Lab 1

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MATH0154 Computational Statistics with Prof.

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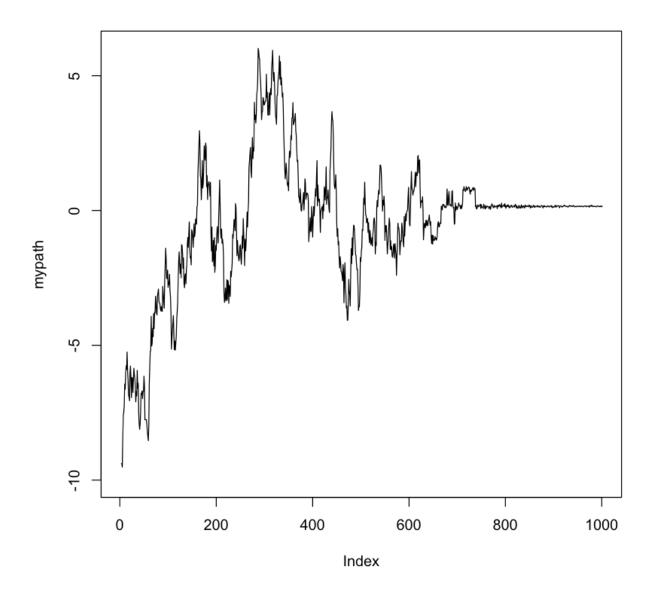
```
In [22]: h <- function(x) {
              # function with many local maxima, but only one global maximum
              # Args:
                   x: value at which to evaluate the function
              # Returns:
                   y: value of the function evaluated at x, f(x)
            return(sin(10*x) - x^{(2)})
         }
         Explore <- function(x, tau, h, n iter, eps){</pre>
              # function that explores local neighborhood
              # Args:
                   @param x: initial starting value
                   Oparam tau: the value of tau for the short random walk
                   @param h: function that we want to maximize
                   @param n iter: number of iterations to perform for this set v
          alue of tau.
              # Returns:
                  y: resting location after a short random walk
            i <- 1
           while(i <= n iter){</pre>
                y <- x + eps*runif(1,-1,1)
                val <-\min(1, \exp((h(y)-h(x))/\tan)) #probability of moving
                if(runif(1)<val){ #update according to the probability</pre>
                  x < - y
            i <- i + 1 #update i
```

```
}
  return(x)
}
SimAnnealing <-function(x, h, tau range, n iter, tau length, eps){
    # function that finds the global maximum of a function using simul
ated annealing
    #
    # Args:
         @param x: initial starting value
         @param h: function that we want to maximize
         @param n iter: number of iterations
         @param tau length: length of the cooling schedule
         @param eps: maximum length of one random walk step
    # Returns:
         path: list of locations that the simulated annealing algorith
m has visited
 path <- c(x) #initialize the path as a vector of the seed value.
  tau <- exp(seg(tau range[1], tau range[2], length.out=tau length)) #
create a tau schedule
  for(i in (2:length(tau) + 1)){ #for a tau in the tau schedule
    x <- explore(x, tau[i - 1], h, n iter, eps) #run a short random wa
1k
    path[i] <- x # store the value of x into the "path" of the walker
 return(path)
}
```

Now that we have wrote our simulated annealing function, we will run it to find the global maximum of h(x). We will start the walker at x=-10. Our temperature will start at 10^7 and drop to 10^{-4} in 1000 linearly-spaced steps. We will walk 100 times between each drop of the temperature. Our maxmimum step size will be 0.1 units.

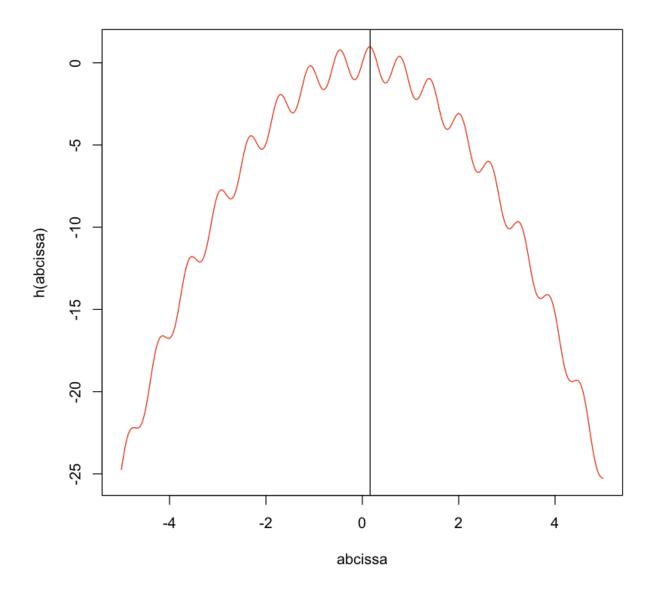
```
In [30]: mypath <- SimAnnealing(-10,h,c(7,-4), 100, 1000, 0.1)
    plot(mypath, type = 'l')
    print(mypath[length(mypath)])</pre>
```

[1] 0.1610027



We find that the walker explores a wide range of values when the temperature is high, ranging from -10 to 5. After about 800 drops of the temperature, it eventually settles to a value of 0.0161. In the next plot, we will plot the solution as a vertical line, and the function (as a red line) and see if the global maximum.

```
In [32]: abcissa <- seq(-5,5,0.01)
    plot(abcissa, h(abcissa), type = 'l', col = 'red')
    abline(v = mypath[length(mypath)] )</pre>
```



Indeed, we have found the global maximum! 👋 🙌 📸