

**University of Pisa**

*Artificial Intelligence and Data Engineering*

**Distributed Systems and Middleware Technologies**

*FLconsole documentation*

**Authors: Çolak F. Messina F. Nocella F.**

Academic Year 2023/2024

# Contents

<b>1</b>	<b>Introduction and Project Overview</b>	<b>2</b>
1.1	Context and Project Objective . . . . .	2
1.2	Application Highlights . . . . .	2
<b>2</b>	<b>Analysis</b>	<b>3</b>
2.1	Requirements . . . . .	3
2.2	Actors . . . . .	3
2.3	Use Case Modeling . . . . .	3
<b>3</b>	<b>Design</b>	<b>5</b>
3.1	Software Architecture . . . . .	5
3.2	Database Design . . . . .	5
<b>4</b>	<b>Implementation</b>	<b>9</b>
4.1	Development Environment . . . . .	9
4.2	Main Modules . . . . .	9
4.3	Configuration . . . . .	9
4.4	Data Access . . . . .	9
4.5	Data Transfer . . . . .	9
4.6	Service . . . . .	9
4.7	User Interface . . . . .	9
4.8	Adopted Patterns and Techniques . . . . .	9
<b>5</b>	<b>Testing</b>	<b>10</b>
5.1	Structural Testing . . . . .	10
5.2	JUnit Testing . . . . .	10
5.3	Functional Testing . . . . .	10
5.4	Test Cases . . . . .	10
<b>6</b>	<b>Conclusion</b>	<b>11</b>

# Introduction and Project Overview

## Context and Project Objective

---

In this section, the context and objective of the project are described.

## Application Highlights

---

In this section, the highlights of the application are presented.

# Analysis

## Requirements

---

In this section, the requirements of the project are presented.

### Functional Requirements

The functional requirements of the project are described in this subsection.

### Non-Functional Requirements

The non-functional requirements of the project are described in this subsection.

### Constraints/Other Requirements

Any constraints or other requirements on the project are described in this subsection.

## Actors

---

The actors who can interact with the web console system consist of the following:

- **User:** The user is the actor who can browse the system to view running and completed experiments and their results.
- **Admin:** The admin is the actor who can manage the system, including creating and deleting configurations and experiments, and viewing the results of experiments.

## Use Case Modeling

---

### Use Case Diagram

### Scenarios

### Analysis Class Diagram

The analysis class diagram of the project is presented in this subsection.

### Sequence Diagrams

The sequence diagrams of the project are presented in this subsection.

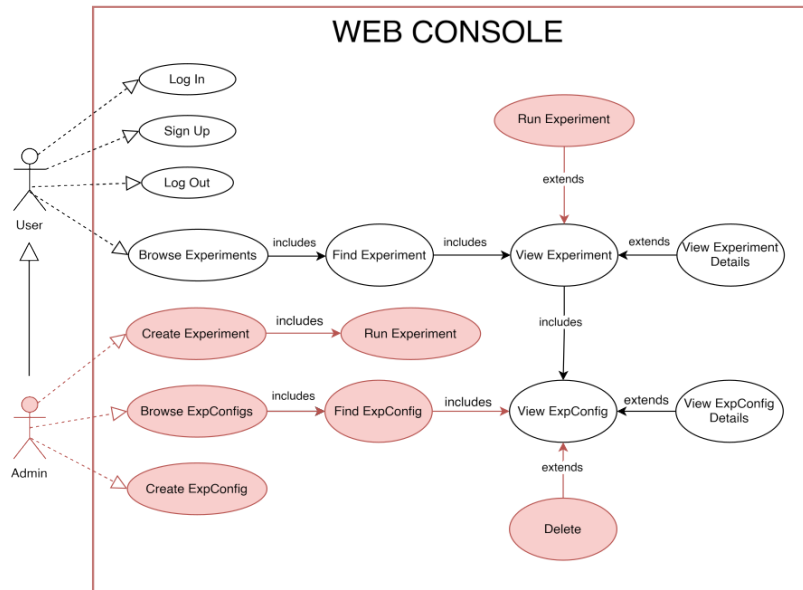


Figure 2.1: Use Case Diagram

Table 2.1: Use Case: Find Recipes

<i>Use Case</i>	<b>Find Recipes</b>
<b>Primary Actor</b>	User
<b>Secondary Actor</b>	-
<b>Description</b>	Allows the user to find a specific recipe
<b>Pre-Conditions</b>	User must be logged i
<b>Main event steps</b>	1) The user navigates to the “Search” feature 2) The user enters a string 3) The system searches the recipe database for matching results (title, keywords, description) 4) Upon finding matching posts, the system displays the search results
<b>Post-Conditions</b>	The user views a list of recipes matching the search criteria if there are any
<b>Correlated Use cases</b>	View Recipe, Browse Recipes
<b>Alternative event steps</b>	-

# Design

## Software Architecture

---

The software architecture of the project is described in this section.

## Database Design

---

In this section, the database design of the project is presented.

## MongoDB

### Collections

**ExpConfig document example:**

```
{
  "id": "example_id",
  "name": "Example Experiment",
  "algorithm": "example_algorithm",
  "strategy": "example_strategy",
  "numClients": 10,
  "stopCondition": "example_condition",
  "threshold": 0.5,
  "parameters": {
    "param1": "value1",
    "param2": "value2",
    "param3": "value3"
  },
  "creationDate": "2024-03-14T00:00:00Z",
  "lastUpdate": "2024-03-14T12:00:00Z"
}
```

**Experiment document example:**

```
{
  "id": "example_id",
  "name": "Example Experiment",
  "expConfigSummary": {
    "id": "exp_config_id",
    "name": "Example Configuration",
    "algorithm": "example_algorithm"
  },
  "creationDate": "2024-03-14T00:00:00Z",
  "lastUpdate": "2024-03-14T12:00:00Z",
  "progressList": [
    {
      "creationDate": "2024-03-14T06:00:00Z",
      "parameters": {
        "param1": "value1",
        "param2": "value2"
      },
      "status": "In progress"
    },
    {
      "creationDate": "2024-03-14T09:00:00Z",
      "parameters": {
        "param1": "value1",
        "param2": "value2",
        "param3": "value3"
      },
      "status": "Completed"
    }
  ]
}
```

### User document example:

```
{
  "id": "example_user_id",
  "email": "user@example.com",
  "password": "example_password",
  "creationDate": "2024-03-14T00:00:00Z",
  "configurations": ["config_id1", "config_id2"],
  "experiments": [
    {
      "id": "experiment_summary_id1",
      "name": "Experiment 1",
      "configName": "Configuration 1",
      "creationDate": "2024-03-14T06:00:00Z",
    },
    {
      "id": "experiment_summary_id2",
      "name": "Experiment 2",
      "configName": "Configuration 2",
      "creationDate": "2024-03-14T09:00:00Z",
      "lastUpdate": "2024-03-14T12:00:00Z"
    }
  ],
  "role": "example_role"
}
```



## Erlang Message Handler

The Erlang message handler design is described in this subsection.

### Message structure

- Error message

```
{
  "type": "error",
  "cause": "error_in_collecting_data",
  "timestamp": "2024-03-13T12:34:56"
}
```

- Stop message

```
{
  "type": "stop",
  "cause": "experiment_finished",
  "timestamp": "2024-03-13T12:34:56"
}
```

- Data message

```
{
  "type": "data",
  "parameters": {
    "param1": "value1",
    "param2": "value2"
  },
  "timestamp": "2024-03-13T12:34:56",
  "status": "running"
}
```

# Implementation

## Development Environment

---

The development environment used for the project is described in this section.

## Main Modules

---

The main modules of the project are described in this section.

## Configuration

---

The configuration of the project is described in this section.

## Data Access

---

The data access layer of the project is described in this section.

## Data Transfer

---

The data transfer mechanisms used in the project are described in this section.

## Service

---

The services provided by the project are described in this section.

## User Interface

---

The user interface of the project is described in this section.

## Adopted Patterns and Techniques

---

The patterns and techniques adopted in the project are described in this section.

# Testing

## Structural Testing

---

The structural testing performed on the project is described in this section.

## JUnit Testing

---

The JUnit testing performed on the project is described in this section.

## Functional Testing

---

The functional testing performed on the project is described in this section.

## Test Cases

---

The test cases used for the project are presented in this section.

## Conclusion

In this chapter, we summarize the key points of the document and discuss possible future directions for the project.