Frank Yu

http://frank-yu.live/ | f48yu@uwaterloo.ca | 647 637 9526

SKILLS

Languages JavaScript • TypeScript • C++ • C# • Python • Java • Ruby

Technologies Node • Gatsby • Next • SQL • GraphQL • React • Unity Engine • Vue • .NET **Tools** AWS • Azure • Cypress • Docker • MongoDB • Apollo • Docker • Jira • Asana

EXPERIENCE

BLACK HAWK DIGITAL | FULLSTACK DEVELOPER

Toronto, ON | Jan '22 - May '22

- Created eCommerce **Web Applications** for various online markets
- Developed API endpoints used to filter and fetch product data
- Wrote Unit Testing script for frontend and backend components to be performed using Cypress

ACEAGE | QA TESTING ASSOCIATE

Burlington, ON | Apr '21 - Aug '21

- Setup and configure test suites and run test cycles on both software and hardware components
- Manage cloud infrastructure and deployments using Jenkins
- Create, organize, and run automated and manual test suites using Java and SQL
- Manage individual project priorities, deadlines, and deliverables

HACK THE HAMMER | 1st PLACE IN CATEGORY

Hamilton, ON | Dec '19

- Created a side scrolling rhythm game using Unity2D
- Wrote code to analyze audio data mapping specific rhythm to game events
- Placed 1st in the Games category against over 200 participants

ENVIROHACKS | 1st PLACE

Hamilton, ON | Apr '19

- Created an app using React Native made to navigate users safely away from natural disaster zones
- Awarded 1st place competing against 20 other group of developers

NASA SPACEAPPS | Top 10

Hamilton, ON | Apr '19

- Developed a Web Application using Next.JS tracking the status of algae growth in water bodies
- Data fetched from Nasa APIs and analyzed using MongoDB and JavaScript
- Competed against over 50 groups placing 8th overall

PROJECTS

THC Canada Store Site

https://thccanada.ca

- Official store eCommerce web application built using GatsbyJS
- Store menus utilize Apollo CLI and GraphQL for data fetching and Dutchie API for payment processing

Knight's Vow

https://github.com/frankyu02/Knight-s-Vow

- 2D automatic side-scrolling bullet-hell style game developed using Unity Game Engine
- Beta version of the Game reached over 1200+ downloads

OPTC-DB

https://optc-db.github.io

- Online Database created by various community members of the mobile game OPTC
- Contributing to implement new data filter queries and database optimizations

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EDUCATION

University of Waterloo | Bachelor of Computer Science

President's Scholarship of Distinction • Faculty of Mathematics Entrance Scholarship