

SECTION 14: ADVANCED PYTHON MODULES, 2 hours 23 minutes, 13 sections

3/13 Opening and Reading Files and Folders (Python OS Module) - shutil and OS modules

- -> two builtin modules to open files in Python
 - -> the shell utility module (shutil) and the OS module
 - -> how you open files in Python and move them around
 - -> to move / delete files in Python (it's like the terminal in a JN)
 - -> she's gone into the Anaconda UI and is navigating the file directories
- -> in the .ipynb file
 - pwd <- this is for the file path of the JN
 - it's reporting back the syntax structure
 - it will show you a \\ or a / in this path depending on which operating system you are using
 - an example to open and write to a txt file
 - f = open('practice.txt', 'w+') <- this opens the txt file (in the same directory as the JN)
 - f.write('this is being written into the file')
 - f.close() <- this closes the file
 - the os module
 - import os
 - os.getcwd() <- this is the same as pwd, this is get current working directory, this works in any Python script -> but pwd is linux and works in the JN
 - os.listdir() <- this is the same as ls in linux (lists out all the files in the current working directory)
 - os.listdir('C:\\Users') <- this shows the names of the all the files in the working directory
 - -> this is like linux but for Python (navigating file directories etc)
 - shutil
 - -> import shutil <- this can be used to move files
 - -> sh util <- shell utilities (like bash but for Python)
 - -> to move a file
 - shutil.move(<- then shift tab to see which methods (functions are available)
 - shutil.move(src, dst <- the source and the destination)
 - shutil.move('practice.txt', 'C:\\Users\\Marcial') <- the file has moved
 - OS has a lot of functionality
 - -> os <- then shift tab, there are three ways to delete the file
 - -> deleting files in the os module
 - os.unlink(path) <- delete the file at the path we provide
 - os.rmdir() <- deletes a folder at the path (the folder has to be empty).
 - shutil.rmtree(path) <- this removes all files and folders contained in the path -> the methods can't be reversed (they are deleted, they don't go to the trash)
 - -> you can send the deleted files to the trash, rather than be deleted straight away
 - > using import send2trash before using the os module
 - import send2trash
 - os.listdir() <- this prints out everything in the current working directory
 - -> then shutil.move(file_path, file_name)
 - -> then os.listdir() <- moved the file back to the directory (this is the same as ls in

linux)

- **-> and then `send2trash.send2trash('practice.txt')`**
- -> then `os.listdir()` and the file is no longer in the current working directory
- **-> `os.walk` <- then shift tab and it's listing out the methods (functions) which can be used**
 - -> the options are top, a directory tree generator
 - **-> for each directory, it's yielding a tuple**
 - **-> for folder, sub_folders, files in `os.walk()` <- this is tuple unpacking**
 - then there are example file directories
 - -> we have three folders and then in each of them are three folders with txt files in them
 - -> then `os.getcwd()` <- this is the same as `pwd` in linux, current working directory
 - -> then she sets that equal to a variable name
 - **-> then she iterates through the file path -> `os.walk(file_path)`**
 - **-> she's iterating through the different folders in the file path**
 - -> `print(f"Currently looking at {folder}")` <- this is an f string literal, embedded under the loop which is iterating through the files in the working directory
 - **-> then for f in files:**
 - she is again, this time iterating through the files in the directory (instead of the folders)
 - -> she is doing this to print out the files and folders in the directory (in a neater way which isn't `ls`, in Python not linux)
 - -> printing out the subfolders
 - **-> in other words, you can iterate through all of the folders and files and print out their names to create a tree of the different files and folders (`os.walk`)**
 - **-> you can also choose ones which were made before a certain date etc**