

Laboratorio 7: Pruebas de carga

Informe de resultados de los tests

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Resultado de **smoke-test.js**:

```
THRESHOLDS

http_req_duration
✓ 'avg<100' avg=5.07ms

http_req_failed
✓ 'rate==0' rate=0.00%

TOTAL RESULTS

HTTP
http_req_duration.....: avg=5.07ms min=1.54ms med=4.59ms max=43.33ms p(90)=6.08ms p(95)=7.1ms
{ expected_response:true }.....: avg=5.07ms min=1.54ms med=4.59ms max=43.33ms p(90)=6.08ms p(95)=7.1ms
http_req_failed.....: 0.00% 0 out of 300
http_reqs.....: 300 4.971239/s

EXECUTION
iteration_duration.....: avg=1s min=1s med=1s max=1.05s p(90)=1s p(95)=1s
iterations.....: 300 4.971239/s
vus.....: 5 min=5 max=5
vus_max.....: 5 min=5 max=5

NETWORK
data_received.....: 85 kB 1.4 kB/s
data_sent.....: 23 kB 388 B/s

running (1m00.3s), 0/5 VUs, 300 complete and 0 interrupted iterations
default ✓ [=====] 5 VUs 1m0s
```

Resultado de **breakpoint_executor-test.js** con executor:

```
THRESHOLDS

http_req_failed
✗ 'rate<0.01' rate=1.39%

TOTAL RESULTS

checks_total.....: 276691 4596.140669/s
checks_succeeded.....: 98.62% 272880 out of 276691
checks_failed.....: 1.37% 3811 out of 276691

✗ status is 200
↳ 98% - ✓ 272880 / ✗ 3811

HTTP
http_req_duration.....: avg=4.12ms min=0s med=0s max=470.14ms p(90)=996.8µs p(95)=2.54ms
{ expected_response:true }.....: avg=4.18ms min=0s med=0s max=470.14ms p(90)=996.9µs p(95)=2.64ms
http_req_failed.....: 1.39% 3855 out of 276735
http_reqs.....: 276735 4596.871557/s

EXECUTION
dropped_iterations.....: 22462 373.118431/s
iteration_duration.....: avg=1s min=1s med=1s max=1.85s p(90)=1s p(95)=1.02s
iterations.....: 267344 4440.876758/s
vus.....: 9627 min=70 max=9627
vus_max.....: 9628 min=1000 max=9628

NETWORK
data_received.....: 78 MB 1.3 MB/s
data_sent.....: 21 MB 354 kB/s

running (01m00.3s), 00000000/00009635 VUs, 267228 complete and 9634 interrupted iterations
breakpoint ✗ [==>-----] 00009632/00009634 VUs 01m00.0s/10m0s 009988.71 iters/s
ERROR[0000] thresholds on metrics 'http_req_failed' were crossed; at least one has abortOnFail enabled, stopping test prematurely
```

Resultado de `breakpoint_no_executor-test.js`:

```
THRESHOLDS
http_req_failed
X 'rate<=0.01' rate=4.26%

TOTAL RESULTS
checks_total.....: 6770 311.053272/s
checks_succeeded.....: 98.46% 6666 out of 6770
checks_failed.....: 1.53% 104 out of 6770

X status is 200
  98% - ✓ 6666 / X 104

X status is 200
  98% - ✓ 6666 / X 104

HTTP
http_req_duration.....: avg=213.11ms min=0s med=133.19ms max=949.95ms p(90)=596.50ms p(95)=715.76ms
{ expected_response:true }.....: avg=222.61ms min=0s med=146.31ms max=949.95ms p(90)=604.95ms p(95)=715.86ms
http_req_failed.....: 4.26% 297 out of 6963
http_reqs.....: 6963 319.920817/s

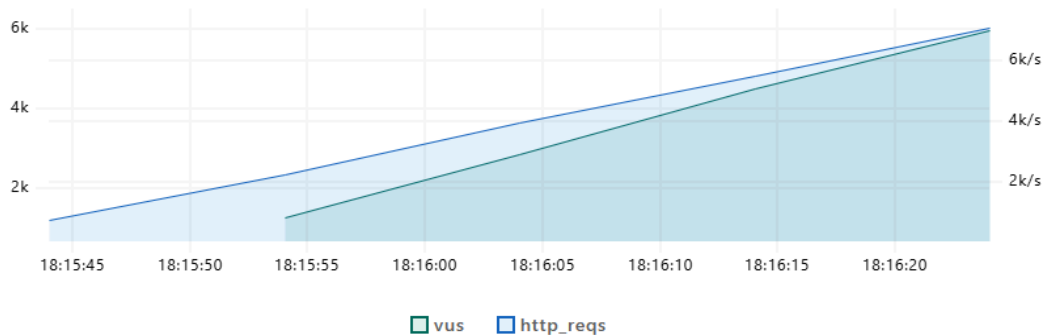
EXECUTION
iteration_duration.....: avg=1.37s min=1s med=1.21s max=2.53s p(90)=2.03s p(95)=2.13s
iterations.....: 4083 187.596826/s
vus.....: 3076 min=0 max=3076
vus_max.....: 100000 min=11775 max=100000

NETWORK
data_received.....: 1.9 MB 89 kB/s
data_sent.....: 533 kB 25 kB/s

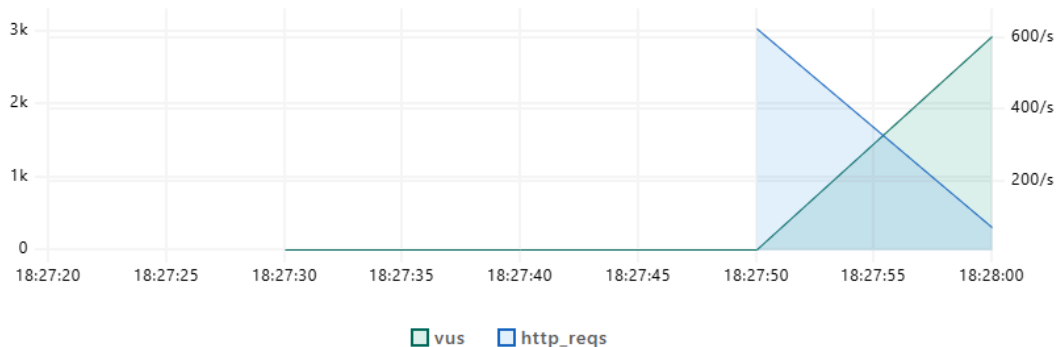
running (90m21.9s), 000000/100000 VUs, 4081 complete and 3081 interrupted iterations
default X [-----] 000181/100000 VUs 00m00.5s/10m00.0s
```

Podemos observar cómo con “executor” llegamos a un máximo de 9.5k VUs, mientras que usando stages llegamos a 3k (punto de rotura de referencia). Si comparamos las gráficas, primero la del caso de executors y segundo la de stages:

VUs



VUs



Podemos ver claramente como se aprecia en el primer caso el “ramping-arrival-rate”, mientras que en el segundo es más “de golpe”, por ello rompe antes que con executor.

Resultados de **stress-test.js**:

```
THRESHOLDS

http_req_duration
✓ 'avg<1000' avg=849.68µs

http_req_failed
✓ 'rate<0.01' rate=0.00%

TOTAL RESULTS

HTTP
http_req_duration.....: avg=849.68µs min=0s med=589.7µs max=90.56ms p(90)=1.64ms p(95)=2.28ms
{ expected_response:true }.....: avg=849.68µs min=0s med=589.7µs max=90.56ms p(90)=1.64ms p(95)=2.28ms
http_req_failed.....: 0.00% 0 out of 791891
http_reqs.....: 791891 1646.811003/s

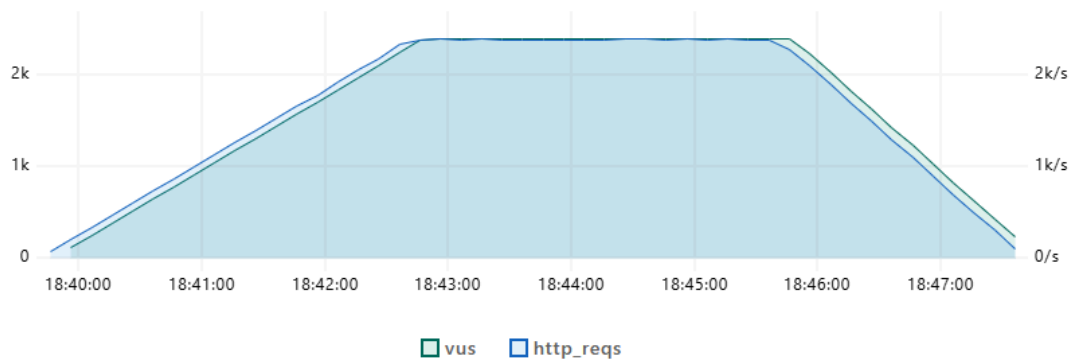
EXECUTION
iteration duration.....: avg=1s min=1s med=1s max=1.14s p(90)=1s p(95)=1s
iterations.....: 791891 1646.811003/s
vus.....: 1 min=1 max=2400
vus_max.....: 2400 min=2400 max=2400

NETWORK
data_received.....: 225 MB 468 kB/s
data_sent.....: 62 MB 129 kB/s

running (8m00.9s), 0000/2400 VUs, 791891 complete and 0 interrupted iterations
default ✓ [=====] 0000/2400 VUs 8m0s
```

Lo pasa satisfactoriamente.

VUs



Vemos en su gráfica como sube durante 3m hasta mantenerse constante en los 2.4k (80% de VUs del punto de rotura sin executors), y en los últimos 2m empieza a descender el número de VUs hasta llegar a 0.

Resultados de **average-test.js**:

```
THRESHOLDS

http_req_failed
✓ 'rate<0.01' rate=0.00%

TOTAL RESULTS

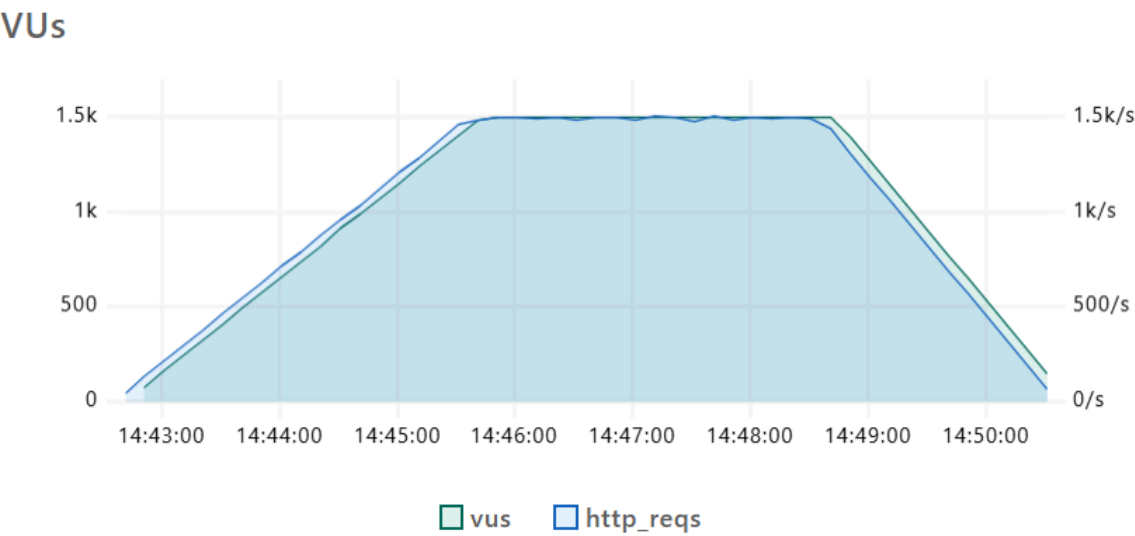
HTTP
http_req_duration.....: avg=601.58µs min=0s med=517µs max=326.54ms p(90)=1.13ms p(95)=1.55ms
{ expected_response:true }.....: avg=601.58µs min=0s med=517µs max=326.54ms p(90)=1.13ms p(95)=1.55ms
http_req_failed.....: 0.00% 0 out of 495150
http_reqs.....: 495150 1030.620587/s

EXECUTION
iteration_duration.....: avg=1s min=1s med=1s max=1.32s p(90)=1s p(95)=1s
iterations.....: 495150 1030.620587/s
vus.....: 9 min=7 max=1500
vus_max.....: 1500 min=1500 max=1500

NETWORK
data_received.....: 141 MB 293 kB/s
data_sent.....: 39 MB 80 kB/s

running (8m00.4s), 0000/1500 VUs, 495150 complete and 0 interrupted iterations
default ✓ [=====] 0000/1500 VUs 8m0s
```

Lo pasa satisfactoriamente.



Vemos en su gráfica como el número de usuarios virtuales asciende hasta los 1500 (50% de VUs del punto de rotura sin executors) durante 3 minutos, después se mantiene otros 3, y finalmente baja hasta 0 en los 2 últimos minutos.

Resultado de **spike-test.js**:

```
THRESHOLDS
http_req_failed
✓ 'rate<=0.005' rate=0.00%

TOTAL RESULTS

HTTP
http_req_duration.....: avg=685.85µs min=0s med=544µs max=55.97ms p(90)=1.11ms p(95)=1.44ms
{ expected_response:true }.....: avg=685.85µs min=0s med=544µs max=55.97ms p(90)=1.11ms p(95)=1.44ms
http_req_failed.....: 0.00% 0 out of 72538
http_reqs.....: 72538 601.777104/s

EXECUTION
iteration_duration.....: avg=1s min=1s med=1s max=1.05s p(90)=1s p(95)=1s
iterations.....: 72538 601.777104/s
vus.....: 13 min=13 max=1197
vus_max.....: 1200 min=1200 max=1200

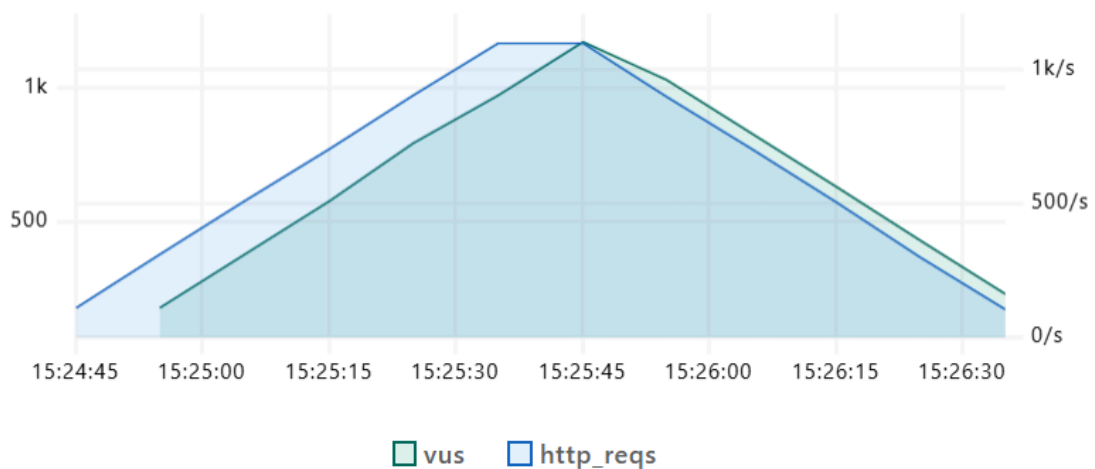
NETWORK
data_received.....: 21 MB 171 kB/s
data_sent.....: 5.7 MB 47 kB/s

running (2m00.5s), 0000/1200 VUs, 72538 complete and 0 interrupted iterations
default ✓ [=====] 0000/1200 VUs 2m0s
```

Lo pasa satisfactoriamente.

A continuación podemos observar el “pico” generado por el número de usuarios virtuales:

VUs



Afirmamos que el sistema es capaz de gestionar el 40% de la carga máxima en tan sólo 2 minutos.