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C: an introduction

Debugging

Contents

- What is debugging
- Some hints
- Common C errors
- Use a debugger

C: syntax and semantics

- Syntax
 - rules of the grammar
 - Vocabulary recognized by the language
 - ANSI standard
- Semantics
 - · the meaning of what is being said

Taken from UMD CMSC 106 Introduction to C Programming

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C: syntax and semantics

- Incorrect Syntax
 - The compiler gives error message at that spot and refuses to compile it.
 - The compiler gives warning message at that spot but still compiles it.
 - The compiler gives error or warning message at a spot later in the file.
- Incorrect Semantics
 - · Program does nothing when run
 - Program does nothing useful when run
 - Program does the "wrong" thing when run
 - · Program "crashes" or "hangs" when running

Taken from UMD CMSC 106 Introduction to C Programming

Warnings, errors, bugs

- · Compile-time warnings
- · Compile-time errors

Typographical errors

- Link-time errors
 - · Missing modules or library files
- Run-time errors
 - Null pointer assignment
- Bugs
 - Unintentional functionality

Taken from C Programming Basics - Part 1 / Ritu Arora / TACC 2013

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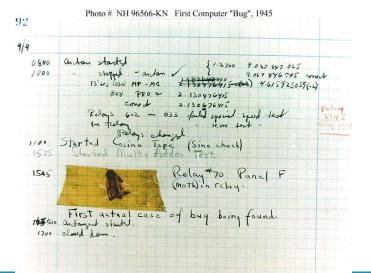
What is debugging?

- Debugging is *not* getting the compiler to compile your code without syntax errors or linking errors.
- Debugging is what you do when your code compiles, but it doesn't run the way you expected.

Basic method of all debugging:

- Know what your program is supposed to do.
- · Detect when it doesn't.
- Fix it.
- http://www.cs.yale.edu/homes/aspnes/classes/223/notes.html

Bug



http://www.history.navy.mil/photos/pers-us/uspers-h/g-hoppr.htm

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Hints

- To solve a problem, you must understand it.
 Make life easier for yourself:
 - Indent your code properly.
 - Use meaningful variable names.

Follow a programming style guide

Develop incrementally.
 Test as you go.

Get help from the compiler

- The C compiler is not as pedantic as other compilers, but it can still help you out.
- Use the compiler flags. With gcc:
 - -g includes debugging systems
 - -Wall turns on (almost) all compiler warnings.

```
gcc -g -Wall -o foo foo.c
```

• Use the manual. On Unix the man pages are an excellent reference for all standard library functions:

```
man fgets
```

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Hints

- When it doesn't work, pause, *read the output very carefully*, read your code, and think first.
 - It is way too easy to start hacking, without reviewing the evidence that's in front of your nose.
 - If there is not enough evidence to find and *understand* a problem, you need to gather more evidence.
- This is the key to debugging.

Program failure

Two ways to fail:

- Program did something different from what you expected.
- Program crashed.
 - In C, likely symptoms of a crash:
 - Segmentation fault: core dumped. segfault_demo.c
 - Floating point exception: core dumped. floatpointexcep_demo.c

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Gathering evidence

- Program did something different from what you expected.
 - Task 1: figure out what the program did do.
 - Task 2: figure out how to make it do what you wanted it to do.
- Don't jump in to task 2 before doing task 1. You'll probably break something else, and still not fix the bug.(similar bugs may be ahead)
- Don't jump into the debugger *first* it stops you from reading your code. A debugger is only one debugging tool.
 - · Occasionally code behaves differently in a debugger.

Gathering evidence

Print the values of key variables. What are you looking for?

- Did you initialise them?
 - C won't usually notice if you didn't.
- Were type conversions done correctly?
- Did you pass the parameters in the wrong order?
 - Print out the parameters as they were received in the function.
- Did you pass the right number of parameters?
 - C won't always notice.
- Did some memory get overwritten?
 - A variable spontaneously changes value!

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Debugger

- What is?
 - A software tool that is used to detect the source of program or script errors, by performing step-by-step execution of application code and viewing the content of code variables.
- A debugger loads a program (compiled executable, or interpreted source code) and allows the user to trace through the execution.
- See what's happening in your program by stepping through its instructions and looking at the changes in your variables.

Debugger

- · basic operations:
 - single-step, or execute just the next line of code
 - set a breakpoint at some place in your code,
 - execute all code until it encounters a breakpoint, and
 - print a variable's current value.

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Debugger

How to debug your c program?

- Print statement (requires no extra tools)
- extra option at the compiling stage: -g
 gcc -g -o ex-debug ex-debug.c
- GDB debugger: common command-line debugger
- Start gdb with tui option (text user interface) more intuitif gdb —tui

GDB: Some useful commands

- break linenumber create breakpoint at specified line
- break file:linenumber create breakpoint at line in file
- run run program
- c continue execution
- next execute next line
- step execute next line or step into function
- quit quit gdb
- print expression print current value of the specified expression
- help command in-program help
- info: get info ex. info break (overview of breakpoints)
- delete number: delete breakpoint, using the number from the list
- clear linenumber: remove the break at linenumber
- File: gdb_example_1.c

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Postmortem investigation

- · If you have a core dump file, you can examine this file with a debugger
- The executable has to be compiled with the –g option

gdb <executable name> core

Summary

A debugging tool cannot determine **what** your bug is, but it is a great value in determining **where** it is.

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Hands-on

- Compile the code and check what is going on in gdb
- sum_2_random.c
- gdb_example_1.c

Common C errors

- Missing break in a switch statement
- Using = instead of == if (a = 0) { }
- Spurious semicolon:

```
while (x < 10); x++;
```

Missing parameters:

```
printf("The value of a is d\n");
```

• Wrong parameter type in printf, scanf, etc:

```
double num; printf("The value of n is dn'', num);
```

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Common C errors

· Array indexing:

```
int a[10]; has indices from 0 to 9
```

Comparing Strings:

```
char s1 = "test"
char s2 = "test"
if (s1 == s2)
printf("Equal\n");
```

• You must use strcmp() or strncmp() to compare strings.

Common C errors

· Integer division:

```
double half = 1/2;
```

- This sets half to 0 not 0.5!
- 1 and 2 are *integer* constants.
- At least one needs to be floating point:

```
double half = 1.0/2;
```

• Or cast one to floating point:

```
int a = 1, b = 2;
double half = ((double)a)/b
```

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Common C errors

· Missing headers or prototypes:

```
double x = sqrt(2);
```

- sqrt is a standard function defined in the maths library.
- It won't work properly if you forget to include math.h which defines the function prototype: double sqrt(double)
- C assumes a function returns an int if it doesn't know better.
 - Also link with -lm:

```
gcc -o foo -lm foo.c
```

Common C errors

• Spurious pointers:

```
char *buffer;
fgets(buffer, 80, stdin);
```

- · With pointers, always ask yourself:
 - "Which memory is this pointer pointing to?".
 - If it's not pointing anywhere, then assign it the value NULL
- If your code allows a pointer to be NULL, you *must* check for this before following the pointer.

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Errors: conclusion

Lots of ways to shoot yourself in the foot.

- Good style helps prevent dumb errors because your code is more readable.
- Debugging is an art, acquired by practice.
- If you're really stuck, take a break.
 - Debugging is hard if you're tired.
 - Your subconscious often needs space to debug your code by itself.