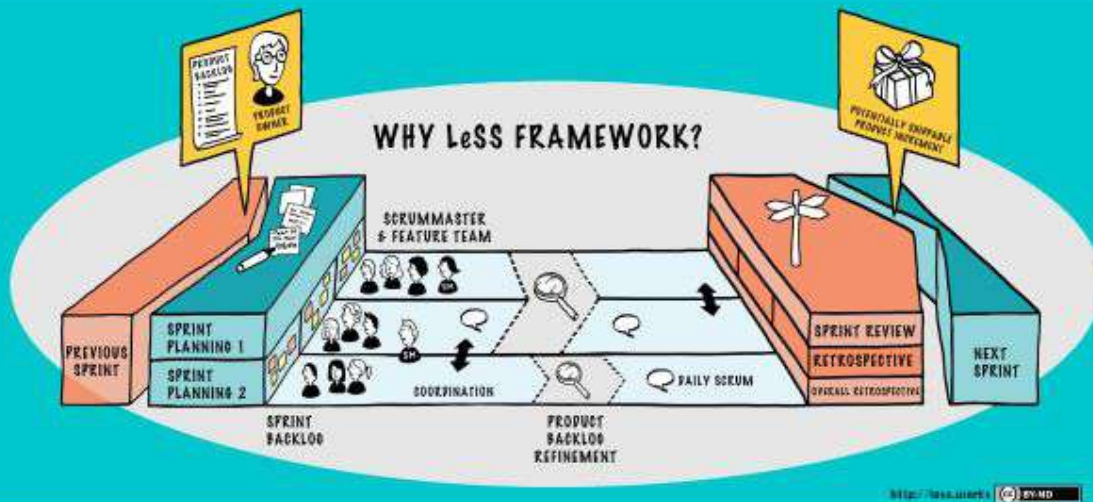




# LESS

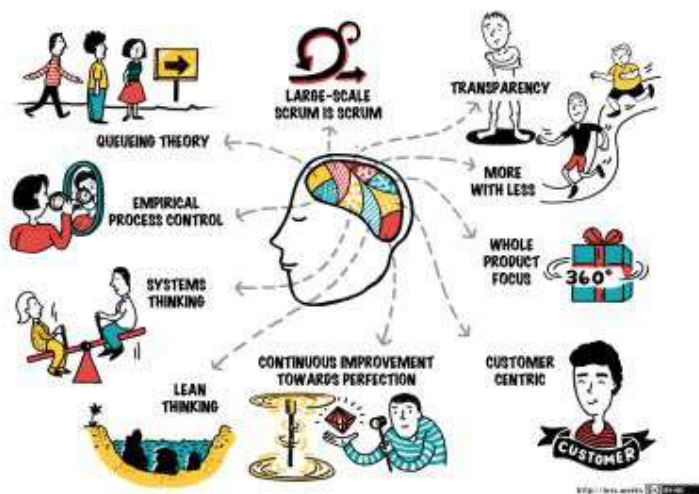
## FRAMEWORK FOR SCALING SCRUM

LeSS is Scrum applied to many teams working together on one product. LeSS it's about figuring out how to apply the principles, purpose, elements, and elegance of Scrum in a large-scale context, as simply as possible.

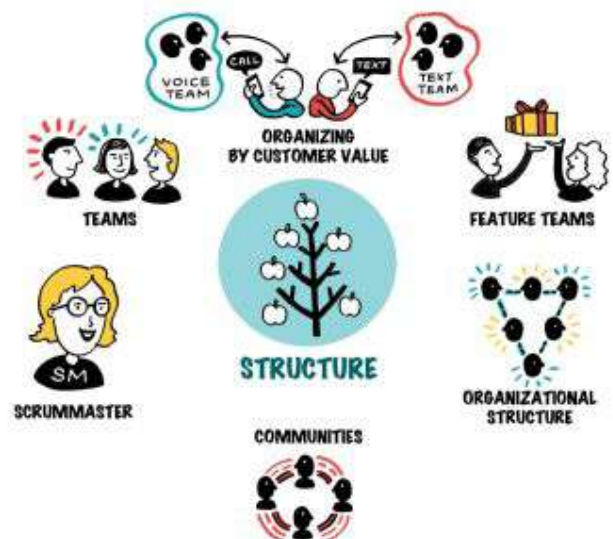


1 Product Backlog    1 Definition of Done    1 Potentially Shippable Product Increment    1 Product Owner    ++ Teams    1 Sprint

### Principles



### Structure



### Conclusion



LeSS is a framework that has its roots in Scrum, so it is much easier to implement than other frameworks that are not based on Scrum. It is based on the fact that there is only one Product Owner and one Product Backlog, which avoids the confusion and disharmony that occurs in larger teams with many people assigned to the Product Owner role and where there are several Product Backlogs. However, all these advantages require that the teams have worked with Scrum, otherwise a large amount of resources must be invested in training. And above all, since there is only one Product Owner, he must be very skilled and experienced to deal with the links, direction and assistance of a large number of different teams.