

IBALL APP

**Exercise tracking app targeting players
ages 10 - 18**

WHY BUILD THIS APP

- **Many athletes do better academically**

Playing a sport requires a lot of time and energy. Some people may think this would distract student-athletes from schoolwork. However, the opposite is true. Sports require memorization, repetition and learning.

- **Sports teach teamwork and problem-solving skills**

Fighting for a common goal with a group and coaches teaches you how to build teamwork and effectively communicate to solve problems.

- **Sports boost self-esteem**

Watching your hard work pay off and achieving your goals develops self-confidence. Achieving a sport or fitness goal encourages you to achieve other goals you set.

PROBLEMS TO SOLVE

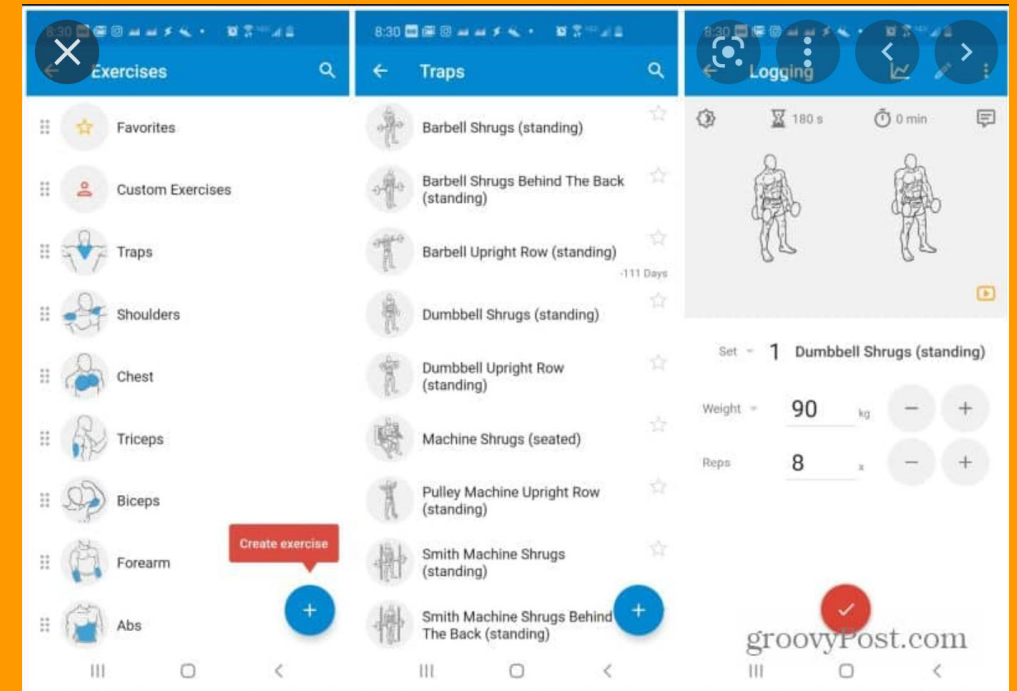
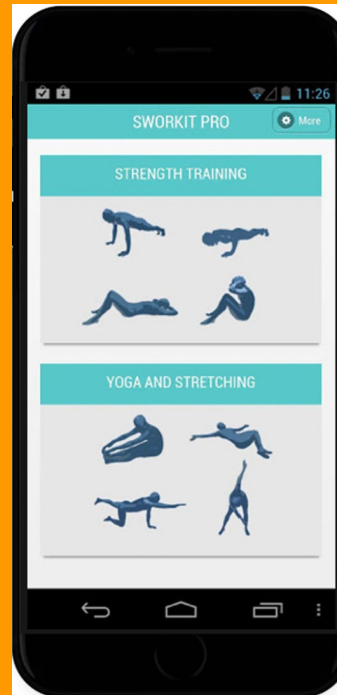
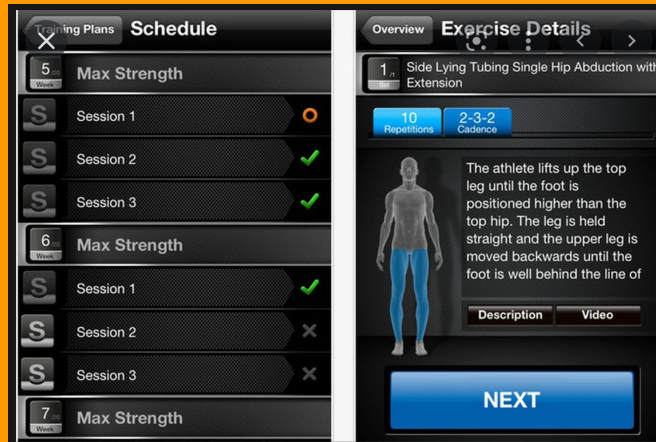
exercise progress can be tracked

user can search for exercise example videos

users can collaborate on exercises

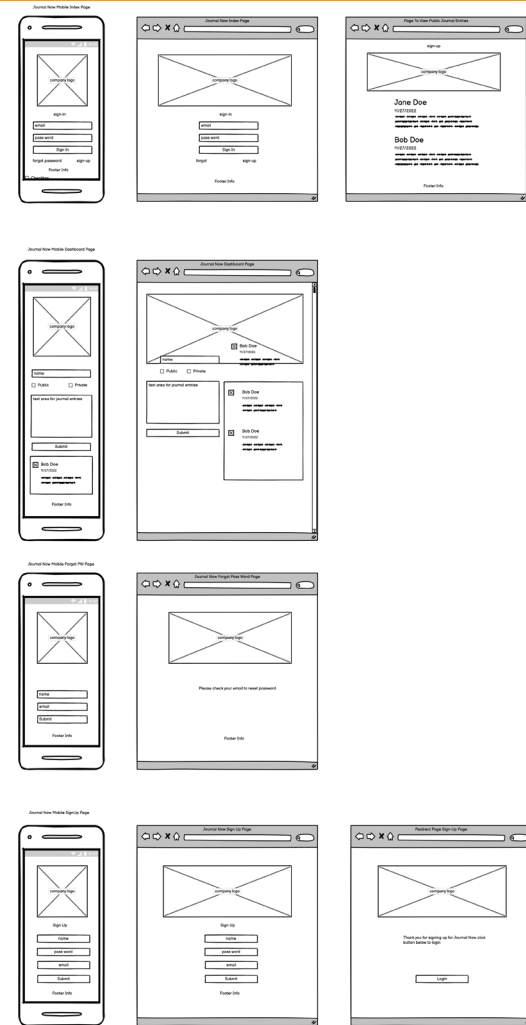
Awards for challenges

RESEARCH



WIREFRAME

Balsamiq Prototype

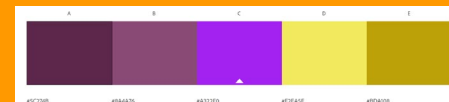


ASSETS



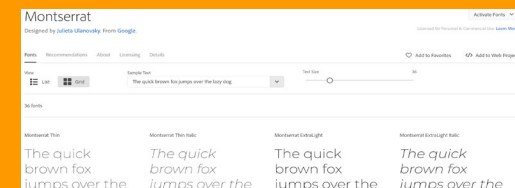
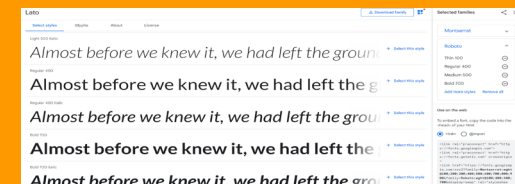
Color Palette

- Paletton
- Adobe Color CC
- ColoRotate
- Mudcube Color Sphere



Fonts

- fontpair.co
- Adobe Fonts
- Google Fonts



CREATE GIT REPOSITORY

- **Git** is a DevOps tool used for **source code management**. It is an open-source version control system used to handle small to very large projects efficiently. Git is used to tracking changes in the source code, enabling multiple developers to work together on non-linear development.

HTML

- PhpStorm is an **IDE (Integrated Development Environment)** for PHP and web developers, which is engineered by JetBrains

TAILWIND CSS

A utility-first CSS framework for rapidly building custom designs. Tailwind CSS is a highly customizable, low-level **CSS framework** that gives you all of the building blocks you need to build designs without opinionated styles you have to override.

DATABASE



- 1. Supabase to create database
- 2. Copy the relevant database info (url, key, ect)
- 3. Copy database info (port, data base name, host)
- 4. Create data base tables
- 5. Test database in browser

JS CODE/REACT

- Logic
- Set variables for elements
- functions for logic
- Use `Fetch()`, `.Then()`, `.Catch()` server data api
- Add event listeners
- Employed `filter()`, `map()` to manipulate the js object

REACT

- JAVASCRIPT
- Created js. folder
- Created first js. File app.js for index page
- Created second js. File dashboard.js
- Validated inputs for app.js file
- Created event listener for the index page sign in form directing user to dashboard page
- Validated inputs for dashboard.js
- Created event listener for the dashboard form which enabled user to add their story to company intranet

```
// Logic for index.html

const JnForm = document.getElementById( 'jn-form' );
const JnEmail = document.getElementById( 'email' );
const JnPassword = document.getElementById( 'password' );
const JnErrorMess = document.getElementById( 'error-message' );

//=====//

//event listener for form//

JnForm.addEventListener( 'type: 'submit', listener: (e :Event )=>{
  e.preventDefault();
  if(
    checkIfEmpty(JnEmail.value, errorMessage: "you must enter an email")&&checkIfEmpty(JnPassword.value, errorMessage: "you must enter your password")
  ){
    window.location.href = '/dashboard.html';
  }
});

//checks if inputs are empty
function checkIfEmpty(domInput,errorMessage){
  JnErrorMess.innerHTML = "";
  if (domInput === ""){
    const div = document.createElement( tagName: 'div' );
    div.innerHTML = `<p class="w-full rounded-lg text-center font-bold">${errorMessage}</p>`;
    JnErrorMess.appendChild(div);
  }
  return true;
}

//checks email and password
```