

SECTION 5; PYTHON STATEMENTS, 1 hour 15 mins, 7 Parts

• 4/7 Useful Operators in Python

- -> builtin functions and operators in Python
- -> in a .ipynb file
 - -> range
 - mylist = [1,2,3]
 - for num in range(<- **SHIFT TAB TO SEE THE OPTIONS**)
 - in this case, he's done
 - for num in range(3,10):
 - print(num)
 - -> **printing numbers in the range from 3 to 10**
 - -> **another example is range(0,11,2) <- it's start, stop, step**
 - -> **list(range(0,10,2)) <- this is an example of a generator (generating information rather than saving it to memory)**
 - -> enumerate
 - -> index_count = 0
 - -> **for letter in 'abcde':**
 - print('At index {} the letter is {}'.format(index_count, letter))
 - index count += 1
 - -> it's printing out the index of the letter and the letter in the string which its iterating through
 - -> **you can use the enumerate**
 - -> **enumerate is equivalent to using a dummy index**
 - -> for letter in word:
 - print(word[index_count])
 - index_count += 1
 - -> increasing the value of the index counter by 1
 - -> **when you iterate through the list, you can use print(word[index_count]) <- print the character at that index**
 - -> **ENUMERATE:**
 - word = 'abcde'
 - **for item in enumerate(word):**
 - print(index)
 - print(letter)
 - -> **if you ask it to print item -> it's e.g (1,'b')**
 - -> **you could alt. say -> for index, letter in enumerate(word):**
 - -> **this would allow you to access the index of the items you are iterating through**
 - -> **the zip function**
 - -> the opposite of enumerate
 - -> **this e.g zips two lists together**
 - mylist1 = [1,2,3]
 - mylist2 = ['a','b','c']
 - zip(mylist1,mylist2)
 - this returns that a zip has been created
 - -> **example using the zip function**
 - -> **for item in zip(mylist1,mylist2):**
 - print(item)

- -> **this returns (1,'a')** e.g <- a list of them
 - -> **a list of tuples -> it's putting the two lists in tuples (~ coordinates)**
 - -> the length of the lists you're zipping together -> it will ignore the extra length if they don't all have the same length
 - -> **list(zip(mylist1, mylist2))**
 - -> **this returns an array of tuples**
- -> **to check if something is in a list**
 - -> **'x' in [1,2,3]**
 - -> **returns False (x isn't in [1,2,3])**
 - -> instead of a list it can also be a string
 - -> **this also applies to dictionaries**
 - 'mykey' in {'mykey':345} <- this returns True
 - **d = {'mykey': 345}**
 - **345 in d.keys()** <- is 345 in the keys
 - **345 in d.values()** <- is 345 in the values (you have the values and the keys)
 - -> **mylist = [10,20,30,40,100]**
 - min(mylist)
 - max(mylist)
 - -> **min and max are keywords in Python -> don't call variables min and max**
- -> **random numbers**
 - -> **from random import shuffle** <- then shift tab and can see the options from the documentation
 - -> random shuffle -> randomly shuffles any list
 - -> **shuffle(mylist)** <- it shuffles / scrambles the list - it's an in place function -> it's set the old list equal to the old list shuffled (it hasn't made any new lists)
 - -> type(random_list) <- NoneType
 - mylist -> this is the same thing just shuffled
 - -> from random import randint
 - **randint(0,100)** <- this returns a random integer in between 0 and 100
- -> **the input function**
 - **result = input('Enter a number here: ')**
 - -> running it asks the user to enter a number
 - -> then stores it in the variable result
 - -> input accepts what is entered into it as a string (e.g if you enter 30 into an input statement -> it's stored as '30' -> so you need to return int(result), or float(result))

