# Progress Meeting I
## IMOG4050 Flash Game Project

**Evaluation :** 20% of final grade
**Due Date :** Feb 11

## Project Description
This is the first of two progress meetings to occur during the Flash Game Project process. Be prepared to demonstrate ALL the work you have done so far on your game, your Trello timeline, and answer the following questions:

- What issues and challenges have you encountered?
- What amendments have been made to your original plan?
- What is your best estimation of hours you have applied to the project so far?
- What would you score yourself out of 10 in terms of progress?

## Requirements (Marks breakdown)

| Flash Game Project Progress Meeting I | |
| --- | --- |
| Game Progress<br>Your game has progressed sufficiently according to your original plan outlined in game design document<br>An appropriate amount of time has been allocated to the game development<br>Demonstration of your current game<br>Quality of code / structure | 20 |
| TOTAL SCORE | 20 |

## Other Notes
- This progress meeting takes place at the instructor's office at 8:30am on the due date. Students will meet with the instructor for ten minute meetings. All students must be present. Be sure to have all your work ready and easy accessible for this meeting.