter to sort
 - sort() calls the plug-in on each element of the list to obtain the key for comparing their order
 - advantage: the element themselves don't have to be comparable, as long as there is a way to map them to keys that can be compared

Lambda expressions

- Lambda = an anonymous function
- Syntax:
lambda *arg1, arg2, ... : expression*
- it's like defining function
def *F(arg1, arg2, ...):*
 return *expression*
- but does not define the name 'F' in any scope
- Main purpose: pass it as a "plug-in"

Named function vs. anonymous function (lambda)

- Named function as plug-in
- Anonymous function as plug-in

```
>>> def extractPos1(tup):  
...     return tup[1]  
...  
>>> M.sort(key= extractPos1)
```

- seems wasteful to define a whole function just for a simple selection

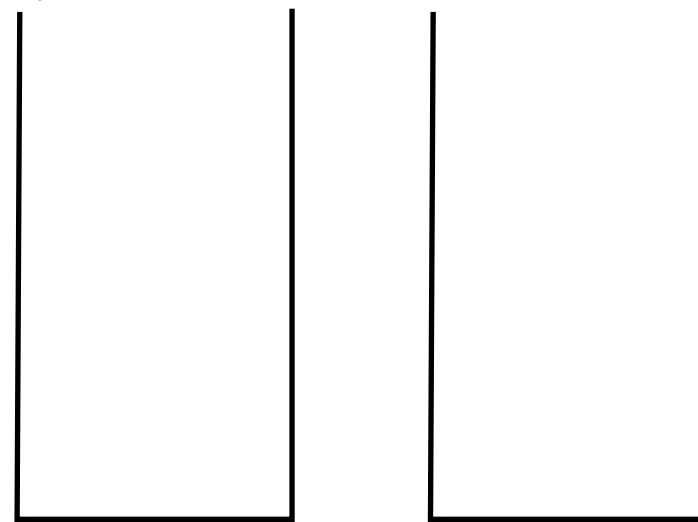
```
>>> M.sort(key= lambda s: s[1])
```

- concise, like an in-line expression passed as actual parameter

More examples of lambda in sort

- sorting in "true dictionary order"
 - case insensitive normally, but in case of tie, capitalized is ordered first
- Example
 - "JACK" < "Jack" < "jack" < "jackal" < "Jackie"

all ordered before "jackal" or "Jackie";
but "JACK" < "Jack" because "A < a",
"Jack" < "jack" because "J" < "j"



Solution to "true dictionary order"

- two-level comparison
 - Primary order: convert all words to all upper case
 - so "JACK", "Jack", "jack" => all "JACK"
 - Secondary order: use original capitalization as tie-breaker
- `lambda s: (s.upper(), s)`

```
>>> L = ['jackal', 'Jackie', 'Jack', 'JACK', 'jack']
>>> L.sort(key=lambda s: (s.upper(), s))
>>> L
['JACK', 'Jack', 'jack', 'jackal', 'Jackie']
```


Another use of lambda: sorting day-of-week strings

- Want days of week to be sorted by
 - ['Sun', 'Mon', 'Tue', 'Wed', 'Thu', 'Fri', 'Sat']
 - problem: string sort is alphabetical, not by day of week
- Solution: map str to an int as key
 - `L.sort(key=lambda s: ['Sun', 'Mon', 'Tue', 'Wed', 'Thu', 'Fri', 'Sat'].index(s))`
 - `L.sort(key=lambda s: {'Sun':0, 'Mon':1, 'Tue':2, 'Wed':3, 'Thu':4, 'Fri':5, 'Sat':6}[s])`
- Issue: efficiency
 - `list.index` is linear search, may be less efficient than `dict` for large table

Two built-in functions that take plug-in functions: `map()`, `filter()`

- `map(f, seq)`
 - like `[f(x) for x in seq]` but as an iterator
- `map(f, A, B, ...)` # general form
 - like `[f(A[0],B[0],...), f(A[1],B[1],...), ...]` but as iterator
- `filter(f, seq)`
 - like `[x for x in seq if f(x)]` but as iterator

map(): convert between str and ASCII in a sequence

- Example: want to get list of ASCII codes for characters in a string

```
>>> # like [ord('h'), ord('e'), ord('l'), ord('l'), ord('o')]
>>> # or you can say [ord(x) for x in 'hello']
>>> list(map(ord, "hello"))
[104, 101, 108, 108, 111]
```

- Convert ASCII code back to string

```
>>> # map does chr(104), chr(101), chr(108), chr(108), chr(111).
>>> # same as 'h', 'e', 'l', 'l', 'o' in a sequence, then join
>>> ''.join(map(chr, [104, 101, 108, 108, 111]))
'hello'
```

map() with lambda

- Example: want to negate a list of numbers

```
>>> L = [2, 5, -3, -1, 4]
>>> [-x for x in L] # first way: list comprehension
[-2, -5, 3, 1, -4]
>>> list(map(lambda x: -x, L)) # second way: map lambda x: -x
[-2, -5, 3, 1, -4]
>>> from operator import neg
>>> list(map(neg, L)) # third way: map operator.neg
[-2, -5, 3, 1, -4]
```

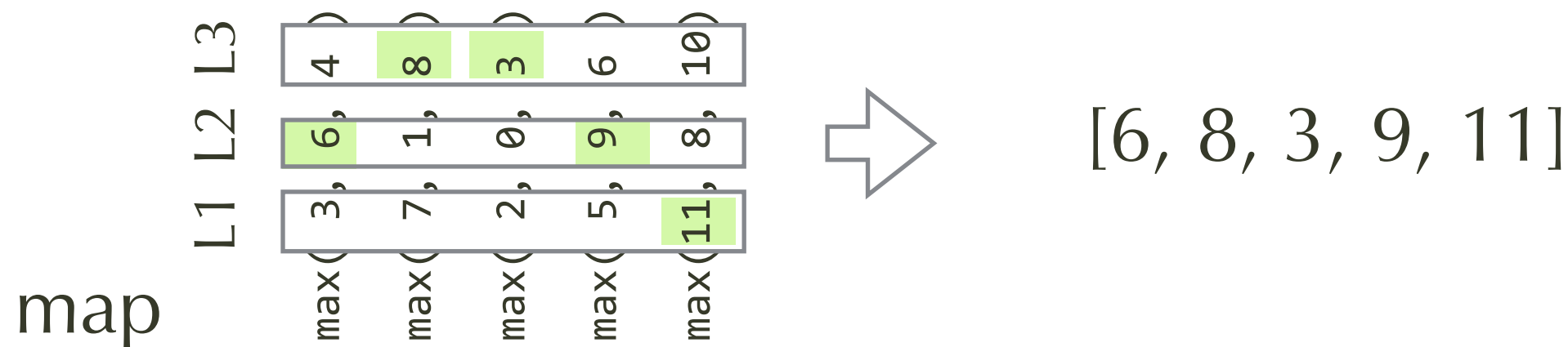
- Example: double each number

```
>>> [x*2 for x in L] # first way: list comprehension
[4, 10, -6, -2, 8]
>>> list(map(lambda x: x*2, L)) # second way: map lambda x: x*2
[4, 10, -6, -2, 8]
```

map() with multiple sequences

- `map(f, A, B, C..)`
 - is like `[f(A[0], B[0], C[0], ..), f(A[1], B[1], C[1], ..), ... f(A[n-1], B[n-1], C[n-1], ...)]`
 - ex: max of corresponding elements in three lists

```
>>> L1 = [3, 7, 2, 5, 10]
>>> L2 = [6, 1, 0, 9, 8]
>>> L3 = [4, 8, 3, 6, 11]
>>> list(map(max, L1, L2, L3))
[6, 8, 3, 9, 11]
```



List comprehension with multiple sequences: use zip()

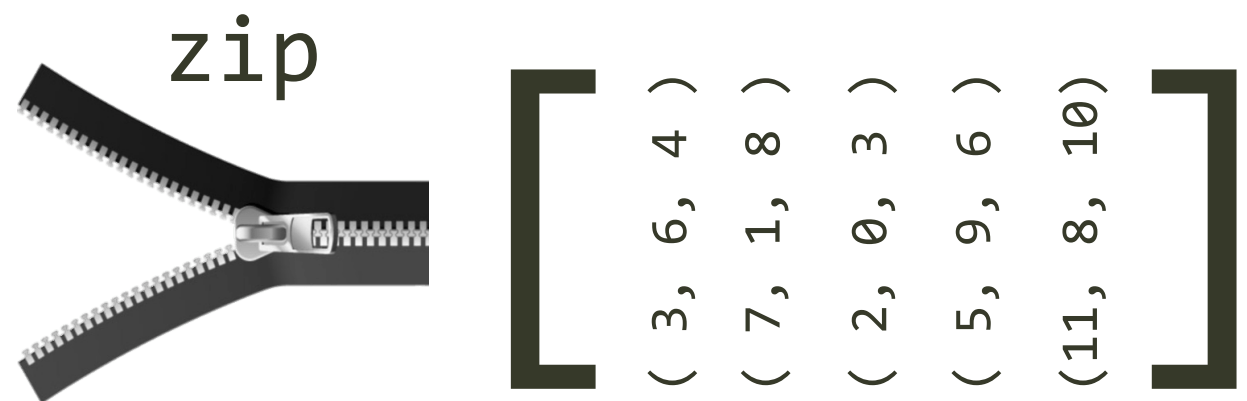
- `zip(A, B, C,...)`
 - like `[(A[0], B[0], C[0],...), (A[1], B[1], C[1], ..), ...]`
 - example: list comprehension version of `map(max`

```
>>> L1 = [3, 7, 2, 5, 10]
>>> L2 = [6, 1, 0, 9, 8]
>>> L3 = [4, 8, 3, 6, 11]
>>> [max(*t) for t in zip(L1, L2, L3)]
[6, 8, 3, 9, 11]
```

L1 = [3, 7, 2, 5, 10]

L2 = [6, 1, 0, 9, 8]

L3 = [4, 8, 3, 6, 11]



filter() on sequence

- like `[x for x in seq if f(x)]` but as iterator
- Example: filter out negative numbers

```
>>> L1 = [10, -3, 0, 5, -9, 8, 7, -2]
>>> i2 = filter(lambda n: n >= 0, L1)
>>> list(i2)
[10, 0, 5, 8, 7]
```

- `lambda n: n >= 0` evaluates to `False` if its actual argument < 0

Function in data structures

- Functions can be put in a table
 - list, dict, etc.
- Use indexing or key lookup to pick a function to execute
- Why? potentially cleaner organization
 - often useful when dispatching a command

Stack interpreter example rewritten with "function table"

original if-elif version

```
def StackInterpreter():
    L = []
    while True:
        line = input('command? ')
        words = line.split()
        if len(words) == 0:
            pass
        elif words[0] == 'show':
            print(L)
        elif words[0] == 'push':
            L.extend(words[1:])
        elif words[0] == 'pop':
            print(L.pop())
        elif words[0] == 'quit':
            break
        else:
            print('unknown command')
```

function-table version

```
def StackInterpreter():
    L = []
    D = {'': lambda: None,
        'show': lambda: print(L),
        'push': lambda: L.extend(words[1:]),
        'pop': lambda: print(L.pop()) }
    while True:
        line = input('command? ')
        words = line.split()
        if words[0] == 'quit':
            break
        D.get(words[0], \
            lambda: print('unknown command'))()
```

Alternative to lambda in function table: inner functions

- Inner function
 - function defined within another function
- Advantages
 - named, instead of exposing detail like lambda
 - has same access to parent function's local variables
 - does not pollute name space

```
def StackInterpreter():  
    L = []  
    def show(): # inner function  
        print(L)  
    def push():  
        L.extend(words[1:])  
    def pop():  
        print(L.pop())  
    def unknown():  
        print('unknown command')  
    D = { '': lambda: None, 'show': show,  
          'push': push, 'pop': pop }  
    while True:  
        line = input('command? ')  
        words = line.split()  
        if words[0] == 'quit':  
            break  
        D.get(words[0], unknown)()  
        # D.get(w..) returns a callable,  
        # and then () calls it
```

The diagram illustrates the execution of the StackInterpreter function. It shows a dictionary D containing references to the inner functions show, push, and pop, as well as a lambda function. Arrows indicate the following call sequence: 1. D['show'] calls the inner show function. 2. D['push'] calls the inner push function. 3. D['pop'] calls the inner pop function. 4. D[''] calls the lambda function, which then calls the inner unknown function. The inner functions are shown as being defined within the StackInterpreter function, thus having access to its local variables like L and words.

DocString: documentation string

- DocString
 - a triple-quoted string immediately after **def** line
 - purpose: string to display when `help(function)`
- Example

```
def StackInterpreter():  
    """This is a stack interpreter. The commands are:  
    show                -- shows stack content  
    push item1 item2 item3 -- pushes item1,... as strings on stack  
    pop                 -- pops and displays the popped data  
    quit                -- exit interprets  
    """  
  
    L = []  
    D = {'': lambda: None,  
        ...
```

Use of DocString

- Interactive help

```
>>> help(StackInterpreter)
```

```
Help on function StackInterpreter in module __main__:
```

```
StackInterpreter()
```

```
    This is a stack interpreter. The commands are:
```

```
    show                -- shows stack content
    push item1 item2 item3 -- pushes item1,... as strings on stack
    pop                 -- pops and displays the popped data
    quit                -- exit interpreter
```

```
END
```

- Do this on all public functions (i.e., you want other people to call)
- May want to include explanation of parameters, return values, assumptions

Python Style Guide

- <https://www.python.org/dev/peps/pep-0008/>
- Naming convention:
 - use ***snake_case*** instead of ***CamelCase*** (capitalized words) for function names and (most) variable names!

- Example



CamelCase: **def** StackInterpreter():

- Used for legacy code compatibility



snake_case: **def** stack_interpreter():

- Used for new code