SECTION 6: METHODS AND FUNCTIONS, 2 hours 54 mins, 30 parts

- 2/29 Introduction to Functions
 - -> functions

• -> repeatable code

- -> blocks of code which can be repeated -> without having to re-write it
- -> to call the same block of code using one line
- -> these allow for more complex solutions to problems
 - control flow
 - loops

-> defining functions becomes more complex -> so this bootcamp is a slow incline to defining functions

 datatypes -> then loops and logic -> once you know about functions, you can solve problems which are a lot more complex

his advice

- · be patient with yourself
- · take time to practice the material
- get excited about your skills and start thinking about new personal projects