# Juang, YI-LIN

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# **INTERNSHIPS**

SUMMER 2017 Cognitive Software Engineering Intern, China Development Lab, IBM

Trained agent to play table football with reinforcement learning and apply to real-world ABB robot

arm.

WINTER 2016/17 IT Intern, Center for Free-Electron Laser Science, Germany

Prototyped control system of AXSIS including graphical user interface. Cooperated with foreign re-

search group.

SUMMER 2016 Software Engineering Intern, Google Inc.

Member of Chrome OS Video and Camera team. Dealt with fast changing needs. Established cautious

attitude towards coding and security mind.

# **EDUCATION**

2013 - 2017 National Taiwan University (NTU), Taiwan

Senior student in Electrical Engineering

CS GPA: 4.19/4.30. Courses: Network Science, Computer Networks, Machine Learning, Algorithms, Data Structure

WINTER 2016/17 University of Hamburg (UHH), Germany

Exchange student in Computer Science

GPA: 3.30/4.00. Courses: Knowledge Processing, Robotics

#### **EXPERIENCE**

2017 Octomender, Github Repo Recommender System 🗾

Get repo recommendation based on one's GitHub star history. Side project using C++, Python, Redis

and GCP.

FALL 2015 Visual Question Answering 🕗

Constructed memory networks with CNN image features and word vectors to reach over 80% correct

rate in VQA problems. Responsible for spatial attention model and CNN features. Machine Learning

Course Project.

Aug. 2016 HackNTU Smart Life Area 1st Place

Combined VR device HTC Vive and Microsoft Kinect into a first-person perspective tutoring system

*MasterView* 2. Responsible for Vive development and presentation.

SPRING 2016 MakeNTU General Coordinator 2

Held the first campus **hardware hackathon** in Taiwan. Provided four platforms (Arduino, LinkIt ONE, Raspberry Pi, Nvidia TK1) for 100+ makers with workshops and numerous materials. Dealt with school

administration, sponsors, tutors.

# SKILLS

LANGUAGES Chinese (native), English (TOEFL iBT: 102/120), German (Goethe-Zertifikat B1)

PROGRAMMING Main C++, Python Experienced Javascript, HTML5 & CSS3, Unix Shell Scripting

OS Linux (Arch Linux), macOS, Windows

EMBEDDED Sys. Arduino, Raspberry Pi

OTHERS Git, LTFX, Photoshop, Premiere Pro

# **INTERESTS**