Basic Node and Express

- -> Node.js is a JavaScript runtime
- -> for writing backend (server-side) programs in is
- -> Node.js
 - -> this contains modules
 - -> independent programs
 - → -> these modules include
 - -> HTTP <- this acts like a server and file system
 - -> a module to read / modify files
 - -> it's like a js module which contains different functions and packages you can use
 - -> for managing files on the backend side of projects et al

· The last section of the course

- -> this was on installing / managing packages from npm
- -> collections of smaller modules
- -> packages can be combined to build larger / more complex applications

Express

- -> this is a lightweight js web applications framework
- -> this is an npm package
- -> this is used to create a server and handle routing for the application
- -> for directing people to the correct page

· This section of the course

- -> this is on Node and Express
- -> how to create a server
- -> how to serve different files
- -> how to handle different requests from the browser

· The Node console

- -> clone the GitHub repo
- -> you can run the code in Gitpod
- -> you can also use a site builder

○ -> Node

- -> this is a js environment
- > -> you can use the console in an IDE to display debug information
- -> Gitpod is an IDE (VSCode) in Chrome
- -> the terminal can be used to show you the errors in the code

-> task

-> the task is to motify the myApp.js file to log "Hello World"

Start working a Express server

- -> the first two lines of the myApp.js file create an Express app object
- -> there are several methods in this object

-> app.listen(port) <- this is one common method</p>

- -> the server listens to a port
- -> this puts the port in its running state
- -> the server.js file contains this method -> to ensure that the app is running in the background

-> app.METHOD(PATH, HANDLER) <- this is the syntax for a route

· -> METHOD

-> this is an http method in lowercase

· -> PATH

- -> this is a relative path on the server
- -> this can be a string or a regular expression

· -> HANDLER

-> this is a function which Express calls when the route is matched

```
-> the syntax for a HANDLER is function(req, res) {...}
-> req <- the request object</li>
-> res <- response object</li>
-> Example handler
function(req, res) {
res.send('Response String');
}
```

○ -> task

- -> using the app.get() method
- -> to serve the string "Hello Express"
- -> to GET requests matching the / (root) path
- -> looking at the logs to see if the code works
- app.get('/', (req, res) => {
- res.send("Hello Express");
- · });
- -> .get is the METHOD <- this is an http method</p>
- -> '/' is the PATH
- → -> the HANDLER is (req, res) => {
- res.send("Hello Express");
- }
 - · -> this is the function that Express calls when the route is matched
 - -> the arguments this takes are the request and response objects
 - -> this is the same handler as the example -> just changed to include "Hello Express" rather than "Response string"
- -> checking that this works by using the console

· Serve an HTML file

- Serving an HTML file using the res.sendFile(path) method
 - -> responding to requests using the res.sendFile(path) method
 - -> this is put inside the app.get('/',...) route handler
 - -> this method sets the headers to tell the browser how to handle the file you want to send
 - -> when a file is sent
 - -> there is request from the user on the other side
 - · -> and then the server sends it across
 - -> the users don't see the servers on the backend
 - -> this can be done according to the type of the file
 - -> it then reads and send this file
 - -> this method needs an absolute file name path
 - -> this is done with the __dirname Node global variable
 - -> the path should look like this: absolutePath = dirname + '/relativePath/file.ext'
 - -> express evaluates routes from top to bottom

Task

- -> send the /views/index.html file
- -> we are doing this as a response to GET requests to the / path
 - -> the user makes get requests to this path
 - -> in response we are sending this index.html file across
 - -> we are setting it to send this file to the user
- -> it needs an absolute path

Serve static assets

- -> HTML servers have multiple directories which the user can access
 - -> these can store static assets
 - -> static assets being stylesheets, scripts, images

-> this can be used in express with the js -> express.static(path)

- -> the static assets are the things which stay 'static' / the same, independent of the user interactions -> they are the assets for the page which are stored on the HTML server
- -> the path is the path to the directory with the assets
- -> absolute file path

-> middleware

- -> these are functions which intercept route handlers
- -> these add information to them
- -> these path need to be mounted -> app.use(path, middlewareFunction)
- -> the first argument is optional -> if you don't give it a path, then the middleware will be executed for all requests

-> Task

- -> mount the express.static() middleware
- -> we are using the /public path, and app.use()
- -> the absolute path we are using is __dirname + /public
- -> once this is done, the app can serve a css stylesheet
- -> the /public/style.css file is referenced in the /views/index.html in the project boilerplate

Serve JSON on a Specific Route

-> APIs & json files

- -> HTML servers serve HTML
- -> APIs serve data <- Application Programming Interface
- -> REST APIs <- REpresentational State Transfer
 - -> this allows the data to be served without the clients having to know information about the server
 - -> the client only needs to know where the URL <- where the resource is
 - -> and the action is wants to perform on what resource
 - -> GET is used when you are fetching information and not modifying anything in the file you are calling from
 - -> json files represent js objects as strings -> for transmitting this information

○ -> When you create an API

- -> creating an API
- -> creating a route which responds with json
- -> at the path /json
- -> you can use the app.get() method and use the res.json() method inside the route handler
- -> using the res.json() method and passing an object inside the argument
 - · -> this closes the request response loop
- -> it's converting a js object into a string, then setting headers on the browser to tell it we
 are sending json data back
 - -> {key: data} <- object syntax
 - -> data <- this can be a number, string, nested object or an array
 - -> this can also be the result of a function call or a variable

-> Task

- -> serve the object {"message": "Hello json"}
- -> this is as a response to GET requests to the /json route
- -> in JSON format
- -> then pointing the browser to your-app-url/json
- -> you should see the message on the screen
- -> we are serving the message "Hello json"

· Use the .env File

- -> the .env file <- this is a hidden file, to pass environment variables to the application
- -> this file is secret <- you can use it to keep data you want hidden (e.g API keys)

- $\,\circ\,$ -> you can also use this to store configuration options
 - -> this can be used to change the behaviour of the application without having to rewrite code

-> process.env.VAR_NAME

- -> this is how you access the environment variables
- -> process.env <- this is a global Node object
- -> variables are passed as strings
- -> their names are all uppercase and their words are separated by an underscore
- → -> .env is a shell file
 - -> you don't need to wrap names or values in quotes
 - -> there cannot be space around the equals sign when you name a variable
 - -> it has to be LIKE_THIS=value

-> Task

- -> adding an environment variable as a configuration option
- -> create a .env file in the root of the project directory
- -> store the variable MESSAGE_STYLE=uppercase in it
- -> in the json route handler from the previous question
 - -> the response object should be uppercase
 - -> depending on the message style value
 - -> you have to read the env file inside the route handler due to the way their tests run
 - -> depending on the message style value, the string it returns should be upper or lowercase
- -> locally
 - -> you will need the dotenv package
 - · -> this has already been installed and is in the project package.json file

Implement a Root-Level Request Logger Middleware

- -> the express.static() middleware function <- earlier
- -> middleware functions
 - -> arguments they take
 - -> the request object
 - -> the response object
 - -> the next function in the application's request-response cycle
 - -> these functions add information to the request or response objects
 - -> they can end the cycle
 - -> you send a response when some condition is met
 - -> when they are finished, they start the execution of the next function in the stack

-> example

- function(req, res, next) {
- console.log("I'm a middleware...");
- next();
- }
- -> this triggers calling the third argument
- -> if this function was mounted on a route, when a request matches the route, it returns the string
- -> this is done via the execution of some function in the stack

-> the app.use(<mware-function>) method

- -> this is building root-level middleware
- -> this is done using the app.use(<mware-function>) method
- -> the function is executed for all the requests
- -> more specific consitions can be set
 - -> app.post(<mware-function>) <- this only executes the function for POST

requests

-> there are other methods for HTTP requests -> GET, DELETE, PUT

-> order of operations

- -> Express evaluates functions in the order they appear in the code <- as does CSS (with styles)
 - -> this is also true for middleware
 - -> if you want the function to work for all the routes, it should be mounted before them

-> Task

- -> building a logger
- -> for each request, we log a string in a certain format -> method path ip
 - -> example -> GET /json ::ffff:127.0.0.1
 - -> there is a space between method and path
 - -> the method is GET and the path is /json
 - -> the server is getting the file stored at that directory
- -> you can use different methods to get data
 - -> req.method
 - -> req.path
 - -> req.ip
- -> call next() when you are done <- this stops the server getting stuck
- -> the logs should be opened
- -> you test the code once it's been written to see if it works

Chain Middleware to Create a Time Server

- -> app.METHOD(path, middlewareFunction)
 - o -> this is used to mount middleware on a specific route
 - -> this can also be chained within a route definition

-> example

- app.get('/user', function(req, res, next) {
- req.user = getTheUserSync(); // Hypothetical synchronous operation
- next();
- }, function(reg, res) {
- res.send(req.user);
- **>** }):
- -> this can be used to split the server operations into smaller units
- -> this improves the app structure and the code reusability
- -> this can also be used to perform data validation
- -> at each point of the middleware stack you can block the execution of the current chain
 - -> you can also pass control to functions which handle errors
 - -> you can also pass this onto the next matching route, or to handle special cases
 - -> this is done in the advanced Express section

○ -> Task

- -> in the route app.get('/now', ...), chain a middleware function and the final handler
 - -> we are chaining a middleware function
- -> the middleware function should have a current time to request the object in the req.time key
 - -> we can use new Date().toString() for this
- -> the handler should respond with a JSON object
 - -> the structure of this should be {time: req.time}
- -> you need to chain the middleware or the test won't pass
 - -> you need to mount the function inside it for their unit tests to pass this
- Get Route Parameter Input from the Client
 - Getting a route parameter input from the client

- -> when building an API <- a server which returns data
- -> we want users to input what they want from our service
- -> if the client is requesting information in our databse
- -> we can use reout parameters for this
- -> these are named segments of the URL -> delimited by dashes /
- -> each segment captures the value of the URL which matches its position
- -> captured values can be found in the req.params object
 - route_path: '/user/:userld/book/:bookld'
 - actual_request_URL: '/user/546/book/6754'
 - req.params: {userId: '546', bookId: '6754'}

Task

- -> build an echo server
- -> this should be mounted at the route GET /:word/echo
- -> respond with a json object
- -> this should take the structure {echo: word}
- -> the word to be repeated is found at req.params.word
- -> you can test the route from the browser's address bar
 - -> you do this by visiting matching routes -> e.g your-app-rootpath/freecodecamp/ echo

· Get Query Parameter Input from the Client

Getting the query parameter input from the client

- -> another way to get input from the client
- -> encoding the data after the route path, using a query string
 - -> ? and an includes field=value couple
 - -> each couple is separated by an &
 - -> Express parses the data from the query string and populates the object req.query
 - -> % cannot be in a URL and has to be encoded in a different format before it can be sent
 - -> if you are using the API from js, you can use specific methods to encode and decode these characters
 - -> example
 - route_path: '/library'
 - actual_request_URL: '/library?userId=546&bookId=6754'
 - req.query: {userId: '546', bookId: '6754'}
 - -> the top line is the route path on the server
 - -> then we have the url which is being requested encoded in a specific form
 - -> and finally the query

Task

- -> build an API endpoint
- -> mounted at Get /name
- -> respond with a JSON document
- -> this should take the structure { name: 'firstname lastname'}
- -> the first and last name characters should be encoded in a query string
 - -> this should be in the syntax ?first=firstname&last=lastname
- → -> note
 - -> in this exercise we are receiving data from a POST request
 - -> this is from the same /name route path
 - -> you can use the method app.route(path).get(handler).post(handler) for this
 - -> this allows you to chain different verb handlers on the same path route

Use body-parser to Parse POST Requests

-> GET is a HTTP verb

- -> another HTTP verb is POST
- -> this is the default method to send client data with HTML forma

-> this is used to send data to create new items in the database

- -> e.g a new user / blog post
- -> instances of a class, for example
- -> handling post requests
- -> making a new post on a website, and that sending requests to the server
- -> how servers handle those requests

-> post requests

- -> the data doesn't appear in the URL, it's hidden in the request body
- -> the body is a part of the HTTP request -> this is also called the payload
- -> data which is not visible in the URL is still not private
- -> this is an example HTTP POST request
 - POST /path/subpath HTTP/1.0
 - From: john@example.com
 - User-Agent: someBrowser/1.0
 - Content-Type: application/x-www-form-urlencoded
 - · Content-Length: 20

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- name=John+Doe&age=25
- -> the body is encoded like a query string
- -> this is the deault for HTML forms
- -> Ajax can also be used to handle data having a more complex structure

-> multipart/form-data

- -> this is another way of encoding data
- -> this is used to upload binary files
- -> to parse the data from POST requests, you use the body-parser package
 - -> this allows you to use a series of middleware
 - -> you can also decode data into different formats using this

○ -> Task

- -> body-parser is already installed in the project's package.json file
- -> require it at the top of the myApp.js file
- -> store it in a variable named bodyParser
- -> bodyParser.urlencoded({extended: false}) <- this is the middleware to handle URL encoded data
- -> pass the function returned by the previous method call to app.use()
- -> the middleware function(s) must be mounted before all the routes that depend on them
- -> extended is a configuration option that tell body-parser which parsing needs to be used

-> when extended=false, then it uses the encoding querystring library

- -> in this case, values can only be strings or arrays
- -> otherwise, it uses the qs library for parsing

-> the object this returns does not typically inherit from the default js `Object`

- -> this means other functions are not available for use on this (for example toString)
- -> the extended version allows more data flexibility, but is outmatched by JSON

Get Data from POST Requests

- -> mount a POST handler
- -> this should be at the path /name
- -> we have prepared a form in the html fontpage
- -> submitting the same data from exercise 10 <- a query string
- -> if the body-parser is configured correctly, you should find the parameters in the object

req.body

- -> this is the usual libary example
 - route: POST '/library'
 - urlencoded_body: userld=546&bookld=6754
 - req.body: {userId: '546', bookId: '6754'}
- -> responding with the same JSON object as before -> {name: 'firstname lastname'}
- -> then testing if the endpoint works using the html form we provided in the app frontpage
- -> there are several other http methods other than GET and POST
 - -> depending on the operation you want to execute on the server
 - → -> POST
 - -> this is sometimes also called PUT
 - -> to create a new resource using the information sent with the request
 - ▶ -> GET
 - -> to read an existing resource without modifying it
 - → -> PUT, MATCH or POST
 - -> to update a resource using the data sent
 - -> DELETE
 - -> to delete a resource
 - -> there are other methods for connecting with the server
 - -> all of the methods above apart from GET can serve a payload
 - -> the GET method is just used for data retrieval
 - -> a payload is data put into the request body (or other)
 - -> the body-parser middleware also works with these methods