Frank Zhou

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Education

California Institute of Technology, Major: Electrical Engineering, GPA: 3.9 Expected Graduation: June 2017

Skills

- · Electrical: Proficient in schematic and PCB design using Altium and debugging using test equipment
- · Languages: Proficient in C, C++, Python, x86 assembly, Blackfin assembly, MATLAB, LABVIEW, and Mathematica
- · Communication Protocols: CAN, RS232, TTL, RS485, SPI, USB
- · Mechanical: Experienced in design using Solidworks and machine shop tools (mill, lathe, waterjet, laser cutter, 3D printer)

Relevant Coursework

· Microprocessor systems, circuits, signals, DSP, electromagnetic engineering, biodevices, control systems, analog design, digital design, semiconductor devices, mechatronic design

Projects

CALTECH ROBOTICS TEAM | ELECTRICAL TEAM LEAD | 2013-PRESENT | 12 HRS/WEEK

- · Won 1st place at the International AUVSI Underwater Vehicle Competition in 2016
- · Designed and implemented modular ARM microprocessor system to sense environment and control actuators
- · Established communication across microprocessors using CAN network protocol

BLACKFIN MP3 PLAYER | JAN 2015 - AUG 2015 | 15 HRS/WEEK

- · Created a fully functional MP3 player controlled by a Blackfin microprocessor
- · Fully designed schematics for microprocessor, display, keypad, audio, IDE, DRAM, SRAM, and ROM sections
- · Completed PCB design and layout in Altium
- · Wrote firmware for the completed system

POWER GRID VISUALIZATION PROJECT | ELECTRICAL LEAD | DEC 2014 - MAR 2015 | 10 HRS/WEEK

- · Visualized research on the optimization of distributed power networks under Professor Steven Low
- · Constructed an LED table of 150 individually addressable LEDs that change colors based on the time varying nodal voltages of a real power network
- Presented work at the 2015 ARPA-E Energy Summit

CALTECH ME72 DESIGN COMPETITION | SEP 2015 - MAR 2016 | 12 HRS/WEEK

- · Created three teleoperated robots capable of gathering and shooting soccer balls for Caltech design course
- · Implemented control system using gamepads, Teensy microprocessors, and XBee radios

FIRST TECH CHALLENGE | TEAM CAPTAIN | 2009-2013 | 20 HRS/WEEK

- $\cdot\,$ Led the design and construction process for four internationally competitive robots
- \cdot Won 1st place at 6 State Championships and competed at the World Championship 3 times

Work Experience

UNDERGRADUATE RESEARCH FELLOW | CALTECH | 2016-PRESENT

- · Improved wireless feedback for microwave frequency (10 GHz) wireless power transfer system under Professor Ali Hajimiri
- · Designed receiver controller capable of transmitting data, load switching, and charging USB devices
- · Designed generator controller capable of receiving data, communicating over SPI, and optimizing power transfer
- · Implemented protocols and algorithms to quickly optimize power transfer regardless of the receiver's location

ELECTRICAL ENGINEERING INTERN | HONEYBEE ROBOTICS | 2015

- · Designed and implemented electrical systems on various robotic systems intended for extraterrestrial sample collection
- · Worked on electrical schematics, electrical assembly, PCB design and fabrication, and PLC design

TEACHING ASSISTANT (EE/CS 51, EE/CS 52) | CALTECH | 2015-PRESENT

- · Taught 15 Caltech students about software and hardware design for embedded systems for 12 hours a week
- · Topics included x86 assembly, schematic drawing, PCB design, timing analysis, CPLD programming, and debugging

UNDERGRADUATE RESEARCH FELLOW | JET PROPULSION LAB | 2014

- · Wrote Python scripts that analyze the Curiosity Rover's telemetry data and automatically generate photorealistic animations
- · Implemented a GUI for application that reduces meshes of 2.5D objects to create models of Martian terrain (C++)