

- **MongoDB**
 - -> this is a database application that stores JSON documents (or records).
 - -> the data stored is for use in the application
 - -> JSON files are java objects
 - -> SQL is another type of database
 - -> MongoDB is a non-relational, "NoSQL" database
 - -> all data is stored within one record
 - -> instead of across many present tables as in an SQL database
- **Mongoose**
 - -> this is an npm package which is used to interact with MongoDB
 - -> you can use js objects instead of JSON
 - -> this makes it easier to work with MongoDB
 - -> you can also create schemas <- blueprints for your documents
 - -> this allows you to avoid saving the wrong type of data and causing bugs later
- **This section of the course**
 - -> this is about how to work with persistent data
 - -> how to set up a model, save, delete and find documents in the database
 - -> there are 12 parts to this
- **Install and Set Up Mongoose**
 - **Course content**
 - -> clone their GitHub repo for the starter code
 - -> you can also use their Gitpod starter code
 - -> setting up a MongoDB Atlas database
 - -> then importing the required packages to connect to it
 - -> you have to follow the tutorial at <https://www.freecodecamp.org/news/get-started-with-mongodb-atlas/> for this
 - -> using MongoDB to store data
 - -> using a service called MongoDB Atlas
 - -> you create a MongoDB Atlas account
 - -> then you create a new cluster
 - -> you fill in information
 - -> then you create a cluster
 - -> then you create a new one for the database

The screenshot shows the MongoDB Atlas web interface. The top navigation bar includes the Atlas logo, a dropdown for 'Francesca's ...', and links for 'Access Manager' and 'Billing'. The main content area is titled 'Database Access' and shows a table of database users. The table has columns for 'User Name', 'Authentication Method', 'MongoDB Roles', 'Resources', and 'Actions'. One user is listed: 'franpanteli' with 'SCRAM' authentication and 'readWriteAnyDatabase@admin' role. The interface also includes a sidebar with navigation options like 'Overview', 'Deployment', 'Services', and 'Security'.

User Name	Authentication Method	MongoDB Roles	Resources	Actions
franpanteli	SCRAM	readWriteAnyDatabase@admin	All Resources	EDIT DELETE

- -> then under security you are allowing it access from all IP addresses
- -> under DEPLOYMENT you can connect to the cluster by clicking on Database
- -> our cluster URI is mongodb+srv://
franpanteli:<password>@franpanteli.aqokq0o.mongodb.net/?
retryWrites=true&w=majority
 - -> you also need to add in the cluster name
 - -> you are filling your password into that URI, and with the cluster name
 - -> adding the name of our database before the query string ?
retryWrites=true&w=majority
- -> this is making a database
- -> connecting to an existing database
 - -> you create a cluster and a database
 - -> you can then connect this to a new application
 - -> on the left side under DEPLOYMENT > Database > Browse Collections <-
this shows a list of existing databases and collections
 - -> you can copy the database name you want to connect to and replace <db-
name> with it in the URI string for your cluster
 - -> URI's aren't always online, URL's are
 - -> you can add the URI of your cluster to the application and connect to
your database

○ **Task / challenge**

- -> after cloning their boilerplate code and going through their setup tutorial, you complete the task challenge
- -> after going through the tutorial, mongoose@^5.11.15 will have been added to the
project's package.json file -> as an npm package
- -> require mongoose in myApp.js
- -> then create a .env file and adds a MONGO_URI variable to it
 - -> the value of this should be the MongoDB Atlas database URI which we previously generated
 - -> the syntax of this should be MONGO_URI='VALUE'
- -> then connect to the database by calling the connect method within the myApp.js file
 - -> this should be done with this syntax -> mongoose.connect(<Your URI>,
{ useNewUrlParser: true, useUnifiedTopology: true });

• **Create a Model**

○ -> **Schemas**

- -> CRUD <- Create
- -> each schema map to a MongoDB collection
- -> this defines the shape of the documents within that collection
- -> these are building blocks for Models
- -> these can be nested to create complex models
- -> models allow you to create documents (instances or your object)

○ -> **Gitpod is a server**

- -> interactions with the database happen with handler functions
- -> these functions are executed when some event happens
 - -> e.g some user interaction sends an API request

○ -> **the done() function**

- -> this is a callback
- -> this tells us that we can proceed after completing an operation -> inserting / searching / updating / deleting
- -> this follows the Node convention
- -> this should be called as done(null, data) on success or done(err) on error

○ -> **you can encounter errors**

- -> an example of this is below
 - `/* Example */`
 -
 - `const someFunc = function(done) {`
 - `//... do something (risky) ...`
 - `if (error) return done(error);`
 - `done(null, result);`
 - `};`
 - -> error functions in the code

○ -> **Task**

- -> create a person schema called personSchema
- -> the shape should be
 - -> a required name field type of string
 - -> an age field of type Number
 - -> a favouriteFoods field of type [String]
- -> use the Mongoose basic schema types
- -> you can also add more fields
- -> use validators like required or unique and set default values
- -> then create a model from the personSchema and assign it to the variable person
- -> we are creating a schema (a set of rules about a specific document)
- -> in this case it's the schema of a person called personSchema -> and we are setting a model for it equal to the variable called Person
- -> we are doing this in the myApp.js file

• **Create and Save a Record of a Model**

- -> creating and saving the record of a model
- -> **in the createAndSavePerson function**
 - -> we are creating a document instance using the Person model constructor
 - -> in other words, we are using the person model to create and save a 'person'
- -> we are passing to the constructor an object having the fields name, age and favouriteFoods for the person which we are creating
 - -> the syntax you use when you define the person has to be the same as the syntax which defines that document of person
- -> **then save the person**
 - -> this is done using document.save() on the returned document instance
 - -> pass to it a callback using the Node convention
- -> **this is a common pattern for the CRUD methods**
 - -> these take a callback function like this as the last argument
 - -> example
 - `/* Example */`
 - `// ...`
 - `person.save(function(err, data) {`
 - `// ...do your stuff here...`
 - `});`

• **Create Many Records with model.create()**

- **Using the Model.create() method**
 - -> creating many instances of a model
 - -> this can be used when seeding a database with initial data
 - -> Model.create() <- this takes an array of objects as the first argument and saves them all in the database
 - -> the syntax of this argument is [{name: 'John', ...},{...},...]

○ **Task**

- -> we are changing the createManyPeople function

- -> we are using Model.create() function
 - -> the argument of this is an array of people
 - -> rather than using this function to create one person
 - -> you can reuse the model you created from the previous part of the question
- **Use model.find() to Search Your Database**
 - -> **Model.find**
 - -> this accepts a query document <- a JSON object as the first argument
 - -> the second argument to this is a callback
 - -> this returns an array of matches <- we are searching a database
 - -> there are a wide number of search options this can be used for
 - -> **Task**
 - -> modify the findPeopleName function
 - -> we are finding all the people having a given name, using Model.find() -> [Person]
 - -> the search key we are using for this is personName
- **Use model.findOne() to Return a Single Matching Document from Your Database**
 - -> we are returning a single matching document from the database
 - -> **Model.findOne()**
 - -> this behaves like Model.find()
 - -> this only returns one document in the search, rather than multiple items
 - -> we are searching a MongoDB database
 - -> this is useful when searching by properties that you have declared as unique (haven't been repeated elsewhere)
 - -> **Task**
 - -> modify the findOneByFood function
 - -> we are finding one function which has a certain food in the person's favourite's
 - -> to do this, we are using Model.findOne() -> Person
 - -> to do this, we are using the function argument food as the search key
- **Use model.findById() to Search Your Database By _id**
 - -> **model.findById()**
 - -> we are searching the MongoDB database by ID
 - -> each of the documents we save to the database has an id field -> we are searching by these IDs for a specific number
 - -> these are unique alphanumeric keys
 - -> this method is used to do this
 - -> **Task**
 - -> modify the findPersonById
 - -> we are finding the only person having a given _id using Model.findById() -> Person
 - -> the search key we are using for this is the function argument personId
- **Perform Classic Updates by Running Find, Edit, then Save**
 - -> **Model.update()**
 - -> if you have a MongooseDB database and want to change one of the documents which is stored in it
 - -> to be able to use it <- e.g to send it back in a server response
 - -> there is a method for doing this called Model.update()
 - -> this is bound to the low level mongo driver
 - -> this can bulk edit many documents matching certain criteria
 - -> this only sends a status message back
 - -> there is the user (client), the MongoDB server which stores the data and the server which we are writing the code for
 - -> we are telling the server to change the information in the database -> without it sending that data back to us (just a status message about it having changed)
 - -> we are on the server side telling the information on the database to change -

like a remote control

- -> this makes model validations difficult, because it directly calls the mongo driver

- **-> Task**

- -> modify the findEditThenSave function
- -> we are finding a person by _id
- -> we are adding "hamburger" to the list of the person's favoriteFoods
- -> you can search for them using any of the methods from the three previous questions
- -> you can use Array.push() for this <- to update the database
- -> then in the find callback `save()` the updated `Person`
- -> you have to have declared that favourite Foods as an array in the schema
 - -> you need to tell it that the type is an array
 - -> if you don't, it defaults to Mixed type
 - -> you have to manually mark it as edited using document.markModified('edited-field')
 - -> refer to their Mongoose article for more information

- **Perform New Updates on a Document Using model.findOneAndUpdate()**

- **-> findByIdAndUpdate()**

- -> using this to perform new updates on a document
- -> the method used in the previous question to update a document in the database was an older method
- -> this method is for newer versions of Mongoose
- -> more advanced features are pre/post hooks and validation -> these work differently with this approach
- -> the method used to update a MongoDB database will be different, depending on what you want to update
- -> we are searching for an ID and updating the information in the document which is stored at that ID in the MongoDB database

- **Task**

- -> modify the findAndUpdate function
- -> we are finding a person by Name and setting the person's age to 20
- -> then using the function parameter personName as the search key
- -> you should return the updated document
 - -> you need to pass the options document { new: true } as the third argument to findOneAndUpdate()
 - -> these methods return the unmodified object as a default

- **Delete One Document Using model.findByIdAndRemove**

- **model.findByIdAndRemove**

- -> there were two previous update methods we used
 - -> to update the documents in the MongoDB database
 - -> you can search for the document by its ID in the database
 - -> or you can search for one of the documents which has some unique data which you enter into the search
 - -> findByIdAndRemove and findOneAndRemove <- these are the two methods you can use to do this, but to remove the data in the MongoDB database
 - -> either based off of the ID of the document which you are changing, or some unique piece of information about it
 - -> we are passing the removed document into the database
 - -> we are using personID, in this example <- to search for the document which we want to delete from the MongoDB database

- **Task**

- -> modify the removeById function

- -> we are deleting one person by their ID from the database
- -> we are either using `findByIdAndRemove()` or `findOneAndRemove()`
- **Delete Many Documents with `model.remove()`**
 - **`Model.remove()`**
 - -> `Model.remove()` <- this is what we use to delete all the documents matching given criteria
 - -> we are still dealing with a MongoDB database
 - -> instead of deleting a single item from the database, we are deleting all of the items which match the search input parameters which we want
 - **Task**
 - -> modify the `removeManyPeople` function
 - -> we are deleting all of the people whose name is within the variable `nameToRemove`
 - -> we are using `Model.remove()` to remove this array of elements from the database
 - -> we are passing this to a query document with the `name` field set, and a callback
 - -> `Model.remove()` sends a JSON object
 - -> it doesn't return the information which we removed from the dataset
 - -> it returns a JSON object containing the outcome of the operation and the number of items affected
 - -> we are then using a `done()` callback to make sure that the function worked
- **Chain Search Query Helpers to Narrow Search Results**
 - -> chaining search query helpers to narrow search results
 - **`The Model.find() method needs a callback function in the argument`**
 - -> for the previous JavaScript functions, a second argument was used which controlled error handling
 - -> this was the second function -> for example if the element we were searching the database for didn't exist then this function would log an error message to the console and the function would stop there
 - -> you need the second (error handling) function in the argument or the query isn't executed
 - -> this allows you to use a chaining syntax
 - **`The database search is executed when you chain the method .exec()`**
 - -> the callback has to be passed to the last method
 - -> the second argument which was used when defining the previous functions was concerned with error handling
 - -> you can have many of these functions chained together -> and they are ended by the fully chained method .exec()
 - -> the callback has to be passed to this last method
 - -> there are many query helpers
 - **Task**
 - -> we are modifying the `queryChain` function
 - -> we are finding people who like the food given by the variable `foodToSearch`
 - -> we are then sorting by name, limiting the results to two documents and hiding their age
 - -> we are chaining `.find()`, `.sort()`, `select()` and `.exec()`
 - -> then passing the `done(err, data)` callback to `exec()`